## **Mad Hill Racing game template**



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### 1.Introduce the game

The most addictive physics based car racing & bike racing game is coming!

Control your car or bike to climb hills with most realistic control to face the challenges of unique uphill & downhill environments. Gain bonuses from tricks and collect coins to upgrade your car and reach even higher distances.

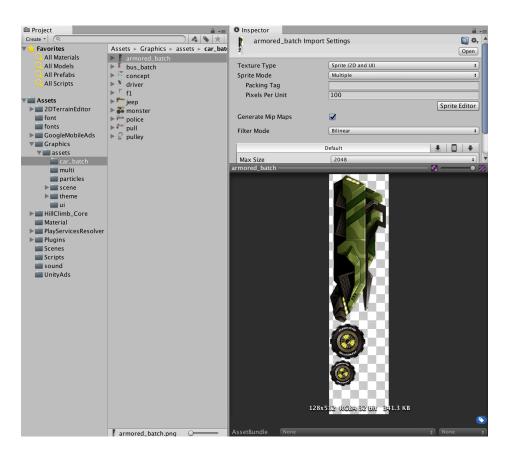
#### Features:

- Lots of different vehicles with unique upgrades (many different vehicles: monster truck, tank, jeep, etc.)
- Upgrade ENGINE, TIRE, SUSPENSION, ROTATION, GAS POWER, 4WD, etc
- Numerous scenes with levels to reach in each.

Come to join this this mad uphill climb racing game now!

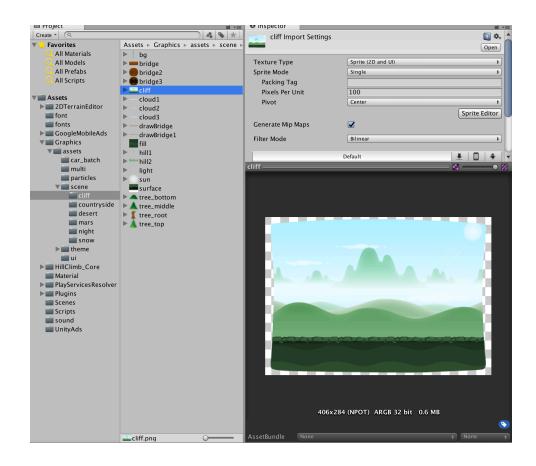
## 2. Reskin the game

\*Reskin the car open project, then find folder Asset/Graphics/assets/car\_batch. Please reskin body, tire to change them to your vehices

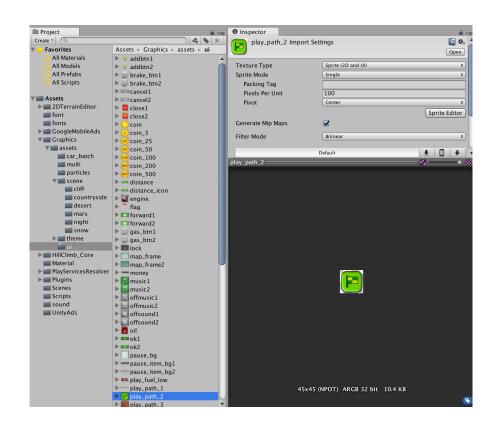


#### \* Background resource

open project, then find folder Asset/Graphics/scene. we put 6 maps resource there. They are .png files

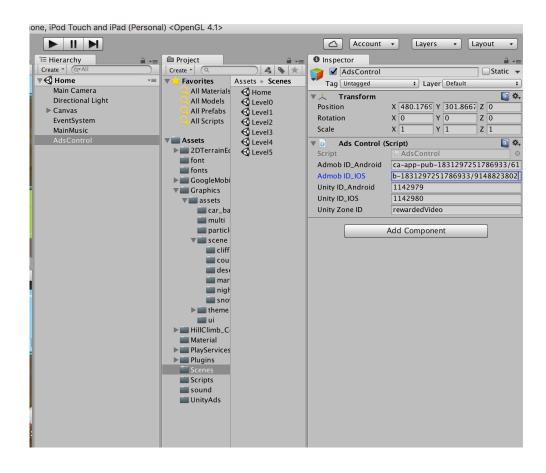


## \* UI resource open project, then find folder Asset/Graphics/ui



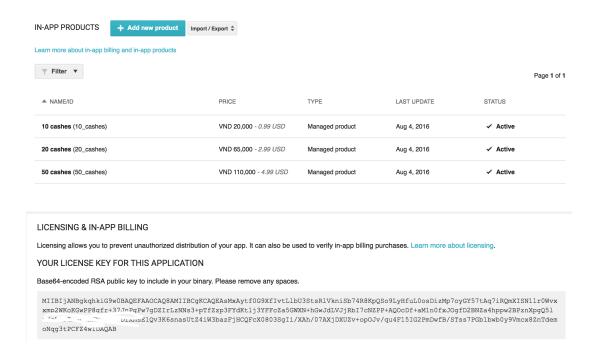
## 3.Set up Ads plugin

Open Home scene file, find Ads game object, then look at inspector. Replace your keys contain: Admob Android ID, Admob IOS ID, Unity Ads Android ID, Unity Ads IOS ID

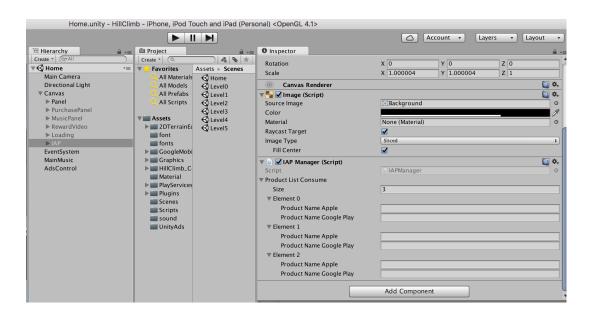


## 4.Set up In App Purchase

#### Open google play deveoper console Get product IAP id and RSA public key



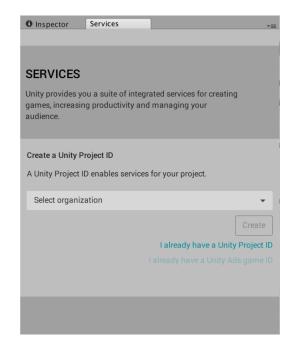
# Open Home scene, find IAP game object and put product id in your project

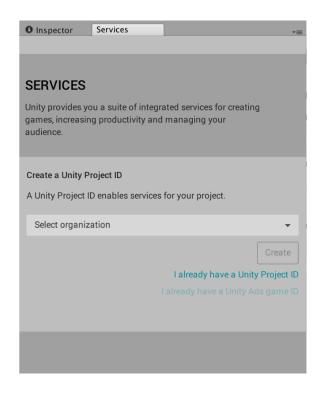


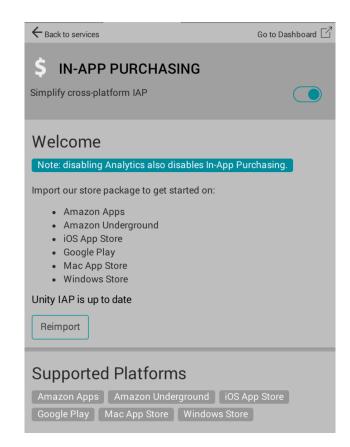
#### Open Window->Services



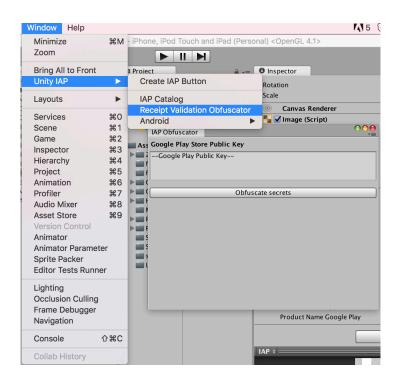
#### Login in with Unity accoun and link to your project







Before public on Android please put RSA public key on Receipt Validation Obfuscator



you can read more detail here: https://docs.unity3d.com/Manual/UnityIAPSettingUp.html