Matias Ramón Ruiz

Computer Engineer & Full Stack Developer

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Skills

- JavaScript
- TypeScript
- HTML
- CSS
- React
- Next.js
- Tailwind
- React Query
- Redux
- Node.js
- Express
- NestJS
- GraphQL
- Apollo
- TypeGraphQL
- TypeORM
- Prisma
- Socket.io
- SQL
- AWS EC2
- NGINX
- Docker
- Git
- Command Line

Education

Universidad Nacional de Jujuy
Computer Engineering, 2016 - 2022

Languages

English: Elementary proficiency
Spanish: Native proficiency

Experience

Nodku | Frontend Developer | Aug 2022 – Sep 2022
I worked temporarily at the startup where I also did my internship for college, helping to finish internal apps features, mainly with React, React Native and TypeScript.

Projects

PokéBattle | Full Stack | https://pokebattle.fun
Pokémon game, built with Next.js, React Query, Chakra UI, Apollo Server, TypeGraphQL and Prisma, with features like:
- User authentication
- Pokémon/Item store
- Turn-based battle with interactive roulette

Chatcito | Full Stack | https://chatcito.fun
Real-time chat app, built with Next.js, Socket.IO, Mantine UI, NestJS, Prisma and Passport, with features like:
- Google OAuth
- Chat rooms
- Friendships

Sealgo | Frontend | https://sealgo.vercel.app
Sorting algorithm visualizer, built with React, applying Custom Hooks and Generators, includes Bubble, Selection, Insertion, Merge and Quick algorithms.