README Showcase

Let's take a look at some of the qualities of good **README** files. In the last video, you saw that a good README should have:

1. Installations

2. Project Motivation

3. File Descriptions

4. How to Interact with your project

5. Licensing, Authors, Acknowledgements, etc.

A full Udacity course on this topic can be found **here**.

Let's take a look at a few profiles that do this well, so you can have some model examples to follow when putting together your project profile.

Example 1: Bootstrap

An example a good README is shown **here**. Boostrap, as you can see from their logo, is a way to quickly build projects to deploy on the web.