Image Handler in Java

- If you don't have Eclipse IDE on your computer please go to:
 <u>https://www.eclipse.org/downloads/</u>, download installation file and follow the installations guide.
- To use the project file go to:
 https://github.com/sofiemjohansson/JavaProject and download it.
- Start the Eclipse IDE program on your computer.
- On the left side you find projects and open the program called "LHF"
- To run the program you have to make a left button click on your mouse choosing "Run as" -> Java application.
- When the project is running you get a frame that shows you an image of "Lulea Hockey" logo.
- The object appears with three buttons with choices that you can make and a reset button
 - → Sharpen
 - → Darkener
 - → Blur
 - → Reset
- The Sharpen button will make the image sharper than the original image
- The Darkener button will make the image darker than the original image
- The Blur button will make the image loose it sharpness
- The Reset button will reset the image changes to the original image
- When you are done, just click on the X to the right in the window.

That's all with this Image handler