# Exercise 5: Serial monitor (read/write)

### Equipment

For this exercise you will need:

• 1 x Arduino Uno

Remember to match the baud rate between the serial monitor and your program!

## Reading

Chapter 3 & 4

### Setup

• Just connect the Uno to your computer. I bet it already was connected :)

### Questions & Exercises

5a: Read the following code, try to explain what it does. See Serial.available() and Serial.read() for more info.

```
int incomingByte = 0;

void setup() {
    Serial.begin(9600);
}

void loop() {
    if (Serial.available() > 0) {
       incomingByte = Serial.read();
        Serial.print("I_received:_");
        Serial.println(incomingByte, DEC);
    }
}
```

**5b:** Implement the code in your own IDE.

**5c:** Open the serial monitor (**ctrl+shift+m**), and set it to "no line ending". Send some data using the top line of the serial monitor.

**5d:** Why are you not receiving what you wrote? (e.g. G becomes 71)

**5e:** What happens if the serial monitor sends a line ending?

**5f:** Try changing the line Serial.print(incomingByte, DEC) to Serial.print((char)incomingByte). What happens? Why?