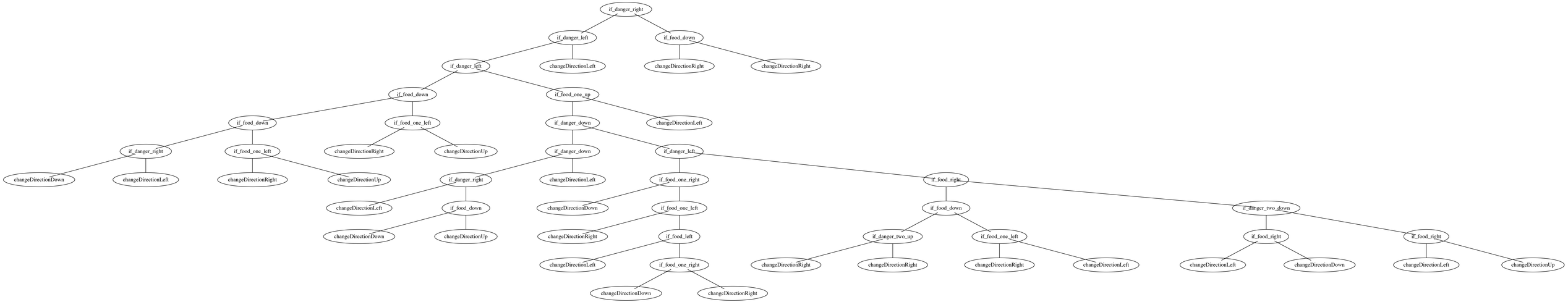
if_danger_right
if_danger_left
if_food_down
if_danger_left
changeDirectionLeft
changeDirectionRight
changeDirectionRight
if_food_down
if_food_one_up
if_food_down
if_food_one_left
if_danger_down
changeDirectionLeft
if_danger_right
if_food_one_left
changeDirectionRight
changeDirectionUp
if_danger_down
if_danger_left
changeDirectionDown
changeDirectionLeft
changeDirectionRight
changeDirectionUp
if_danger_right
changeDirectionLeft
if_food_one_right
if_food_right
changeDirectionLeft
if_food_down
changeDirectionDown
if_food_one_left
if_food_down
if_danger_two_down
changeDirectionDown
changeDirectionUp
changeDirectionRight
if_food_left
if_danger_two_up
if_food_one_left
if_food_right
if_food_right
changeDirectionLeft
if_food_one_right
changeDirectionRight
changeDirectionRight
changeDirectionRight
changeDirectionLeft
changeDirectionLeft
changeDirectionDown
changeDirectionLeft
changeDirectionUp
changeDirectionDown
changeDirectionRight