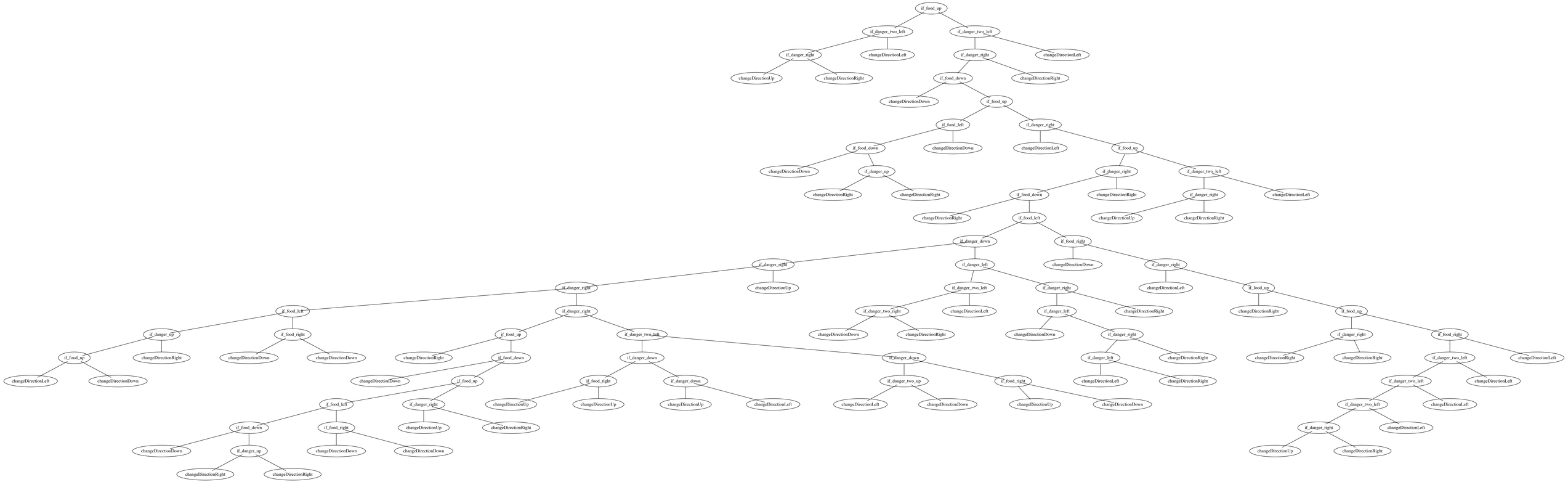
if_food_up
if_danger_two_left
if_danger_two_left
if_danger_right
changeDirectionLeft
if_danger_right
changeDirectionLeft
changeDirectionUp
changeDirectionRight
if_food_down
changeDirectionRight
changeDirectionDown
if_food_up
if_food_left
if_danger_right
if_food_down
changeDirectionDown
changeDirectionLeft
if_food_up
changeDirectionDown
if_danger_up
if_danger_right
if_danger_two_left
changeDirectionRight
changeDirectionRight
if_food_down
changeDirectionRight
if_danger_right
changeDirectionLeft
changeDirectionRight
if_food_left
changeDirectionUp
changeDirectionRight
if_danger_down
if_food_right
if_danger_right
if_danger_left
changeDirectionDown
if_danger_right
if_danger_right
changeDirectionUp
if_danger_two_left
if_danger_right
changeDirectionLeft
if_food_up
if_food_left
if_danger_right
if_danger_two_right
changeDirectionLeft
if_danger_left
changeDirectionRight
changeDirectionRight
if_food_up
if_danger_up
if_food_right
if_food_up
if_danger_two_left
changeDirectionDown
changeDirectionRight
changeDirectionDown
if_danger_right
if_danger_right
if_food_right
if_food_up
changeDirectionRight
changeDirectionDown
changeDirectionDown
changeDirectionRight
if_danger_left
changeDirectionRight
changeDirectionRight
changeDirectionRight
if_danger_two_left
changeDirectionLeft
if_food_down
if_danger_down
if_danger_down
if_danger_two_left
changeDirectionLeft
changeDirectionDown
changeDirectionDown
if_food_up
if_food_right
if_danger_down
if_danger_two_up
if_food_right
if_danger_left
changeDirectionLeft
if_danger_two_left
changeDirectionLeft
if_food_left
if_danger_right
changeDirectionUp
changeDirectionUp
changeDirectionUp
changeDirectionLeft
changeDirectionLeft
changeDirectionDown
changeDirectionUp
changeDirectionDown
if_danger_two_left
changeDirectionLeft
if_food_down
if_food_right
changeDirectionUp
changeDirectionRight
if_danger_right
changeDirectionLeft
changeDirectionDown
if_danger_up
changeDirectionDown
changeDirectionDown
changeDirectionUp
changeDirectionRight
changeDirectionRight
changeDirectionRight