

SEPT Assignment1 Sprint Retro Notes

Team: No Idea

Sprint: 1

Date: 2022-08-15

Attended:

Scrum Master: Yuchen

Product Owner: Liza

Development team: Yuchen, Andrew, Minseo, Yuxuan

1. Things That Went Well

We caught up with the progress.

We made nice designs

2. Things That Could Have Gone Better

We could have had more communications between members.

3. Things That Surprised Us

Our wireframe design was really nice.

Our jira setup was nices

4. Lessons Learned

Always communicate

5. Final Thoughts

Things to Keep:

Nice designs

Efficiency

Things to Change:

Communicate more