

## TASK # 01

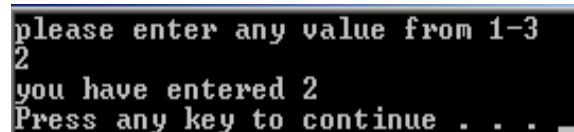
Run the sample program 1, note the output and get familiar with the syntax of switch statement

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
{
    int a;
    cout<<"please enter any value from 1-3"<<endl;
    cin>>a;
    switch(a)
    {
        case 1:
            cout<<"you have entered 1"<<endl;
            break;
        case 2:
            cout<<"you have entered 2"<<endl;
            break;
        case 3:
            cout<<"you have entered 3"<<endl;
            break;
        default :
            cout<<"you have entered other number from 1-3"<<endl;
    }
    system("pause");

    return 0;
}
```

Output:



```
please enter any value from 1-3
2
you have entered 2
Press any key to continue . . . _
```

## TASK # 02

Create a Calculator using switch statement now. Ask the user to enter 2 values, then ask the user to enter the operator

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
{
```

```

int a,b;
char c;
cout<<"Enter two numbers: \n";
cin>>a>>b;
cout<<"Enter the operator: \n";
cin>>c;
switch(c){
case '+':
    cout<<a<<"+"<<b<<"="<<a+b<<endl;
    break;
case '-':
    cout<<a<<"-"<<b<<"="<<a-b<<endl;
    break;
case '*':
    cout<<a<<"*"<<b<<"="<<a*b<<endl;
    break;
case '/':
    cout<<a<<"/"<<b<<"="<<a/b<<endl;
    break;
case '%':
    cout<<a<<"%"<<b<<"="<<a%b<<endl;
    break;
default:
    cout<<"Invalid";
}
system("pause");

    return 0;
}

```

**Output:**

```

Enter two numbers:
10
6
Enter the operator:
/
10/6=1
Press any key to continue . . .

```

## **TASK # 03**

**Write a C++ code which take an (character) input from the user, your program should tell whether user has entered a vowel or constant, if user enter any vowel your program should also display that vowel**

**Code:**

```

#include "stdafx.h"
#include<iostream>
using namespace std;
int _tmain(int argc, _TCHAR* argv[])
{
    char c;
    cout<<"Enter a character: \n";
    cin>>c;
    switch(c){
    case 'a':
    case 'e':

```

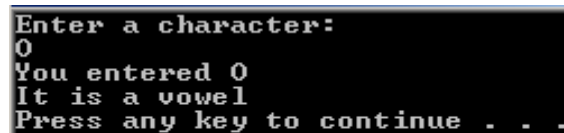
```

case 'i':
case 'o':
case 'u':
case 'A':
case 'E':
case 'I':
case 'O':
case 'U':
    cout<<"You entered "<<<<endl;
    cout<<"It is a vowel"<<endl;
    break;
default:
    cout<<"You entered "<<<<endl;
    cout<<"It is a constant";
}
system("pause");

return 0;
}

```

**Output:**



```

Enter a character:
0
You entered 0
It is a vowel
Press any key to continue . . .

```

## **TASK # 04**

**Run the sample # 02 and sample # 03 and get familiar with the loops in C++**

**Sample 2:**

**Code:**

```

#include "stdafx.h"
#include<iostream>
using namespace std;
int main(){
    cout<<"use of while loop"<<endl;
    int i=0;
    while(i<10)
    {
        cout<<i<<endl;
        i++;
    }

    system("pause");
    return 0;
}

```

**Output:**

```
use of while loop
0
1
2
3
4
5
6
7
8
9
Press any key to continue . . . _
```

### Sample 3:

Code:

```
#include "stdafx.h"
#include<iostream>
using namespace std;
int main(){
    cout<<"Use of do while"<<endl;
    int i=20;
    do{
        cout<<i<<endl;
        i--;
    }
    while(i>0);
    system("pause");
    return 0;
}
```

Output:

```
Use of do while
20
19
18
17
16
15
14
13
12
11
10
9
8
7
6
5
4
3
2
1
Press any key to continue . . .
```

## TASK # 05

Create a program to print the following sequence using while loop.

2  
4  
6  
8  
10

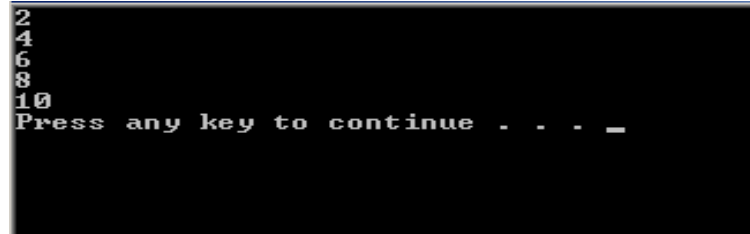
Code:

```

#include "stdafx.h"
#include<iostream>
using namespace std;
int main(){
    int i=2;
    while(i<=10){
        cout<<i<<endl;
        i+=2;}
    system("pause");
    return 0;}

```

Output:



```

2
4
6
8
10
Press any key to continue . . . _

```

## TASK # 06

Write a program to print the table of a number entered by user using do while loop.

Code:

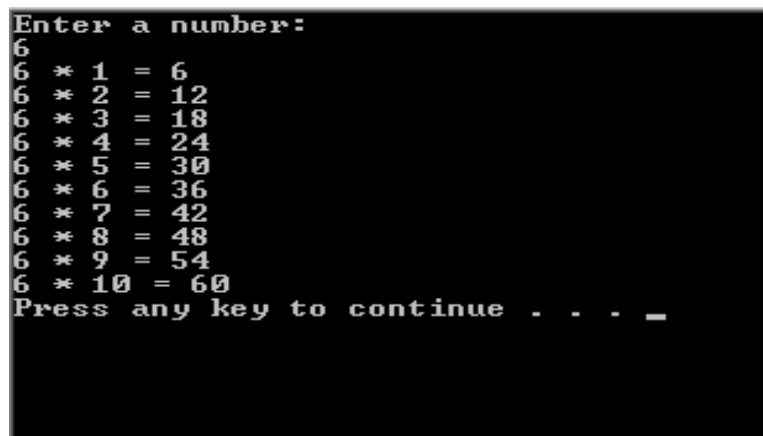
```

#include "stdafx.h"
#include<iostream>
using namespace std;
int main(){
    int n,i=1,res;
    cout<<"Enter a number: \n";
    cin>>n;
    do{
        res=n*i;
        cout<<n<<" * "<<i<<" = "<<res<<endl;
        i++;
    }
    while(i<=10);

    system("pause");
    return 0;
}

```

Output:



```

Enter a number:
6
6 * 1 = 6
6 * 2 = 12
6 * 3 = 18
6 * 4 = 24
6 * 5 = 30
6 * 6 = 36
6 * 7 = 42
6 * 8 = 48
6 * 9 = 54
6 * 10 = 60
Press any key to continue . . . _

```