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Software Engineering

Britt group

Regarding our project, our initial expectation was to be a system that could help students in their studies, but in this case our system functions would be very monotonous. So we decided to make a platform for information exchange.

This course tells me in detail what steps a software needs to design and follow the design to complete the desired design. For example, usecase, this thing is a part of your system, each part of the function is a usecase, we did not understand at first, so that we added a lot of usecase when we designed the report.

Our biggest challenge in the development process is the implementation of code errors and some features.

The most useful thing for us is the functional requirements specification, which allows us to better implement some of our functions on the system.

The knowledge of this course is very helpful to our team, it is difficult to say which is not practical.

The defined projects, because of the requirements of these projects we will know, we only need to complete it as required.

A lot of challenges, such as how to draw an interaction diagram, although it is not difficult, but I still spent some time to understand how to draw correctly.

The experience in the team will be that I understand that a team can do more than one can do, and the members of the team have more suggestions. Can play a bigger role.

For software development, I think it is helpful to have knowledge of programming languages, databases, development tools, etc.

In general, this course satisfies all the knowledge required for software development. It is a complex, wide-ranging discipline, and many disciplines can be combined to achieve software development. For me, this part of the knowledge just put together the various disciplines I have studied before and standardized it, which is very helpful to me.