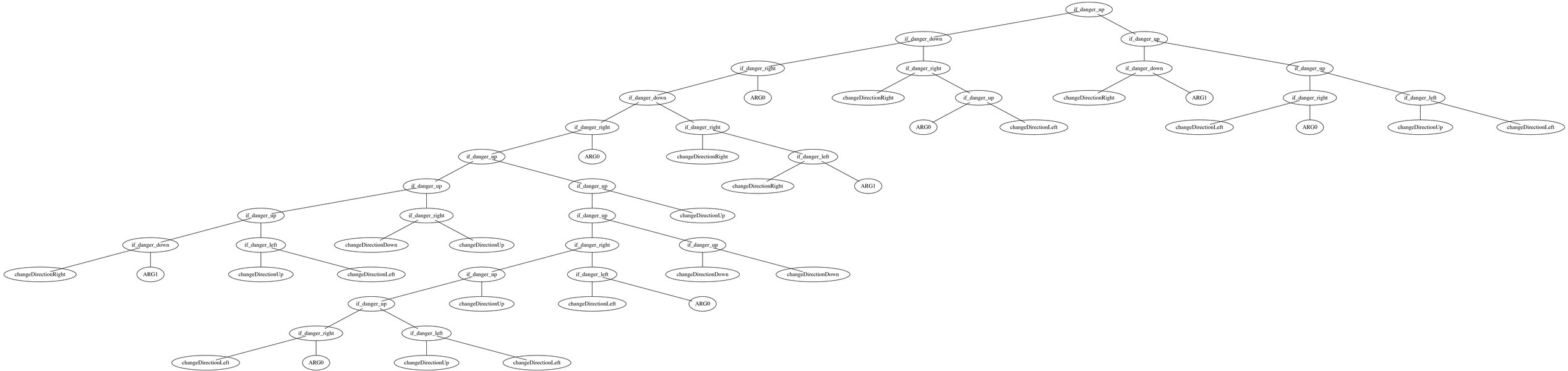
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if_danger_right
if_danger_right
if_danger_down
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if_danger_down
ARG0
changeDirectionRight
if_danger_up
changeDirectionRight
ARG1
if_danger_right
if_danger_left
if_danger_right
if_danger_right
ARG0
changeDirectionLeft
changeDirectionLeft
ARG0
changeDirectionUp
changeDirectionLeft
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ARG0
changeDirectionRight
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ARG1
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changeDirectionUp
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if_danger_right
if_danger_up
changeDirectionRight
ARG1
changeDirectionUp
changeDirectionLeft
if_danger_up
if_danger_left
changeDirectionDown
changeDirectionDown
if_danger_up
changeDirectionUp
changeDirectionLeft
ARG0
if_danger_right
if_danger_left
changeDirectionLeft
ARG0
changeDirectionUp
changeDirectionLeft