

Workshop Specification and Testing, Week 3

The topic of today is propositional logic. You have seen this in Chapter 2 of “The Haskell Road”.

The language of propositional logic is given by the following grammar:

$$\varphi ::= p \mid (\neg\varphi) \mid (\varphi \wedge \varphi) \mid (\varphi \vee \varphi) \mid (\varphi \rightarrow \varphi) \mid (\varphi \leftrightarrow \varphi)$$

Here  $p$  ranges over a set of proposition letters  $P$ .

Draw parse trees for the following formulas (convention: we leave out the outermost parentheses):

- 1.  $\neg(\neg(\neg p))$
- 2.  $\neg(p \vee (\neg q))$
- 3.  $\neg((\neg p) \wedge (\neg q))$
- 4.  $(p \rightarrow q) \leftrightarrow ((\neg q) \rightarrow (\neg p))$

List the subformulas for all formulas in the first exercise.

Give a definition of the set of *subformulas* of a formula  $\varphi$ .

Give an *algorithm* for computing the number of subformulas of a formula  $\varphi$ .

Give truth tables for the formulas in the first exercise.

A **literal** is an atom  $p$  or the negation of an atom  $\neg p$ .

A **clause** is a disjunction of literals.

A formula  $C$  is in **conjunctive normal form (or: CNF)** if it is a conjunction of **clauses**.

Here is a grammar for literals, clauses, and formulas in CNF.

$$\begin{aligned} L &::= p \mid \neg p \\ D &::= L \mid L \vee D \\ C &::= D \mid D \wedge C \end{aligned}$$

Give CNF equivalents of the formulas in the first exercise.

Can you define **disjunctive normal form (or: DNF)** and give a grammar for it?

Which of the following formulas are tautologies. Which are contradictions? Which are satisfiable?

- 1.  $p \vee (\neg q)$ .
- 2.  $p \wedge (\neg p)$ .
- 3.  $p \vee (\neg p)$ .
- 4.  $p \rightarrow (p \vee q)$ .
- 5.  $(p \vee q) \rightarrow p$ .

Simplify the following Ruby statement by simplifying the condition:

```
if not (guess != secret1 && guess != secret2)
  print "You win."
else
  print "You lose."
end
```

Simplify the following Ruby statement:

```
if guess != secret1
```

```
    if guess != secret2 print "You lose." else print "You win."
else
    print "You win."
end
```

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Consider the following Ruby statement:

```
if guess1 == secret1
    print "one"
elsif guess2 == secret2
    print "two"
elsif guess3 == secret3
    print "three"
else
    print "four"
end
```

Suppose the statement is executed and “*three*” gets printed. What does this tell you about the state?

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Suppose the behaviour of  $\varphi$  is specified by means of a truth table. Here is an example:

$p$	$q$	$r$	$\varphi$
T	T	T	F
F	T	T	T
T	F	T	T
F	F	T	F
T	T	F	F
F	T	F	T
T	F	F	T
F	f	F	T

To give an equivalent for  $\varphi$  in DNF, all you have to do is list the disjunction of the rows in the truth table where the formula turns out true. Give an equivalent of  $\varphi$  in DNF.

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Consider the truth table of the previous example again. It is also easy to give an equivalent for  $\varphi$  in CNF on the basis of the truth table. How? (Hint: the negation of a row where the truth table gives false can be expressed as a disjunction. Take the conjunction of all these disjunctions.) Give an equivalent of  $\varphi$  in CNF.

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