

МІНІСТЕРСТВО ОСВІТИ І НАУКИ УКРАЇНИ
НАЦІОНАЛЬНОМУ УНІВЕРСИТЕТУ
“ЛЬВІВСЬКА ПОЛІТЕХНІКА”

Кафедра систем штучного інтелекту

Лабораторна робота №5

з дисципліни

«Дискретна математика»

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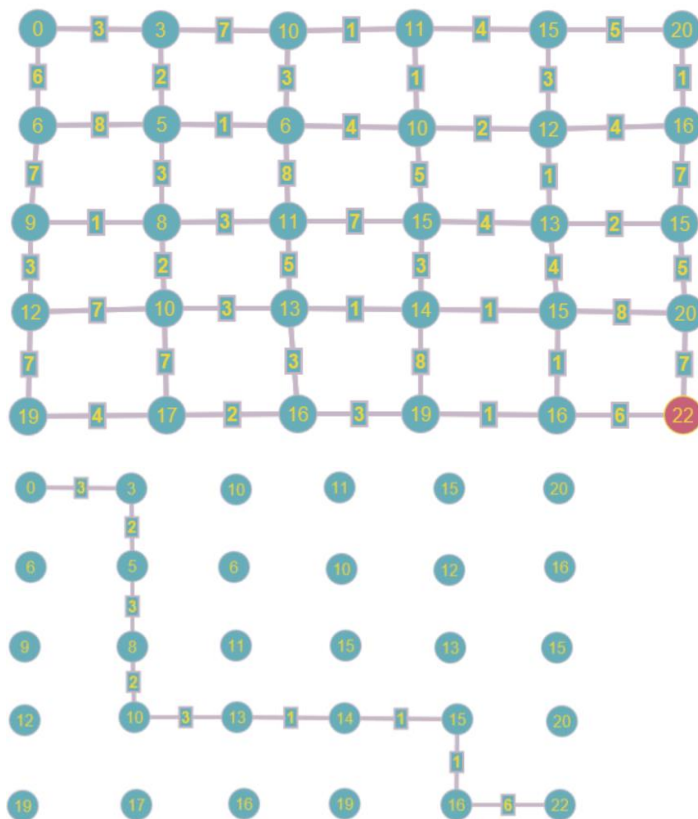
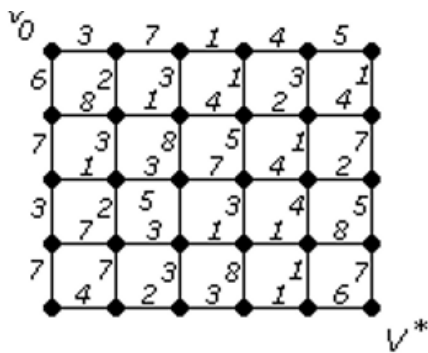
Тема: Знаходження найкоротшого маршруту за алгоритмом Дейкстри. Плоскі планарні граfi

Мета роботи: набуття практичних вмінь та навичок з використання алгоритму Дейкстри.

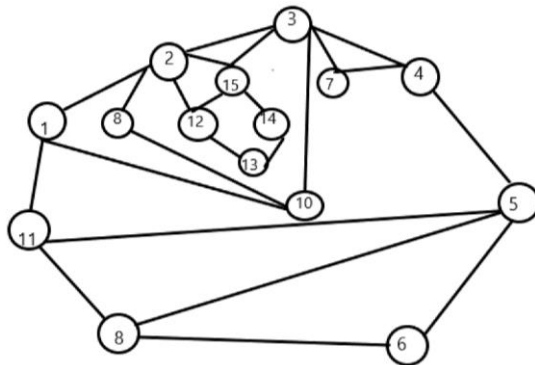
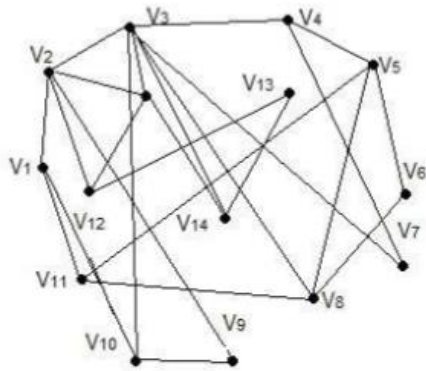
Варіант 16

Завдання № 1. Розв'язати на графах наступні 2 задачі:

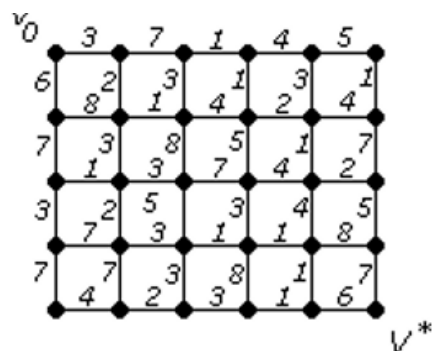
1. За допомогою алгоритму Дейкстра знайти найкоротший шлях у графі поміж парою вершин V_0 і V^* .



За допомогою γ -алгоритма зробити укладку графа у площині, або довести що вона неможлива.



Завдання №2. Написати програму, яка реалізує алгоритм Дейкстри знаходження найкоротшого шляху між парою вершин у графі. Протестувати розроблену програму на графі згідно свого варіанту.



```

1  #define _CRT_SECURE_NO_WARNINGS
2  #include <stdio.h>
3  #include <stdlib.h>
4  #include <iostream>
5  using namespace std;
6  #define SIZE 30
7  int main()
8  {
9      int a[SIZE][SIZE];
10     int d[SIZE];
11     int v[SIZE];
12     int temp, minindex, min;
13     int begin_index = 0;
14     system("chcp 1251");
15     system("cls");
16
17     for (int i = 0; i < SIZE; i++)
18     {
19         a[i][i] = 0;
20         for (int j = i + 1; j < SIZE; j++) {
21             cout << "Enter the weight of edges " << i + 1 << " - " << j + 1 << " : ";
22             cin >> temp;
23             a[i][j] = temp;
24             a[j][i] = temp;
25         }

```

```

26     }
27
28     for (int i = 0; i < SIZE; i++)
29     {
30         d[i] = 10000;
31         v[i] = 1;
32     }
33     d[begin_index] = 0;
34     // Algorithm
35     do {
36         minindex = 10000;
37         min = 10000;
38         for (int i = 0; i < SIZE; i++){
39             if ((v[i] == 1) && (d[i] < min)){
40                 min = d[i];
41                 minindex = i;
42             }
43         }
44
45         if (minindex != 10000)
46         {
47             for (int i = 0; i < SIZE; i++)
48             {
49                 if (a[minindex][i] > 0)

```

```

50                 {
51                     temp = min + a[minindex][i];
52                     if (temp < d[i])
53                     {
54                         d[i] = temp;
55                     }
56                 }
57             }
58             v[minindex] = 0;
59         }
60     } while (minindex < 10000);
61
62     cout << "The minimum way to the tops: ";
63     for (int i = 0; i < SIZE; i++)
64         cout << d[i] << " ";
65
66
67     int ver[SIZE];
68     int end = 29;
69     ver[0] = end + 1;
70     int k = 1;
71     int weight = d[end];
72

```

```

73     while (end != begin_index)
74     {
75         for (int i = 0; i < SIZE; i++)
76             if (a[end][i] != 0)
77             {
78                 int temp = weight - a[end][i];
79                 if (temp == d[i])
80                 {
81                     weight = temp;
82                     end = i;
83                     ver[k] = i + 1;
84                     k++;
85                 }
86             }
87
88     cout << endl;
89     cout << "The minimum way: ";
90     for (int i = k - 1; i >= 0; i--)
91         cout << ver[i] << "-";
92     getch(); getch();
93     return 0;
94 }

```

Enter the weight of edges 1 - 2 : 3	Enter the weight of edges 2 - 4 : 0	Enter the weight of edges 3 - 7 : 0	Enter the weight of edges 4 - 11 : 0
Enter the weight of edges 1 - 3 : 0	Enter the weight of edges 2 - 5 : 0	Enter the weight of edges 3 - 8 : 0	Enter the weight of edges 4 - 12 : 0
Enter the weight of edges 1 - 4 : 0	Enter the weight of edges 2 - 6 : 0	Enter the weight of edges 3 - 9 : 3	Enter the weight of edges 4 - 13 : 0
Enter the weight of edges 1 - 5 : 0	Enter the weight of edges 2 - 7 : 0	Enter the weight of edges 3 - 10 : 0	Enter the weight of edges 4 - 14 : 0
Enter the weight of edges 1 - 6 : 0	Enter the weight of edges 2 - 8 : 2	Enter the weight of edges 3 - 11 : 0	Enter the weight of edges 4 - 15 : 0
Enter the weight of edges 1 - 7 : 6	Enter the weight of edges 2 - 9 : 0	Enter the weight of edges 3 - 12 : 0	Enter the weight of edges 4 - 16 : 0
Enter the weight of edges 1 - 8 : 0	Enter the weight of edges 2 - 10 : 0	Enter the weight of edges 3 - 13 : 0	Enter the weight of edges 4 - 17 : 0
Enter the weight of edges 1 - 9 : 0	Enter the weight of edges 2 - 11 : 0	Enter the weight of edges 3 - 14 : 0	Enter the weight of edges 4 - 18 : 0
Enter the weight of edges 1 - 10 : 0	Enter the weight of edges 2 - 12 : 0	Enter the weight of edges 3 - 15 : 0	Enter the weight of edges 4 - 19 : 0
Enter the weight of edges 1 - 11 : 0	Enter the weight of edges 2 - 13 : 0	Enter the weight of edges 3 - 16 : 0	Enter the weight of edges 4 - 20 : 0
Enter the weight of edges 1 - 12 : 0	Enter the weight of edges 2 - 14 : 0	Enter the weight of edges 3 - 17 : 0	Enter the weight of edges 4 - 21 : 0
Enter the weight of edges 1 - 13 : 0	Enter the weight of edges 2 - 15 : 0	Enter the weight of edges 3 - 18 : 0	Enter the weight of edges 4 - 22 : 0
Enter the weight of edges 1 - 14 : 0	Enter the weight of edges 2 - 16 : 0	Enter the weight of edges 3 - 19 : 0	Enter the weight of edges 4 - 23 : 0
Enter the weight of edges 1 - 15 : 0	Enter the weight of edges 2 - 17 : 0	Enter the weight of edges 3 - 20 : 0	Enter the weight of edges 4 - 24 : 0
Enter the weight of edges 1 - 16 : 0	Enter the weight of edges 2 - 18 : 0	Enter the weight of edges 3 - 21 : 0	Enter the weight of edges 4 - 25 : 0
Enter the weight of edges 1 - 17 : 0	Enter the weight of edges 2 - 19 : 0	Enter the weight of edges 3 - 22 : 0	Enter the weight of edges 4 - 26 : 0
Enter the weight of edges 1 - 18 : 0	Enter the weight of edges 2 - 20 : 0	Enter the weight of edges 3 - 23 : 0	Enter the weight of edges 4 - 27 : 0
Enter the weight of edges 1 - 19 : 0	Enter the weight of edges 2 - 21 : 0	Enter the weight of edges 3 - 24 : 0	Enter the weight of edges 4 - 28 : 0
Enter the weight of edges 1 - 20 : 0	Enter the weight of edges 2 - 22 : 0	Enter the weight of edges 3 - 25 : 0	Enter the weight of edges 4 - 29 : 0
Enter the weight of edges 1 - 21 : 0	Enter the weight of edges 2 - 23 : 0	Enter the weight of edges 3 - 26 : 0	Enter the weight of edges 4 - 30 : 0
Enter the weight of edges 1 - 22 : 0	Enter the weight of edges 2 - 24 : 0	Enter the weight of edges 3 - 27 : 0	Enter the weight of edges 5 - 6 : 5
Enter the weight of edges 1 - 23 : 0	Enter the weight of edges 2 - 25 : 0	Enter the weight of edges 3 - 28 : 0	Enter the weight of edges 5 - 7 : 0
Enter the weight of edges 1 - 24 : 0	Enter the weight of edges 2 - 26 : 0	Enter the weight of edges 3 - 29 : 0	Enter the weight of edges 5 - 8 : 0
Enter the weight of edges 1 - 25 : 0	Enter the weight of edges 2 - 27 : 0	Enter the weight of edges 3 - 30 : 0	Enter the weight of edges 5 - 9 : 0
Enter the weight of edges 1 - 26 : 0	Enter the weight of edges 2 - 28 : 0	Enter the weight of edges 4 - 5 : 4	Enter the weight of edges 5 - 10 : 0
Enter the weight of edges 1 - 27 : 0	Enter the weight of edges 2 - 29 : 0	Enter the weight of edges 4 - 6 : 0	Enter the weight of edges 5 - 11 : 3
Enter the weight of edges 1 - 28 : 0	Enter the weight of edges 2 - 30 : 0	Enter the weight of edges 4 - 7 : 0	Enter the weight of edges 5 - 12 : 0
Enter the weight of edges 1 - 29 : 0	Enter the weight of edges 3 - 4 : 1	Enter the weight of edges 4 - 8 : 0	Enter the weight of edges 5 - 13 : 0
Enter the weight of edges 1 - 30 : 0	Enter the weight of edges 3 - 5 : 0	Enter the weight of edges 4 - 9 : 0	Enter the weight of edges 5 - 14 : 0
Enter the weight of edges 2 - 3 : 7	Enter the weight of edges 3 - 6 : 0	Enter the weight of edges 4 - 10 : 1	Enter the weight of edges 5 - 15 : 0


```

Enter the weight of edges 18 - 22 : 0
Enter the weight of edges 18 - 23 : 0
Enter the weight of edges 18 - 24 : 5
Enter the weight of edges 18 - 25 : 0
Enter the weight of edges 18 - 26 : 0
Enter the weight of edges 18 - 27 : 0
Enter the weight of edges 18 - 28 : 0
Enter the weight of edges 18 - 29 : 0
Enter the weight of edges 18 - 30 : 0
Enter the weight of edges 19 - 20 : 7
Enter the weight of edges 19 - 21 : 0
Enter the weight of edges 19 - 22 : 0
Enter the weight of edges 19 - 23 : 0
Enter the weight of edges 19 - 24 : 0
Enter the weight of edges 19 - 25 : 7
Enter the weight of edges 19 - 26 : 0
Enter the weight of edges 19 - 27 : 0
Enter the weight of edges 19 - 28 : 0
Enter the weight of edges 19 - 29 : 0
Enter the weight of edges 19 - 30 : 0
Enter the weight of edges 20 - 21 : 3
Enter the weight of edges 20 - 22 : 0
Enter the weight of edges 20 - 23 : 0
Enter the weight of edges 20 - 24 : 0
Enter the weight of edges 20 - 25 : 0
Enter the weight of edges 20 - 26 : 7
Enter the weight of edges 20 - 27 : 0
Enter the weight of edges 20 - 28 : 0
Enter the weight of edges 20 - 29 : 0
Enter the weight of edges 20 - 30 : 0
Enter the weight of edges 21 - 22 : 1
Enter the weight of edges 21 - 23 : 0
Enter the weight of edges 21 - 24 : 0
Enter the weight of edges 21 - 25 : 0
Enter the weight of edges 21 - 26 : 0
Enter the weight of edges 21 - 27 : 3
Enter the weight of edges 21 - 28 : 0
Enter the weight of edges 21 - 29 : 0
Enter the weight of edges 21 - 30 : 0
Enter the weight of edges 22 - 23 : 1
Enter the weight of edges 22 - 24 : 0
Enter the weight of edges 22 - 25 : 0
Enter the weight of edges 22 - 26 : 0
Enter the weight of edges 22 - 27 : 0
Enter the weight of edges 22 - 28 : 8
Enter the weight of edges 22 - 29 : 0
Enter the weight of edges 22 - 30 : 0
Enter the weight of edges 23 - 24 : 8
Enter the weight of edges 23 - 25 : 0
Enter the weight of edges 23 - 26 : 0
Enter the weight of edges 23 - 27 : 0
Enter the weight of edges 23 - 28 : 0
Enter the weight of edges 23 - 29 : 1
Enter the weight of edges 23 - 30 : 0
Enter the weight of edges 24 - 25 : 0
Enter the weight of edges 24 - 26 : 0
Enter the weight of edges 24 - 27 : 0
Enter the weight of edges 24 - 28 : 0
Enter the weight of edges 24 - 29 : 0
Enter the weight of edges 24 - 30 : 7
Enter the weight of edges 25 - 26 : 4
Enter the weight of edges 25 - 27 : 0
Enter the weight of edges 25 - 28 : 0
Enter the weight of edges 25 - 29 : 0
Enter the weight of edges 25 - 30 : 0
Enter the weight of edges 26 - 27 : 2
Enter the weight of edges 26 - 28 : 0
Enter the weight of edges 26 - 29 : 0
Enter the weight of edges 26 - 30 : 0
Enter the weight of edges 27 - 28 : 3
Enter the weight of edges 27 - 29 : 0
Enter the weight of edges 27 - 30 : 0
Enter the weight of edges 28 - 29 : 1
Enter the weight of edges 28 - 30 : 0
Enter the weight of edges 29 - 30 : 6
The minimum way to the tops: 0; 3; 9; 10; 14; 17; 6; 5; 6; 10; 12; 16; 9; 8; 11; 15; 13; 15; 12; 10; 13; 14; 15; 20; 19; 17; 16; 17; 16; 22;
The minimum way: 1-2-8-14-20-21-22-23-29-30-

```

Висновок: Я набула практичних вмінь та навичок з використання алгоритму Дейкстри.