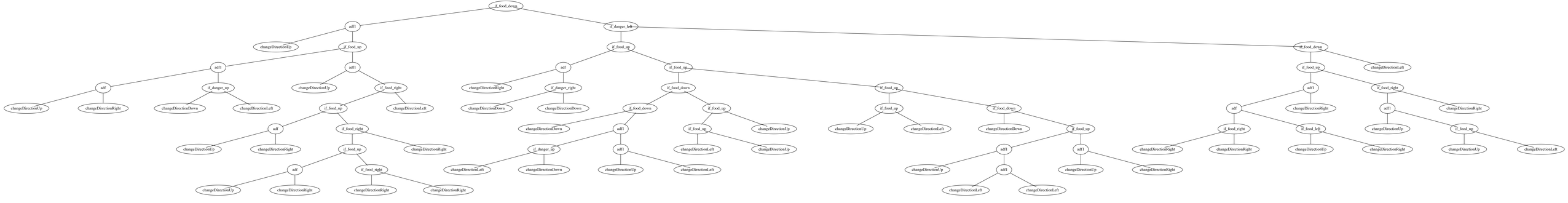
if_food_down
adf1
changeDirectionUp
if_food_up
adf1
adf
changeDirectionUp
changeDirectionRight
if_danger_up
changeDirectionDown
changeDirectionLeft
adf1
changeDirectionUp
if_food_right
if_food_up
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if_food_right
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if_food_right
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if_danger_left
if_food_up
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if_food_up
changeDirectionRight
if_danger_right
changeDirectionDown
changeDirectionDown
if_food_down
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changeDirectionDown
adf1
if_danger_up
changeDirectionLeft
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if_food_up
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