Sophia Bogert

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TECHNICAL SKILLS

Languages: C#, JavaScript, HTML, CSS, SQL, XML, Python, C++, Java, C

Frameworks/Software: Figma, Adobe Photoshop, Adobe Illustrator, ASP.NET, ReactJs, Flask, Vue, Microsoft SQL

Server, Firestore, AWS, Git/GitHub/GitLab, Jira

Certifications: CompTIA Security+

Experience

Software Engineer

Apr. 2024 – Present

Colorado Springs, CO

Lockheed Martin • Lead design and front end development of a project creating a .NET website that consolidated 3 websites into 1,

- saving the customer approximately \$200,000 a year and improving user experience and load times • Developed a .NET website to allow developers to pass data between different GitLab instances, saving the company \$18,000 in labor and materials
- Built a report comparison tool in C# to allow the customer to compare report information generated by the product, increasing customer satisfaction and making the product easier to use
- Lead a team for a technical order conversion website project, using .Net, that saves the company \$200,000 a year by eliminating the need for third-party software

Software Engineering Intern

Jun. 2023 – Aug. 2023

Lockheed Martin

King of Prussia, PA

- Rebuilt a program's website that provides live status of weather satellites around the world leveraging data from a Microsoft SQL database, moving site from .NET framework to ReactJs, decreasing load times
- Redesigned the look and feel of new website to provide a better user experience, making it easier for users to interact with and navigate

Systems and IT Intern

Jun. 2022 – Dec. 2022

Sunderstorm Inc.

Van Nuys, CA

- Designed a PDF invoice scraping desktop application, saving the company approximately \$10,000 a year
- Created a Flask web application to centralize and optimize a vital part of the company's production process, making other employees everyday tasks easier and saving the company \$14,000 a year
- Introduced a multitude of integrations between Slack, Acumatica, and various other 3rd-party APIs by building Slack apps using AWS Lambda, allowing employees to access information to complete their jobs easier, and automating their repetitive tasks

EDUCATION

University of Southern California

Los Angeles, CA

Bachelor of Science in Computer Science, Minor in Digital Entrepreneurship

Aug. 2019 - Dec. 2023

• Relevant coursework: Product Design, Computer Graphics, Video Game Development

PROJECTS

MoveIntel Website | JavaScript, VueJs, AWS, Firestore

Dec. 2023

• Collaborated with MoveIntel founder to build a website for practitioners to provide remote physical therapy care to their patients effectively

Parkour's Edge | C++

Nov. 2022

• Built a multi-level parkour video game using object-oriented programming with SDL library to employ a custom physics engine and collision detection

Leadership & Involvement

Women's Rowing Team

Aug. 2019 – Jan. 2022

Division 1, University of Southern California

Los Angeles, CA

- Elected Sophomore and Junior Class Representative by teammates, 2020-2022
- Elected Trojan Athletic Senate Member by coaching staff, 2019-2020