Automated Program Repair via Conversation: Fixing 162 out of 337 bugs for \$0.42 each using ChatGPT

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Motivation

- APR: automatically generate patches for bugs in software
- Limitations of existing approaches:
 - Traditional APR tools: lack of patch variety
 - Learning-based APR:
 - rely heavily on the training data
 - may not generalize to unseen bugs

Motivation

- Limitations of existing approaches:
 - Recent advanced LLMs for APR:
 - Missing test failure information

```
Testname: testZero()
Failure Line: assertPrint("var x ='\\0';", "var x=\"\\000\\"");
Error Message: expected:<var x="\0[00]"> but was:<var x="\0[]">

switch (c) {
    case '\0': sb.append("\\0"); break;
    case '\0': sb.append("\\000"); break;
    case '\n': sb.append("\\n"); break;
```

Figure 1: Example bug fix with original testcase information

- Repeated sampling
- Ignorance of valuable plausible patches

Contribution

- ChatRepair, a conversation-driven APR tool using the ChatGPT model
 - They leverage previously ignored test failure information and test success in a conversion manner
- ChatRepair obtains the new state-of-the-art repair result on Defects, QuixBugs and ConDefect datasets with high performance and low cost

Overview

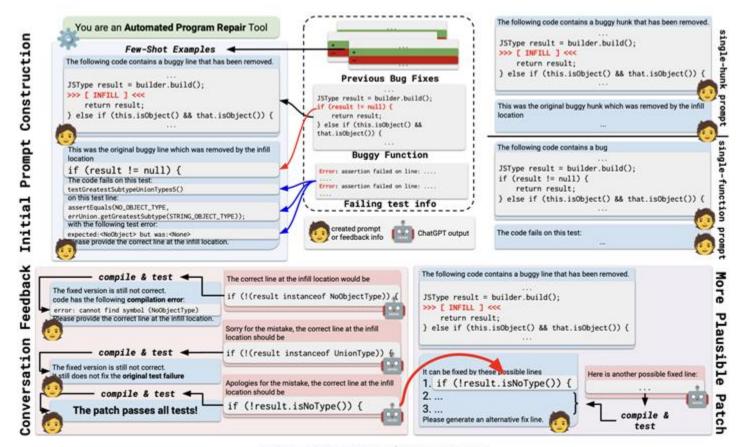
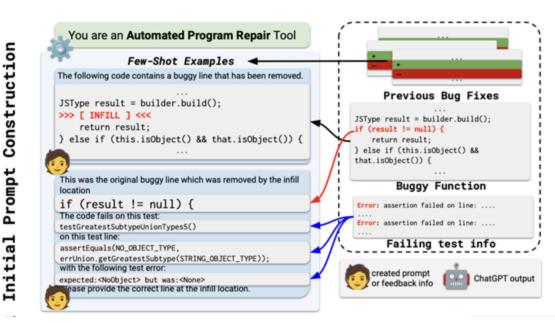


Figure 2: Overview of CHATREPAIR

Initial Input

- the buggy code within the function with an infill location indicator
- buggy line
- failing tests
 - o its name
 - failure code line
 - error message



Initial Input

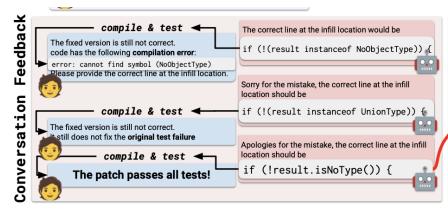
- repair strategy
 - single-line
 - single-hunk
 - single-function

```
The following code contains a buggy hunk that has been removed.
JSType result = builder.build();
>>> [ INFILL ] <<<
     return result;
} else if (this.isObject() && that.isObject())
This was the original buggy hunk which was removed by the infill
location
                                                            single-function
The following code contains a bug
JSType result = builder.build();
if (result != null) {
     return result;
} else if (this.isObject() && that.isObject()) {
The code fails on this test:
```

Conversational Repair

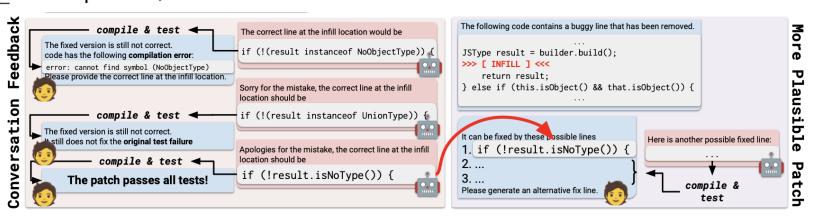
Algorithm 1: Conversational Repair

```
1 Function Conversational Repair:
       Input :initialPrompt (initial prompt), oFailure (original failing
                test info), testSuite (test suite), ChatGPT,
                maxConvLength (max conversation length), maxTries
                (max tries), AltInstruct (plausible patch prompt)
       Output:pPatches (plausible patches), cost (total cost)
       pPatches, currentTries, cost \leftarrow NONE, 0, $0
       while currentTries < maxTries and pPatches is NONE do
           currentLength \leftarrow 0
           input \leftarrow initialPrompt
           while currentLength < maxConvLength do
                patch, cost \leftarrow ChatGPT (input)
                testResult ← Validate (patch, testSuite)
                if testResult is PASS then
                    pPatches \leftarrow [patch]
10
                    break
11
                else if testResult is oFailure then
12
                    feedback ← "still doesn't fix original failure"
13
                else
14
                    feedback ← ConstructPrompt (testResult)
15
                input ← { input, patch, feedback }
16
                currentTries \leftarrow currentTries +1
17
                currentLength ← currentLength +1
18
```



Plausible Patch Generation

```
if pPatches is not NONE then
19
             while currentTries < maxTries do
20
                  input \leftarrow { initialPrompt, pPatches, AltInstruct }
21
                                                                                     if (fnType != null && fnType.isConstructor()) {
                  patch, cost \leftarrow ChatGPT (input)
                                                                                    Plausible Patch
                  testResult ← Validate (patch, testSuite)
                                                                                     if (fnType != null && (fnType.isConstructor() ||
                                                                                         fnTvpe.isInterface())) {
                  if testResult is PASS and patch not in pPatches then
24
                                                                                    Correct Patch
                       pPatches \leftarrow pPatches \mid \lceil patch \rceil
25
                                                                                       Figure 6: Plausible generation example
                  currentTries \leftarrow currentTries +1
26
        return pPatches, cost
27
```



Experiment Setup

- Repair scenarios
 - single-line—fixed by replacing/adding a single line
 - single-hunk—fixed by replacing/adding a continuous code hunk
 - single-function—fixed by generating a new function to replace the original buggy version

Experiment Setup

- Temperature = 1
- Maximum conversation length = 3
- Maximum number of repair attempts
 - 200 for single-line and single-hunk
 - 100 for single-function

Benchmarks

- 2 popular repair benchmarks: Defect4j, QuixBug
- ConDefect: single-line programming contest bugs collected after October 2021

Baseline

 10 learning-based and LLM-based technique: FitRepair, SelfAPR, AlphaRepair, RewardRepair, Recoder, CURE, CoCoNuT, DLFix, SequenceR, CodexRepair, BaseChatGPT

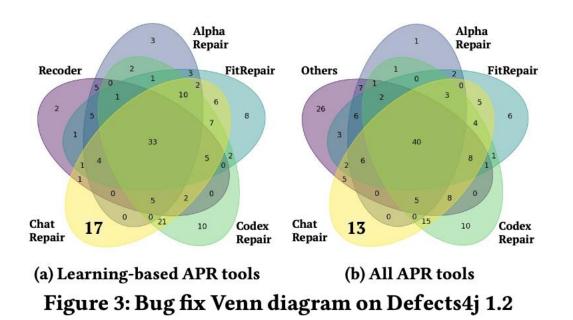
 12 traditional APR tools: TBar, PraPR, AVATAR, SimFix, FixMiner, CapGen, JAID, SketchFix, NOPOL, jGenProg, jMutRepair, and jKali

RQ1: Effectiveness of ChatRepair compared to other baselines

Table 1: Correct fixes on Defects4j

Dataset	CHARTREPAIR	BaseChatGPT	CodexRepair	FitRepair	AlphaRepair	SelfAPR	RewardRepair	Recoder	TBar	CURE
Chart	15	9	9	8	9	7	5	10	11	10
Closure	37	23	30	29	23	19	15	21	16	14
Lang	21	15	22	19	13	10	7	11	13	9
Math	32	25	29	24	21	22	19	18	22	19
Mockito	6	6	6	6	5	3	3	2	3	4
Time	3	2	3	3	3	3	1	3	3	1
D4J 1.2	114	80	99	89	74	64	50	65	68	57
D4J 2.0	48	25	31	44	36	31	25	11	8	-

RQ1: Effectiveness of ChatRepair compared to other baselines



throw new IllegalArgumentException("Numeric

Figure 5: Unique bug fixed in Defects4j 2.0

if (Double.isNaN(value) || Double.isInfinite(value)){

Failure Line: 0xFADE == NumberUtils.createNumber("0Xfade").intValue()

if (str.startsWith("0x") || str.startsWith("-0x")) {
if (str.startsWith("0x") || str.startsWith("0X") ||
 str.startsWith("-0x") || str.startsWith("-0X")) {

Figure 4: Unique bug fixed in Defects4j 1.2

case '\n': sb.append("\\n"); break;

Error Message: Numeric values must be finite, but was NaN

if (!isLenient() && (Double.isNaN(value) ||

Double.isInfinite(value))) {

Testname: testCreateNumber()

Error Message: 0Xfade is not a valid number.

Testname: testNonFiniteDoublesWhenLenient()
Failure Line: jsonWriter.value(Double.NaN);

writeDeferredName();

RQ2: Repair Scenarios

Table 3: Correct fixes using three repair settings

Tools	D4J 1.2			Quixbugs-Py			Quixbugs-J		
	SL	SH	SF	SL	SH	SF	SL	SH	SF
CHATREPAIR BaseChatGPT	57	79	76	39	40	40	36	37	39
BaseChatGPT	41	55	45	38	37	35	33	36	
CodexRepair	39	62	63	39	39	37	34	34	32

RQ3: Ablation study

Table 4: Initial prompt variations

Initial Prompt	#P	Avg. # tries	Avg. \$
BasePrompt	55	22.53	\$0.069
TestName+ErrMsg	59	22.47	\$0.072
TestName+ErrMsg+FailLine	64	21.86	\$0.061
TestName+ErrMsg+TestBody	61	23.42	\$0.083
You are a helpful assistant	64	24.17	\$0.074
You are an APR tool	64	21.86	\$0.061
0-shot	64	21.86	\$0.061
1-shot	65	9.91	\$0.072
2-shot	65	9.87	\$0.085

Table 5: Feedback response variations

Feedback Response		Avg. # tries	Avg. \$
BaseFeedback	58	23.12	\$0.071
TestName+ErrMsg	61	22.48	\$0.073
TestName+ErrMsg+FailLine	62	24.71	\$0.074
Dynamic	64	21.86	\$0.061

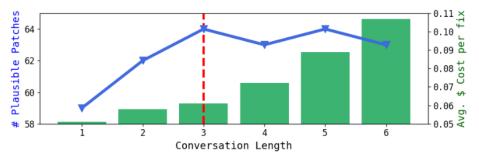


Figure 7: Effect of maximum conversation length

RQ4: Evaluation on the recent bugs

Table 6: Correct and Plausible fixes on ConDefect

Tools	ConDefects-Java	ConDefects-Python			
CHATREPAIR	243 / 250	241 / 249			
BaseChatGPT	170 / 189	165 / 171			
AlphaRepair	154 / 158	142 / 160			

Limitation

- ChatRepair depends heavily on test suite
- Lack of evaluation on the open-source models
- Scalability Concerns
- Limited Exploration of Multi-Hunk Bugs

Future Work

- improve ChatRepair with LLM-based agents
 - identify potential buggy locations
 - obtain useful repair-specific information
 - explore multi-hunk repair