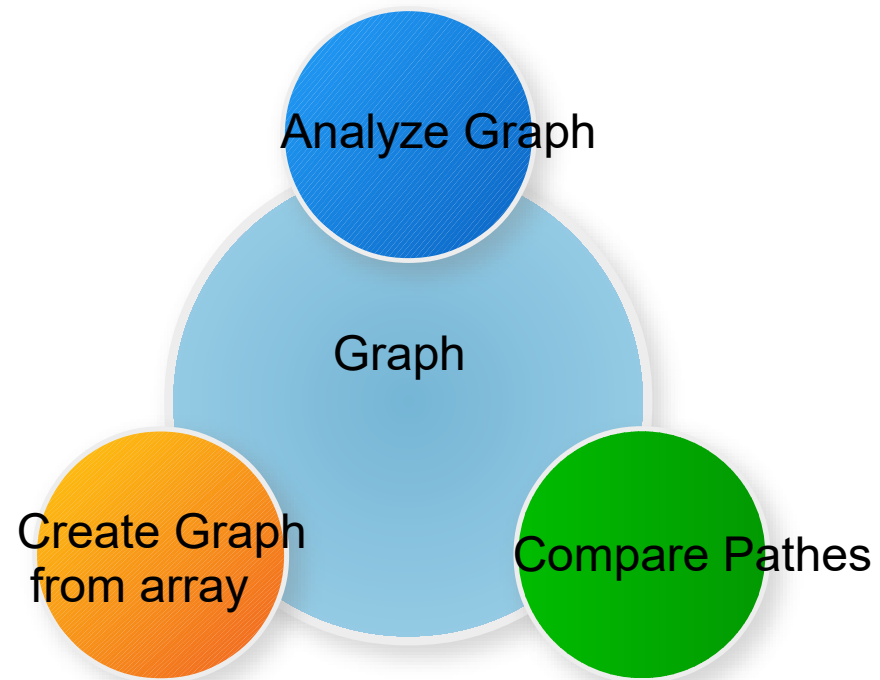


```
public int findMaxInPath(int[][] path);
```

# Graph implementations



# BulkGraph vs SimpleGraph

## Bulk Graph

Collects all Pathes  
and then  
looks for the most  
efficient Path

## Simple Graph

Compare Pathes  
while  
analyzing the Graph



# Test cases



Tests implemented via JUnit

And check next cases:



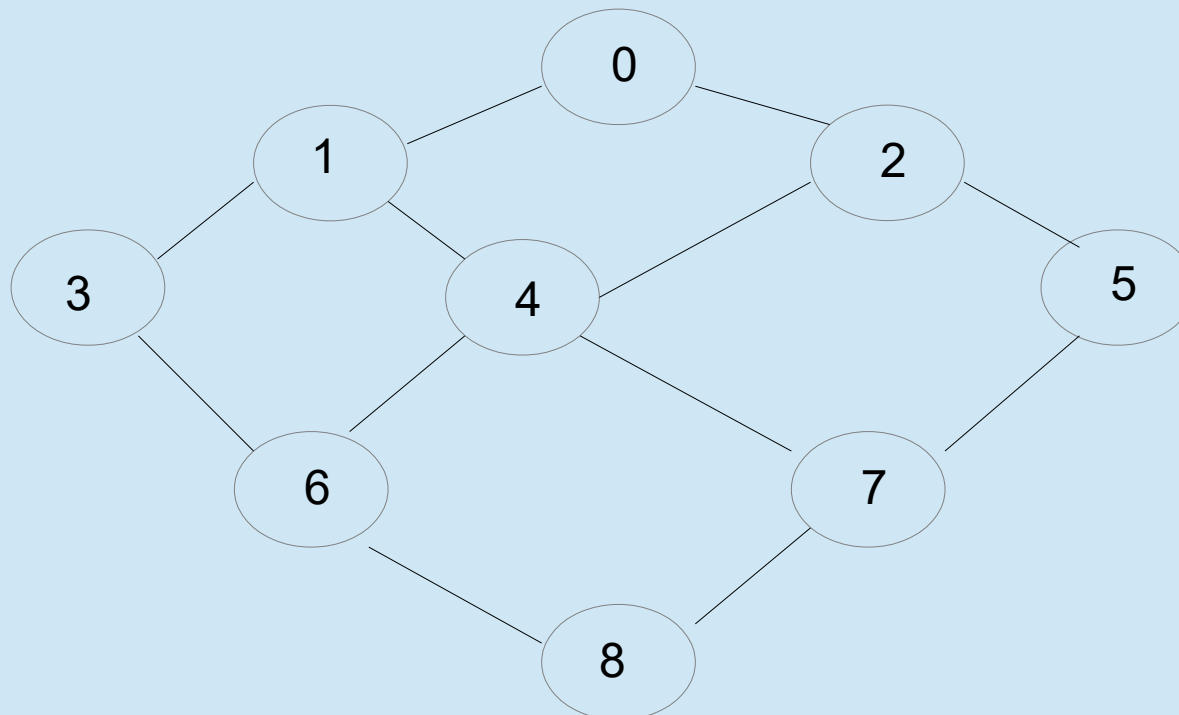
## Case 1:

Node id in Graph

0	2	5
1	4	7
3	6	8

Array:

1	2	3
1	2	3
1	2	3



Node IDs

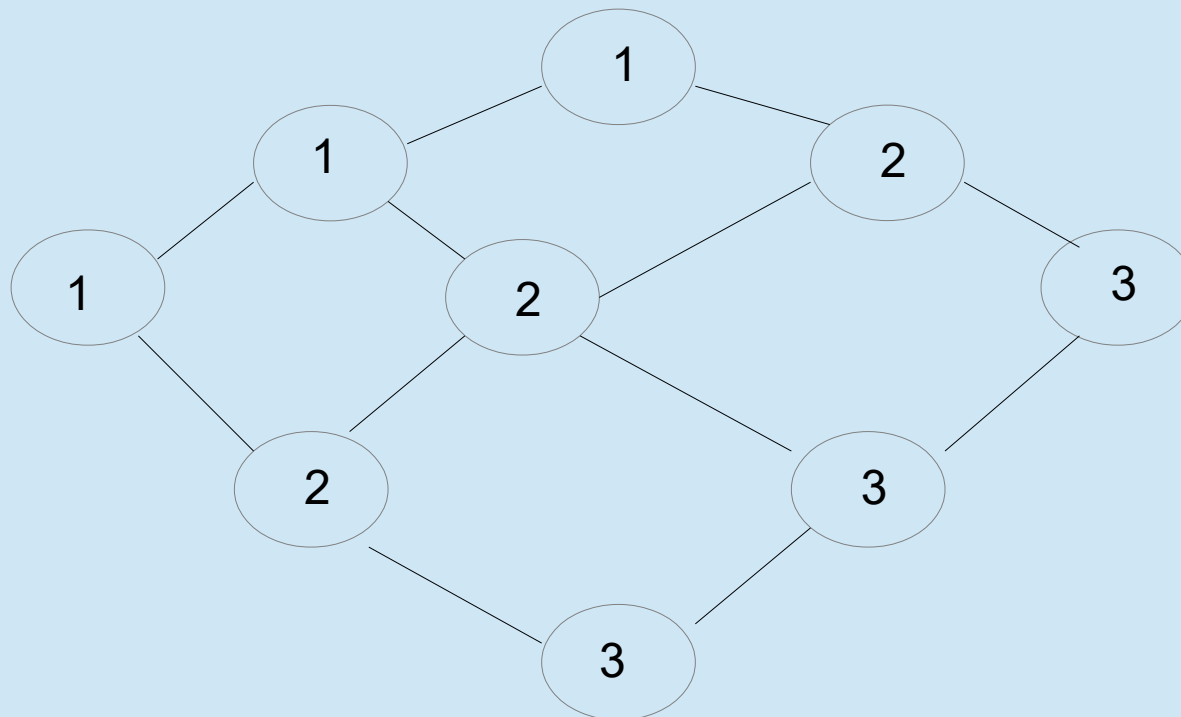
## Case 1:

Node id in Graph

0	2	5
1	4	7
3	6	8

Array:

1	2	3
1	2	3
1	2	3



Array Values



## Case 1. All available Pathes

1->2->3->3->3=12 is the best Path

1	1	1	2	3	8
1	1	2	2	3	9
1	1	2	2	3	9
1	1	2	3	3	10
1	2	2	3	3	11
1	2	3	3	3	12

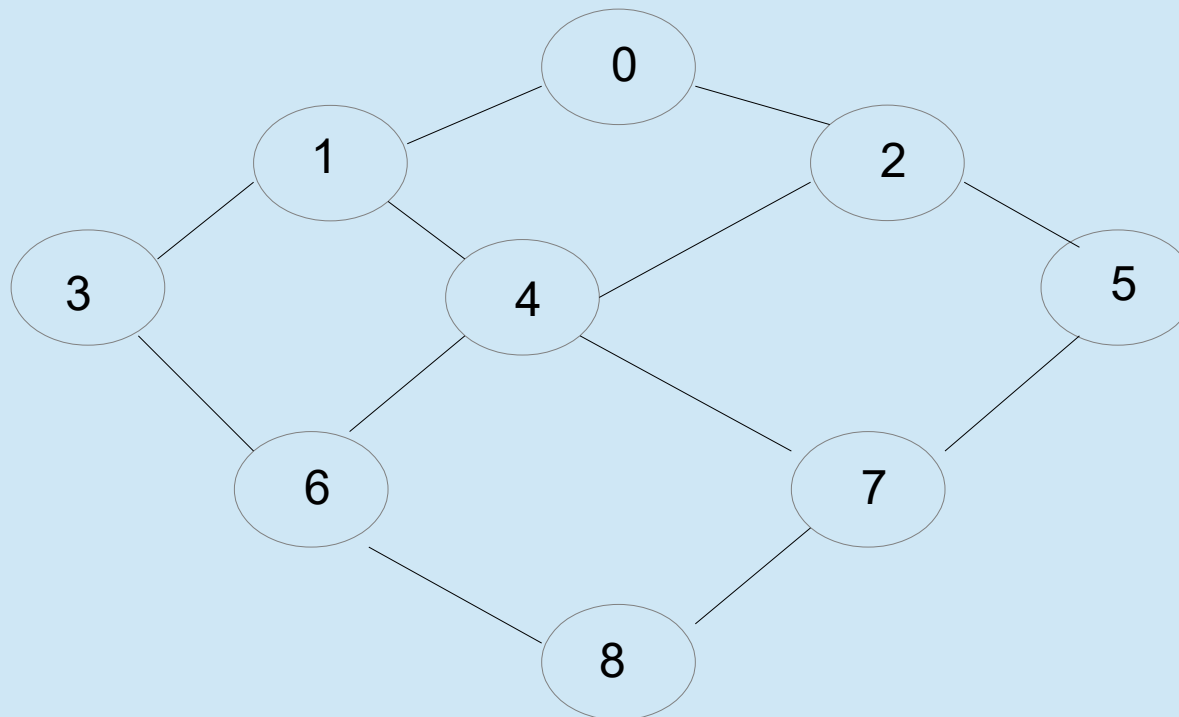
## Case 2:

Node id in Graph

0	2	5
1	4	7
3	6	8

Array:

5	1	2
7	3	4
6	2	8



Node IDs



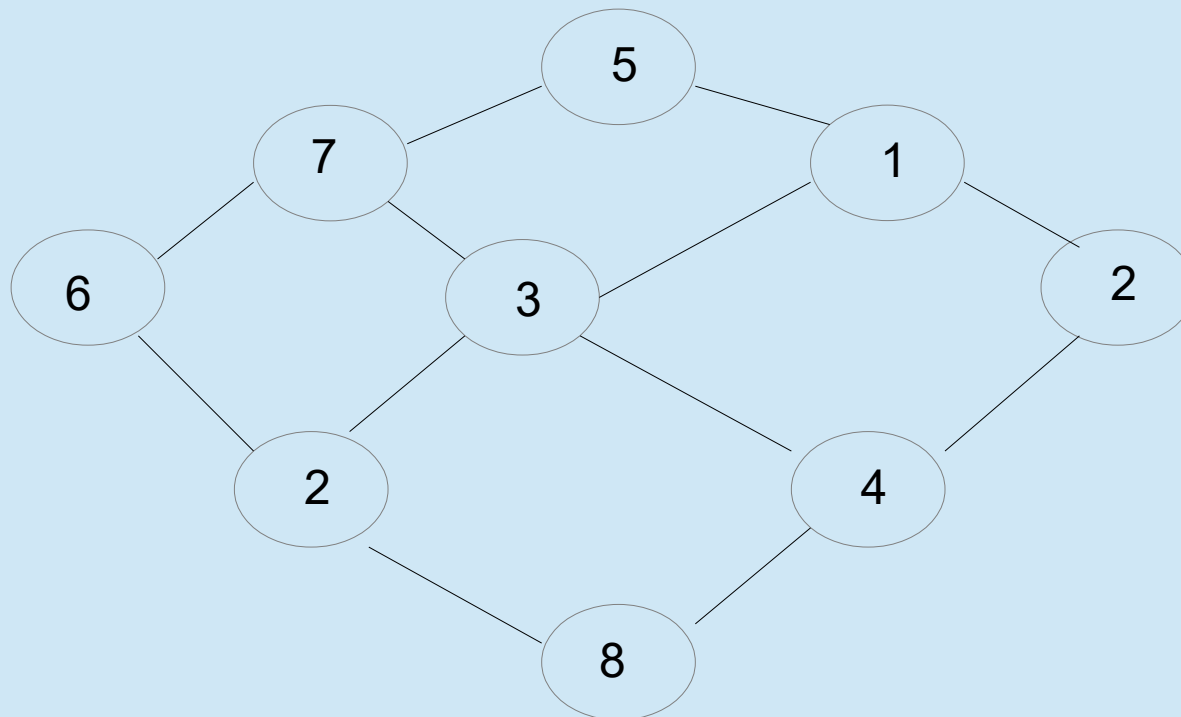
## Case 2:

Node id in Graph

0	2	5
1	4	7
3	6	8

Array:

5	1	2
7	3	4
6	2	8



Array Values



## Case 2. All available Pathes

5->7->6->2->8=28 is the best Path

5	7	6	2	8	28
5	7	3	2	8	25
5	7	3	4	8	27
5	1	3	2	8	19
5	1	3	4	8	21
5	1	2	4	8	20

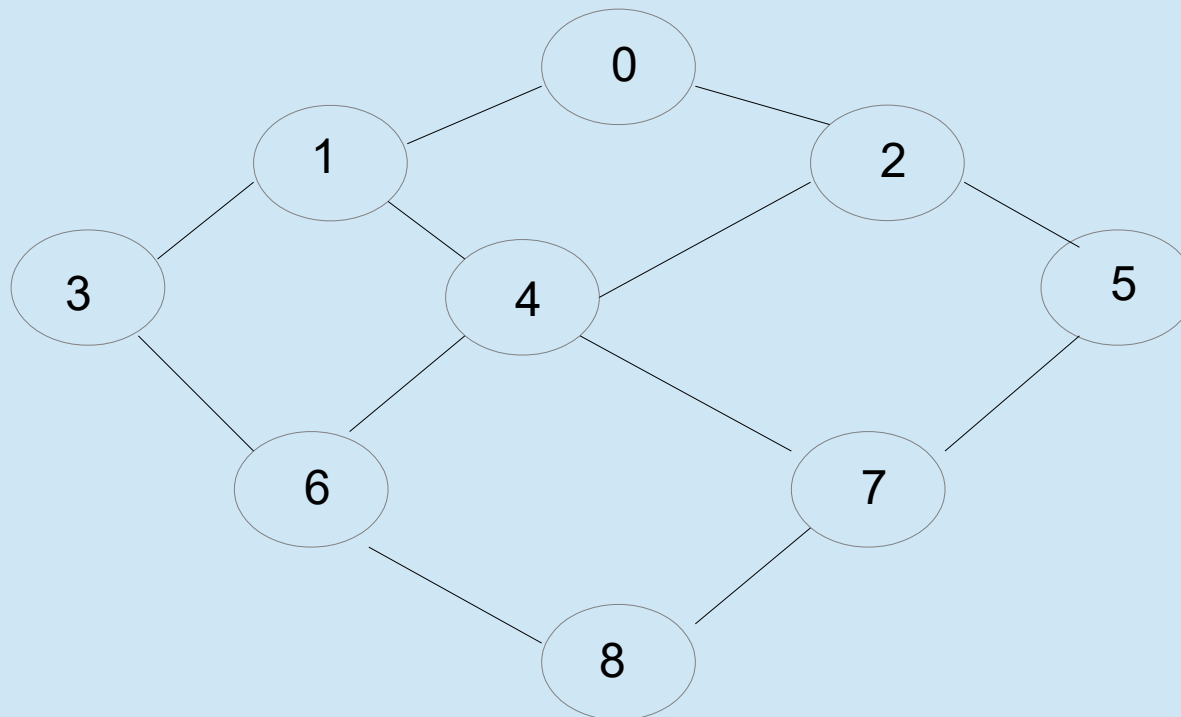
### Case 3:

Node id in Graph

0	2	5
1	4	7
3	6	8

Array:

1	2	3
3	4	5
6	7	8



Node IDs

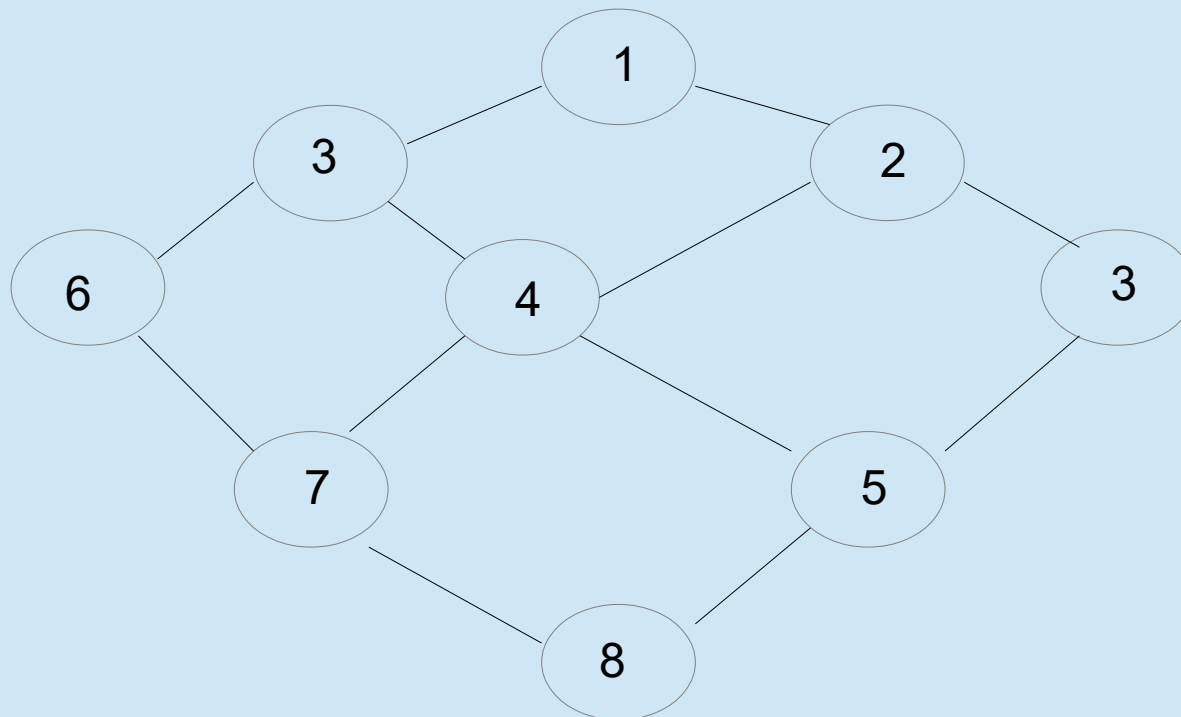
## Case 3:

Node id in Graph

0	2	5
1	4	7
3	6	8

Array:

1	2	3
3	4	5
6	7	8



Array Values



## Case 2. All available Pathes

1->3->6->7->8=25 is the best Path

1	3	6	7	8	25
1	3	4	7	8	23
1	3	4	5	8	21
1	2	4	7	8	22
1	2	4	5	8	20
1	2	3	5	8	19