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animeschedule.net

in

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github.com/apiks

# **TECHNOLOGIES**

Golang

MongoDB

Java

Cloud

Redis

SCSS

gRPC



## **LANGUAGES**

English

Fluent

Bulgarian

Fluent

German

Lower-intermediate

# **INTERESTS**

**Books** 

Dogs

Tabletop games

# Alexander Vichev

Software Developer

## PROFESSIONAL EXPERIENCE

### Intern

# Vereign AG

08/2019 - 11/2019

Startup developing a digital privacy product that is meant for both consumer and company entities

#### Task

- Overhauled the project's backend Error Handling in line with project necessities and Golang semantics
- Added dynamic avatar generation using a 3rd Party API in React.js

# **Community Manager**

Northflank Ltd.

02/2012 - 06/2015

Startup specializing in development of high-end websites and other software and hardware products

- Ensure that website quality is consistent and provides a good user experience
- Ensure social media activity and interaction
- Maintain team cohesion between and in the different divisions

# **PERSONAL PROJECTS**

### AnimeSchedule.net (06/2019 - Present)

- Backend powered by GoLang, gRPC microservices and dual cache/databases Redis & MongoDB
- Frontend presented by HTML, JS/jQuery, CSS/SCSS and 3rd party services
- Retrieving, processing and structuring data from multiple sources in a user-friendly manner
- Receiving active community contributions from Patreon & Google Adsense
- Serving more than 25,000+ users monthly
- Github repo code and Documentation can be showcased during meeting due to my copyright

## Discord BOT ZeroTsu (04/2018 - Present)

- Backend written in GoLang with features relating to statistics, regex, Discord-specific functionalities and other
- Serving over 800 servers with a total of more than 200,000 users

## **EDUCATION**

# **Software Engineering BA**University of Plovdiv "Paisii Hilendarski"

09/2017 - Present