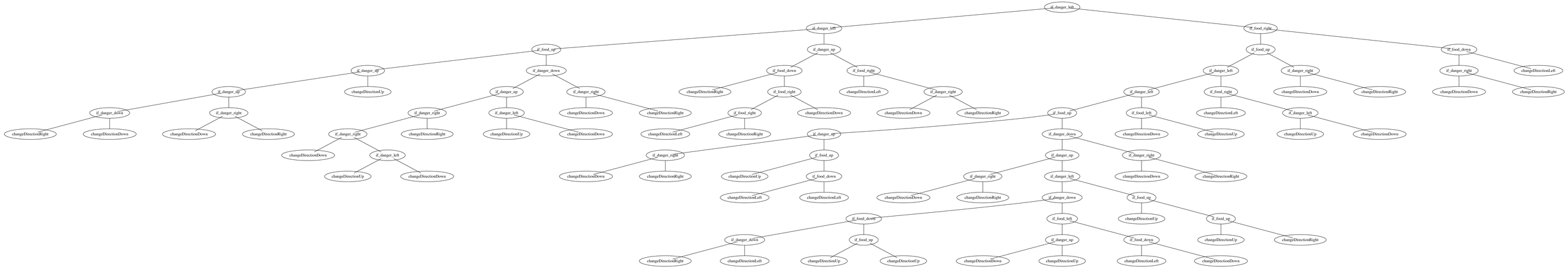
if_danger_left
if_danger_left
if_food_right
if_food_up
if_danger_up
if_food_up
if_food_down
if_danger_up
if_danger_down
if_food_down
if_food_right
if_danger_left
if_danger_right
if_danger_right
changeDirectionLeft
if_danger_up
changeDirectionUp
if_danger_down
if_danger_right
changeDirectionRight
if_food_right
changeDirectionLeft
if_danger_right
if_danger_left
if_food_right
changeDirectionDown
changeDirectionRight
changeDirectionDown
changeDirectionRight
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changeDirectionDown
changeDirectionRight
changeDirectionDown
changeDirectionRight
changeDirectionDown
changeDirectionRight
if_food_right
changeDirectionDown
changeDirectionLeft
changeDirectionRight
if_food_up
if_food_left
changeDirectionLeft
if_danger_left
if_danger_up
changeDirectionDown
changeDirectionUp
changeDirectionUp
changeDirectionDown
if_danger_right
changeDirectionDown
if_danger_left
changeDirectionUp
changeDirectionDown
if_danger_right
changeDirectionDown
changeDirectionRight
if_food_up
changeDirectionUp
if_food_down
changeDirectionLeft
changeDirectionLeft
if_danger_up
if_danger_right
if_danger_left
changeDirectionDown
changeDirectionRight
if_danger_down
if_food_up
changeDirectionUp
if_food_up
changeDirectionUp
changeDirectionRight
if_food_down
if_danger_down
if_food_up
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changeDirectionUp
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