Lecture 1 Informal Introduction to Haskell

Chapters 1 and 2 of <u>The Haskell Road</u>.

```
sentence = "Sentences can go " ++ onAndOn
onAndOn = "on and " ++ onAndOn
```

Try this out with

take 65 sentence

```
sentence = "Sentences can go " ++ onAndOn
onAndOn = "on and " ++ onAndOn
```

Try this out with

take 65 sentence

"Sentences can go on and on and on and on and on and on and on and"

Next consider:

```
sentences = "Sentences can go on":
map (++ " and on") sentences
```

Try this out with

take 10 sentences

Next consider:

```
sentences = "(Large) Sentences can go on":
map (++ " and on") sentences
```

Try this out with

take 10 sentences

["(Large) Sentences can go on","(Large) Sentences can go on and on","(Large) Sentences can go on and on and on and on","(Large) Sentences can go on and on a

```
*Lecture1> :t sentence
sentence :: [Char]
*Lecture1> :t sentences
sentences :: [[Char]]
```

Review question

Can you give your own definitions of map and take?

Review question

Can you give your own definitions of map and take?

```
*Lecture1> :t map
map :: (a -> b) -> [a] -> [b]
```

*Lecture1> :t take take :: Int -> [a] -> [a]

First Order logic formulas and functional programs

Example domain: the natural numbers

Example properties: being even, odd, prime, 3-fold, etc

```
threefold :: Integer -> Bool
threefold n = rem n 3 == 0
```

Why does threefold express a property of integer numbers? What is the most general specification of a property?

The lazy list of natural numbers that are threefolds:

```
threefolds = filter threefold [0..]
```

Review Question

Can you give your own definition of filter?

Review Question

Can you give your own definition of filter?

```
*Lecture1> :t filter
filter :: (a -> Bool) -> [a] -> [a]
```

How to express things with predicate logic

there is no largest natural number

there is a smallest natural number

Translations use any and all but they will run forever

```
nats = [0..] query1 = all (\ n \rightarrow any (\ m \rightarrow n < m) nats) nats query2 = any (\ n \rightarrow all (\ m \rightarrow n < m) nats) nats
```

Let's make it look more "natural"

```
forall = flip all
exist = flip any
query1' = forall nats (\ n -> exist nats (\ m -> n < m))
query2' = exist nats (\ n -> forall nats (\ m -> n <= m))
```

Let's make it look more "natural"

where

```
flip :: (a -> b -> c) -> b -> a -> c
```

Review question

Give your own definition of all.

Review question

Give your own definition of all.

```
myall :: (a \rightarrow Bool) \rightarrow [a] \rightarrow Bool
myall p [] = True
myall p (x:xs) = p x && myall p xs
```

One way to see that this is correct is by giving an inductive proof. (See Workshop 1 on Induction and Recursion.)

Another way to check the implementation is by means of a test.

Using Quickcheck

Let's try and test this with QuickCheck.
The method is to write a test property. The obvious property is:

```
\p xs -> all p xs == myall p xs
```

Will this work?

Quickcheck

Unfortunately, **not**. QuickCheck is designed to display counterexamples, but there is no general way to display functions. So?

```
*Lecture1> quickCheckResult (\ p xs -> all p xs == myall p xs)
<interactive>:4:1:
   No instance for (Show (a0 -> Bool))
    arising from a use of 'quickCheckResult'
   In the expression:
    quickCheckResult (\ p xs -> all p xs == myall p xs)
   In an equation for 'it':
     it = quickCheckResult (\ p xs -> all p xs == myall p xs)
```

Quickcheck

Here is a general conversion from lists to properties:

```
list2p :: Eq a => [a] -> a -> Bool
list2p = flip elem
```

Now we can define:

```
myallTest :: [Int] -> [Int] -> Bool
myallTest = \ ys xs -> let p = list2p ys in
all p xs == myall p xs
```

Specialising to [Int] is necessary, as QuickCheck can only test for specific types. Test it like this:

```
*Lecture1> quickCheck myallTest +++ OK, passed 100 tests.
```

general recursion pattern

Definition of myall:

- you have to specify a value for the base case,
- you have to give a definition for the recursive case (x:xs) using
 - the first element of the list x and
 - o a recursive call for the tail of the list xs.

Generalization with foldr makes this recursion recipe explicit.

```
foldr :: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b
foldr f z [] = z
foldr f z (x:xs) = f x (foldr f z xs)
```

Quickcheck

Using this we can give a home-made definition of all as follows:

```
myall' p = foldr (\ x \ b \rightarrow p \ x \ \&\& \ b) True
```

Again, test it with QuickCheck:

```
myallTest' :: [Int] -> [Int] -> Bool
myallTest' = \ ys xs -> let p = list2p ys in
all p xs == myall' p xs

*Lecture1> quickCheck myallTest'
+++ OK, passed 100 tests.
```

Playing with Primes

Definition of being a prime number with a formula of predicate logic:

$$P(n):\exists n \in N \land n>1 \land \forall d \in N(1 < d < n \rightarrow \neg D(d,n)).$$

In words:

n is prime :≡ n is a natural number and n>1 and for all natural numbers d with 1<d<n it holds that d does not divide n.

What do we need first to implement this?

Playing with Primes

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What do we need first to implement this? We need is the divide relation:

```
divide :: Integer -> Integer -> Bool divide n m = rem m n == 0
```

Playing with Primes

Next, we write the definition, using the Haskell implementations of &&, all and not.

```
isPrime :: Integer -> Bool isPrime n = n > 1 & all (\ d -> not (divide d n)) [2..n-1]
```

Of course, this is not efficient.

The point is that Haskell has all, not, any, &&, ||, etc, to express all the constructs of first order logic.

Take home (not graded) exercise:

Are you able to write the types of the predicate logic operators?

Improving the definition

Here is a slightly more efficient version of isPrime:

```
isPrime' :: Integer -> Bool
isPrime' n = all (\ x -> rem n x /= 0) xs
where xs = takeWhile (\ y -> y^2 <= n) [2..]
```

Why is this better?

Improving further

```
prime :: Integer -> Bool
prime n = n > 1 && all (\ x -> rem n x /= 0) xs
  where xs = takeWhile (\ y -> y^2 <= n) primes
primes :: [Integer]
primes = 2 : filter prime [3..]</pre>
```

Why is this even better?

Why do we need to give the starting value 2 explicitly?

Eratosthenes' Sieve

```
sieve :: [Integer] -> [Integer]
sieve (n:ns) = n : sieve (filter (\m -> rem m n /= 0) ns)
eprimes = sieve [2..]
```

Least natural number having a given property

Start the search with 0.

Note: if no number satisfies the property, the query will run forever.

```
least :: (Integer -> Bool) -> Integer
least p = head (filter p nats)
```

Least natural number having a given property

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Note: if no number satisfies the property, the query will run forever.

```
least :: (Integer -> Bool) -> Integer
least p = head (filter p nats)
```

Alternative

```
least1 p = lst p 0
where lst p n = if p n then n else lst p (n+1)
```

Prime Pairs

A prime pair is a pair (p,p+2) with the property that both p and p+2 are primes. The first prime pair is (3,5).

Implement a function for generating prime pairs, and use this to find the first 100 prime pairs.

Prime Pairs

A prime pair is a pair (p,p+2) with the property that both p and p+2 are primes. The first prime pair is (3,5).

Implement a function for generating prime pairs, and use this to find the first 100 prime pairs.

```
Lecture1> take 100 primePairs [(3,5),(5,7),(11,13),(17,19),(29,31),(41,43),(59,61),(71,73), (101,103),(107,109),(137,139),(149,151),(179,181),(191,193), (197,199),(227,229),(239,241),(269,271),(281,283),(311,313), (347,349),(419,421),(431,433),(461,463),(521,523),(569,571), (599,601),(617,619),(641,643),(659,661),(809,811),(821,823),
```

(3671,3673),(3767,3769),(3821,3823)]

(827,829),(857,859),(881,883),(1019,1021),(1031,1033),

(1049,1051),(1061,1063),(1091,1093),(1151,1153),(1229,1231), (1277,1279),(1289,1291),(1301,1303),(1319,1321),(1427,1429), (1451,1453),(1481,1483),(1487,1489),(1607,1609),(1619,1621), (1667,1669),(1697,1699),(1721,1723),(1787,1789),(1871,1873), (1877,1879),(1931,1933),(1949,1951),(1997,1999),(2027,2029), (2081,2083),(2087,2089),(2111,2113),(2129,2131),(2141,2143), (2237,2239),(2267,2269),(2309,2311),(2339,2341),(2381,2383), (2549,2551),(2591,2593),(2657,2659),(2687,2689),(2711,2713), (2729,2731),(2789,2791),(2801,2803),(2969,2971),(2999,3001), (3119,3121),(3167,3169),(3251,3253),(3257,3259),(3299,3301), (3329,3331),(3359,3361),(3371,3373),(3389,3391),(3461,3463), (3467,3469),(3527,3529),(3539,3541),(3557,3559),(3581,3583),

Review Question

Observe that it holds for all of these pairs (x,x+2) but for the first pair that x+1 (the number in between) is divisible by 3.

Why is this so?

Prime Triples

Assume a prime triple is a triple (n,m,k) such that n<m<k and n,m,k are all prime, and n and k differ by six. The first prime triple is (5,7,11).

Implement a function for generating prime triples. Use this to find the first 100 prime triples. How about (p, p+2, p+4)?

Next Prime

Implement a function nextPrime with the property that nextPrime n returns n when n is prime, and the next prime after n otherwise.

```
nextPrime :: Integer -> Integer
nextPrime n = if prime n then n else nextPrime (n+1)
```

More curio - Mersenne numbers

A *Mersenne number* is a natural number of the form 2^p-1 where p is a prime number. A Mersenne prime is a Mersenne number that is prime.

Write a function for generating Mersenne primes. How far do you get? Note: only 48 Mersenne primes are known. See here for details.

```
mersenne :: [Integer]
mersenne = [ p | p <- primes, prime (2^p - 1) ]
```

More curio - Pythagorean triples

A Pythagorean triple is a triple of natural numbers (x,y,z) with the property that $x^2+y^2=z^2$. The smallest example is (3,4,5). Implement a Haskell function that generates Pythagorean triples. Are there Pythagorean triples (x,y,z) with x=y? If your answer is "Yes", give the smallest one. If your answer is "No", explain why this is impossible.

```
pythTriples :: [(Integer,Integer,Integer)]
pythTriples = filter (\ (x,y,z) -> x^2 + y^2 == z^2)
[ (x,y,z) | z <- [1..], x <- [1..z], y <- [1..z], x < y ]
```

Lab Info and Assignment Deadline

Sunday, 10.09, 6pm

Create a separate directory in your repo containing your submission ready version

- A melange of various contributions from the team members
- Argue why a specific implementation has been chosen
- Each team member has a personal directory in the repository
 - Does not matter if you cannot solve all across all assignments
- Please write your time next to each solution