

Displaying server-information and tools to modify those as illustrated in illustration 12 of "Pflichtenheft"

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Constructors

constructor

new ServerConfig(): [ServerConfig](#)

Defined in controler/ServerConfig.ts:10

Returns [ServerConfig](#)

Properties

Private **serverAddres**

serverAddres: *string*

Defined in controler/ServerConfig.ts:8

Private **serverName**

serverName: *string*

Defined in controler/ServerConfig.ts:7

Private **servers**

servers: *Server*[]

Defined in controler/ServerConfig.ts:6

Private **tableHeaders**

tableHeaders: *object*[]

Defined in controler/ServerConfig.ts:5