Compile all sample programs and note down the output of each program.

Sample-01

Code:

```
#include<iostream>
using namespace std;
int main(){
         cout<<"hello"<<endl<<"world";
         system("pause");
         return 0;
}</pre>
```

```
c:\users\fjwu\documents\visual studio 2010\Projects\lab002\Debug\lab002.exe

hello
worldPress any key to continue . . . _
```

Sample-02

Code:

```
#include<iostream>
using namespace std;
int main(){
    int a,b;
    a=10;
    b=20;
    cout<<"a="<<a<end1;
    cout<<"b="<<b<end1;
    system("pause");
    return 0;
}</pre>
```

```
c\users\fjwu\documents\visual studio 2010\Projects\sk\Debug\sk.exe

a=10
b=20
Press any key to continue . . .
```

Sample-03

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
{
cout<<"hello world"<<endl;
    int a=10;
    int b=20;
    int c;
    c=a+b;
    cout<<a<<"+"<<b<<"="<<c<endl;
    system("pause");
    return 0;
}</pre>
```

```
c\users\fjwu\documents\visual studio 2010\Projects\ll\Debug\ll.exe

hello world
18+20=30
Press any key to continue . . . _
```

Write a program that displays your name and age on the screen, age must be stored in some integer.

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
{
    int a=18;
    cout<<"My name is Sobia Karim"<<endl;
    cout<<"My age is "<<a<endl;
    system("pause");
    return 0;
}</pre>
```

```
C:\users\fjwu\documents\visual studio 2010\Projects\name\Debug\name.exe

My name is Sobia Karim
My age is 18

Press any key to continue . . . _
```

Write a program to declare two integers, assign them random values perform the arithmetic operations Addition, subtraction and multiplication and display the result on the screen as shown in sample output.

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
{
    int a;
    int b;
    a=15;
    b=10;
    cout<<a<<"+"<<b<<"="<<a+b<<endl;
    cout<<a<<"-"<cb<<"="<<a-b<<endl;
    cout<<a<<""*"<<b<<"="<<a-b<<endl;
    cout<<a<<""*"<<b<<"="<<a-b<<endl;
    system("pause");
    return 0;
}</pre>
```

```
C:\users\fjwu\documents\visual studio 2010\Projects\nm\Debug\nm.exe

15+10=25
15-10=5
15*10=150
Press any key to continue . . . _
```

Write a program to declare 2 int variables and 2 float variables perform the arithmetic operations Division on flost variables, modulus on int variables and display the result on the screen.

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
{
    int a,b;
    float c,d;
    a=5,b=2;
    c=10.7, d=4.6;
    cout<<c<<" divided by "<<d<< "= "<<c/d<<endl;
    cout<<a<<" modulus "<<b<<" = "<<a%b<<endl;
    system("pause");
    return 0;
}</pre>
```

```
c:\users\fjwu\documents\visual studio 2010\Projects\lk\Debug\lk.exe

10.7 divided by 4.6= 2.32609
5 modulus 2 = 1
Press any key to continue . . . _
```

Write a program to assign values to two variables by assignment statement. Swap the values of both the variables

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
        int a=10;
        int b=20;
        int c=0;
        cout<<"Before Swapping="<<endl;</pre>
        cout<<"a = "<<a<<end1;</pre>
        cout<<"b = "<<b<<endl;</pre>
       c=a;
        a=b;
        b=c;
        cout<<"After Swapping="<<endl;</pre>
        cout<<"a ="<<a<<endl;</pre>
        cout<<"b ="<<b<<endl;</pre>
        system("pause");
        return 0;
}
```

```
C:\users\fjwu\documents\visual studio 2010\Projects\sss\Debug\sss.exe

Before Swapping=
a = 10
b = 20
After Swapping=
a = 20
b = 10
Press any key to continue . . . _
```