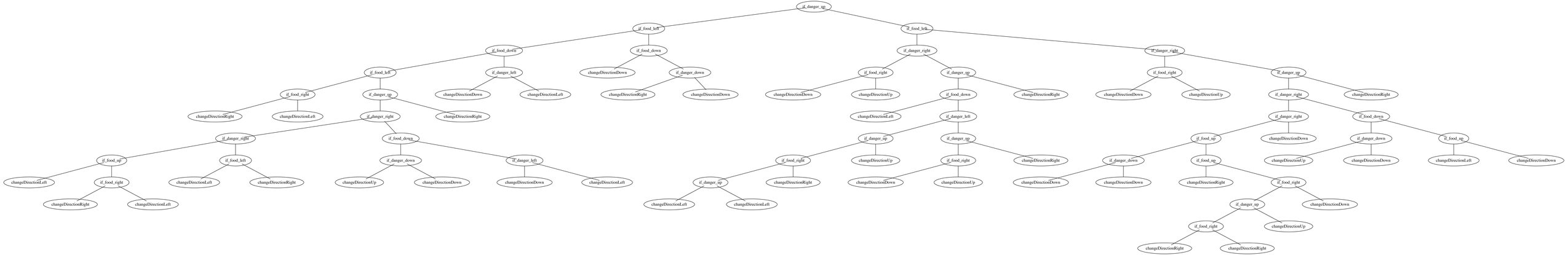
if_danger_up
if_food_left
if_food_left
if_food_down
if_food_down
if_danger_right
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if_food_left
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changeDirectionDown
if_danger_down
if_food_right
if_danger_up
if_food_right
if_danger_up
if_food_right
if_danger_up
changeDirectionRight
changeDirectionLeft
if_danger_right
changeDirectionRight
changeDirectionLeft
changeDirectionRight
changeDirectionDown
changeDirectionUp
if_food_down
changeDirectionRight
changeDirectionDown
changeDirectionUp
if_danger_right
changeDirectionRight
changeDirectionLeft
if_danger_left
if_danger_right
if_food_down
if_food_down
if_danger_right
if_food_up
if_food_left
if_danger_down
if_danger_left
if_danger_up
if_danger_up
if_food_up
changeDirectionDown
if_danger_down
if_food_up
changeDirectionLeft
if_food_right
changeDirectionLeft
changeDirectionRight
changeDirectionUp
changeDirectionDown
changeDirectionLeft
changeDirectionRight
if_danger_up
if_food_right
if_danger_down
if_food_up
if_food_right
if_danger_up
changeDirectionUp
changeDirectionDown
changeDirectionLeft
changeDirectionDown
if_food_right
changeDirectionLeft
changeDirectionLeft
changeDirectionRight
changeDirectionDown
changeDirectionUp
changeDirectionDown
changeDirectionDown
changeDirectionRight
if_food_right
if_danger_up
changeDirectionDown
if_food_right
changeDirectionUp
if_food_right
changeDirectionRight
changeDirectionRight