

SOFIA GRYTSENKO

UX DESIGNER & DEVELOPER

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<https://sofgry19.github.io/portfolio/> | Rochester, NY

EDUCATION

Rochester Institute of Technology

Bachelors of Science

Human Centered Computing

Combined computing, psychology, and design to examine how people use technology and how computing systems can become more intuitive.

August 2019 - May 2023

TALENT & SKILLS

- Product Design
- Project Management
- Mobile & Web Design
- Interaction Design
- User Research

TOOLS

- Figma
- Adobe Creative Cloud
- JIRA
- Food and Drug Administration Protocols
- Web Content Accessibility Guidelines

CODING LANGUAGES

- HTML
- CSS
- JavaScript
- Java
- MySQL
- PHP

AWARDS

- Dean's List, Fall 2019 - Spring 2023

PERSONAL INTERESTS

- Psychology
- Web Development
- Exploration of Nature
- Board and Digital Games

EXPERIENCE

UX DESIGN INTERN

QuidelOrtho Rochester, NY

May 2023 - Present

- Redesigned the end-user experience of three medical illustrations.
- Conducted heuristic analysis of the Instructions For Use to contribute to the ongoing redesign.
- Summarized results found in usability studies to cross-functional teams.

FULL STACK DEVELOPER

Rochester Institute of Technology Rochester, NY

September 2022 - May 2023

- Engineered a multilevel application that observed server log files and reported errors to IT department.
- Cultivated the application on Azure following 15 Agile sprints.
- Awarded 1st place by the shareholders in Senior Development Project II

CONTENT CREATOR INTERN

Windstream Little Rock, AR

May 2022 - August 2022

- Restructured and optimized the results of 3 sprints for use in different mediums.
- Presented videos during weekly sprint meetings and posted them online for 100s of employees.
- Utilized exceptional writing, editing and video-making skills to produce three engaging videos.

UX DESIGN INTERN

Akoya LLC Boston, MA

July 2021 - December 2021

- Modernized 20+ interactive designs for complex web applications with interactive prototypes in Figma.
- Coordinated within a design team to create two high-fidelity prototypes with 40+ screens.
- Designed a widget dashboard for Akoya's apps to expedite 80% of users' FAQs.