

## FUTURE LENS

### PLAN 3: Classroom of the Future

#### OVERVIEW

The Classroom of the Future is an **immersive learning environment** that **engages the senses** to cultivate **passion for learning**, and ultimately, **initiative**. Its purpose is to uphold the **3P Mentality** discussed in the three-part essay series by inspiring **passion**, discovering **purpose**, and teaching **metacognitive thinking**.



Type	Tag	Description
Furniture	F	Physical infrastructure (tables, chairs, and screens) that supports the learning environment, providing the structural foundation for both immersion and collaboration
Immersifiers	I	Devices designed to stimulate the senses (sight, hearing, smell) to create a fully immersive experience tailored to the learning topic

Type	Name	Description
F	inner screen	360° wraparound screen (inward-facing)
F	outer screen	360° wraparound screen (outward-facing)
F	roundtable	Instructor's pod; serves as collaborative hub
F	orbital seating	Two rotational modes <ul style="list-style-type: none"> <li>1. Collaborative: facing roundtable for instruction, discussions, and groupwork</li> <li>2. Immersive: facing outward, away from group, for independent visual learning</li> </ul>
I	visuals	Teaching animations designed for immersion and task-clarity; displayed on inner/outer screens
I	soundscape	Hidden ceiling speakers; produce a surrounding soundscape that blends ambience, music, and sound effects to stimulate the auditory sense and support immersive learning
I	smellitizers	Devices mounted on the lower walls; diffuse carefully curated aromas to stimulate the olfactory sense to enhance cognitive engagement and immersive learning