

# **Groovy Academy**



#### **Fabian Förster**

- Seit 2003 Entwickler
  - Fraunhofer Focus
  - Tarent
  - E-Post (seit 2011)
- Schwerpunkt Java & Groovy
- Speaker by: GeeCON Prag, Greach, GeeCON Krakau, GOTO Amsterdam, BedCon, JUG Saxony Day, DEVOXX Polen

### **Sven Ehmann**

- Seit 2003 Entwickler
  - Electric Paper
  - Brands4Friends (eBay)
  - E-Post (seit 10.2013)
- Schwerpunkt: Java & Scala & Groovy
- Meetup: "Agile Developer Berlin"



- Goals
- "Was wollen wir nicht"
- Tools & Frameworks (Vorstellung & Übung)
  - GVM
  - Gradle
  - Lazybones, Ratpack
- Groovy Koans (Coding Session)
- Battleship (Coding Session)



- Mit Gradle ein Groovy Projekt aufsetzen
- Grundkenntnisse in Groovy
  - Sprachfeatures: JSON, Collections, ...
- Grundkenntnisse in Ratpack
  - Handler, Modul-Binding, Registery...
- Web-App Battleship
- Testen mit Spock



# "Was wollen wir nicht"

- Bashing
   Java8 <> Groovy <> Scala
- BashingPlay <> Ratpack



GVM is a command line tool for managing parallel Versions of multiple Software Development Kits on most Unix based systems.

Quelle: http://gvmtool.net/



- GVM install curl -s get.gvmtool.net | bash
- Gradle install gvm install gradle gvm list gradle

See all possible versions, current installed version and as default set version

gvm install gradle 2.2
gvm use gradle 2.2
switch the candidate version for the current shell only.
gvm default gradle 2.2
switch permanent to version
gvm uninstall gradle 2.2

Quelle: http://gvmtool.net/



 Other helpfull GVM commands: gvm current
 To see what is currently in use for all candidates
 gvm help

 GVM uninstall rm -rf ~./gvm remove from ~/.bashrc, ~/.profile and ~/.zshrc

#THIS MUST BE AT THE END OF THE FILE FOR GVM TO WORK!!!
[[ -s "/home/sven/.gvm/bin/gvm-init.sh" ]] && source "/home/sven/.gvm/bin/gvm-init.sh"

Quelle: http://gvmtool.net/



## What is Gradle?

A very flexible general purpose build tool like ....

- powerful support for multi-project builds
- powerful dependency management
- full support of existing Maven or Ivy repository
- Groovy build scripts

## Gradle install

- Download binary only distribution: http://gradle.org/gradle-download/
- Unpacking
- export GRADLE\_HOME to the path that you unpack binary and add GRADLE\_HOME/bin to your PATH variable
- check install by: gradle -v
- additional options can be set within GRADLE\_OPTS

- run *gradle*
- run gradle tasks
   display the "default" tasks of every gradle project, e.g. init & wrapper
- create build.gradle script by gradle init (Notice: all lines in comment !!!)
   add task hugo << { println 'hugo task running' }
   run gradle -q hugo</li>
- -q suppress Gradle's log messages
- Build script are (Groovy) code!
- Add task boss { println "I'm the boss" }
  run gradle -q
  change task boss: task boss << { println "I'm the boss" }
  run gradle -q
  all tasks without << operator run by default</li>
- define default tasks, executed if no other tasks are specified defaultTasks 'hugo', 'boss'

Quelle: https://docs.gradle.org/current/userguide/tutorial\_using\_tasks.html



## Gradle - Build script are (Groovy) code!

Live Coding (use the -b option to select another build file)

```
task upper << {
    String someString = 'my_nAMe';
    println "Original: $someString";
    println "Upper case: ${someString.toUpperCase()}"
}
task intro( dependsOn: count ) << { println "I\'m Gradle" }
task count << { 4.times { print " $it " } }</pre>
```

- Lazy dependency
   The dependency of task X to task Y is declared before task Y is defined.
   Means, task must not be in ordering.
- Dynamic Tasks

```
4.times { counter ->
    task "dynamicTask$counter" << {
       println "I'm dynamic task number $counter" }
    };
dynamicTask0.dependsOn dynamicTask2,dynamicTask3</pre>
```

Quelle: https://docs.gradle.org/current/userguide/tutorial\_using\_tasks.html

The Gradle Wrapper is the preferred way of starting a Gradle build. When you start a Gradle build via the wrapper, Gradle will be automatically downloaded and used to run the build.

- The wrapper should checked into version control.
- Anyone can work, without needing to install Gradle beforehand
- Wrapper guaranteed to use the version of Gradle that the build was designed to work with

#### Daemon

It is strongly recommended that the Gradle Daemon be enabled on all developer machines.

- add org.gradle.daemon=true to the GRADLE\_HOME/gradle.properties file

Quelle: https://docs.gradle.org/current/userguide/gradle\_wrapper.html https://docs.gradle.org/2.5/userguide/gradle\_daemon.html



#### IDEA

Generates an IDEA module file. Also generates an IDEA project and workspace file if the project is the root project. One focus of the IDEA plugin is to be open to customization. The plugin provides a standardized set of hooks for adding and removing content from the generated files.

Other possible plugins:

Java (default :-)), Groovy, Scala, Jetty, Checkstyle, Findbugs, ...

Quelle: https://docs.gradle.org/current/userguide/idea\_plugin.html https://plugins.gradle.org/



Lazybones is a command line tool that will bootstrap a project. It allows to create a new project structure for any framework or library for which the tool has a template.

gvm install lazybones

Lazybones list

lazybones create ratpack hugo --with-git

Quelle: https://github.com/pledbrook/lazybones



Simple, lean & powerful library to build HTTP apps. Built on Java and the Netty event-driven networking engine. The API is optimized for Groovy and Java 8.

Quelle: https://github.com/ratpack/ratpack



## Ratpack - continous development

If running the app *via IDEA*, you must build the project after changing a class to see the change. IDEA does not automatically compile changes when there is an active "run" session.

If running the app via Gradle (i.e. "./gradlew run") you can open another terminal and recompile via "./gradlew classes". You do not need to restart the app.

Quelle: https://github.com/ratpack/example-ratpack-gradle-groovy-app



Ratpack is built on top of Netty, a non-blocking HTTP server. Once the Ratpack server is started, it will listen for incoming requests, and for each, will execute all the handlers defined in the handler chain. Conceptually, a handler is just a function that acts on a handling context.

Ratpack is not Servlet API-based, so don't expect things HttpServletRequest or HttpSession. However, you can think of handlers as a mix of a Servlet and a Filter.

Quelle: http://alvarosanchez.github.io/ratpack-101/



## **Groovy Academy Slides**

https://github.com/soehmann/academy

### **GVM**

http://gvmtool.net/

## Gradle(Wrapper)

https://docs.gradle.org/current/userguide

https://docs.gradle.org/current/userguide/gradle\_wrapper.html

## Groovy

http://groovy-lang.org/

http://groovy-lang.org/documentation.html



### Ratpack

http://ratpack.io

https://github.com/ratpack/hands-on-ratpack

https://github.com/ratpack/example-ratpack-gradle-groovy-app

https://github.com/ratpack

## Ratpack with Lazybones

https://github.com/pledbrook/lazybones

http://ratpack.io/manual/current/quick-start.html#using\_lazybones\_project\_templates

### **Angular**

https://angularjs.de/artikel/angularjs-tutorial-deutsch

http://campus.codeschool.com/courses/shaping-up-with-angular-js/contents



## Danke