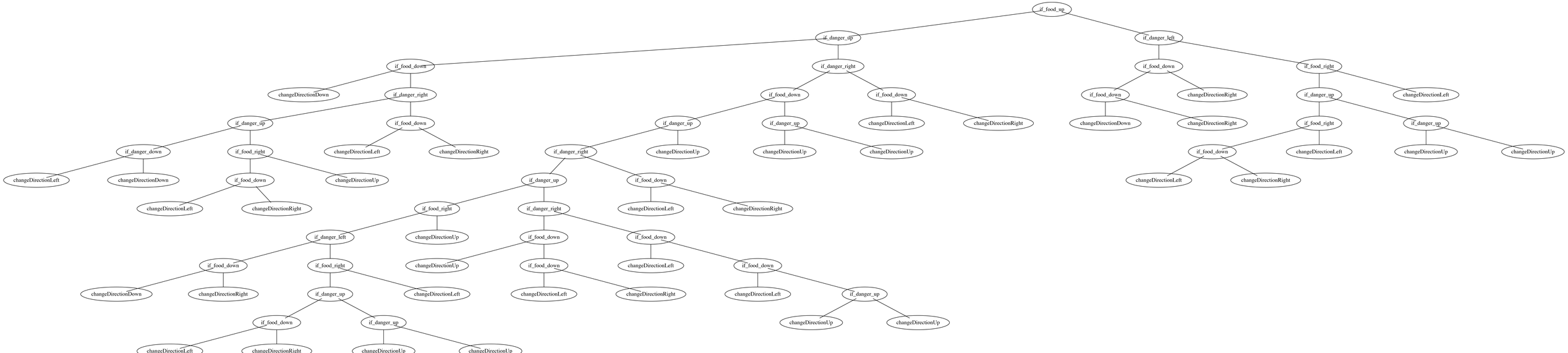
if_food_up
if_danger_up
if_danger_left
if_food_down
if_danger_right
if_food_down
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changeDirectionDown
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if_food_down
if_food_down
if_food_down
changeDirectionRight
if_danger_up
changeDirectionLeft
if_danger_up
if_food_down
if_danger_up
if_danger_up
changeDirectionLeft
changeDirectionRight
changeDirectionDown
changeDirectionRight
if_food_right
if_danger_up
if_danger_down
if_food_right
changeDirectionLeft
changeDirectionRight
if_danger_right
changeDirectionUp
changeDirectionUp
changeDirectionUp
if_food_down
changeDirectionLeft
changeDirectionUp
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changeDirectionLeft
changeDirectionDown
if_food_down
changeDirectionUp
changeDirectionLeft
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if_danger_up
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changeDirectionRight
if_danger_left
changeDirectionUp
if_food_down
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if_food_right
changeDirectionUp
if_food_down
changeDirectionLeft
if_food_down
changeDirectionDown
changeDirectionRight
if_danger_up
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if_food_down
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changeDirectionLeft
changeDirectionRight
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changeDirectionUp