# HAWKAR

Redefining gastronomical experiences

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### **PROBLEM**

Defining our problem statement





### **DEMO**

Demonstration of Hawkar app

### TARGET USERS

Introducing the users of our application





### **SE Practices**

Explaining the design strategies we employed



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### **TRACEABILITY**

Showing how everything links up









# the PROBLEM

more food, less information?



## **IMAGINE:**



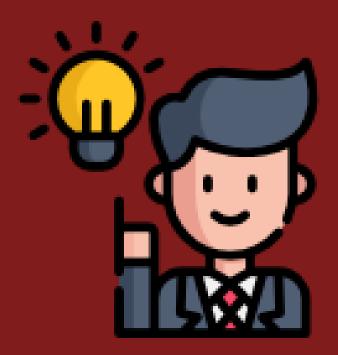
You are hungry.
But you have no idea
where to eat.
Or what to eat.

## **IMAGINE:**



You want to eat something affordable, and not too far away. But where?

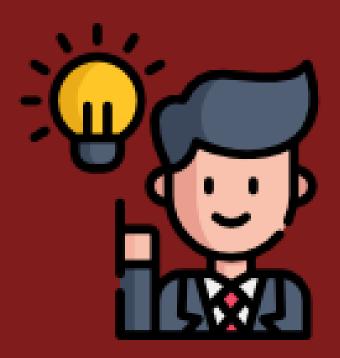
## THE PROBLEM:



That is the problem.

It takes an astronomical amount of time to find our favourite gastronomical delights.

## THE PROBLEM:



That's why we have created Hawkar.

To help consumers find their favourite food, and hawkers reach out to customers.



# target USERS

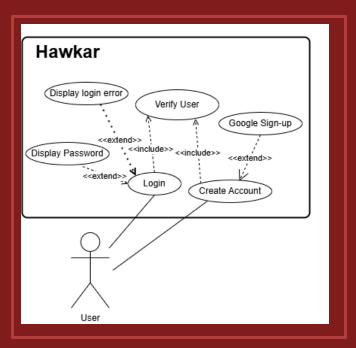
Consumers, Hawkers, Admins



## USER (base class)







create account

Through Google Sign-up or otherwise

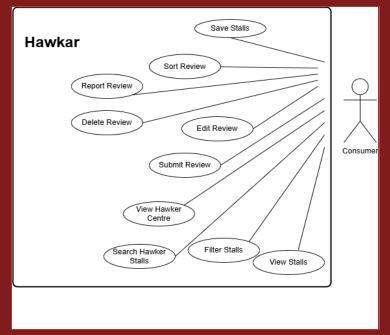
login

display password



## **CONSUMERS**







Hawker Centres, Stalls

save

**Stalls** 

filter

Stalls by Operating Hours/Price Range/ Location/Hygiene Ratings

add, edit, delete, report

**Stall Reviews** 

sort (WIP)

Reviews by Recency/Rating Values

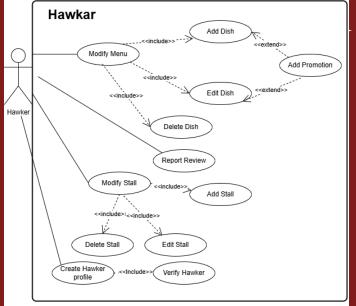




## **HAWKERS**







add, edit, delete Dishes, Stalls, Promotions

report

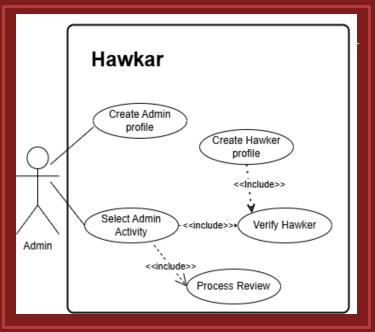
Reviews



## **ADMINS**







verify

Hawker Accounts

process

Reviews



03

**DEMO** 





# SE Practices



## SEPARATION OF CONCERNS

enhances ( enhances **MODULARITY MAINTAINABILITY** enhances 🛑 decreases **SCALABILITY** COUPLING

## LAYERED ARCHITECTURE





**Presentation** 

**Application** 

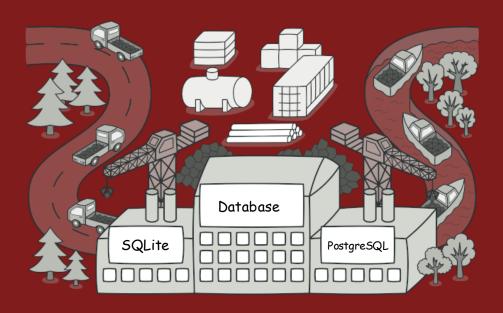
Object

Persistence

Image made by Stockio from www.flaticon.com

## **FACTORY PATTERN**





**SQLite** 

database

PostgreSQL

database

Image is taken from https://refactoring.guru/design-patterns/factory-method

## **SCRUM**



Monthly Planner						
MONTH:		YEAR:_		_		
Sun	Mon	Tue	Wed	Thu	Fri	Sat
				Ì		

Start

**Sprint Planning** 

**Every Monday** 

Standup

2 weeks

**Sprint Review** 



# Traceability

Lifeline of the login function





# LOGIN

### Functional requirements

- 1.5. Users must be able to sign in using the accounts they have created previously.
  - 1.5.1. Users must be able to input their email address and password to login to the application or log in via Google.
  - 1.5.2. The application system must mask the user password by replacing actual characters with dots, unless the Users choose to unmask it.
  - 1.5.3. If the email address and password entered by the Users do not match, the application system shall display "Invalid email or password" to the Users.
  - 1.5.4. If the email address and password entered by the Users match, the application shall log the User in and navigate the User to the dashboard of the application.
  - 1.5.5. System must also be able to verify the existence of an account given the input email.



# + LOGIN

### **Use Case Description**

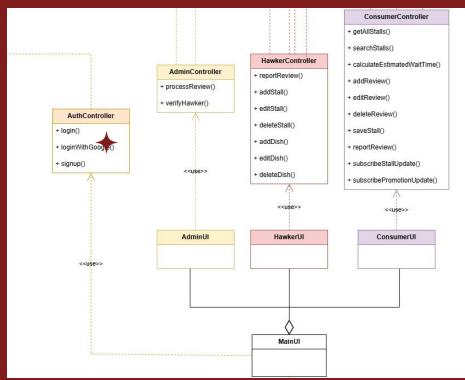
	Use Case ID:	HAWK-1.5			
Use Case Name: Login					
	Created by:	Cao Junming	Last Updated by:	Aliff	
	Date Created:	19-02-2025	Date Last Updated:	16-04-2025	

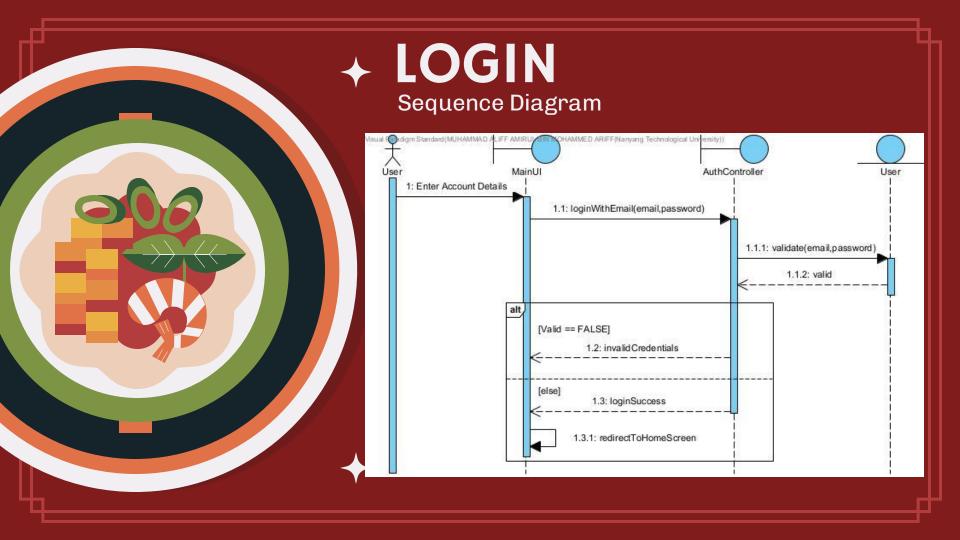
Actors:	Users	
Description:	Allows Users to log into their Hawkar account using their email and password or Google log in.	
Preconditions:	User must have an account with a profile assigned to it.	
Postconditions:	<ol> <li>User logs in successfully and is navigated to their respective dashboard.</li> </ol>	
Priority:	High	
Frequency of Use:	High.	
Flow of events:	The system prompts the user to log in by Email and Password, or Google. The User chooses to login with Email and Password. The User enters their email and password. Since the password is masked as dots, the User chooses to unmask it by clicking on the eye icon. The User clicks "Login".	
Alternative Flows:	User clicks "Sign in with Google".     User selects which Google account to use for the login.     User is logged in.	
Exceptions:	AF-2: Invalid login credentials (email or password).  1. System to notify user "Invalid email or password".	
Includes:	None.	
Special requirements:	None.	
Assumptions:	None.	
Notes and Issues	None	



# + LOGIN

Class Diagram





**Design Considerations** 

### **Functional**

Ensure singular login state throughout server

Isolate user privileges according to different roles

### Non-Functional

Decrease the need for repeated logins by users



Image made by Kemalmoe from www.flaticon.com

#### Testing Procedures – Equivalence Class Testing

#### 3. Login Function

- Valid Equivalence Classes:
  - Non-empty email and password.
  - Email exists in the database.
  - Email in a valid format (contains '@')
  - Password matches the hashed password stored
- Invalid Equivalence Classes:
  - o Email is empty
  - Password is empty
  - Email does not follow format rules (e.g missing '@')
  - Email is not in the database or password does not match



### Testing Procedures – Boundary Value Testing

No.	Test Input(Email, Password)	Expected Output	Actual Output	Pass?
1	Email: "user1@gmail.com" Password: "Password123"	Login successful	Login successful	Yes
2	Email: "" Password: "Password123"	Login failed, system notify "Please enter a valid email address"	Login failed, system notify "Please enter a valid email address"	Yes
3	Email: " <u>user1</u> " Password: "Password123"	Login failed, system notify "Please include an '@' in the email address. 'i is missing an '@'"	Login failed, system notify "Please include an '@' in the email address. 'i is missing an '@'"	Yes
4	Email: "user1@gmail.com" Password: ""	Login failed, system notify "Password is required"	Login failed, system notify "Password is required"	Yes
5	Email: " <u>user1</u> @gmail.com" Password: "Pass123"	Login failed, system notify "Please lengthen this text to 8 characters or more (you are currently using # characters)"	Login failed, system notify "Please lengthen this text to 8 characters or more (you are currently using # characters)"	Yes







Testing Procedures – White Box Testing

Cyclomatic Complexity: 6

#### **Basis Path:**

Baseline path: 1, 2, 3, 5, 7, 9, 11, 12, 14 15

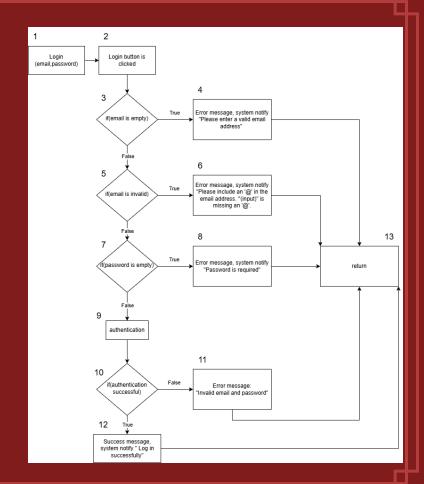
Basis path 2: 1, 2, 3, 4, 15

Basis path 3: 1, 2, 3, 5, 6, 15

Basis path 4: 1, 2, 3, 5, 7, 8, 15

Basis path 5: 1, 2, 3, 5, 7, 9, 10, 15

Basis path 6: 1, 2, 3, 5, 7, 9, 11, 12, 13, 15



### Testing Procedures – White Box Testing

No.	Test Input	Expected Output	Actual Output	Pass?
1	Email: " <u>user1@gmail.com</u> " Password: "Password123"	Login successfully	Login successfully	Yes
2	Email: "" Password: "Password123"	Display error message "Please enter a valid email address"	Display error message "Please enter a valid email address"	Yes
3	Email: " <u>user1</u> " Password: "Password123"	"Please include an '@' in the email address. '(input)' is missing an '@'"	"Please include an '@' in the email address. '(input)' is missing an '@'"	Yes
4	Email: " <u>user1@gmail.com</u> " Password: ""	Display error message "Password is required"	Display error message "Password is required"	Yes
5	Email: " <u>user1@gmail.com</u> " Password: "Pass123"	Display error message "Please lengthen this text to 8 characters or more (you are currently using # characters)"	Display error message "Please lengthen this text to 8 characters or more (you are currently using # characters)"	Yes
6	Email: " <u>user2@gmail.com</u> " Password: "Password123"	Invalid email or password	Invalid email or password	Yes





# Thank You

Have a great day!

# References

Factory method. (2023, January 1). Refactoring and Design Patterns.

https://refactoring.guru/design-patterns/factory-method

(n.d.). Flaticon. <a href="https://www.flaticon.com/">https://www.flaticon.com/</a>

