Chapter 2. End-to-End Machine Learning Project

In this chapter you will work through an example project end to end, pretending to be a recently hired data scientist at a real estate company. This example is fictitious; the goal is to illustrate the main steps of a machine learning project, not to learn anything about the real estate business. Here are the main steps we will walk through:

1. Look at the big picture.
2. Get the data.
3. Explore and visualize the data to gain insights.
4. Prepare the data for machine learning algorithms.
5. Select a model and train it.
6. Fine-tune your model.
7. Present your solution.
8. Launch, monitor, and maintain your system.

Working with Real Data

When you are learning about machine learning, it is best to experiment with real-world data, not artificial datasets. Fortunately, there are thousands of open datasets to choose from, ranging across all sorts of domains. Here are a few places you can look to get data:

- Popular open data repositories:
  - Google Datasets Search
  - Hugging Face Datasets
  - OpenML.org

– Kaggle.com
– PapersWithCode.com
– UC Irvine Machine Learning Repository
– Stanford Large Network Dataset Collection
– Amazon’s AWS datasets
– U.S. Government’s Open Data
– DataPortals.org
– Wikipedia’s list of machine learning datasets

In this chapter we’ll use the California Housing Prices dataset from the StatLib repository[1] (see Figure 2-1). This dataset is based on data from the 1990 California census. It is not exactly recent (a nice house in the Bay Area was still affordable at the time), but it has many qualities for learning, so we will pretend it is recent data. For teaching purposes I’ve added a categorical attribute and removed a few features.

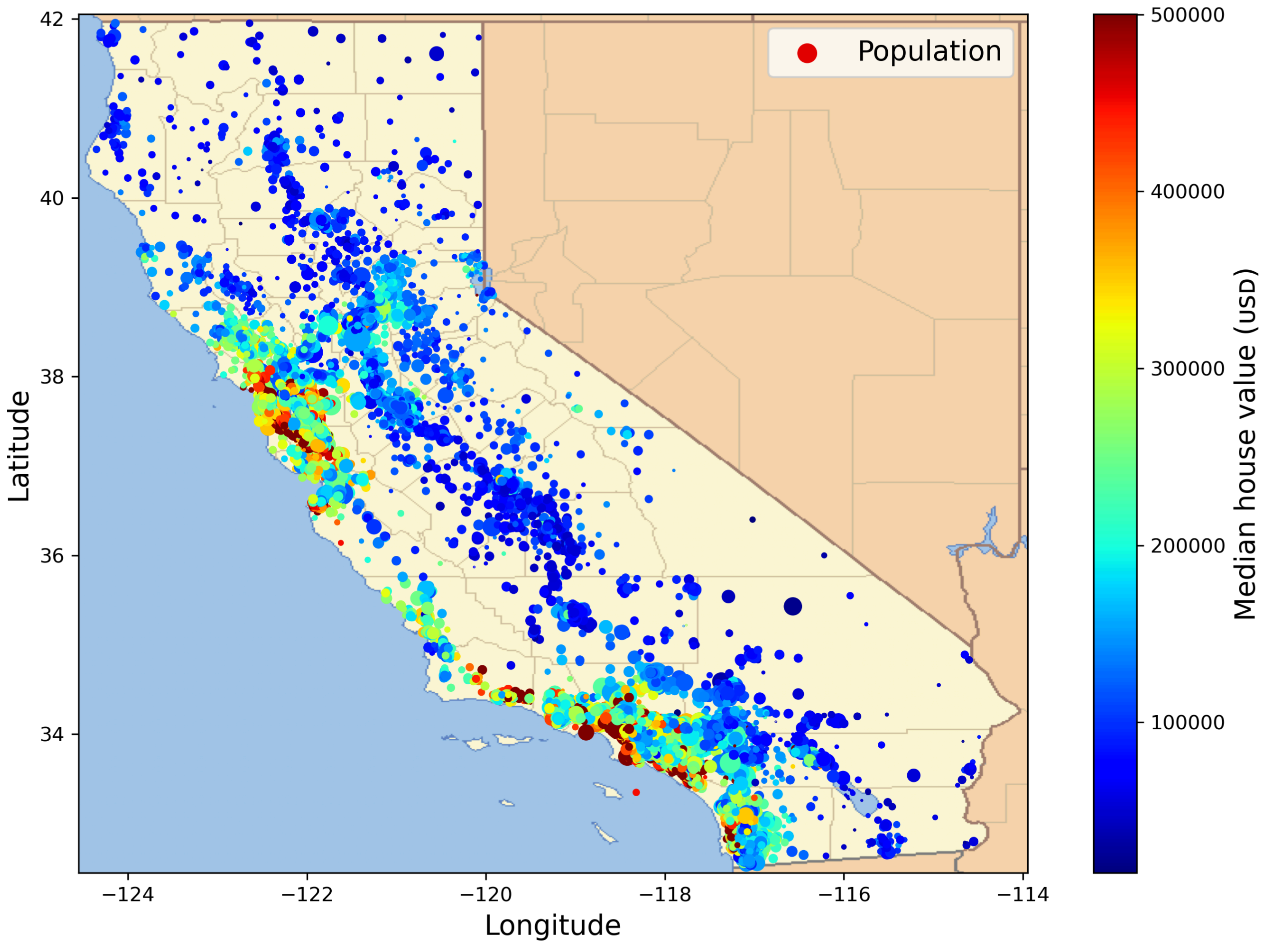


Figure 2-1. California housing prices

Look at the Big Picture

Welcome to the Machine Learning Housing Corporation! Your first task is to use California census data to build a model of housing prices in the state. This data includes metrics such as the population, median income, and median housing price for each block group in California. Block groups are the smallest geographical unit for which the US Census Bureau publishes sample data (a block group typically has a population of 600 to 3,000 people). I will call them “districts” for short.

Your model should learn from this data and be able to predict the median housing price in any district, given all the other metrics.

TIP

Since you are a well-organized data scientist, the first thing you should do is pull out your machine learning project checklist. You can start with the one at *https://homl.info/checklist*; it should work reasonably well for most machine learning projects, but make sure to adapt it to your needs. In this chapter we will go through many checklist items, but we will also skip a few, either because they are self-explanatory or because they will be discussed in later chapters.

Frame the Problem

The first question to ask your boss is what exactly the business objective is. Building a model is probably not the end goal. How does the company expect to use and benefit from this model? Knowing the objective is important because it will determine how you frame the problem, which algorithms you will select, which performance measure you will use to evaluate your model, and how much effort you will spend tweaking it.

Your boss answers that your model’s output (a prediction of a district’s median housing price) will be essential to determine whether it is worth investing in a given area. More specifically, your model’s output will be fed to another machine learning system (see Figure 2-2), along with some other signals.[2] So it’s important to make our housing price model as accurate as we can.

The next question to ask your boss is what the current solution looks like (if any). The current situation will often give you a reference for performance, as well as insights on how to solve the problem. Your boss answers that the district housing prices are currently estimated manually by experts: a team gathers up-to-date information about a district, and when they cannot get the median housing price, they estimate it using complex rules.

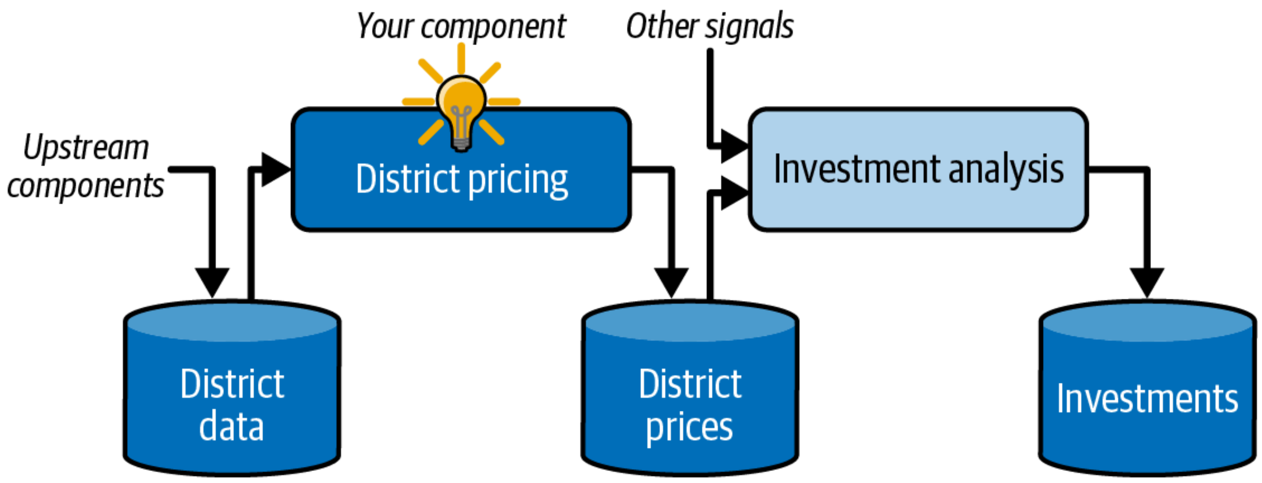


Figure 2-2. A machine learning pipeline for real estate investments

This is costly and time-consuming, and their estimates are not great; in cases where they manage to find out the actual median housing price, they often realize that their estimates were off by more than 30%. This is why the company thinks that it would be useful to train a model to predict a district’s median housing price, given other data about that district. The census data looks like a great dataset to exploit for this purpose, since it includes the median housing prices of thousands of districts, as well as other data.

PIPELINES

A sequence of data processing components is called a data *pipeline*. Pipelines are very common in machine learning systems, since there is a lot of data to manipulate and many data transformations to apply.

Components typically run asynchronously. Each component pulls in a large amount of data, processes it, and spits out the result in another data store. Then, some time later, the next component in the pipeline pulls in this data and spits out its own output. Each component is fairly self-contained: the interface between components is simply the data store. This makes the system simple to grasp (with the help of a data flow graph), and different teams can focus on different components. Moreover, if a component breaks down, the downstream components can often continue to run normally (at least for a while) by just using the last output from the broken component. This makes the architecture quite robust.

On the other hand, a broken component can go unnoticed for some time if proper monitoring is not implemented. The data gets stale and the overall system's performance drops.

With all this information, you are now ready to start designing your system. First, determine what kind of training supervision the model will need: is it a supervised, unsupervised, semi-supervised, self-supervised, or reinforcement learning task? And is it a classification task, a regression task, or something else? Should you use batch learning or online learning techniques? Before you read on, pause and try to answer these questions for yourself.

Have you found the answers? Let's see. This is clearly a typical supervised learning task, since the model can be trained with *labeled* examples (each instance comes with the expected output, i.e., the district's median housing price). It is a typical regression task, since the model will be asked to predict a value. More specifically, this is a *multiple regression* problem, since the system will use multiple features to make a prediction (the district's population, the median income, etc.). It is also a *univariate regression* problem, since we are only trying to predict a single value for each district. If we were trying to predict multiple values per district, it would be a *multivariate regression* problem. Finally, there is no continuous flow of data coming into the system, there is no particular need to adjust to changing data rapidly, and the data is small enough to fit in memory, so plain batch learning should do just fine.

TIP

If the data were huge, you could either split your batch learning work across multiple servers (using the MapReduce technique) or use an online learning technique.

Select a Performance Measure

Your next step is to select a performance measure. A typical performance measure for regression problems is the ~~*root mean squared error* (RMSE).~~ It gives an idea of how much error the system typically makes in its predictions, with a higher weight given to large errors. Equation 2-1 shows the mathematical formula to compute the RMSE.

Equation 2-1. Root mean squared error (RMSE)

$$\mathrm{RMSE}\,\mathbf{X},\mathbf{y},h) = \sqrt{\frac{1}{m}\sum_{i=1}^{m} h\,\mathbf{x}^{i)}) - y^{i)})^{2}}$$

NOTATIONS

This equation introduces several very common machine learning notations that I will use throughout this book:

- m is the number of instances in the dataset you are measuring the RMSE on.
  - For example, if you are evaluating the RMSE on a validation set of 2,000 districts, then m = 2,000.
- $\mathbf{x}^{(i)}$ is a vector of all the feature values (excluding the label) of the i^{th} instance in the dataset, and $y^{(i)}$ is its label (the desired output value for that instance).
  - For example, if the first district in the dataset is located at longitude –118.29°, latitude 33.91°, and it has 1,416 inhabitants with a median income of $38,372, and the median house value is $156,400 (ignoring other features for now), then:

$$\mathbf{x}^{(1)} = \begin{pmatrix} -118.29 \\ 33.91 \\ 1{,}416 \\ 38{,}372 \end{pmatrix}$$

    and:

$$y^{(1)} = 156{,}400$$

- $\mathbf{X}$ is a matrix containing all the feature values (excluding labels) of all instances in the dataset. There is one row per instance, and the i^{th} row is equal to the transpose of $\mathbf{x}^{(i)}$, noted $(\mathbf{x}^{(i)})^\intercal$.[3]
  - For example, if the first district is as just described, then the matrix $\mathbf{X}$ looks like this:

$$\mathbf{X} = \begin{pmatrix} \left(\mathbf{x}^{(1)}\right)^\intercal \\ \left(\mathbf{x}^{(2)}\right)^\intercal \\ \vdots \\ \left(\mathbf{x}^{(1999)}\right)^\intercal \\ \left(\mathbf{x}^{(2000)}\right)^\intercal \end{pmatrix} = \begin{pmatrix} -118.29 & 33.91 & 1{,}416 & 38{,}372 \\ \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

- h is your ~~system's prediction function~~, also called a ~~*hypothesis*.~~ When your system is given an instance's feature vector $\mathbf{x}^{(i)}$, it outputs a predicted value $\hat{y}^{(i)} = h(\mathbf{x}^{(i)})$ for that instance ($\hat{y}$ is pronounced "y-hat").

– For example, if your system predicts that the median housing price in the first district is \$158,400, then $\hat{y}^{(1)} = h(\mathbf{x}^{(1)}) = 158{,}400$. The prediction error for this district is $\hat{y}^{(1)} - y^{(1)} = 2{,}000$.

- RMSE($\mathbf{X}$,y,h) is the cost function measured on the set of examples using your hypothesis h.

~~We use lowercase italic font for scalar values (such as m or $y^{(i)}$) and function names (such as h), lowercase bold font for vectors (such as $\mathbf{x}^{(i)}$), and uppercase bold font for matrices (such as $\mathbf{X}$).~~

Although the RMSE is generally the preferred performance measure for regression tasks, in some contexts you may prefer to use another function, especially when there are many ~~outliers~~ in the data, as the RMSE is quite sensitive to them. In that case, you may consider using the *mean absolute error* (MAE, also called the *average absolute deviation*), shown in Equation 2-2:

Equation 2-2. Mean absolute error (MAE)

$$\mathrm{MAE}\,\mathbf{X},\mathbf{y},h) = \frac{1}{m}\sum_{i=1}^{m} h\,\mathbf{x}^{i)}\Big) - y^{i)}\Big|$$

Both the RMSE and the MAE are ways to measure the distance between two vectors: the vector of predictions and the vector of target values. Various distance measures, or *norms*, are possible:

- Computing the root of a sum of squares (RMSE) corresponds to the *Euclidean norm*: this is the notion of distance we are all familiar with. It is also called the ℓ_2 *norm*, noted $\|\cdot\|_2$ (or just $\|\cdot\|$).
- Computing the sum of absolutes (MAE) corresponds to the ℓ_1 *norm*, noted $\|\cdot\|_1$. This is sometimes called the *Manhattan norm* because it measures the distance between two points in a city if you can only travel along orthogonal city blocks.
- More generally, the ℓ_k *norm* of a vector $\mathbf{v}$ containing n elements is defined as $\|\mathbf{v}\|_k = (|v_1|^k + |v_2|^k + \ldots + |v_n|^k)^{1/k}$. ℓ_0 gives the number of nonzero elements in the vector, and ℓ_∞ gives the maximum absolute value in the vector.

The higher the norm index, the more it focuses on large values and neglects small ones. This is why the RMSE is more sensitive to ~~outliers~~ than the MAE. But when outliers are exponentially rare (like in a bell-shaped curve), the RMSE performs very well and is generally preferred.

Check the Assumptions

Lastly, it is good practice to list and verify the assumptions that have been made so far (by you or others); this can help you catch serious issues early on. For example, the district prices that your system outputs are going to be fed into a downstream machine learning system, and you assume that these prices are going to be used as such. But what if the downstream system converts the prices into categories (e.g., “cheap”, “medium”, or “expensive”) and then uses those categories instead of the prices themselves? In this case, getting the price perfectly right is not important at all; your system just needs to get the category right. If that’s so, then the problem should have been framed as a classification task, not a regression task. You don’t want to find this out after working on a regression system for months.

Fortunately, after talking with the team in charge of the downstream system, you are confident that they do indeed need the actual prices, not just categories. Great! You’re all set, the lights are green, and you can start coding now!

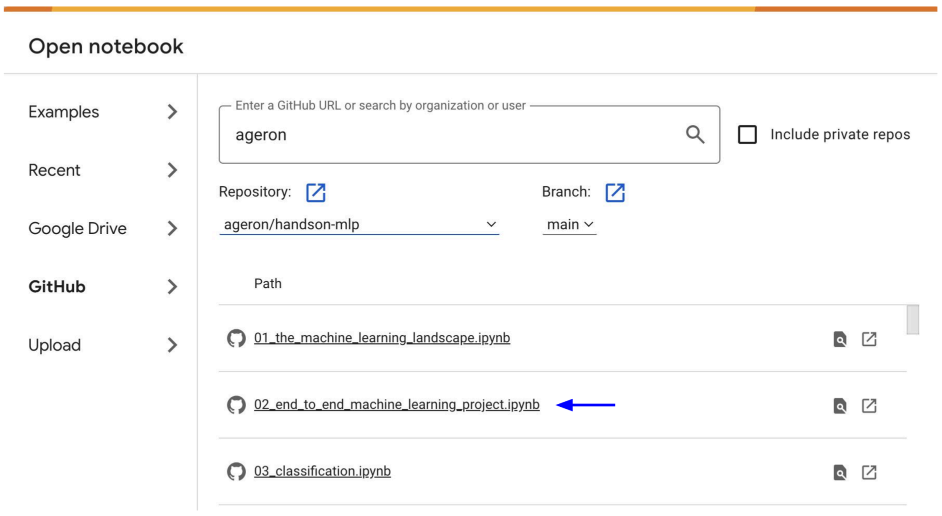
Get the Data

It’s time to get your hands dirty. Don’t hesitate to pick up your laptop and walk through the code examples. As I mentioned in the preface, all the code examples in this book are open source and available online as Jupyter notebooks, which are interactive documents containing text, images, and executable code snippets (Python in our case). In this book I will assume you are running these notebooks on Google Colab, a free service that lets you run any Jupyter notebook directly online, without having to install anything on your machine. If you want to use another online platform (e.g., Kaggle) or if you want to install everything locally on your own machine, please see the instructions on the book’s GitHub page.

Running the Code Examples Using Google Colab

First, open a web browser and visit *https://homl.info/colab-p*: this will lead you to Google Colab, and it will display the list of Jupyter notebooks for this book (see Figure 2-3). You will find one notebook per chapter, plus a few extra notebooks and tutorials for NumPy, Matplotlib, Pandas, linear algebra, and differential calculus. For example, if you click *02_end_to_end_machine_learning_project.ipynb*, the notebook from Chapter 2 will open up in Google Colab (see Figure 2-4).

A Jupyter notebook is composed of a list of cells. Each cell contains either executable code or text. Try double-clicking the first text cell (which contains the sentence "Welcome to Machine Learning Housing Corp.!"). This will open the cell for editing. Notice that Jupyter notebooks use Markdown syntax for formatting (e.g., `**bold**`, `*italics*`, `# Title`, `[url](link text)`, and so on). Try modifying this text, then press Shift-Enter to see the result.


Open notebook

Enter a GitHub URL or search by organization or user: ageron

Include private repos

Repository: ageron/handson-mlp

Branch: main

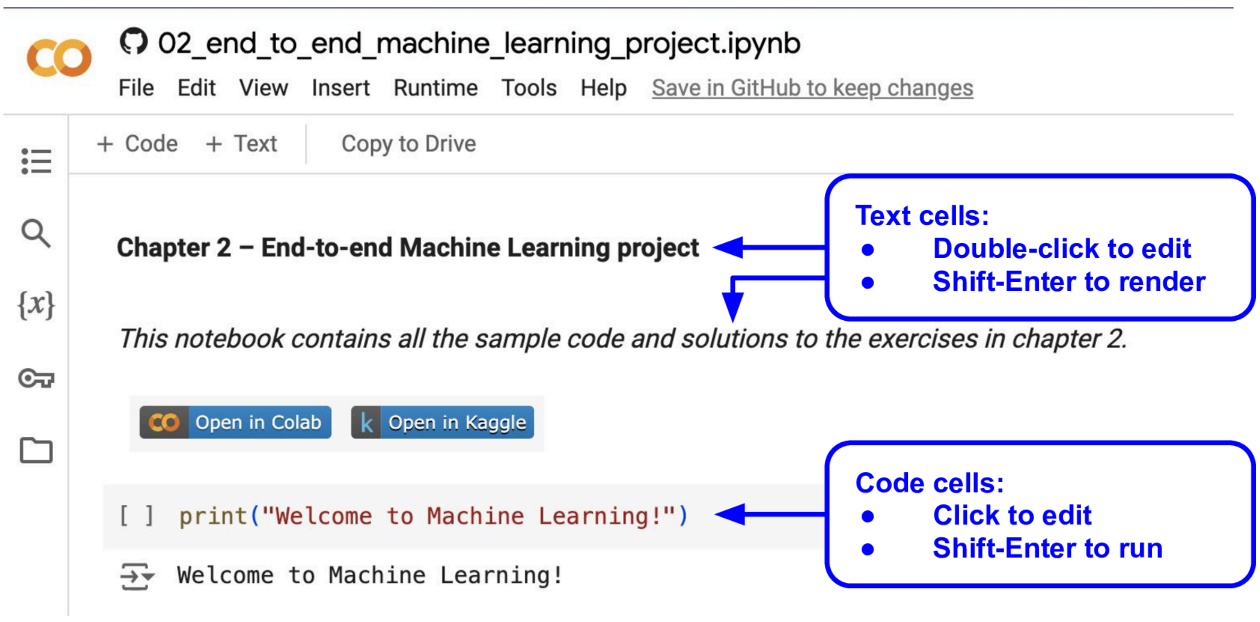
Path

01_the_machine_learning_landscape.ipynb

02_end_to_end_machine_learning_project.ipynb

03_classification.ipynb

Figure 2-3. List of notebooks in Google Colab



Chapter 2 – End-to-end Machine Learning project

This notebook contains all the sample code and solutions to the exercises in chapter 2.

```
[ ] print("Welcome to Machine Learning!")
```

```
Welcome to Machine Learning!
```

Figure 2-4. Your notebook in Google Colab

Next, create a new code cell by selecting Insert → "Code cell" from the menu. Alternatively, you can click the + Code button in the toolbar, or hover your mouse over the bottom of a cell until you see + Code and + Text appear, then click + Code. In the new code cell, type some Python code, such as `print("Hello World")`, then press Shift-Enter to run this code (or click the ▷ button on the left side of the cell).

If you're not logged in to your Google account, you'll be asked to log in now (if you don't already have a Google account, you'll need to create one). Once you are logged in, when you try to run the code you'll see a security warning telling you that this notebook was not authored by Google. A malicious person could create a notebook that tries to trick you into entering your Google credentials so they can access your personal data, so before you run a notebook, always make sure you trust its author (or double-check what each code cell will do before running it). Assuming you trust me (or you plan to check every code cell), you can now click "Run anyway".

Colab will then allocate a new *runtime* for you: this is a free virtual machine located on Google's servers that contains a bunch of tools and Python libraries, including everything you'll need for most chapters (in some chapters, you'll need to run a command to install additional libraries). This will take a few seconds. Next, Colab will automatically connect to this runtime and use it to execute your new code cell. Importantly, the code runs on the runtime, *not* on your machine. The code's output will be displayed under the cell. Congrats, you've run some Python code on Colab!

TIP

To insert a new code cell, you can also type Ctrl-M (or Cmd-M on macOS) followed by A (to insert above the active cell) or B (to insert below). There are many other keyboard shortcuts available: you can view and edit them by typing Ctrl-M (or Cmd-M) then H. If you choose to run the notebooks on Kaggle or on your own machine using JupyterLab or an IDE such as Visual Studio Code with the Jupyter extension, you will see some minor differences—runtimes are called ~~*kernels*~~, the user interface and keyboard shortcuts are slightly different, etc.—but switching from one Jupyter environment to another is not too hard.

Saving Your Code Changes and Your Data

You can make changes to a Colab notebook, and they will persist for as long as you keep your browser tab open. But once you close it, the changes will be lost. To avoid this, make sure you save a copy of the notebook to your Google Drive by selecting File → "Save a copy in Drive". Alternatively, you can download the notebook to your computer by selecting File → Download → "Download .ipynb". Then you can later visit *https://colab.research.google.com* and open the notebook again (either from Google Drive or by uploading it from your computer).

WARNING

Google Colab is meant only for interactive use: you can play around in the notebooks and tweak the code as you like, but you cannot let the notebooks run ~~unattended~~ for a long period of time, or else the runtime will be shut down and all of its data will be lost.

If the notebook generates data that you care about, make sure you download this data before the runtime shuts down. To do this, click the Files icon (see step 1 in Figure 2-5), find the file you want to download, click the vertical dots next to it (step 2), and click Download (step 3). Alternatively, you can mount your Google

Drive on the runtime, allowing the notebook to read and write files directly to Google Drive as if it were a local directory. For this, click the Files icon (step 1), then click the Google Drive icon (circled in Figure 2-5) and follow the on-screen instructions.

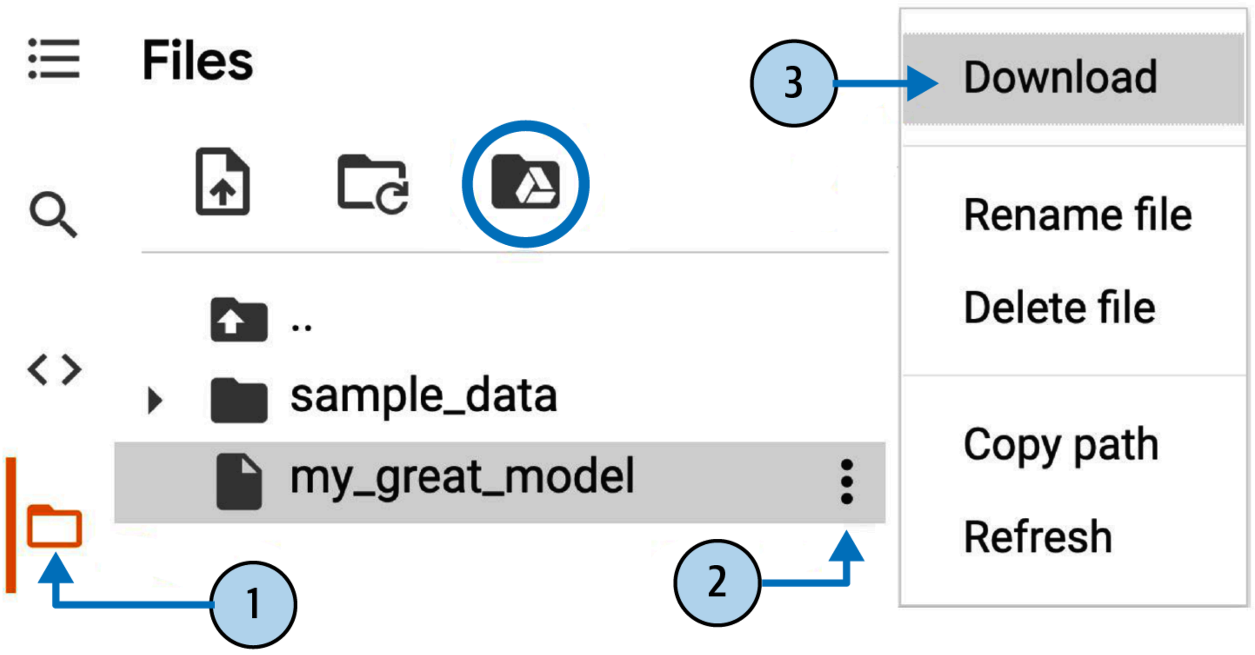


Figure 2-5. Downloading a file from a Google Colab runtime (steps 1 to 3), or mounting your Google Drive (circled icon)

By default, your Google Drive will be mounted at */content/drive/MyDrive*. If you want to back up a data file, simply copy it to this directory by running `!cp /content/my_great_model /content/drive/MyDrive`. Any command starting with a bang (`!`) is treated as a shell command, not as Python code: `cp` is the Linux shell command to copy a file from one path to another. Note that Colab runtimes run on Linux (specifically, Ubuntu).

The Power and Danger of Interactivity

Jupyter notebooks are interactive, and that's a great thing: you can run each cell one by one, stop at any point, insert a cell, play with the code, go back and run the same cell again, etc., and I highly encourage you to do so. If you just run the cells one by one without ever playing around with them, you won't learn as fast. However, this flexibility comes at a price: it's very easy to run cells in the wrong order, or to forget to run a cell. If this happens, the subsequent code cells are likely to fail. For example, the very first code cell in each notebook contains setup code (such as imports), so make sure you run it first, or else nothing will work.

TIP

If you ever run into a weird error, try restarting the runtime (by selecting Runtime → "Restart runtime" from the menu) and then run all the cells again from the beginning of the notebook. This often solves the problem. If not, it's likely that one of the changes you made broke the notebook: just revert to the original notebook and try again. If it still fails, please file an issue on GitHub.

Book Code Versus Notebook Code

You may sometimes notice some little differences between the code in this book and the code in the notebooks. This may happen for several reasons:

- A library may have changed slightly by the time you read these lines, or perhaps despite my best efforts I made an error in the book. Sadly, I cannot magically fix the code in your copy of this book (unless you are reading an electronic copy and you can download the latest version), but I *can* fix the notebooks. So, if you run into an error after copying code from this book, please look for the fixed code in the notebooks: I will strive to keep them error-free and up-to-date with the latest library versions.
- The notebooks contain some extra code to beautify the figures (adding labels, setting font sizes, etc.) and to save them in high resolution for this book. You can safely ignore this extra code if you want.

I optimized the code for readability and simplicity: I made it as linear and flat as possible, defining very few functions or classes. The goal is to ensure that the code you are running is generally right in front of you, and not nested within several layers of abstractions that you have to search through. This also makes it easier for you to play with the code. For simplicity, there's limited error handling, and I placed some of the least common imports right where they are needed (instead of placing them at the top of the file, as is recommended by the PEP 8 Python style guide). That said, your production code will not be very different: just a bit more modular, and with additional tests and error handling.

OK! Once you’re comfortable with Colab, you’re ready to download the data.

Download the Data

In typical environments your data would be available in a relational database or some other common data store, and spread across multiple tables/documents/files. To access it, you would first need to get your credentials and access authorizations[4] and familiarize yourself with the data schema. In this project, however, things are much simpler: you will just download a single compressed file, *housing.tgz*, which contains a comma-separated values (CSV) file called *housing.csv* with all the data.

Rather than manually downloading and decompressing the data, it’s usually preferable to write a function that does it for you. This is useful in particular if the data changes regularly: you can write a small script that uses the function to fetch the latest data (or you can set up a scheduled job to do that automatically at regular intervals). Automating the process of fetching the data is also useful if you need to install the dataset on multiple machines.

Here is the function to fetch and load the data:

```
from pathlib import Path
import pandas as pd
import tarfile
import urllib.request

def load_housing_data():
    tarball_path = Path("datasets/housing.tgz")
    if not tarball_path.is_file():
        Path("datasets").mkdir(parents=True, exist_ok=True)
        url = "https://github.com/ageron/data/raw/main/housing.tgz"
        urllib.request.urlretrieve(url, tarball_path)
        with tarfile.open(tarball_path) as housing_tarball:
            housing_tarball.extractall(path="datasets")
        return pd.read_csv(Path("datasets/housing/housing.csv"))

housing_full = load_housing_data()
```

When `load_housing_data()` is called, it looks for the *datasets/housing.tgz* file. If it does not find it, it creates the *datasets* directory inside the current directory (which is */content* by default, in Colab), downloads the *housing.tgz* file from the *ageron/data* GitHub repository, and extracts its content into the *datasets* directory; this creates the *datasets*/*housing* directory with the *housing.csv* file inside it. Lastly, the function loads this CSV file into a Pandas DataFrame object containing all the data, and returns it.

NOTE

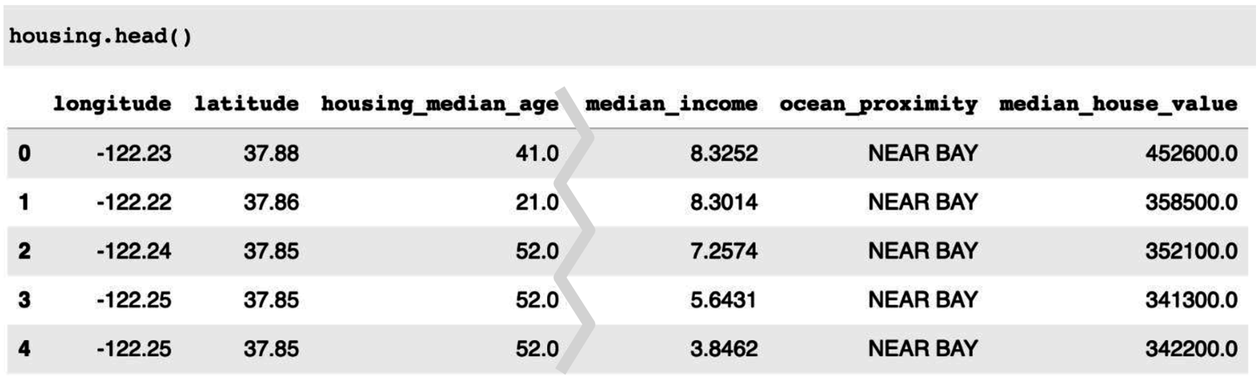
If you get an SSL `CERTIFICATE_VERIFY_FAILED` error on macOS, then you most likely need to install the `certifi` package, as explained at *https://homl.info/sslerror*.

NOTE

If you are using Python 3.12 or 3.13, you should add `filter='data'` to the `extractall()` method's arguments: this limits what the extraction algorithm can do and improves security (see the documentation for more details).

Take a Quick Look at the Data Structure

You start by looking at the top five rows of data using the DataFrame's `head()` method (see Figure 2-6).



```
housing.head()
```

	longitude	latitude	housing_median_age	median_income	ocean_proximity	median_house_value
0	-122.23	37.88	41.0	8.3252	NEAR BAY	452600.0
1	-122.22	37.86	21.0	8.3014	NEAR BAY	358500.0
2	-122.24	37.85	52.0	7.2574	NEAR BAY	352100.0
3	-122.25	37.85	52.0	5.6431	NEAR BAY	341300.0
4	-122.25	37.85	52.0	3.8462	NEAR BAY	342200.0

Figure 2-6. Top five rows in the dataset

Each row represents one district. There are 10 attributes (they are not all shown in the screenshot): `longitude`, `latitude`, `housing_median_age`, `total_rooms`, `total_bedrooms`, `population`, `households`, `median_income`, `median_house_value`, and `ocean_proximity`.

The `info()` method is useful to get a quick description of the data, in particular the total number of rows, each attribute's type, and the number of non-null values:

```
>>> housing_full.info()
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 20640 entries, 0 to 20639
Data columns (total 10 columns):
 #   Column              Non-Null Count  Dtype
---  ------              --------------  -----
 0   longitude           20640 non-null  float64
 1   latitude            20640 non-null  float64
 2   housing_median_age  20640 non-null  float64
 3   total_rooms         20640 non-null  float64
 4   total_bedrooms      20433 non-null  float64
 5   population          20640 non-null  float64
 6   households          20640 non-null  float64
 7   median_income       20640 non-null  float64
 8   median_house_value  20640 non-null  float64
 9   ocean_proximity     20640 non-null  object
dtypes: float64(9), object(1)
memory usage: 1.6+ MB
```

NOTE

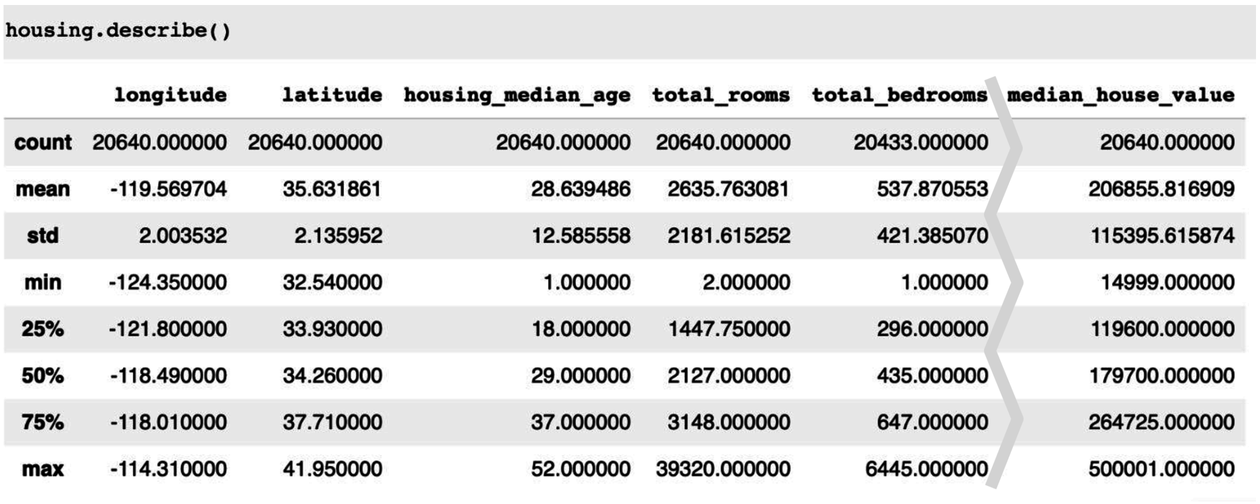
In this book, when a code example contains a mix of code and outputs, as is the case here, it is formatted like in the Python interpreter for better readability: the code lines are prefixed with `>>>` (or `...` for indented blocks), and the outputs have no prefix.

There are 20,640 instances in the dataset, which means that it is fairly small by machine learning standards, but it's perfect to get started. You notice that the `total_bedrooms` attribute has only 20,433 non-null values, meaning that 207 districts are missing this feature. You will need to take care of this later.

All attributes are numerical, except for `ocean_proximity`. Its type is `object`, so it could hold any kind of Python object. But since you loaded this data from a CSV file, you know that it must be a text attribute. When you looked at the top five rows, you probably noticed that the values in the `ocean_proximity` column were repetitive, which means that it is probably a categorical attribute. You can find out what categories exist and how many districts belong to each category by using the `value_counts()` method:

```
>>> housing_full["ocean_proximity"].value_counts()
ocean_proximity
<1H OCEAN     9136
INLAND        6551
NEAR OCEAN    2658
NEAR BAY      2290
ISLAND           5
Name: count, dtype: int64
```

Let's look at the other fields. The `describe()` method shows a summary of the numerical attributes (Figure 2-7).



```
housing.describe()
```

	longitude	latitude	housing_median_age	total_rooms	total_bedrooms	median_house_value
count	20640.000000	20640.000000	20640.000000	20640.000000	20433.000000	20640.000000
mean	-119.569704	35.631861	28.639486	2635.763081	537.870553	206855.816909
std	2.003532	2.135952	12.585558	2181.615252	421.385070	115395.615874
min	-124.350000	32.540000	1.000000	2.000000	1.000000	14999.000000
25%	-121.800000	33.930000	18.000000	1447.750000	296.000000	119600.000000
50%	-118.490000	34.260000	29.000000	2127.000000	435.000000	179700.000000
75%	-118.010000	37.710000	37.000000	3148.000000	647.000000	264725.000000
max	-114.310000	41.950000	52.000000	39320.000000	6445.000000	500001.000000

Figure 2-7. Summary of each numerical attribute

The `count`, `mean`, `min`, and `max` rows are self-explanatory. Note that the null values are ignored (so, for example, the `count` of `total_bedrooms` is 20,433, not 20,640). The `std` row shows the *standard deviation*, which measures how ~~dispersed~~ the values are.[5] The `25%`, `50%`, and `75%` rows show the corresponding *percentiles*: a percentile indicates the value below which a given percentage of observations in a group of observations fall. For example, 25% of the districts have a `housing_median_age` lower than 18, while 50% are lower than 29, and 75% are lower than 37. These are often called the 25th percentile (or first *quartile*), the median, and the 75th percentile (or third quartile).

Another quick way to get a feel of the type of data you are dealing with is to plot a histogram for each numerical attribute. A histogram shows the number of instances (on the vertical axis) that have a given value range (on the horizontal axis). You can either plot this one attribute at a time, or you can call the `hist()` method on the whole dataset (as shown in the following code example), and it will plot a histogram for each numerical attribute (see Figure 2-8). The number of value ranges can be adjusted using the `bins` argument (try playing with it to see how it affects the histograms).

```
import matplotlib.pyplot as plt

housing_full.hist(bins=50, figsize=(12, 8))
plt.show()
```

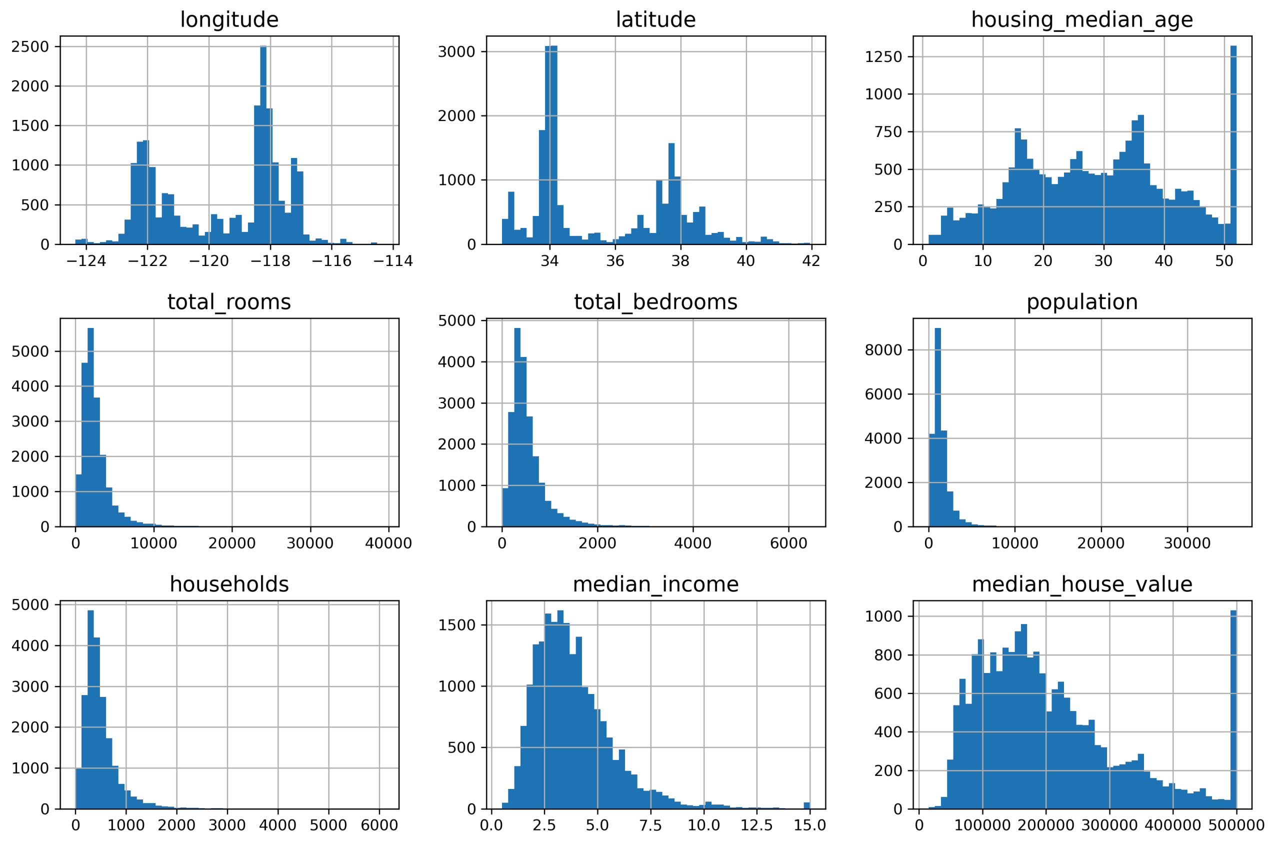


Figure 2-8. A histogram for each numerical attribute

Looking at these histograms, you notice a few things:

- First, the median income attribute does not look like it is expressed in US dollars (USD). After checking with the team that collected the data, you are told that the data has been scaled and capped at 15 (actually, 15.0001) for higher median incomes, and at 0.5 (actually, 0.4999) for lower median incomes. The numbers represent roughly tens of thousands of dollars (e.g., 3 actually means about $30,000). Working with preprocessed attributes is common in machine learning, and it is not necessarily a problem, but you should try to understand how the data was computed.
- The housing median age and the median house value were also capped. The latter may be a serious problem since it is your target attribute (your labels). Your machine learning algorithms may learn that prices never go beyond that limit. You need to check with your client team (the team that will use your system's output) to see if this is a problem or not. If they tell you that they need precise predictions even beyond $500,000, then you have two options:
  – Collect proper labels for the districts whose labels were capped.

  - Remove those districts from the training set (and also from the test set, since your system should not be evaluated poorly if it predicts values beyond $500,000).
- These attributes have very different scales. We will discuss this later in this chapter when we explore feature scaling.
- Finally, many histograms are *skewed right*: they extend much farther to the right of the median than to the left. This may make it a bit harder for some machine learning algorithms to detect patterns. Later, you'll try transforming these attributes to have more symmetrical and bell-shaped distributions.

You should now have a better understanding of the kind of data you're dealing with.

Create a Test Set

Before you look at the data any further, you need to create a test set, put it aside, and never look at it. It may seem strange to voluntarily set aside part of the data at this stage. After all, you have only taken a quick glance at the data, and surely you should learn a whole lot more about it before you decide what algorithms to use, right? This is true, but your brain is an amazing pattern detection system, which also means that it is highly prone to overfitting: if you look at the test set, you may stumble upon some seemingly interesting pattern in the test data that leads you to select a particular kind of machine learning model. When you estimate the generalization error using the test set, your estimate will be too optimistic, and you will launch a system that will not perform as well as expected. This is called *data snooping* bias.

Creating a test set is theoretically simple; pick some instances randomly, typically 20% of the dataset (or less if your dataset is very large), and set them aside:

```
import numpy as np

def shuffle_and_split_data(data, test_ratio, rng):
    shuffled_indices = rng.permutation(len(data))
    test_set_size = int(len(data) * test_ratio)
    test_indices = shuffled_indices[:test_set_size]
    train_indices = shuffled_indices[test_set_size:]
    return data.iloc[train_indices], data.iloc[test_indices]
```

You can then use this function like this:

```
>>> rng = np.random.default_rng()  # default random number generator
>>> train_set, test_set = shuffle_and_split_data(housing_full, 0.2, rng)
>>> len(train_set)
16512
>>> len(test_set)
4128
```

Well, this works, but it is not perfect: if you run the program again, it will generate a different test set! Over time, you (or your machine learning algorithms) will get to see the whole dataset, which is what you want to avoid.

One solution is to save the test set on the first run and then load it in subsequent runs. Another option is to set the random number generator's seed (e.g., by passing `seed=42` to the `default_rng()` function)[6] to ensure it always generates the same sequence of random numbers every time you run the program.

However, both these solutions will break the next time you fetch an updated dataset. To have a stable train/test split even after updating the dataset, a common solution is to use each instance's identifier to decide whether it should go in the test set (assuming instances have unique and immutable identifiers). For example, you could compute a hash of each instance's identifier and put that instance in the test set if the hash is lower than or equal to 20% of the maximum hash value. This ensures that the test set will remain consistent across multiple runs, even if you refresh the dataset. The new test set will contain 20% of the new instances, but it will not contain any instance that was previously in the training set.

Here is a possible implementation:

```
from zlib import crc32
```