## AsynFL

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## 1 Introduction

## Algorithm 1: Server update model

```
Data: \alpha_k data quality of dataset k (\sum \alpha_k = 1), pre-train model W_p, t time to update, Q: queue to store the model of clients W_0^g \leftarrow W_p; notify_client(); i \leftarrow 0; /* Global model update version */ while training = True do

| if Q is empty then | sleep(t); else | i + = 1; W_i^g = \frac{1}{\|Q\|} \sum \frac{\alpha_k}{i-j} W_j^k; /* k is client, j is global model version that client has been updated in local. */ notify_client() end end
```

```
Algorithm 2: Client update model
```

```
Data: D: dataset, \alpha \in (0,1)
                                        /* Get latest global model from server */
W_0^l \leftarrow W_t^g \; ;
stop \leftarrow False; /* Training may be stopped by server or user */
while stop = False do
      foreach d_i \in D do
            if receive new global model from server then
                  /* merge models
                                                                                                                           */
                 /* merge models

/* Let W_j^g be global model at update step j

g_{d_i} \leftarrow \operatorname{gradient} of W^l at d_i;

W_{d_i}^l \leftarrow \operatorname{apply} g_{d_i} to W^l d_{i-1};

e \leftarrow W_j^g - W_{d_i}^l;

W_{d_i}^l j \leftarrow \begin{cases} W_j^g & \text{If } g_{d_i} * e \geq 0 \\ (1-\alpha) * W_j^g + \alpha * W_{d_i}^l & \text{otherwise} \end{cases}
                                                                                                                           */
                /* Update model by gradient descent
                                                                                                                           */
            end
      end
      send W_i^l to server;
end
```