insert into champion (ID\_GENRE,ID\_RESSOURCE,NOM\_CHAMPION,ANNEE,IMAGE) values ();

insert into espece (NOM\_ESPECE,DESCRIPTION\_ESPECE) values ();

insert into emplacement (NOM\_EMPLACEMENT) values ();

insert into competence (ID\_CHAMPION,ID\_EMPLACEMENT ,NOM\_COMPETENCE ,DESCRIPTION\_COMPETENCE) values ();

insert into genre (GENRE) values ();

insert into ressource (NOM\_RESSOURCE,DESCRIPTION\_RESSOURCE) values ();

insert into line (NOM\_LINE) values ();

insert into skin (ID\_CHAMPION,NOM\_SKIN,SPLASH) values ();

insert into lane (NOM\_LANE,DESCRIPTION\_LANE) values ();

insert into type\_de\_portee (TYPE\_DE\_PORTEE) values ();

insert into region (NOM\_REGION,DESCRIPTION\_REGION) values ();

insert into citation (ID\_CHAMPION,CITATION) values ();

insert into role (NOM\_ROLE,DESCRIPTION\_ROLE) values ();







