

Language

- C

Objective

- Assignment
- Function interface
- if-else

Source:

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<https://stackoverflow.com/questions/7828357/building-an-expression-tree-in-prolog/7828855#7828855>

C BNF:

<https://cs.wmich.edu/~gupta/teaching/cs4850/sum1106/The%20syntax%20of%20C%20in%20Backus-Naur%20form.htm>

<http://marvin.cs.uidaho.edu/Teaching/CS445/c-Grammar.pdf>

Working Visual Prolog 5.2:

<https://sourceforge.net/projects/ezop-project/files/Visual%20Prolog%205.2/>

Book:

<https://studylib.net/doc/8096752/visual-prolog-5.2>

Sample output from sample programming language:

```
program(  
  [  
    assign("b",int(2)),  
    if_then_else(var("b"),  
                  assign("a",int(1)),  
                  assign("a",int(2))  
    ),  
    while(var("a"),  
          assign("a",minus(var("a"),int(1)))  
    )  
  ]  
)
```

C BNFs to implement:

```

<function-definition> ::= <declaration-specifier> <declarator> {<declaration>}*
<compound-statement>

<declaration-specifier> ::= <type-specifier>

<type-specifier> ::= char
                    | int
                    | float

<declarator> ::= <direct-declarator>

<direct-declarator> ::= <identifier>
                    | ( <declarator> )
                    | <direct-declarator> [ {<constant-expression>}? ]
                    | <direct-declarator> ( <parameter-type-list> )
                    | <direct-declarator> ( {<identifier>}* )

<expression> ::= <assignment-expression>

<equality-expression> ::= <relational-expression>
                    | <equality-expression> == <relational-expression>
                    | <equality-expression> != <relational-expression>

<relational-expression> ::= <shift-expression>
                    | <relational-expression> < <shift-expression>
                    | <relational-expression> > <shift-expression>
                    | <relational-expression> <= <shift-expression>
                    | <relational-expression> >= <shift-expression>

/*
<assignment-expression> ::= <conditional-expression>
                    | <unary-expression> <assignment-operator> <assignment-expression>

<assignment-operator> ::= =
*/

<declaration> ::= <declaration-specifier> <init-declarator> ;

<init-declarator> ::= <declarator>
                    | <declarator> = <initializer>

<initializer> ::= <assignment-expression>

<compound-statement> ::= { {<declaration>}* {<statement>}* }

<statement> ::= <expression-statement>
              | <compound-statement>
              | <selection-statement>
              | <iteration-statement>

```

```

<selection-statement> ::= if ( <expression> ) <statement>
                        | if ( <expression> ) <statement> else <statement>

```

```

<iteration-statement> ::= while ( <expression> ) <statement>

```

Simple test C program

```

int max(int ch, int nm);
char x;
x = 'a';
int y = 7;
int a = 3;
if (y < a) {
    x = 'b';
}
else if (y > a) {
    x = 'c';
} else {
    x = 'd';
}
while (1) {
    x = 'e';
}

```

Should return:

```

program(
  [
    declaration(function, type(int), "max",
                  parameter([type(int),type(int)]))
    ),
    declaration(variable, type(char), "x"),
    assign("x",char('a')),
    declare_init()

    assign("b",int(2)),
    if_then_else(var("b"),
                  assign("a",int(1)),
                  assign("a",int(2))
    ),
    while(var("a"),
          assign("a",minus(var("a"),int(1)))
    )
  ]
)

```

Simple source.