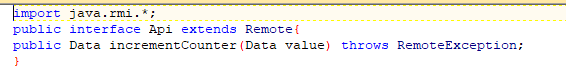
**LAB:NO:05**

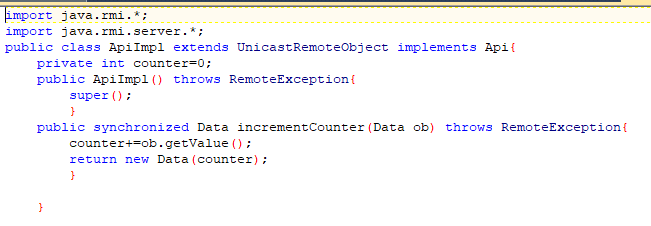
**OBJECT:** **TO BECOME FAMILIAR WITH RMI OBJECT SERIALIZATION.**

**CLASS TASK:** **create a program in which server sharing an object via RMI and a client calling the shared instance.**

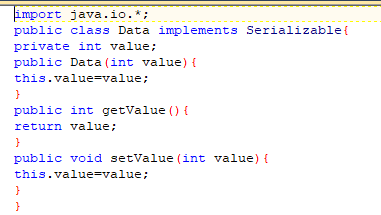
**Program: Interface.java:**

****

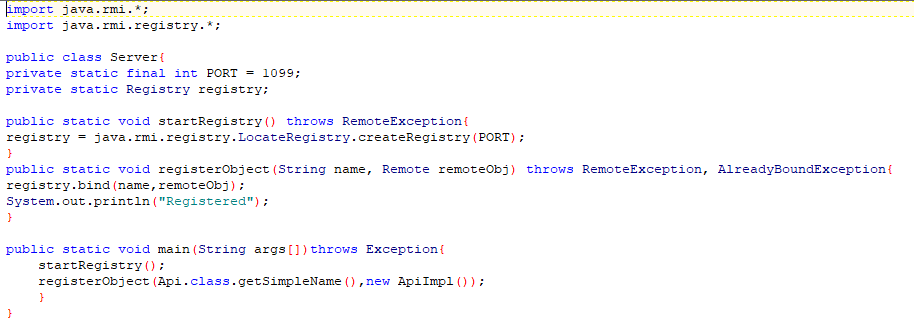
**RemoteObjectClass.java:**

****

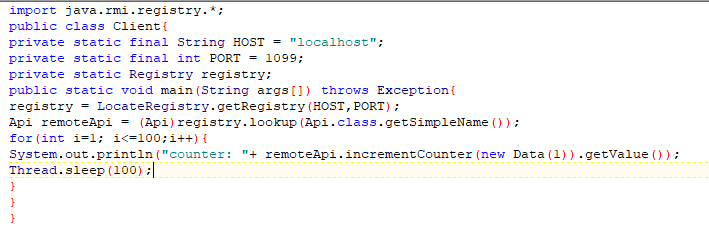
**Serializable class:**

****

**Server.java:**

****

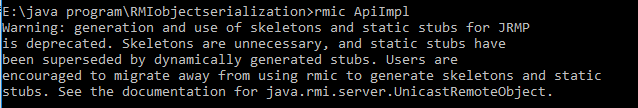
**Client.java:**

****

**Output:**

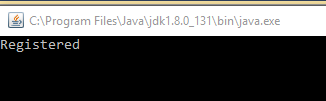
**First compile all classes:**

**Create stub and skeleton of RemoteObjectClass.**

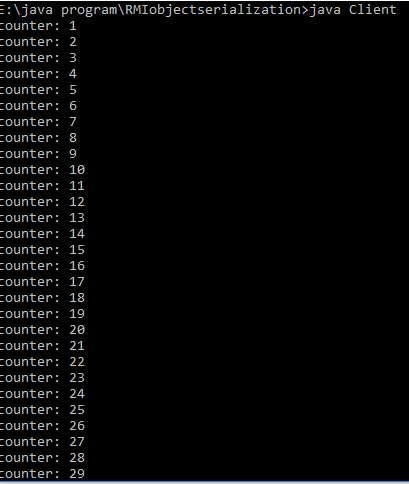
****

**Start server and Register Server RemoteObject**

****

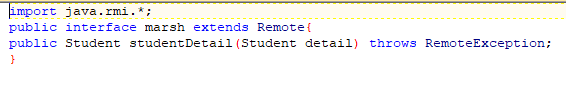
****

**And then run client class**

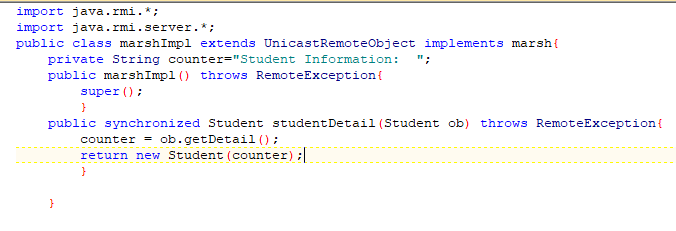
****

**TASK: Develop any simple application to demonstrate object passing in RMI. (Expl: Make a class of your own and use its objects as arguments and return types for RMI).**

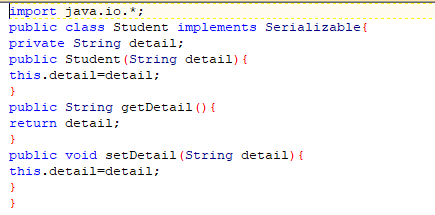
**Program: Interface.java:**

****

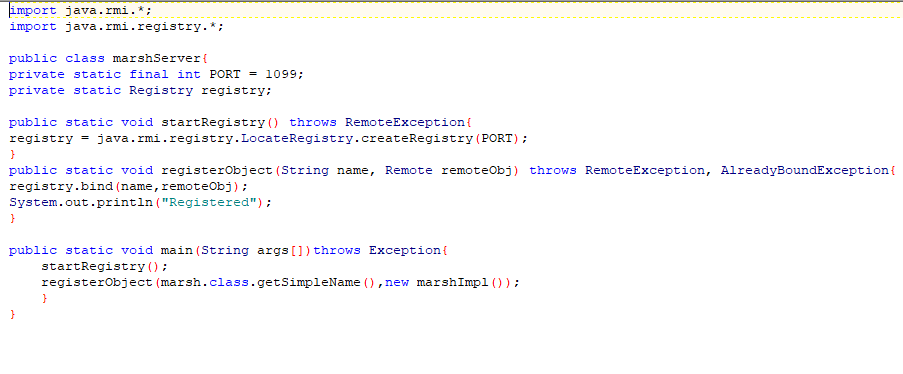
**RemoteObjectClass.java:**

****

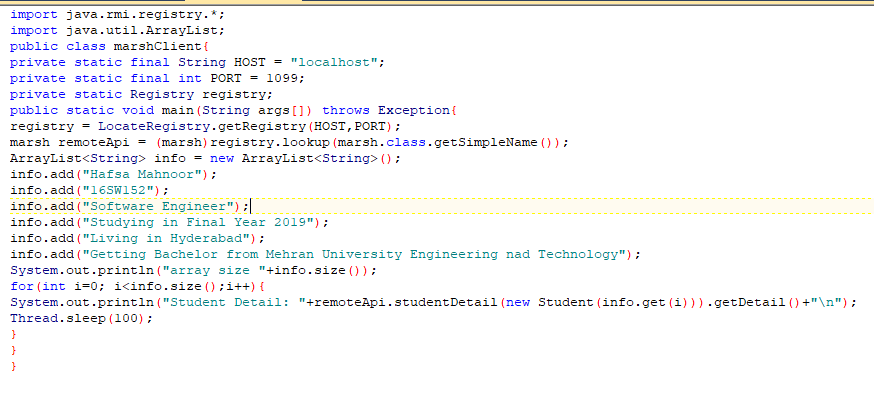
**Serializable class:**

****

**Server.java:**

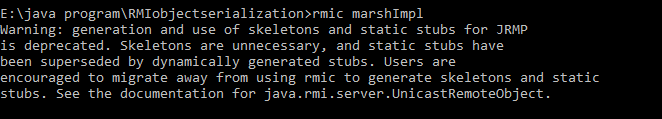
****

**Client.java:**

****

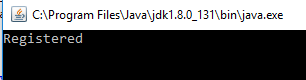
**First compile all classes:**

**Create stub and skeleton of RemoteObjectClass**

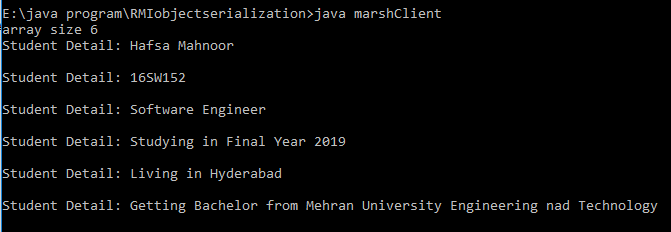
****

**Start server and Register Server RemoteObject**

****

****

**And then run client class**

****