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EXPERIENCE

NVIDIA, System Software Engineering Intern

Jan 2017 - Apr 2017

Santa Clara, CA

- Implemented Voice Automation tool to test hotword recognition on SHIELD TV with manually selectable voice files from computer file system and SQLite3 database
- · Implemented new features, bug fixes, and database transfer tools for the SHIELD Cloud OTA update system.
- Built new system testing framework with Docker and integrated with Jenkins + profiled OTA release service with performance test.
- · Used: Python, Java, JavaScript, HTML, SQL, JUnit, IntelliJ, JHipster, VisualVM, Apache JMeter, Git, JIRA

PlacelQ, Data Science Intern

May 2016 - Aug 2016

New York, NY

- Implemented MapReduce Connected Components in logarithmic rounds for big data enhanced the execution time
 12x faster for a month worth of data
- Raw data analysis for assessing quality (including sinks and ephemerals), cleansing, and structuring for downstream processing (including Big Data Pipelines) using **Map Reduce**
- Data analysis / evaluation for the accurate predictions of audience and behaviour and presented in charts, histograms, and maps based on the results
- Used: Scala, Spark, Scalding, Pig, Hadoop, Azkaban, Databricks, Jupyter Notebook, R, Python, Java, Git, JIRA

Intel Security (McAfee), Software Developer Intern

Sept 2015 - Dec 2015

Waterloo, ON

- · Multithreaded / multiprocess development of Modularization projects and unit tests with Google test
- Implemented new features for Chromium module in C++ that communicates with Chromium applications and presented the examples of usage with sample Chromium applications using JavaScript, HTML, CSS, AngularJS
- · Created functional test and multi-process performance test scripts, analyzing the result data with R
- Refactored / Restructured code to make it testable with Google test and increased code coverages to 90+%
- · Used: C++11, Python, Visual Studio, SVN, Code Collaborator, Coverity, Rally, Windows API, TDD, Scrum

SAP, Software Application Developer Intern

Jan 2015 - Apr 2015

Waterloo, ON

- Implemented Java chat application and iPhone to Arduino communicable iOS application using IoT protocol (MQTT)
- Built IoT (CoAP) home automation server using SAPUI5 JavaScript, SQL Anywhere SQL, Arduino C, and Java
- · Advanced CoAP library (SAPCoAP) feature implementation using C++
- · Used: Objective-C, Xcode, Eclipse, P4V, libmosquitto, Eclipse Paho Java MQTT, MQTTKit, CoAP Californium

PROJECT

Sound Forwarder Sept 2016 - Dec 2016

- Application that provides a service that forwards the audio from a computer to a phone that it is paired with and is based on client-server model
- · Built web server of the project including setting up the Heroku server, implementing APIs, authentication, testing UI
- · sound-forwarder.herokuapp.com

FFmpeg Open Source Contribution

Nov 2016

- Optimal Huffman encoding for (M)JPEG
- https://github.com/FFmpeg/FFmpeg/commit/884506dfe2e29a5b2bd2905ca4f17e277e32acb1

EDUCATION

Candidate for Bachelor of Software Engineering, University of Waterloo (Class of 2018)

Sept 2013 - Present

• Involved in Velocity, entrepreneurship program with University of Waterloo (Sept 2014 - Dec 2014)