# Soeun Yoon

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## Education

## Rhode Island School of Design (RISD)

Graphic Design · BFA
Computation, Tech., and Culture · CCDs
Sep 2017–Jun 2021 · Providence, RI

#### **Brown University**

Selected Courses
Jan 2019-Present · Providence, RI

# Skill Set

#### **Software**

Adobe Photoshop · Illustrator · InDesign · After Effects · Figma · Premiere · Sketch · Adobe XD · Cinema 4D · Rhino 6 · Lightroom · Atom · Blender

## Developer

HTML·CSS·JavaScript·Max/msp·Processing

### Design

UI/UX · Brand Identity · Product Design · Editorial · Motion Graphics · Photography · Web Design

# Language

English · Korean

#### **Awards**

**RISD Honors** Designation · 2019 **Textron** Charitable Trust Summer Fellowship · 2019

**Korea Design** Exhibition Finalist Award • 2018

Korea Energy Agency Design Excellence Award • 2018

**Congressional** Recognition · 2017 **NAKS** Leadership Award · 2017

# Experience

### Hack@Brown

Graphic Designer

Sep 2019-Present · Providence, RI

<u>Hack@Brown</u> is an annual hackathon that welcomes individuals of all backgrounds and skills to create with design and technology. I designed the website, UI, motion posters, print materials, and brand identity with designers and non–designers.

## Intercollegiate Finance Journal (IFJ)

Editorial Designer

Jan 2019-Present - Providence, RI

With a cross—disciplinary team, I design editorial layout with different typographic treatment and composition to blend knowledge and make business and finance more accessible for students.

#### **RISD Global**

Design Assistant

Dec 2019-Present · Providence, RI

I create website content, posters and print material, and manage social media for <u>RISD Global</u> office which cultivates academic events and global learning on campus.

# lemlem

Product Design and Marketing Intern May 2019–Jul 2019 · New York, NY

I designed for <u>lemlem</u> branding by creating assets such as banners, prints for packaging, and website content. I assisted the marketing team by utilizing the strategies to interpret customer experience and insights.

## Selected Courses

## CSCI 0130 User Interfaces and User Experience

Developed skills of user interaction, principles of UX design, modeling, prototyping tools, and data analysis. Practiced the use of storyboarding, A/B Testing, and eye tracking to build end-to-end experiences.

# **CLPS 0220 Making Decisions**

Practiced the psychology of human decision—making, and the analysis of optimal decision. Topics include: chance and preference (e.g., how do consumers weigh attributes when making their purchases?), the value of information (e.g., when should physicians order expensive diagnostic tests?), and risky choice (e.g., is it rational to play the lottery?).