

Note and Formula of DDA4210

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1 Lec1: introduction

There are no formulas in Lecture 1. Good luck with the rest!

2 Lec2: Advanced Ensemble Learning

2.1 Gradient Boosting:

Boosting is an ensemble technique that combines multiple weak learners to create a strong learner. The main idea is to train models sequentially, with each model focusing on the errors made by the previous ones. (用人话说，就是一波接一波地训练模型，每一波都专注于纠正前一波的错误，从而逐步提升整体的预测能力。)

- **Final Model:**

$$H_T(\mathbf{x}) = \sum_{t=1}^T \alpha_t h_t(\mathbf{x})$$

- The weighted sum of all weak learners(加权和).
- $H_T(\mathbf{x})$ is the final model after T rounds.
- $h_t(\mathbf{x})$ is the t -th weak learner.
- α_t is the weight of the t -th weak learner.

- **Loss Function:**

$$\mathcal{L}(H) := \frac{1}{n} \sum_{i=1}^n \ell(H(\mathbf{x}_i), y_i)$$

- **Each Step:** We want to add a function h to minimize the loss as fast as possible. Using first-order Taylor expansion(一阶泰勒展开):

$$\mathcal{L}(H + \alpha h) \approx \mathcal{L}(H) + \alpha \langle \nabla \mathcal{L}(H), h \rangle$$

- **Find h :** Minimize $\langle \nabla \mathcal{L}(H), h \rangle$, i.e.:

$$h = \arg \min_{h \in \mathbb{H}} \sum_{i=1}^n \frac{\partial \mathcal{L}}{\partial [H(\mathbf{x}_i)]} h(\mathbf{x}_i)$$

- * Here $\frac{\partial \mathcal{L}}{\partial [H(\mathbf{x}_i)]}$ is the gradient of the loss function w.r.t. the current model's output on the i -th sample.

* We train h to fit these **negative gradients**(负梯度).

- **GBR with squared error loss:** For regression tasks with squared error loss:

$$\ell(H(\mathbf{x}_i), y_i) = \sum_{i=1}^n (y_i - H(\mathbf{x}_i))^2$$

- Solve $h_{t+1} = \arg \min_{h \in \mathbb{H}} \sum_{i=1}^n q_i h(\mathbf{x}_i)$, where $q_i = \frac{\partial \mathcal{L}}{\partial [H(\mathbf{x}_i)]}$
- Let $\sum_{i=1}^n h^2(\mathbf{x}_i) = \text{constant}$ (we can always normalize the predictions(对结果归一化处理)) and replace q_i with $-2r_i$. We have

$$\begin{aligned} h_{t+1} &= \arg \min_{h \in \mathbb{H}} \sum_{i=1}^n q_i h(\mathbf{x}_i) \\ &= \arg \min_{h \in \mathbb{H}} -2 \sum_{i=1}^n r_i h(\mathbf{x}_i) \\ &= \arg \min_{h \in \mathbb{H}} \sum_{i=1}^n (r_i^2 - 2r_i h(\mathbf{x}_i) + (h(\mathbf{x}_i))^2) \\ &= \arg \min_{h \in \mathbb{H}} \sum_{i=1}^n (h(\mathbf{x}_i) - r_i)^2 \end{aligned} \tag{1}$$

- We train h_{t+1} to predict r_i , which are from the old model H_t .
- The gradient is:

$$\frac{\partial \mathcal{L}}{\partial [H(\mathbf{x}_i)]} = -2(y_i - H(\mathbf{x}_i))$$

- So we fit h to the residuals:

$$r_i = y_i - H(\mathbf{x}_i)$$

- Update the model:

$$H_t(\mathbf{x}) = H_{t-1}(\mathbf{x}) + \alpha_t h_t(\mathbf{x})$$

- **GBR with Absolute loss (更鲁棒):** For regression tasks with absolute loss:

- Square loss is easy to deal with mathematically but not robust to outliers.
- Absolute loss (more robust to outliers):

$$\ell(y, \hat{y}) = |y - \hat{y}|$$

- The gradient is $q_i = \frac{\partial \mathcal{L}}{\partial H(\mathbf{x}_i)} = -\text{sign}(y_i - H(\mathbf{x}_i))$.
- Then fit h on $-q_i$, $i = 1, 2, \dots, n$. (no longer the residuals, different from using the squared loss)

- **GBR with Huber loss(更更鲁棒):**

- Huber loss (more robust to outliers):

$$\ell(y, \hat{y}) = \begin{cases} \frac{1}{2}(y - \hat{y})^2 & |y - \hat{y}| \leq \delta \\ \delta(|y - \hat{y}| - \delta/2) & |y - \hat{y}| > \delta \end{cases}$$

- The gradient is:

$$\frac{\partial \mathcal{L}}{\partial H(\mathbf{x}_i)} = \begin{cases} -(y_i - H(\mathbf{x}_i)) & |y_i - H(\mathbf{x}_i)| \leq \delta \\ -\delta \operatorname{sign}(y_i - H(\mathbf{x}_i)) & |y_i - H(\mathbf{x}_i)| > \delta \end{cases}$$

- **GBM for classification:**

- Predict probability of K classes:

$$p_k(\mathbf{x}) = \frac{\exp(h^{(k)}(\mathbf{x}))}{\sum_{c=1}^K \exp(h^{(c)}(\mathbf{x}))} \triangleq \hat{y}^{(k)}, \quad k = 1, 2, \dots, K$$

- Loss: $\mathcal{L}(H) = \sum_{i=1}^n \ell(\mathbf{y}_i, \hat{\mathbf{y}}_i)$ (e.g. cross-entropy or KL divergence)
- Initialize $H^{(1)}, H^{(2)}, \dots, H^{(K)}$, iterate until converge or reach max T :

1. Calculate negative gradients for every class:

$$-g_k(\mathbf{x}_i) = -\frac{\partial \mathcal{L}}{\partial [H^{(k)}(\mathbf{x}_i)]}, \quad i = 1, \dots, n, \quad k = 1, \dots, K$$

2. Fit $h^{(k)}$ to $-g_k(\mathbf{x}_i)$ (负梯度), $k = 1, 2, \dots, K$.
3. Update: $H^{(k)} \leftarrow H^{(k)} + \alpha h^{(k)}$, $k = 1, 2, \dots, K$.

2.2 AdaBoost

A special case of gradient boosting with exponential loss.

- Exponential loss (learns α adaptively):

$$\mathcal{L}(H) = \sum_{i=1}^n e^{-y_i H(\mathbf{x}_i)}$$

- Gradient: $q_i = \frac{\partial \mathcal{L}}{\partial H(\mathbf{x}_i)} = -y_i e^{-y_i H(\mathbf{x}_i)}$
- Let $w_i = \frac{1}{Z} e^{-y_i H(\mathbf{x}_i)}$, where $Z = \sum_{i=1}^n e^{-y_i H(\mathbf{x}_i)}$ (constant w.r.t h), so $\sum_{i=1}^n w_i = 1$.
 w_i is the relative contribution of (\mathbf{x}_i, y_i) to the overall loss.
- Binary classification: $y \in \{-1, +1\}$, $h(\mathbf{x}) \in \{-1, +1\}$.
- Derivation:

$$\begin{aligned} h &= \arg \min_{h \in \mathbb{H}} \sum_{i=1}^n q_i h(\mathbf{x}_i) \\ &= \arg \min_{h \in \mathbb{H}} - \sum_{i=1}^n w_i y_i h(\mathbf{x}_i) \\ &= \arg \min_{h \in \mathbb{H}} \sum_{i: h(\mathbf{x}_i) \neq y_i} w_i - \sum_{i: h(\mathbf{x}_i) = y_i} w_i \\ &= \arg \min_{h \in \mathbb{H}} \sum_{i: h(\mathbf{x}_i) \neq y_i} w_i \end{aligned}$$

* Last equality holds because $\sum_{i=1}^n w_i = 1$.

- Result:

$$h = \arg \min_{h \in \mathbb{H}} \sum_{i: h(\mathbf{x}_i) \neq y_i} w_i$$

$$\epsilon := \sum_{i: h(\mathbf{x}_i) \neq y_i} w_i$$

is the weighted classification error(加权错误率).

Note: misclassified points by H get larger weights(分类错误的点会得到更大的权重).

- Given h , find α via:

$$\alpha = \arg \min_{\alpha} \mathcal{L}(H + \alpha h) = \arg \min_{\alpha} \sum_{i=1}^n e^{-y_i(H(\mathbf{x}_i) + \alpha h(\mathbf{x}_i))}$$

- Differentiate w.r.t α and set to zero:

$$\sum_{i=1}^n y_i h(\mathbf{x}_i) e^{-(y_i H(\mathbf{x}_i) + \alpha y_i h(\mathbf{x}_i))} = 0$$

It follows that:

$$\sum_{i: h(\mathbf{x}_i) y_i = 1} e^{-(y_i H(\mathbf{x}_i) + \alpha y_i h(\mathbf{x}_i))} - \sum_{i: h(\mathbf{x}_i) y_i = -1} e^{-(y_i H(\mathbf{x}_i) + \alpha y_i h(\mathbf{x}_i))} = 0$$

$$\sum_{i: h(\mathbf{x}_i) y_i = 1} w_i e^{-\alpha} - \sum_{i: h(\mathbf{x}_i) y_i = -1} w_i e^{\alpha} = 0$$

We have $(1 - \epsilon)e^{-\alpha} - \epsilon e^{\alpha} = 0$, $e^{2\alpha} = \frac{1-\epsilon}{\epsilon}$, and get:

$$\alpha = \frac{1}{2} \ln \frac{1 - \epsilon}{\epsilon}$$

2.3 Mixture of Experts(MoE)

A machine learning technique where multiple expert learners (e.g. neural networks) are used to divide a problem space into homogeneous regions (distinct subtasks). (用人话 (AI) 说就是，把一个复杂的问题拆分成多个子任务，每个子任务由一个专家模型来处理，从而提升整体的学习效果。)
(骗你的人话也没看懂。。)

2.3.1 The First Attempt

- Error function:

$$E = \left\| y - \sum_{j=1}^k g_j O_j \right\|^2$$

- y : target vector; O_j : output of expert j ; g_j : proportional contribution of expert j .
- *This error function does not ensure localisation of experts.(人话：专家没有明确的分工).

2.3.2 The Second Attempt

- Error function:

$$E = \sum_{j=1}^k g_j \|y - O_j\|^2$$

- The system tends to devote a single expert to each training case.
- *This may not work well in practice.(人话：实际效果可能不佳)

2.3.3 The Third Attempt [Jacobs et al. 1991]

- Error function (mixture of Gaussians):

$$E_{ME} = -\log \sum_{j=1}^k g_j \exp \left(-\frac{1}{2} (y - O_j)^T \Sigma^{-1} (y - O_j) \right)$$

- Assume $\Sigma = I$ (Σ : Covariance matrix, 协方差矩阵), derivative w.r.t the i -th expert:

$$\frac{\partial E_{ME}}{\partial O_i} = - \left[\frac{g_i \exp \left(-\frac{1}{2} (y - O_i)^T (y - O_i) \right)}{\sum_j g_j \exp \left(-\frac{1}{2} (y - O_j)^T (y - O_j) \right)} \right] (y - O_i)$$

- Compare with derivative of second attempt:

$$\frac{\partial E}{\partial O_i} = -2g_i(y - O_i)$$

- The former considers how well expert i performs relative to others, adapting the best-fitting expert faster.

E.g., $g_1 = 0.8$, $g_2 = 0.2$, then $\frac{0.8 \times 0.9}{0.8 \times 0.9 + 0.2 \times 0.1} \approx 0.97 > 0.8$.

(人话：表现好的专家会得到更快的提升)

(这 nm 都是什么玩意?)

2.4 Stacking(堆叠法)

Multiple base learners' outputs $(\hat{y}_1, \hat{y}_2, \dots, \hat{y}_N)$ are combined by a meta-learner (stacker) to produce the final prediction \hat{Y} . (用人话说就是，把多个模型的预测结果再拿去训练一个新的模型，从而提升整体的预测效果。)

- Multi-level stacking: stacking can be repeated.
- Popular stackers: linear models (fast), gradient boosting (accurate).
- Base models should be diverse, expert at different data parts.
- Trade-off: accurate but slow to predict.

(为什么一讲能有这么多神秘小知识点和神秘公式?)

3 Lec3: Advanced Applications

3.1 Recommendation Systems

3.1.1 Collaborative Filtering(协同过滤)

Core idea: Use behavioral data from many users (e.g., ratings, clicks) to predict what the current user might like. (人话: 大数据推荐你喜欢的东西)

- **User-Item Interaction:**

- Explicit Feedback(显式反馈): ratings, purchases.
- Implicit Feedback(隐式反馈): clicks, browsing time.

- **User-Item Rating Matrix:** Rows = users, columns = items, values = ratings. Typically large and sparse.

- **Distance/Similarity Measurement(相似度度量):**

- Euclidean distance: $\text{sim}(user_i, user_j) = \frac{1}{1 + \|\mathbf{x}_i - \mathbf{x}_j\|_2}$
- Cosine similarity: $\text{sim}(user_i, user_j) = \frac{\mathbf{x}_i \cdot \mathbf{x}_j}{\|\mathbf{x}_i\| \|\mathbf{x}_j\|}$
- Pearson correlation: $\rho_{X,Y} = \frac{\text{cov}(X,Y)}{\sigma_X \sigma_Y}$

- **Nearest-Neighbor Collaborative Filtering(最近邻协同过滤):**

Predict utility of item i based on similar users who rated that item.

- \mathcal{N} : neighborhood set (most similar users to u who rated item i)(人话: 给你推荐东西的那些“邻居”用户)
- $w_{uv} \in [0, 1]$: similarity weight between users u and v (人话: 你和邻居用户的相似度)
- Prediction:

$$\hat{x}_{ui} = \bar{x}_u + \sum_{v \in \mathcal{N}} \left((x_{vi} - \bar{x}_v) \times \frac{w_{uv}}{\sum_{v' \in \mathcal{N}} w_{uv'}} \right)$$

- $\bar{x}_u = \frac{1}{|I_u|} \sum_{i \in I_u} x_{ui}$ (average rating of user u , where I_u is the set of items rated by u)
- $\bar{x}_v = \frac{1}{|I_v|} \sum_{i \in I_v} x_{vi}$ (average rating of user v , where I_v is the set of items rated by v)

- **Matrix Factorization Collaborative Filtering(矩阵分解协同过滤):**

- Notations:

- * $R = [r_{ui}] \in \mathbb{R}^{m \times n}$: incomplete user-item rating matrix
- * Ω : set of observed entries (known ratings)
- * $P = [p_1, \dots, p_u, \dots, p_m] \in \mathbb{R}^{f \times m}$, $Q = [q_1, \dots, q_i, \dots, q_n] \in \mathbb{R}^{f \times n}$

- Basic SVD ($R \approx P^T Q$):

$$\min_{P, Q} \sum_{(u,i) \in \Omega} \{ (r_{ui} - p_u^T q_i)^2 + \lambda (\|p_u\|^2 + \|q_i\|^2) \}$$

- SVD with bias ($b_{ui} = \mu + b_u + b_i$):

$$\min_{P, Q, B} \sum_{(u,i) \in \Omega} \{ (r_{ui} - \mu - b_u - b_i - p_u^T q_i)^2 + \lambda (\|p_u\|^2 + \|q_i\|^2 + b_u^2 + b_i^2) \}$$

- μ : global mean; b_u : user bias; b_i : item bias;
- $\lambda(\cdot)$: regularization term (prevents overfitting).
- Optimization: GD/SGD or Alternating Least Squares(交替最小二乘法).

- **Pros & Cons of Collaborative Filtering:**

- Pros: No domain knowledge needed; captures diverse user preferences(人话: 不需要领域知识, 能捕捉多样的用户偏好).
- Cons: Cold-start problem (new users/items); data sparsity(人话: 新来的用户和物品数据较少, 导致推荐效果差).

3.1.2 Content-Based Methods

- **Content analysis:** item \rightarrow feature vector v (e.g. TF-IDF, image features).
- **Profile learning:** user \rightarrow feature vector z (e.g. age, sex, education).
- **Filtering module:** train classification/regression model to predict user's utility for an item.
- **Recommendation for user:**

- n : # of items;
- $z_u \in \mathbb{R}^d$:
- user u 's feature vector;
- $h: \mathbb{R}^d \rightarrow \mathbb{R}^n$ (e.g. neural network);
- h_i : i -th output of h .
- ℓ : loss function (e.g. squared loss).

$$\min_h \sum_{(u,i) \in \Omega} \ell(r_{ui}, h_i(z_u))$$

- **Recommendation for item:**

- m : # of users;
- $v_i \in \mathbb{R}^{d'}$: item
- i 's feature vector;
- $g: \mathbb{R}^{d'} \rightarrow \mathbb{R}^m$ (e.g. neural network);
- g_u : u -th output of g .
- ℓ : loss function (e.g. squared loss).

$$\min_g \sum_{(u,i) \in \Omega} \ell(r_{ui}, g_u(v_i))$$

- **Pros & Cons of Content-Based Methods:**

- Pros: User-independent; explainable; handles new items/users well.
- Cons: Needs domain knowledge; narrow recommendations (similar items).

3.1.3 Hybrid Methods(看起来是不重要的知识点)

Most modern systems are hybrid recommenders.

- Combine separate recommenders (CF + CB): ensemble techniques (linear weighting, stacking, etc.)
- Add content-based aspects to CF: e.g. matrix factorization with side information.

3.1.4 Evaluation Metrics for RS

3.1.4.1 Prediction Metrics(评分预测指标)

- **Mean Absolute Error (MAE):**

$$\text{MAE} = \frac{1}{|\mathcal{T}|} \sum_{(u,i) \in \mathcal{T}} |r_{ui} - \hat{r}_{ui}|$$

- **Root Mean Squared Error (RMSE):**

$$\text{RMSE} = \sqrt{\frac{1}{|\mathcal{T}|} \sum_{(u,i) \in \mathcal{T}} (r_{ui} - \hat{r}_{ui})^2}$$

Here \mathcal{T} denotes the set of user-item pairs used for evaluation (e.g., the test set).(人话: 测试集中所有用户和物品的组合)

3.1.4.2 Ranking-based Metrics(基于排序的指标)

- **Precision@K:** fraction of top- K recommended items that are relevant(人话: 前 K 个推荐中有多少是相关的).

$$\text{Prec}(R)_k = \frac{|\{r \in R : r \leq k\}|}{k}$$

- **Recall@K:** fraction of relevant items covered in top- K (人话: 前 K 个推荐覆盖了多少相关的物品).

$$\text{Recall}(R)_k = \frac{|\{r \in R : r \leq k\}|}{|R|}$$

– (Precision = TP/(TP+FP); Recall = TP/(TP+FN)).

– r = rank position of a recommended item;

– k = cut-off (top- k);

– R = set of relevant items for the user.

- **Average Precision (AP@N):** average of precision values at ranks of relevant items.(前 N 个推荐中相关物品的精确率)

$$\text{AP@N} = \frac{1}{m} \sum_{k=1}^N P(k) \cdot \text{rel}(k)$$

where $P(k)$ is precision@ k , m number of relevant items, and $\text{rel}(k)$ is indicator if item at rank k is relevant.

- **Mean Average Precision (MAP):** mean of AP over Q users:

$$\text{MAP} = \frac{1}{Q} \sum_{q=1}^Q \text{AP}(q)$$

- **Normalized Discounted Cumulative Gain (NDCG):** evaluates ranked relevance with position discounting.

$$\text{NDCG}_p = \frac{\text{DCG}_p}{\text{IDCG}_p}, \quad \text{DCG}_p = \sum_{i=1}^p \frac{2^{\text{rel}_i} - 1}{\log_2(i + 1)}$$

where rel_i is relevance of item at rank i , and IDCG_p is the ideal DCG (sorted by relevance).

Range: $[0, 1]$. (NDCG 越接近 1 越好)

- **Example:** 5 recommended items with relevances $[3, 2, 1, 0, 2]$ (in rank order).

$$\text{DCG}_5 = \frac{2^3 - 1}{\log_2(1 + 1)} + \frac{2^2 - 1}{\log_2(2 + 1)} + \frac{2^1 - 1}{\log_2(3 + 1)} + \frac{2^0 - 1}{\log_2(4 + 1)} + \frac{2^2 - 1}{\log_2(5 + 1)} \approx 10.5538,$$

$$\text{IDCG}_5 = \text{DCG}_5(\text{sorted rel} = [3, 2, 2, 1, 0]) \approx 10.8235,$$

$$\text{NDCG}_5 = \frac{\text{DCG}_5}{\text{IDCG}_5} \approx 0.975.$$

(这一坨又是什么玩意?)

3.2 Learning to Rank(L2R) (排序学习)

Learning to Rank (L2R) trains models to order items by relevance, optimizing ranking-specific objectives such as pairwise or listwise losses. (你说得对, 但是这里好像也没有什么公式啊 (雾))

- L2R is a supervised learning problem for ranking.
- Training data consists of:
 - A set of queries $Q = \{q_1, \dots, q_m\}$
 - A set of documents D
 - For each query i , relevant documents $D_i = \{d_{i,1}, \dots, d_{i,n_i}\} \subseteq D$
 - Relevance scores $\mathbf{y}_i = (y_{i,1}, \dots, y_{i,n_i})$ for each $d_{i,j}$
- Goal: Given a new query q , output a sorted list of relevant documents.
- **Point-wise Modeling:** Predicts each (query, document) pair independently.

Pro: Simple, can use regression/classification.

Con: Ignores relative order between documents.

(一句话: 点对点建模简单但忽略了文档间的相对顺序。)
- **Pair-wise Modeling:** Predicts preference between document pairs for a query.

Pro: Models relative order.

Con: Cannot distinguish excellent-bad from fair-bad pairs.

(一句话: 成对建模能捕捉相对顺序, 但无法区分优秀-差和一般-差的对比。)
- **List-wise Modeling:** Predicts for the whole ranked list of documents.

Pro: Considers position in ranking, aligns with ranking metrics.

Con: High training complexity.

(一句话: 列表建模考虑排名位置, 但训练复杂度高。)
- **Evaluation for L2R:** Use benchmark datasets and ranking metrics (e.g., MAP, NDCG).

- **Algorithms for L2R:**

- **Example: Ranking SVM (pairwise):**

- * **Goal:** Learn a scoring function $h(x) = w^\top x$ such that for any pair with labels $y_i > y_j$ we have $h(x_i) > h(x_j)$. (人话: 让相关性更高的文档得分更高)
 - * **Training pairs:** Construct pair set $\mathcal{P} = \{(i, j) : y_i > y_j\}$; $m = |\mathcal{P}|$ denotes number of pairs.
 - * **Optimization (primal):**

$$\begin{aligned} \min_{w, \xi_{ij} \geq 0} \quad & \frac{1}{2} \|w\|^2 + \frac{C}{m} \sum_{(i,j) \in \mathcal{P}} \xi_{ij} \\ \text{s.t.} \quad & w^\top x_i \geq w^\top x_j + 1 - \xi_{ij}, \quad \forall (i, j) \in \mathcal{P}. \end{aligned}$$

- * **Notes:** ξ_{ij} are hinge-loss slacks; C controls margin vs. training error. The objective is equivalent to minimizing the average pairwise hinge loss.
 - * **Prediction:** Score each document by $h(x) = w^\top x$ and sort descending to produce a ranking.
 - * **Remarks:** Works well for pairwise preferences; training can be expensive due to $O(n^2)$ pairs, so sampling or stochastic methods are often used. Kernel SVMs and regularization extend naturally.
 - * (人话总结: Ranking SVM 通过学习一个线性评分函数来排序文档, 优化目标是最大化正确排序对的间隔 + 最小化排序错误的惩罚。训练时需要处理大量文档对, 复杂度高。)

4 Lec4: