

Reflection on Lab 2 the Quiz

It was an enjoyable assignment, but it became a bit frustrating to work in an old-time scenario where I had to write directly to the DOM without the ability to break down the code into testable components. The end result needs much more refinement to become the masterpiece I had envisioned at the start.

If I were to begin anew, I believe I would have opted for a game engine class to better handle the various query types and validations. Taking a less code-intensive approach turned out to be a mistake.