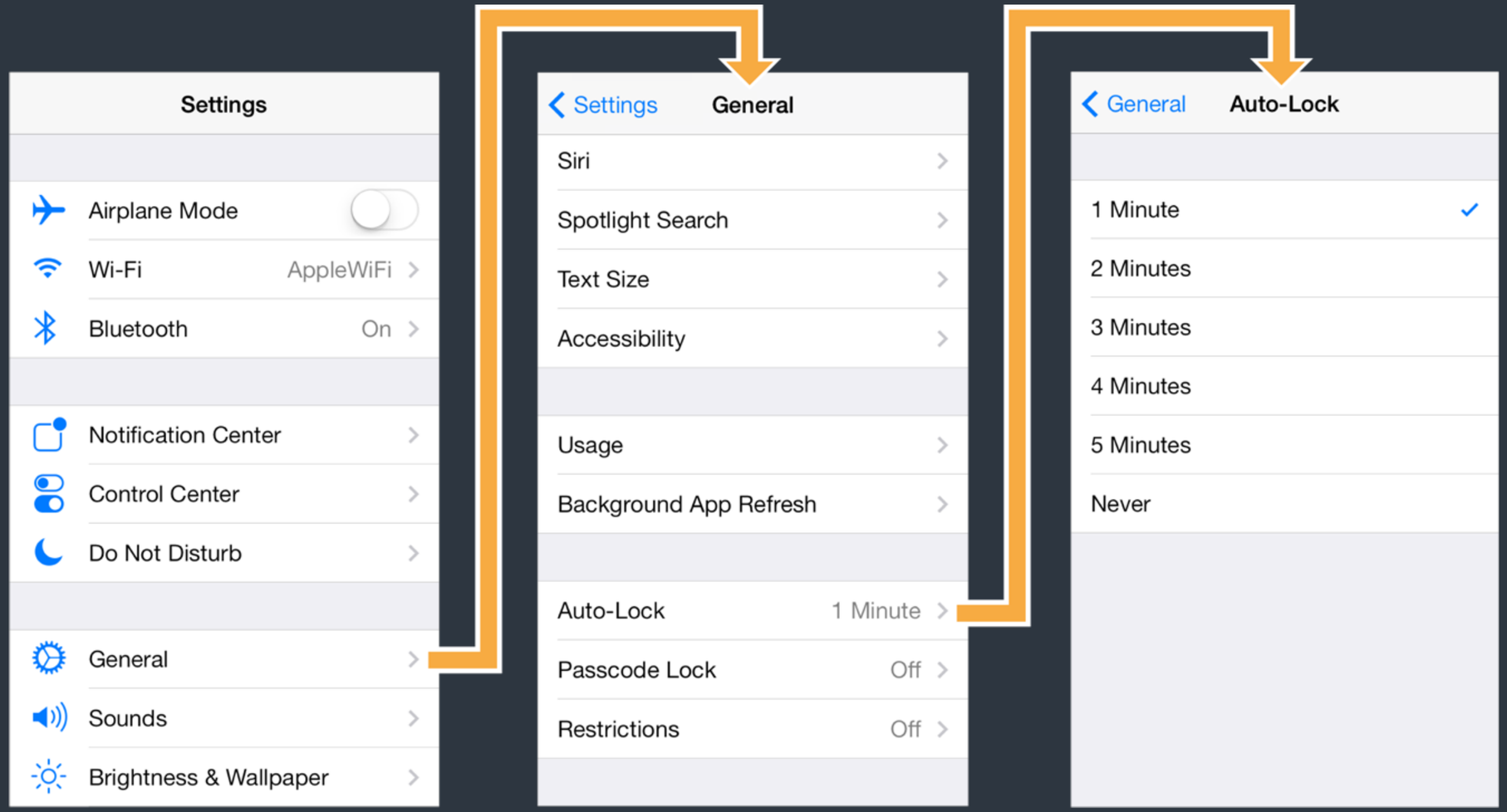
Table View and Navigation Controller

Mar. 24 ‘16

Navigation Controller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Airplane Mode
Wi-Fi
AppleWiFi
Bluetooth
On
Notification Center
Control Center
Do Not Disturb
General
Sounds
Brightness & Wallpaper
Settings
General
Siri
Spotlight Search
Text Size
Accessibility
Usage
Background App Refresh
Auto-Lock
1 Minute
Passcode Lock
Off
Restrictions
Off
General
Auto-Lock
1 Minute
2 Minutes
3 Minutes
4 Minutes
5 Minutes
Never

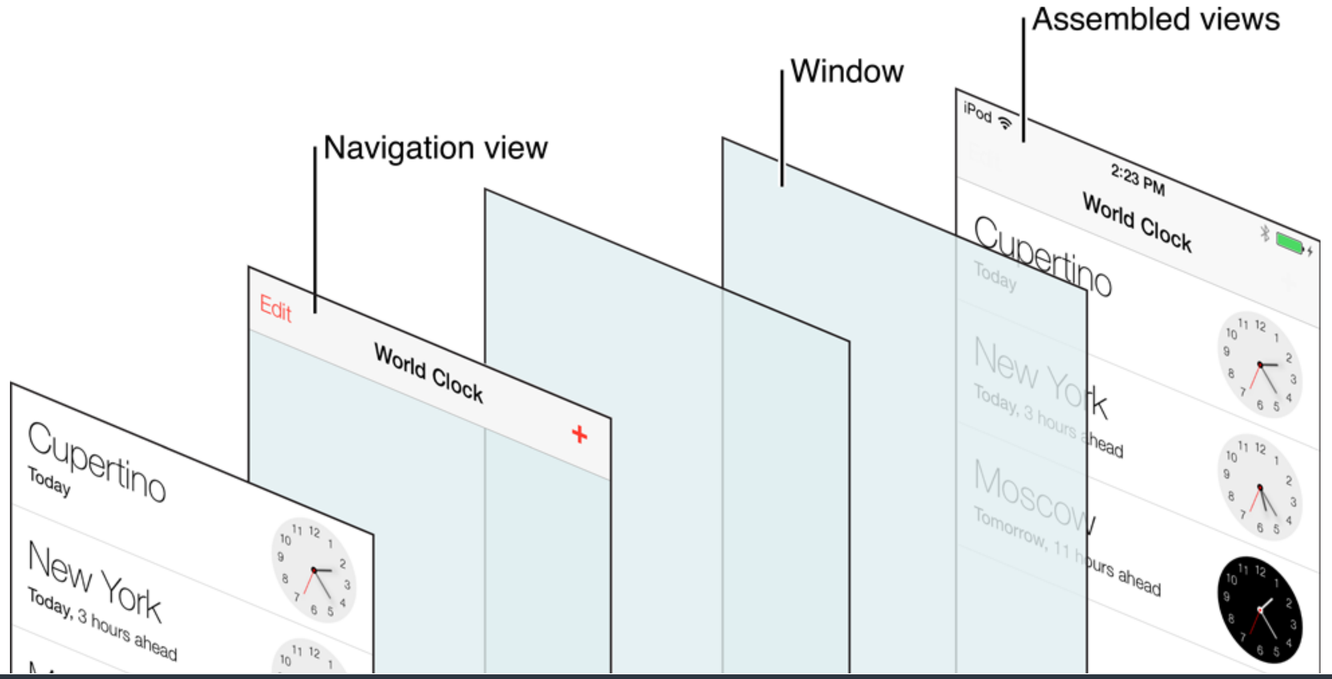
UINavigationController

- A navigation controller manages a stack of view controllers to provide a drill-down interface for hierarchical content.
  The top view controller is the one current showing. You push a view controller in to send users to next level, and pop the top view controller to bring users back.

- UINavigationController is one of container view controllers in the iOS and is widely used in the iOS.

- For each view controller, use `navigationController` property to access current UINavigationController.

Navigation Bar and Item



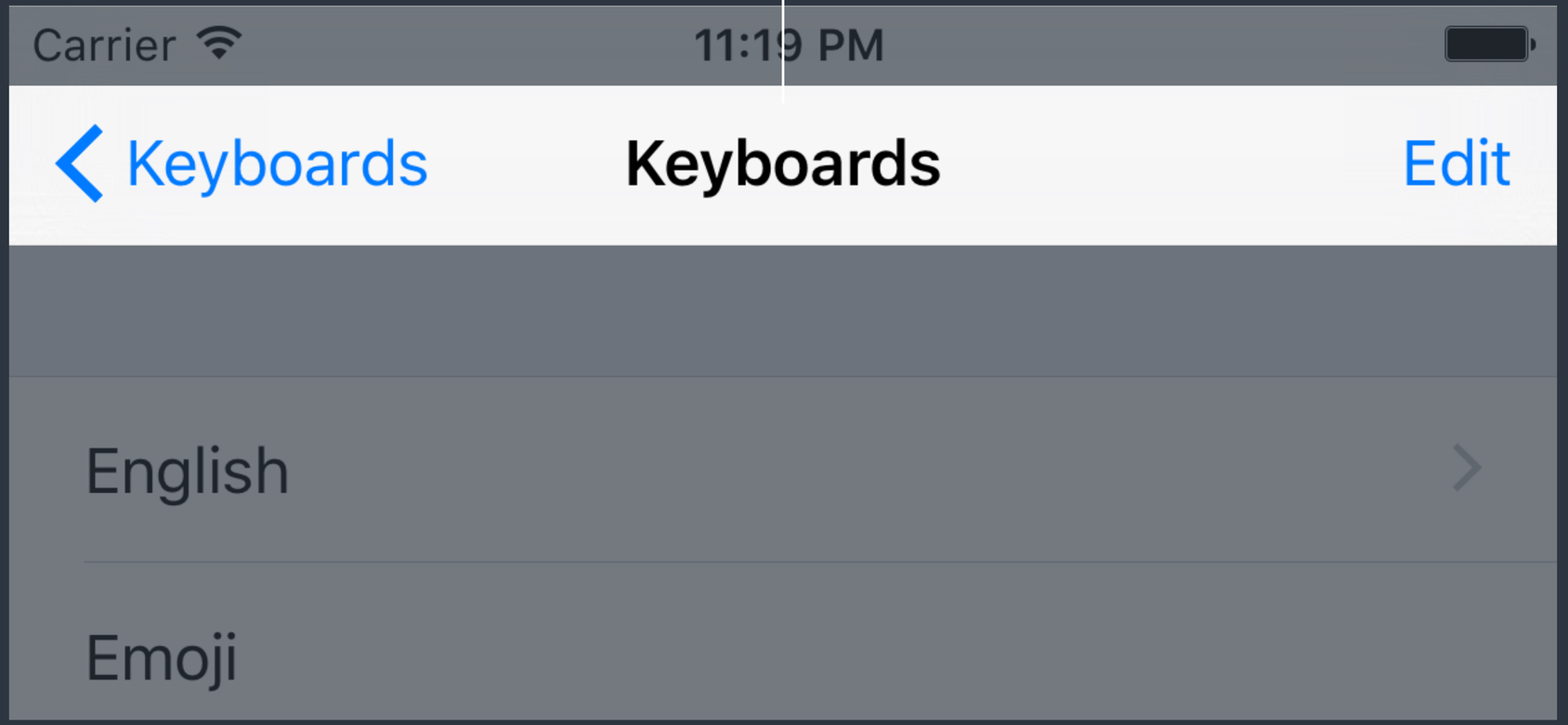
- Each view controller has a property `navigationItem` which is used to customize the navigation bar.

UINavigationItem

the **Left** item

the **Middle** item

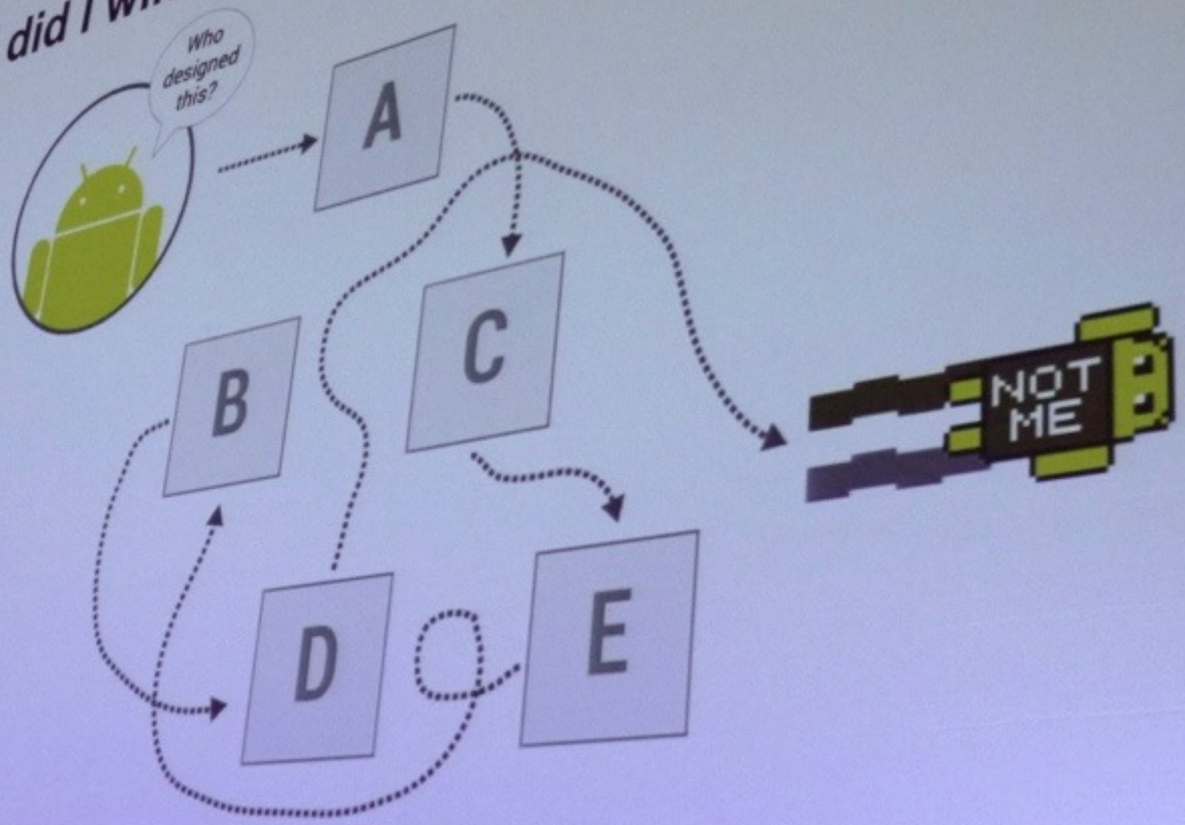
the **Right** item



UINavigationItem

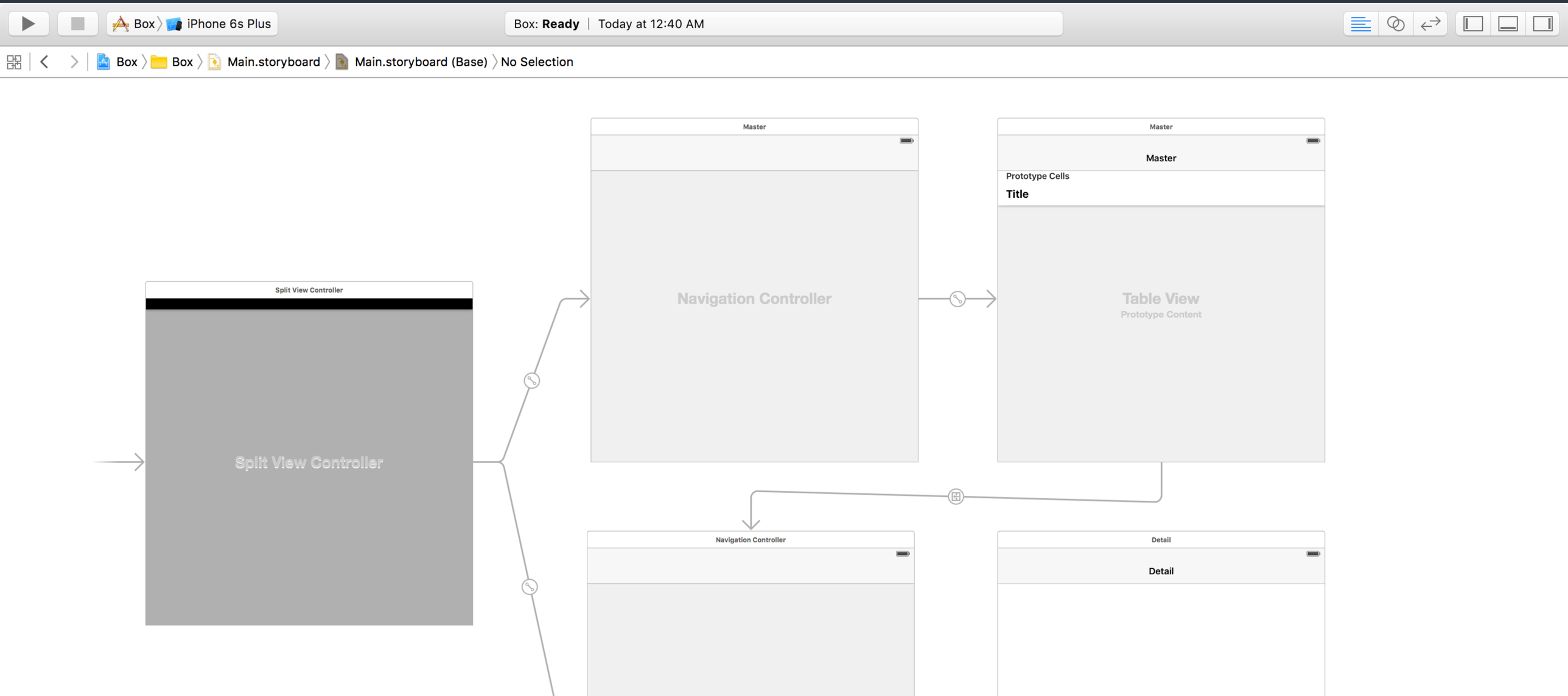
- The middle item shows the title of a view controller by default.
  Assign a view as titleView of the navigation item to replace it.
- The right item is empty by default.
- The left item shows a back arrow with title of previous view controller by default.
  Set leftBarButtonItem or backBarButtonItem of the navigation item to customize.

How did I wind up here?



Storyboard Segue

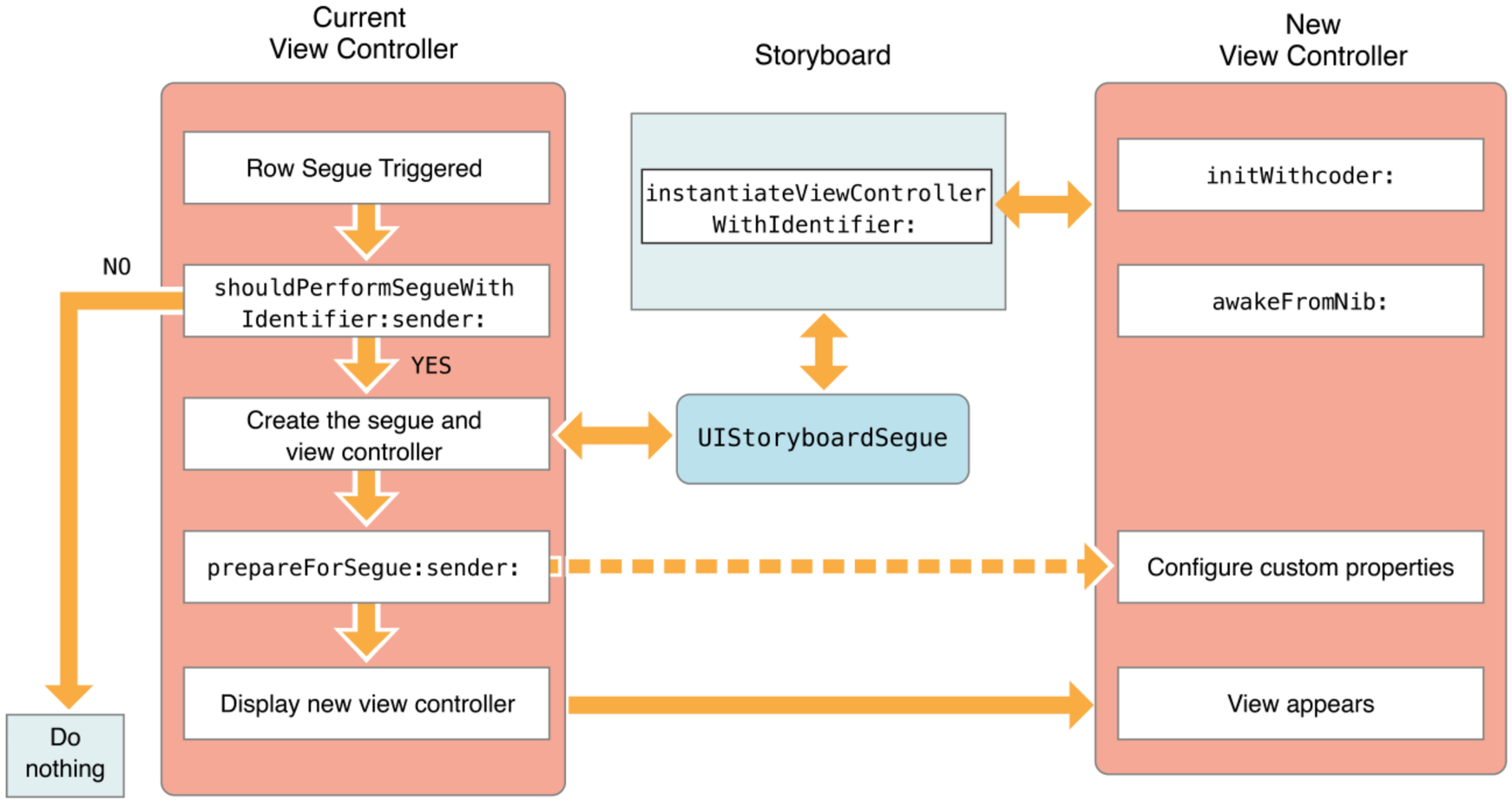
Storyboard Segue



Storyboard Segue

- Segue is responsible for performing the visual transition between two view controllers. Segue is also used to represent relationship between view controllers.
- Override methods of `UIViewController` to handle segue events.
- Use identifier to access segue in code.
- Also use *control+drag* to create segues.

Storyboard Segue

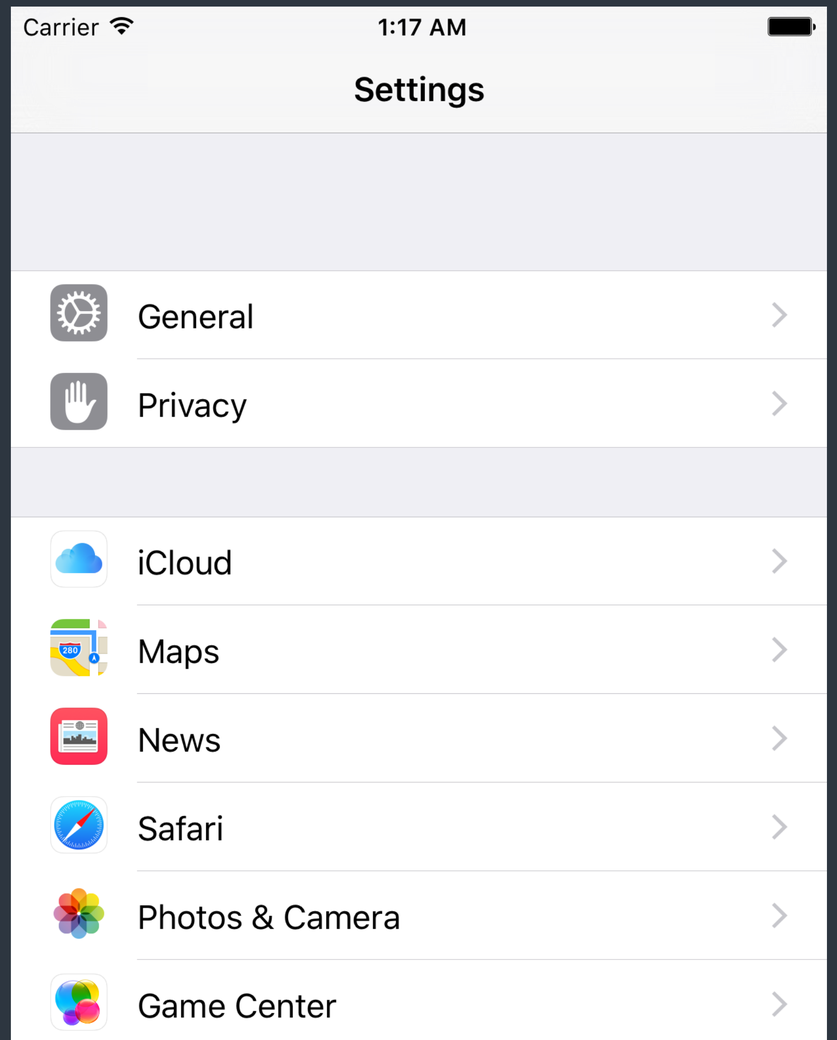


Storyboard Segue - *Future Topics*

- Common segue patterns
- Unwind segue
- Custom segues
- Perform segue via code

Table View

Table View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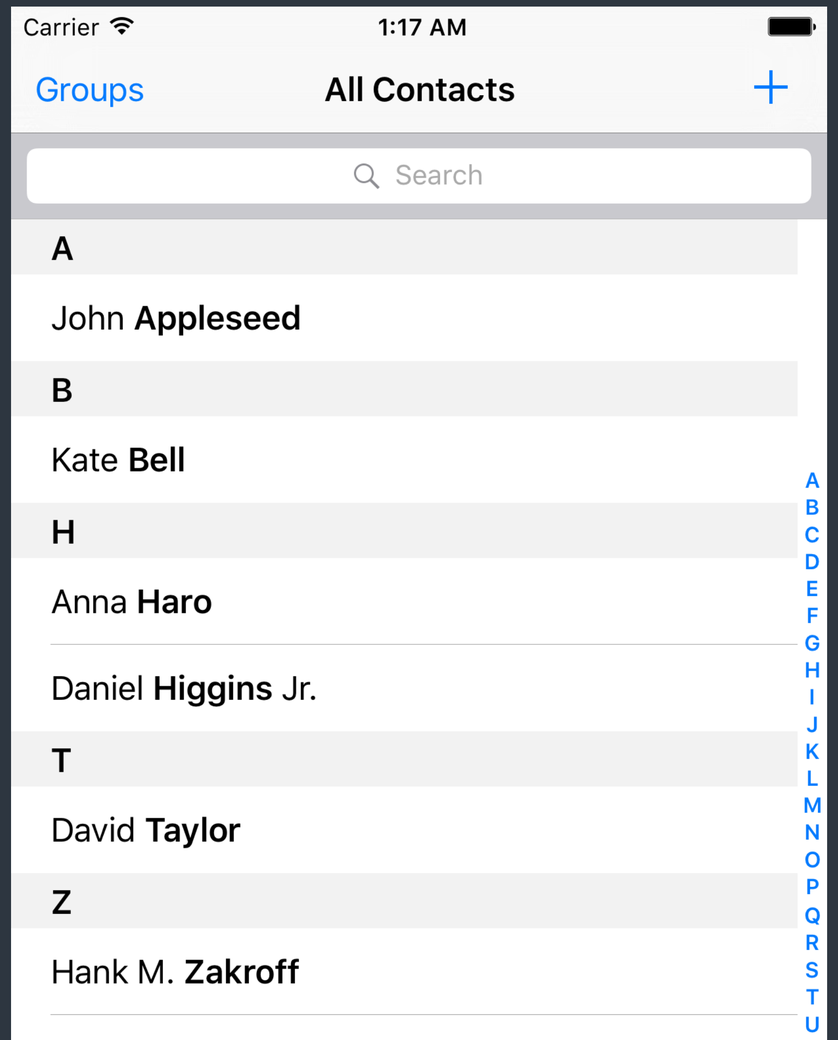
Maps
News
Safari
Photos & Camera
Game Center


Carrier
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Kate Bell
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Anna Haro
Daniel Higgins Jr.
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David Taylor
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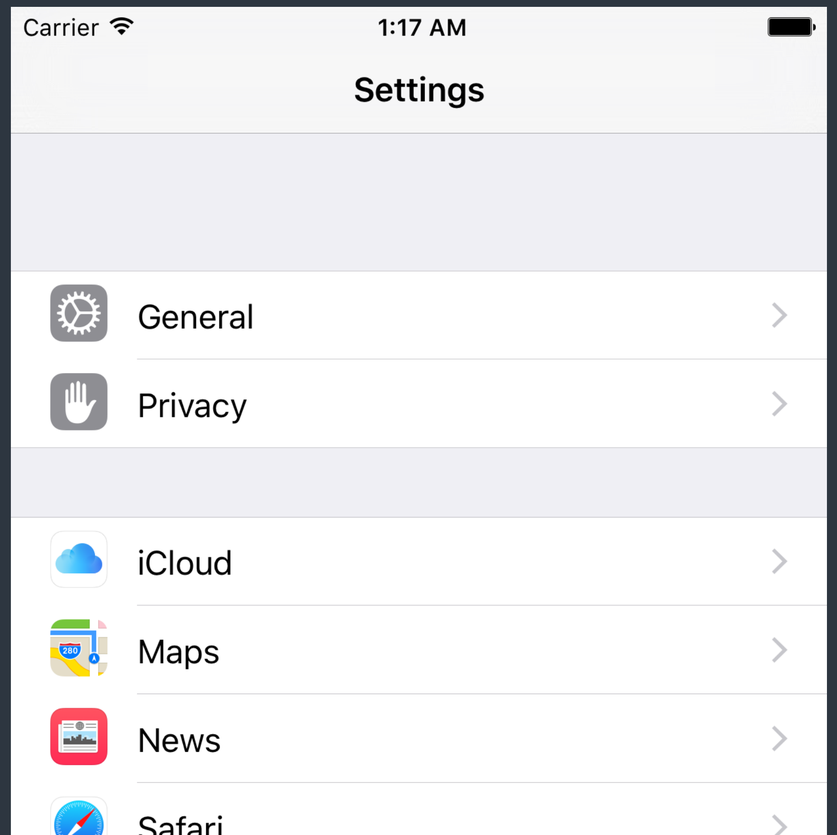
Hank M. Zakroff
A B C D E F G H I J K L M N O P Q R S T U

Table View

Grouped Style



Plain Style

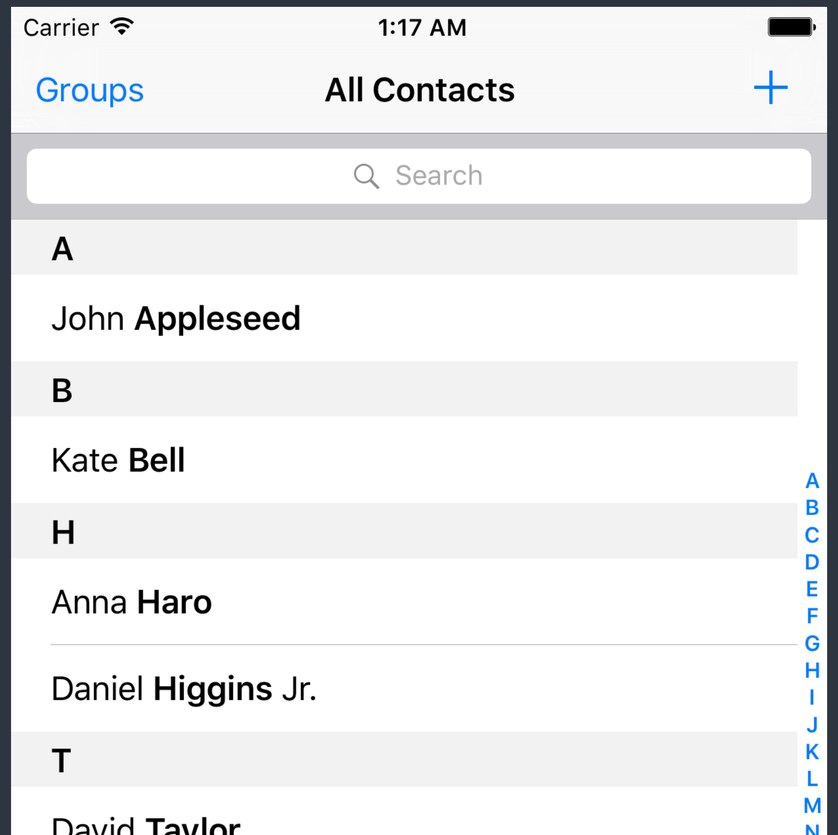
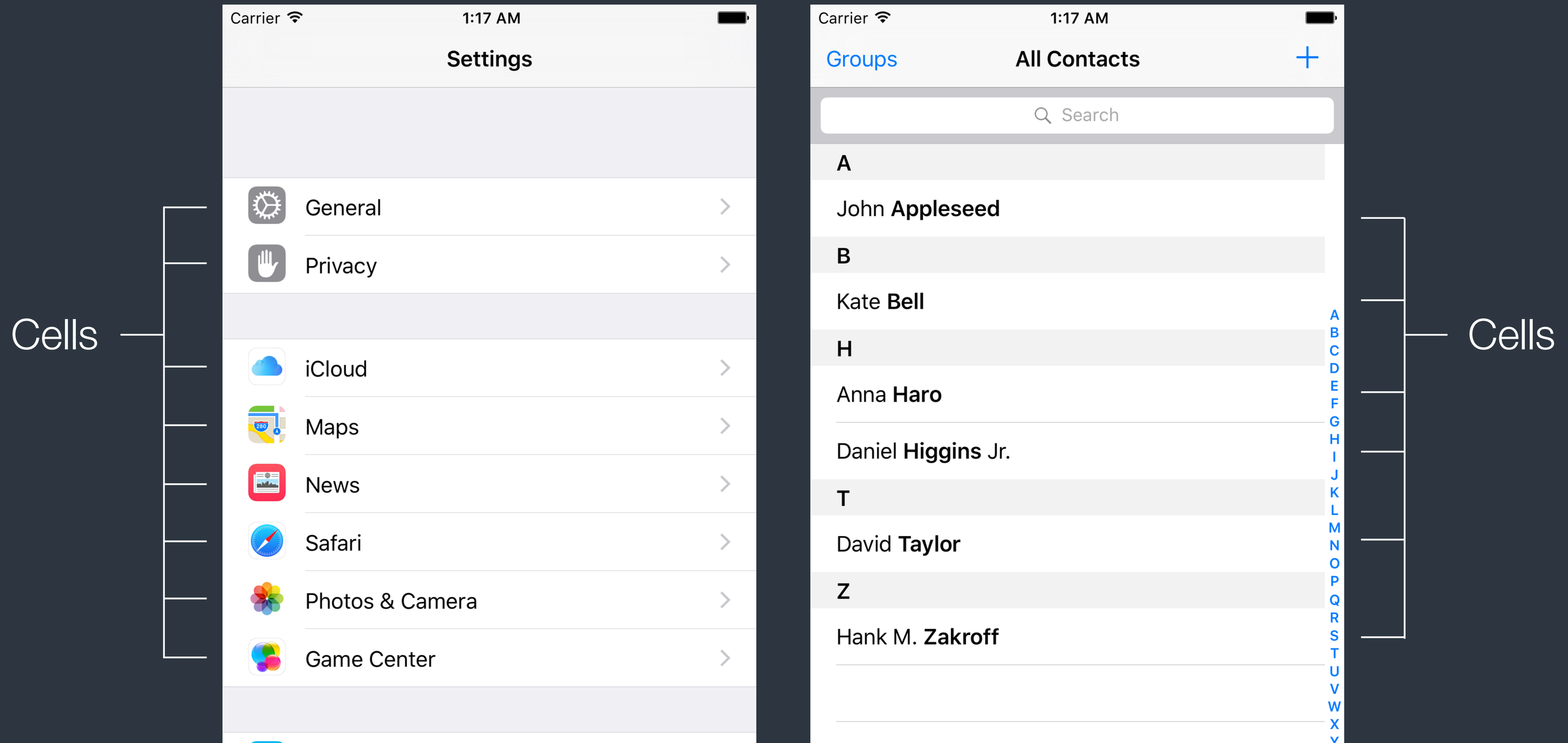


Table View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1:17 AM
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Game Center
Cells
Carrier
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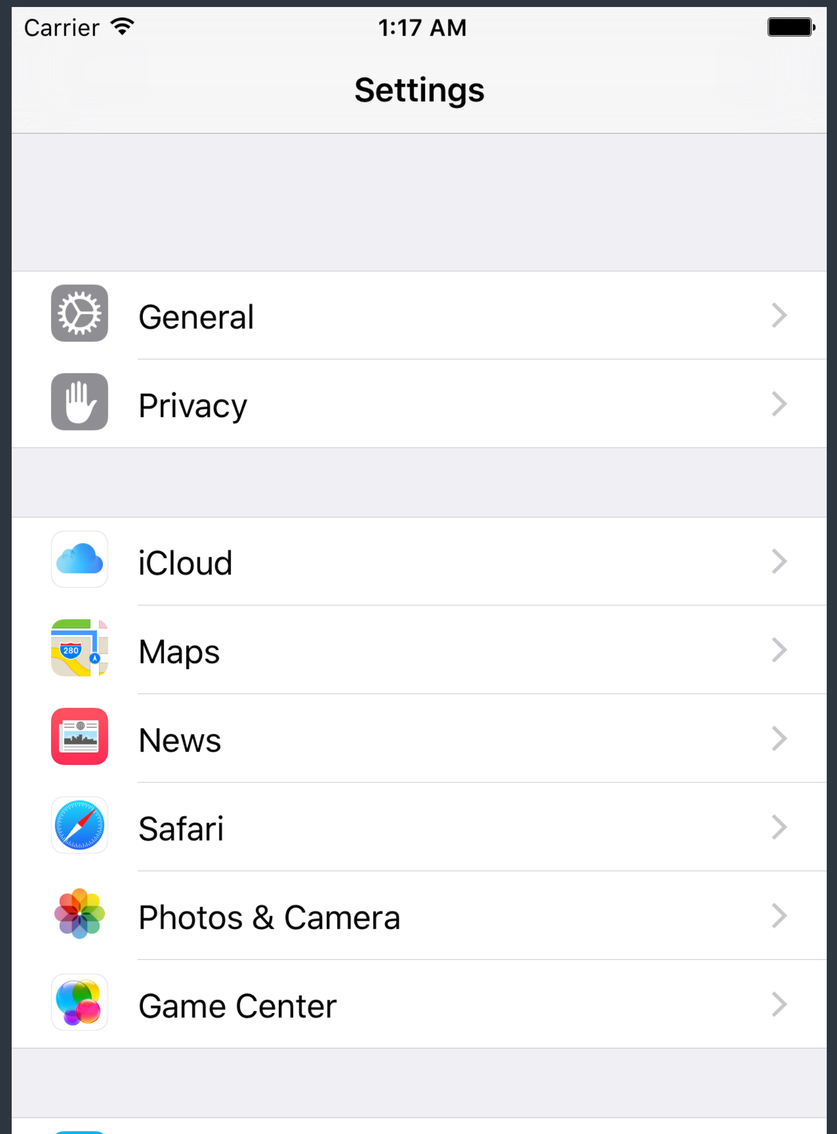
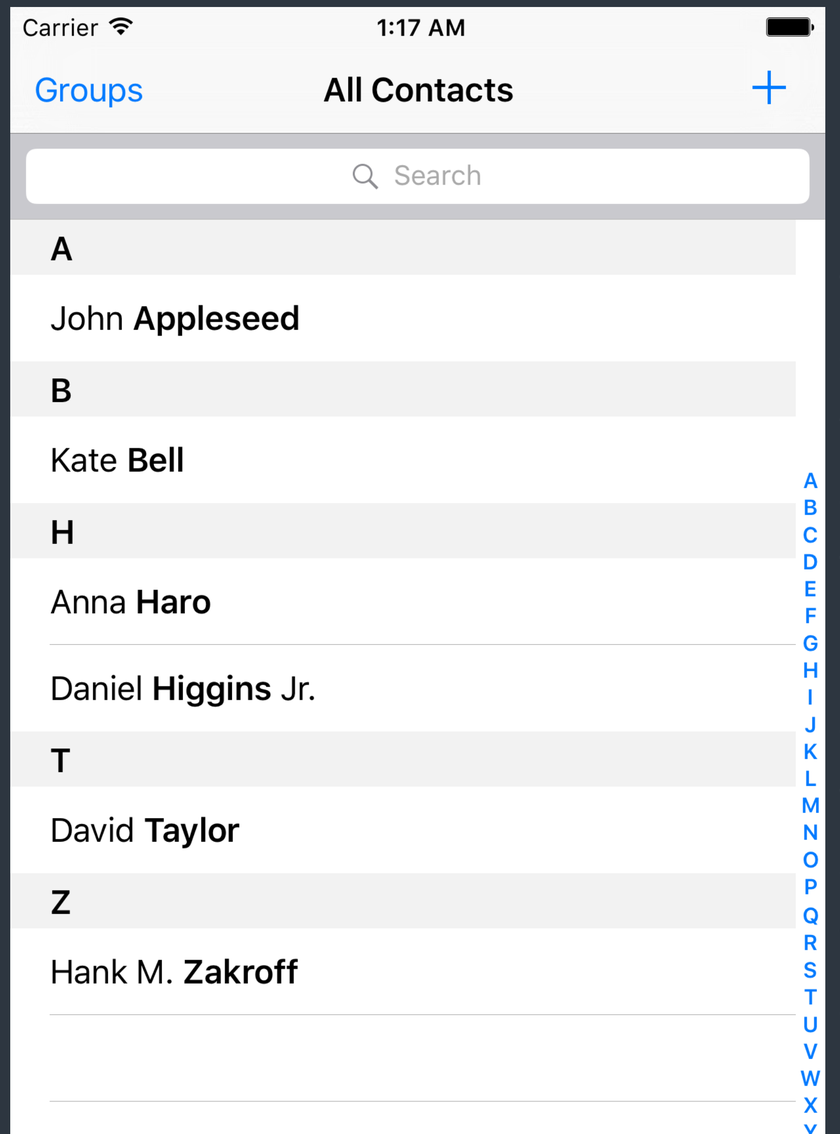
Hank M. Zakroff
A B C D E F G H I J K L M N O P Q R S T U V W X
Cells

Table View

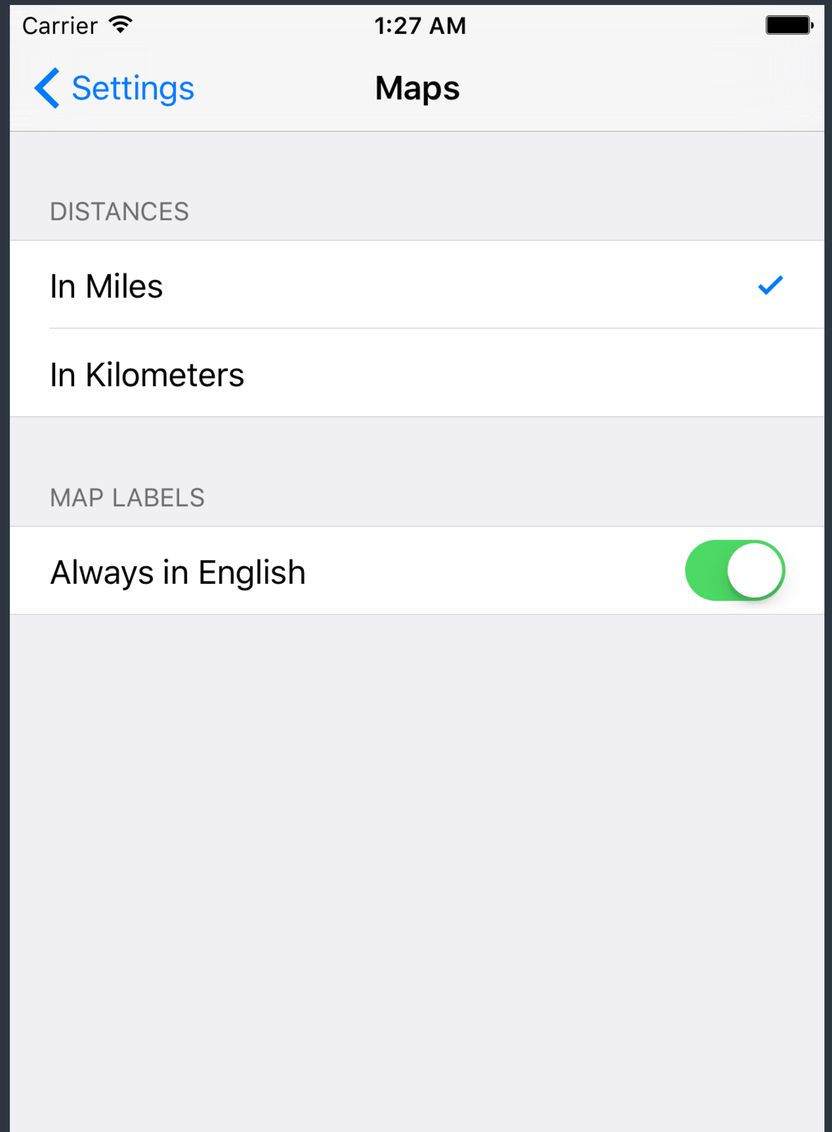


Sections

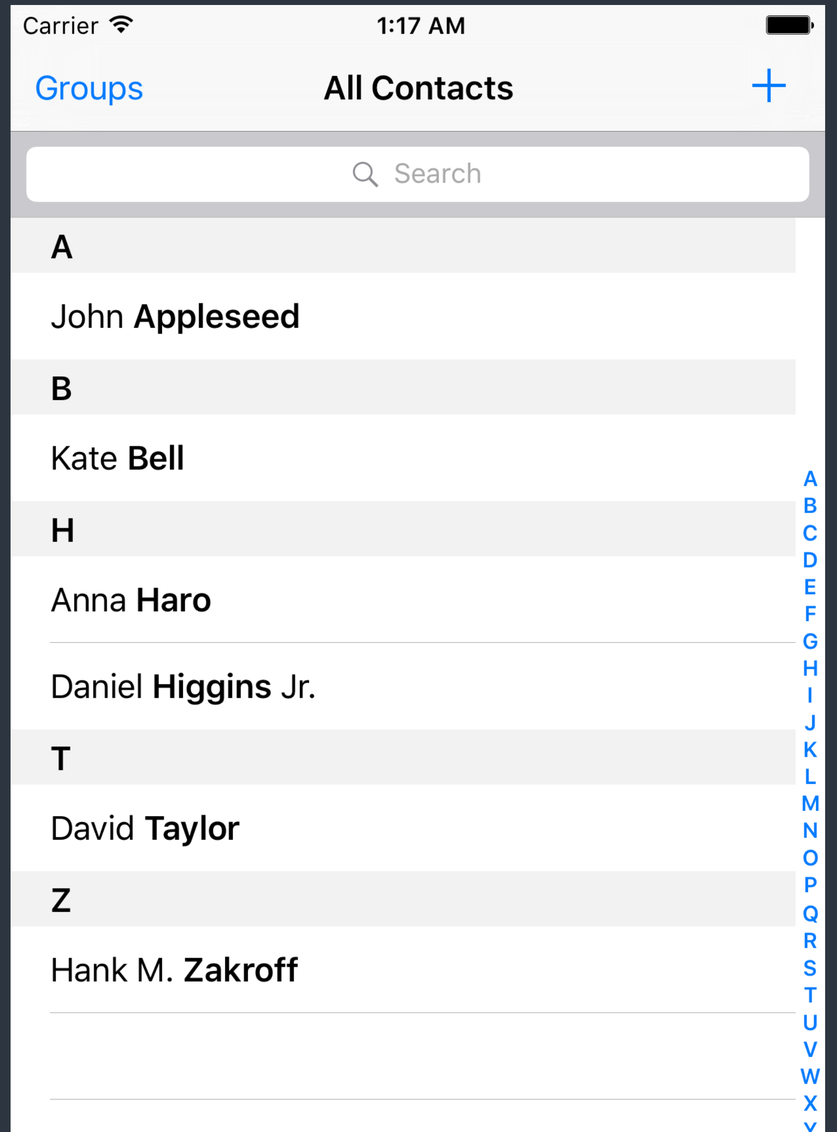


Sections

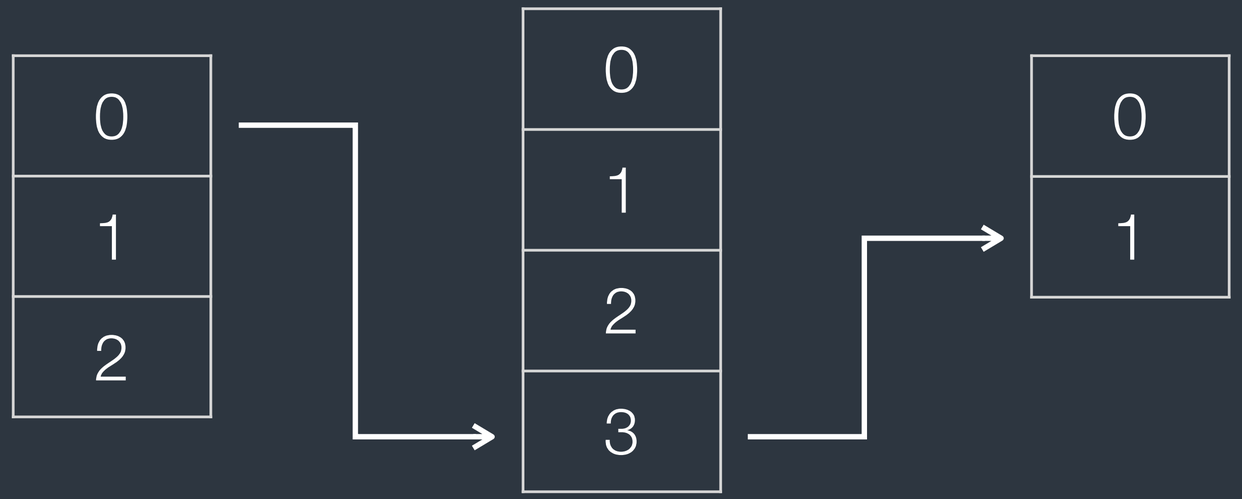
Table View



Section Header

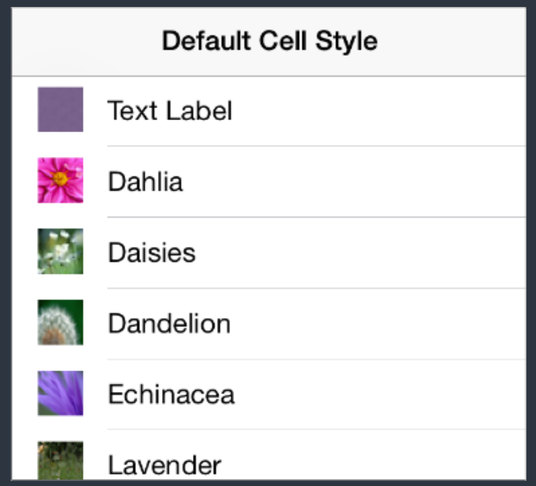


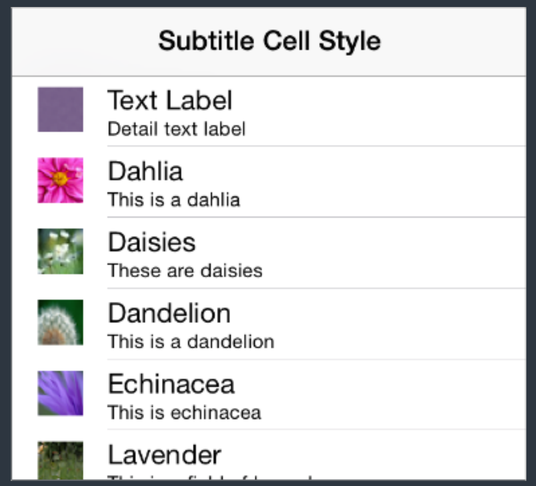
NSIndexPath

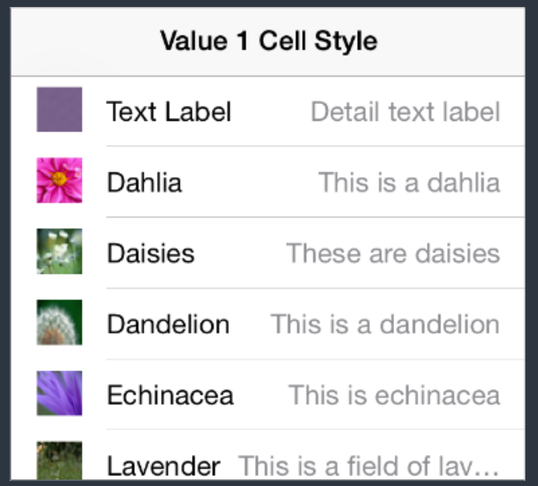


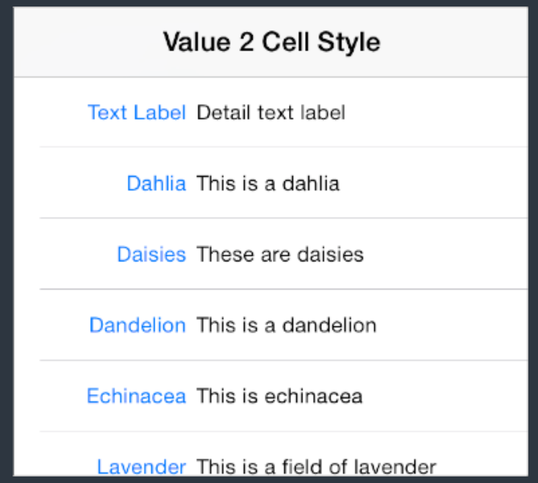
- The `NSIndexPath` class represents the path to a specific node in a tree of nested array collections.
- `UITableView` uses `NSIndexPath` to represents cell position by section and row.

Styles of UITableViewCell





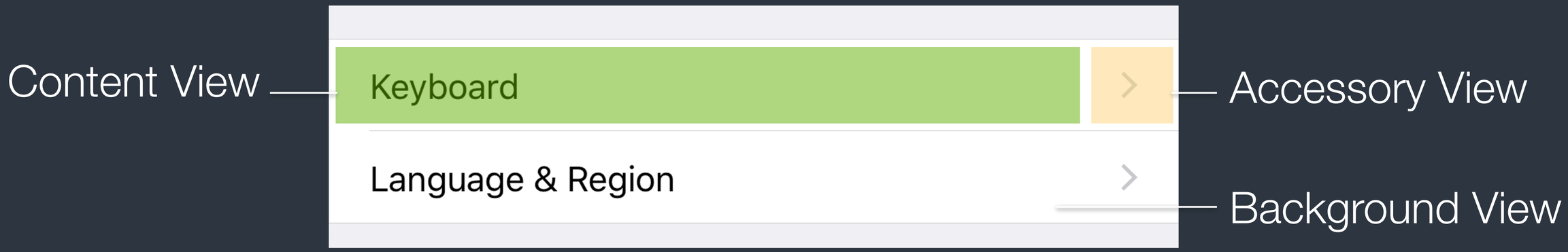




- UITableViewCell has 4 standard styles.
  Use properties like `textLabel` to access these standard style content.

Table View > Cell Styles

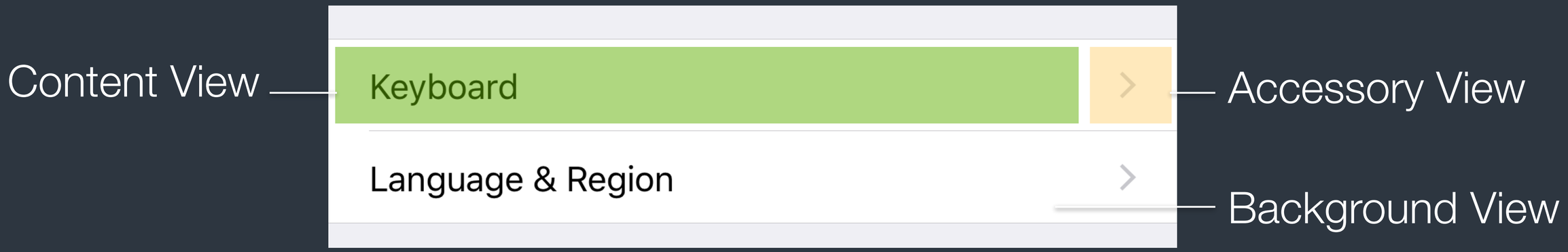
UITableViewCell



- Use tag to access subviews in cells is easier than using outlets.
  To use outlets, you have to create a subclass of UITableViewCell.

- Storyboard supports to create static UITableViewCell.

UITableViewCell



- Select Segue are triggered by events on the cell itself.
- Accessory Action *(Segue)* are triggered by the Accessory view.

Table View Performance

- Reuse cells. *(UITableView has provided reuse mechanism.)*
  Object allocation has a performance cost, especially if the allocation has to happen repeatedly over a short period.

- Use opaque subviews and avoid to relayout/redraw of content.
  Use static or rendered images, make things easier while reusing. When customizing table view cells, make the subviews of the cell not transparent.

- Leave main thread doing UI job.
  Fetch resources and perform I/O in other thread. Use preloading and caching.

Delegation Pattern

- The `UITableView` uses delegation pattern to fetch data and configure appearance and behavior.
- The `UITableViewDataSource` is designed for providing data for the table view. And the `UITableViewDelegate` is used to configure the table view and its events.
- The `UITableViewController` is a shortcut which conforms to both the 2 protocols.

References

- UINavigationController references
- Navigation Controllers
  View Controller Catalog for iOS
- Using Segues
  View Controller PG for iOS
- Table View Programming guide for iOS