

Terms & Conditions – DevSecCon25 Developer Challenge

1. Organizer

The Developer Challenge (the “Challenge”) is organized by **Snyk Limited** (“Snyk”).

2. Eligibility

- Participation is open to all natural persons aged **18 years or older** at the time of entry.
- Participation is restricted to individuals registered for the **DevSecCon25 virtual conference** taking place on **October 22, 2025**.
- The Challenge is not open to employees, contractors, partners, or sponsors of Snyk, nor to their immediate family members.
- Participation is void where prohibited by law, including but not limited to individuals located in embargoed or restricted countries.

3. Schedule

- The Challenge begins on **October 22, 2025, at 10:00 AM ET** and ends at **4:00 PM ET** on the same day, and as part of the DevSecCon25 conference.
- The Challenge content will be unveiled only at the start time and not before.

4. Participation Rules

- Participants will be able to access the challenge from this link:
<https://challenge.devseccon.com/>
- Participation requires an Source Code Management (SCM) account hosted on github.com or gitlab.com that is at least 3 months old.
- Participants may leverage AI and automation tools to solve the Challenge, but **may not use such tools for the registration or authentication process**.

- Only **one entry per person** is allowed. Creation of multiple accounts, use of non-personal accounts, or use of accounts belonging to others (e.g., relatives, colleagues) is strictly prohibited.
- Any fraudulent activity, including the creation of fake accounts or attempts to accumulate multiple prizes, will result in disqualification.
- Eligibility for Participation and Prizes: Participation in the Competition is open to individuals worldwide. However, due to logistical and fulfillment constraints, prize eligibility is limited to participants who are able to receive prizes in one of the following currencies and reside in the corresponding countries:
 - AUD: Australia
 - BRL: Brazil
 - CAD: Canada
 - EUR: Austria, Belgium, France, Germany, Ireland, Italy, Netherlands, Portugal, Spain
 - GBP: United Kingdom
 - INR: India
 - NZD: New Zealand
 - USD: United States of America
- Participants will be able to receive live support throughout the event by accessing DevSecCon's Discord server from this link :
<https://discord.gg/invite/devsecops-community-918181751526948884>

5. Prizes

- **The first 500 eligible participants who successfully solve the Challenge** will each receive a voucher for a gift card of their choice from egifter.com valued at \$15 USD (or the equivalent amount in local currency) delivered as **voucher codes directly within the Challenge platform**. Currency conversion will be determined at the organizer's discretion using prevailing exchange rates.
- Participants must claim their prize within **30 days** of the Challenge's end.
- Prizes cannot be exchanged, transferred, or redeemed for cash. No alternative prizes will be offered except at the sole discretion of the organizer in cases where delivery is not possible.

6. Notifications

- When a participant solves the Challenge, they will see an in-app message confirming that they solved the challenge.
- The first 500 eligible participants will see an additional message with instructions on how to redeem their prize.
- All participants who solve the Challenge will see their avatars displayed on the participants' leaderboard. Snyk does not collect any personal data to process this Challenge. The avatars will be randomly created based on personal tokens that participants will get upon completing the challenge.

7. Organizer Rights

- Snyk reserves the right to modify, suspend, or cancel the Challenge at any time, including in the event of technical failures, fraud, or circumstances beyond its reasonable control.
- Snyk reserves the right to substitute prizes with alternatives of equal or greater value if delivery is not feasible.

8. Liability Disclaimer

- Snyk is not responsible for:
 - Technical issues such as internet connectivity problems, hardware/software malfunctions, or other errors outside Snyk's control.
 - Any damages, losses, or injuries arising from participation in the Challenge or use of the prize.

9. Data & Privacy

- No personal data will be stored by Snyk in connection with this Challenge beyond what is necessary for prize delivery.
- Participants' Git account information is used solely for authentication.
- All participation is subject to Snyk's Privacy Policy.

10. Governing Law

- These Terms & Conditions shall be governed by and construed in accordance with the laws of the **United States of America**.
- Any disputes arising under or in connection with the Challenge will be subject to the exclusive jurisdiction of U.S. courts.