OpenQASM 3 (legible) grammar

```
<version> ::= OPENQASM <int>; | OPENQASM <int>.<int>;
            <stmt> ::= <pragma>
                    <annotation>* <unannotated-stmt>
          cpragma> ::= pragma ... | #pragma ...
      \langle annotation \rangle ::= 0 \langle id \rangle \dots
\mbox{\sc cunannotated-stmt>} ::= \mbox{\left cid> = <exp> ++ <exp> ++ ... ++ <exp>;}
                         <indexid> <assignop> <exp|measureexp>;
                         barrier <gateoperand...>?;
                         box <scope> | box[<exp>] <scope>
                         break;
                         cal { CALIBR_BLOCK? }
                         defcalgrammar <string>;
                         <scalartype|arraytype> <id>;
                         <scalartype|arraytype> <id> = <declexp>;
                         const <scalartype> <id> = <declexp>;
                         continue;
                         <defstmt>
                         <defcalstmt>
                         delay[<exp>] <gateoperand...>?;
                         end;
                         <exp>;
                         <externstmt>
                         for <scalartype> <id> in <setdecl> <stmt|scope>
                         <gatecall>
                         <gatedef>
                         if (<exp>) <stmt|scope>
                         if (<exp>) <stmt|scope> else <stmt|scope>
                         include <string>;
                         input <scalartype|arraytype> <id>;
                         output <scalartype|arraytype> <id>;
                         <measureexp>; | <measureexp> -> <indexid>;
                         creg <id>; | creg <id>[<exp>];
                         qreg <id>; | qreg <id>[<exp>];
                         <qubittype> <id>;
                         reset <gateoperand>;
                         return <exp|measureexp>?;
                         while (<exp>) <stmt|scope>
           <scope> ::= { <stmt>* }
     <gateoperand> ::= <indexid> | <hardwarequbit>
   <hardwarequbit> ::= $[0-9]+
       <qubittype> ::= qubit | qubit[<exp>]
```

```
::= <scalartype> <id> | <qubittype> <id> | <arrayreftype> <id>
                 | creg <id> | creg <id>[<exp>] | qreg <id> | qreg <id>[<exp>]
     <defstmt> ::= def <id>(<argdef...>?) <scope>
                 def <id>(<argdef...>?) -> <scalartype> <scope>
   <externarg> ::= <scalartype> | <arrayreftype> | creg | creg[<exp>]
  <externstmt> ::= extern <id>(<externarg...>?);
                 extern <id>(<externarg...>?) -> <scalartype>;
 <gatemodifier> ::= inv @ | pow(<exp>) @
                 | ctrl @ | ctrl(<exp>) @
                  negctrl @ | negctrl(<exp>) @
                ::= <gatemodifier>* <id> <gateoperand...>;
    <gatecall>
                    <gatemodifier>* <id>(<exp...>?) <gateoperand...>;
                  <gatemodifier>* gphase(<exp>) <gateoperand...>?;
                ::= gate <id> <id...> <scope>
      <gatedef>
                 gate <id>(<id...>?) <id...> <scope>
                ::= measure | reset | delay | <id>
         <opd> ::= <hardwaregubit> | <id>
  <defcalstmt> ::= defcal <tgt> <opd...> { CALIBR_BLOCK? }
                  defcal <tgt> <opd...> -> <scalartype> { CALIBR_BLOCK? }
                  defcal <tgt>(<exp|argdef...>?) <opd...> { CALIBR_BLOCK? }
                  defcal <tgt>(<exp|argdef...>?) <opd...> -> <scalartype>
                     { CALIBR_BLOCK? }
 <arrayliteral>
                ::= {<exp|arrayliteral>}
                 {<exp|arrayliteral>, <exp|arrayliteral>, ...}
  <measureexp>
                ::= measure <gateoperand>
     <declexp> ::= <arrayliteral|exp|measureexp>
     <setdecl> ::= { <exp...> }
                     [<exp>?:<exp>?] | [<exp>?:<exp>]
                     <id>
                ::= bit | bit[<exp>] | int | int[<exp>] | uint | uint[<exp>]
  <scalartype>
                     float | float[<exp>] | angle | angle[<exp>] | bool
                  duration | stretch | complex | complex[<scalartype>]
                ::= array[<scalartype>, <exp...>]
   <arraytype>
                ::= const <arrayrefspec> | mutable <arrayrefspec>
 <arrayreftype>
                ::= array[<scalartype>, <exp...>]
 <arrayrefspec>
                 array[<scalartype>, #dim = <exp>]
 <indexentity>
                ::= <exp> | <exp>?:<exp>?:<exp>?:<exp>?:<exp>?
<indexoperator>
                ::= [{ <exp...> }]
                 [<indexentity...>]
     <indexid> ::= <id> <indexoperator>*
         <exp> ::= (<exp>)
                    <exp> <indexoperator>
                     <exp> <b-op> <exp>
                     <u-op> <exp>
                    <scalartype>(<exp>) | <arraytype>(<exp>)
                   durationof(<scope>)
                    <id>(<exp...>?)
```

```
<id>| <int> | <nondecimalint> | <real> | <imag>
                        <bool> | <bitstring> | <time> | <hardwarequbit>
         <b-op> ::= || | && | | | ^ | & | == | != | > | < | >= | <=
                   | << | >> | + | - | * | / | % | **
                  ::= ~ | ! | -
         <u-op>
                 ::= = | += | -= | *= | /= | &= | |= | ~= | ^= | <<= | >>= | %= | **=
     <assignop>
           <uni>
                  ::= [\p{Lu}\p{Ll}\p{Lt}\p{Lm}\p{Nl}]
           id := ([-|\langle uni \rangle|[A-Za-z])([-|\langle uni \rangle|[A-Za-z]|[0-9])*
          <int> ::= ([0-9][_]?)*[0-9]
         <real> ::= <int>[eE][+-]?<int> | (<int>?.<int>?)([eE][+-]?<int>)?
         <imag> ::= (<int>|<real>)im
         <bool> ::= true|false
                  ::= "([01][_]?)*[01]"
    <br/>ditstring>
         <time> ::= (<int>|<real>)(dt|ns|us|\mus|ms|s)
       <string> ::= "[^"\r\t\n]*" | '[^'\r\t\n]*'
<nondecimalint>
                 ::= (0b|0B)([01][_]?)*[01]
                        00([0-7][_]?)*[0-7]
                        (0x|0X)([0-9a-fA-F][_]?)*[0-9a-fA-F]
      <comment>
                 ::= // ...
                   /* ... */
 <builtin-call> ::= arccos | arcsin | arctan | ceiling | cos | exp | floor | log
                   | mod | popcount | pow | rotl | rotr | sin | sqrt | tan
                   | sizeof | real | imag
     \langle constant \rangle ::= pi | \pi | tau | \tau | euler | \varepsilon
```