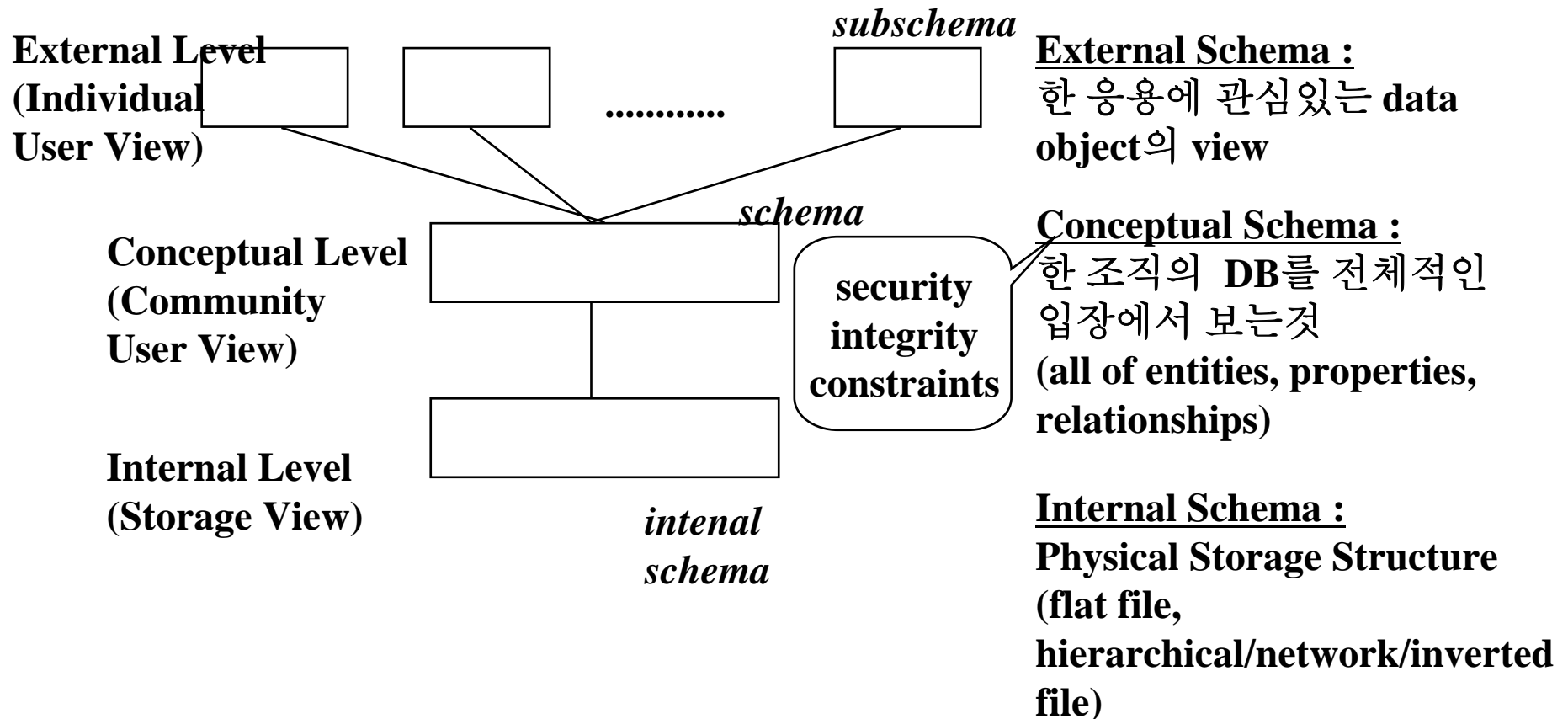


An Introduction to Database Systems

chapter 2. Database System Architecture

2.1 Introduction

□ 3-levels of data representation



2.2 The Three Levels of the Architecture

□ 3-levels of data representation

♦ purpose : *data independence*

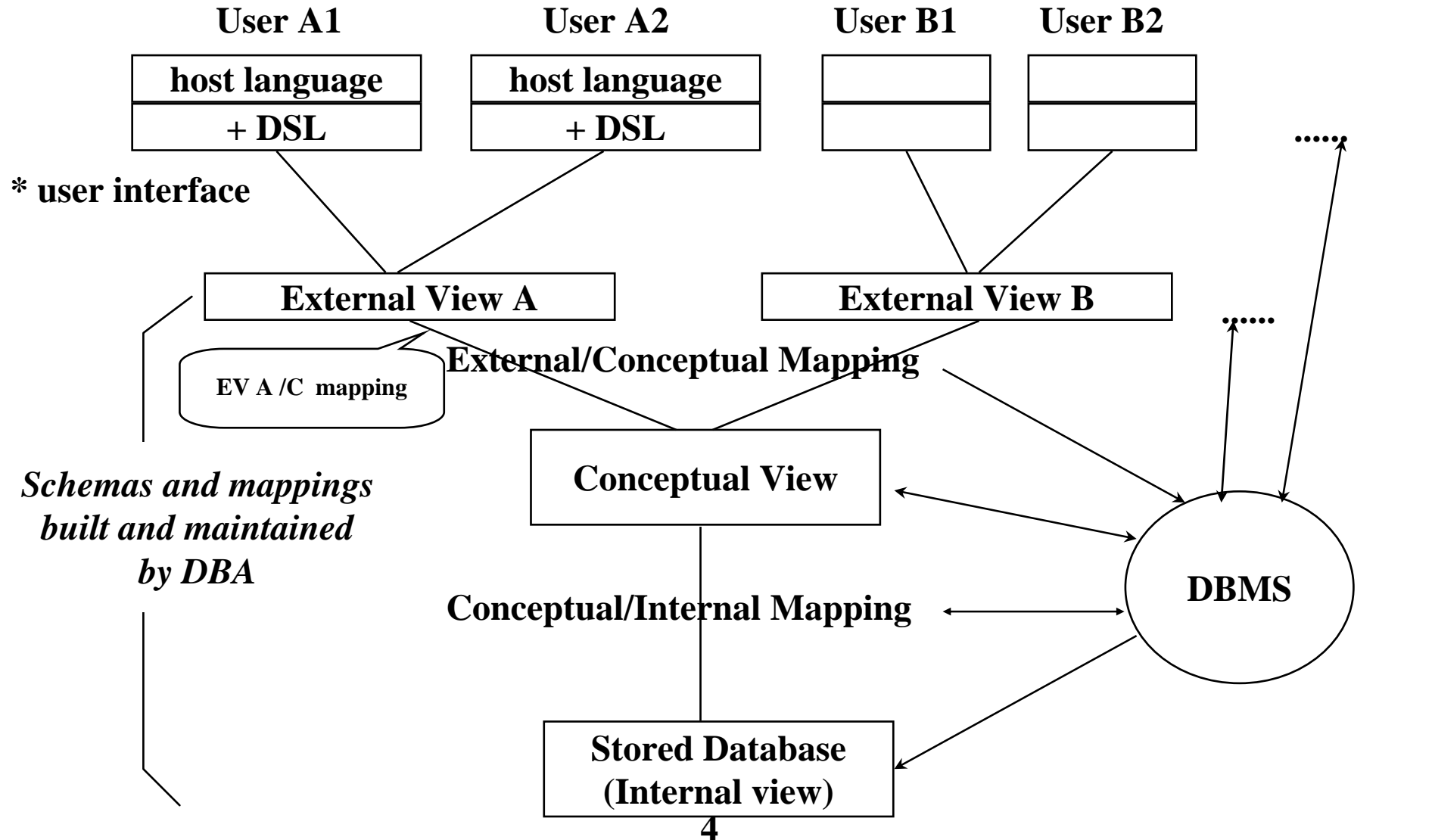
- **conceptual schema**를 효율성과 응용 데이터 요구사항에 관계없이 상대적으로 안정된 것으로 유지

사용자가 보는 **view**와 데이터가 저장되는 방법에서의 **flexibility**와 **adaptability**

<i>external</i> (<i>PL/I</i>)	DCL 1 EMP#, 2 EMP# CHAR(6), 2 SAL FIXED BIN(31) ;	01 EMPC 02 EMPNO PIC X(6) 02 DEPTNO PIC X(4)	<i>external</i> (<i>COBOL</i>)
<i>conceptual</i>	EMPLOYEE EMPLOYEE_NUMBER CHARACTER (6) DEPARTMENT_NUMBER CHARACTER (4) SALARY NUMERIC (5)		
<i>internal</i>	STORED_EMP LENGTH=20 PREFIX TYPE=BYTE(6), OFFSET=0 EMP# TYPE=BYTE(6), OFFSET=6, INDEX=EMPX DEPT# TYPE=BYTE(4), OFFSET=12 PAY TYPE=FULLWORD, OFFSET=16		

2.2 The Three Levels of the Architecture

DBMS Architecture



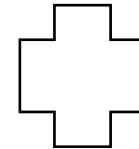
2.3 External Level

□ External Level - USER

- ♦ application programmer
 - PL/I, C++, Java + DSL
 - 전문적인 language (4GL)
- ♦ end-user (on-line terminal user)
 - query language
 - forms- or menu-based
- ♦ DBA

host language

local variable
computational op.
control structure(if,for..)



tightly or
loosely

data sublanguage

database access

2.3 External level

- **data language**

- ♦ **sublanguage**

- **DDL(Data Definition/Description Language)**

- + **definition or description of database objects**

- + **schema, subschema, mapping**

- **DML(Data Manipulation Language)**

- + **manipulation or processing of those objects**

- **external view**

- ♦ **contents of database as perceived by a certain user**

- ♦ **multiple occurrence of multiple types of external record**

- (DML - retrieve an external record)

- ♦ **defined by external schema**

2.4-5 Conceptual and Internal Level

□ Conceptual level

- ♦ a representation of the entire information content of the database
- ♦ conceptual view
 - multiple occurrence of multiple types of conceptual record
- ♦ security and integrity checks

□ Internal level

- ♦ internal schema
 - define the various types of stored records
 - specify
 - + what indexes exist
 - + how stored fields are represented
 - + what physical sequence the stored record are in
- ♦ internal view
 - multiple occurrence of multiple types of internal (stored) record

2.6 Mapping

□ Conceptual/Internal mapping

- ♦ defines the correspondence between the conceptual view and the stored database
- ♦ how conceptual records and fields are represented at the internal level
- ♦ *If the structure of the stored database is changed, then the conceptual/internal mapping must be changed accordingly*

□ External/Conceptual mapping

- ♦ defines the correspondence between a particular external view and the conceptual view

□ External/External mapping

- ♦ definition of one external view to be expressed *in terms of others*

2.7 DBA(Database Administrator) : responsibilities

- ❑ **deciding the information content of the database**
 - ◆ **what information → entities, relationships**
 - ◆ **conceptual schema(using conceptual DDL)**
 - **object form : used by DBMS**
 - **source form : reference document for the users**
- ❑ **deciding the storage structure and access strategy**
 - ◆ **how the data is to be represented in database → storage structure definition**
 - ◆ **associated mapping between the internal/conceptual schema**
- ❑ **Liaising with Users**
 - ◆ **external schema**
 - ◆ **associated mapping between external schema and the conceptual schema**
- ❑ **defining security and integrity checks**
- ❑ **defining a strategy for backup and recovery**
- ❑ **monitoring performance and responding to changing requirement**

2.7 DBA(Database Administrator) : utilities

- load routines**
 - ♦ to create the initial version of database
- dump/restore routines**
 - ♦ recovery
- reorganization routines**
 - ♦ to rearrange the data in the database for various performance reasons
(cluster, data reclaim space)
- statistics routine**
 - ♦ to compute various performance statistics(file size, data value distribution)
- analysis routines**

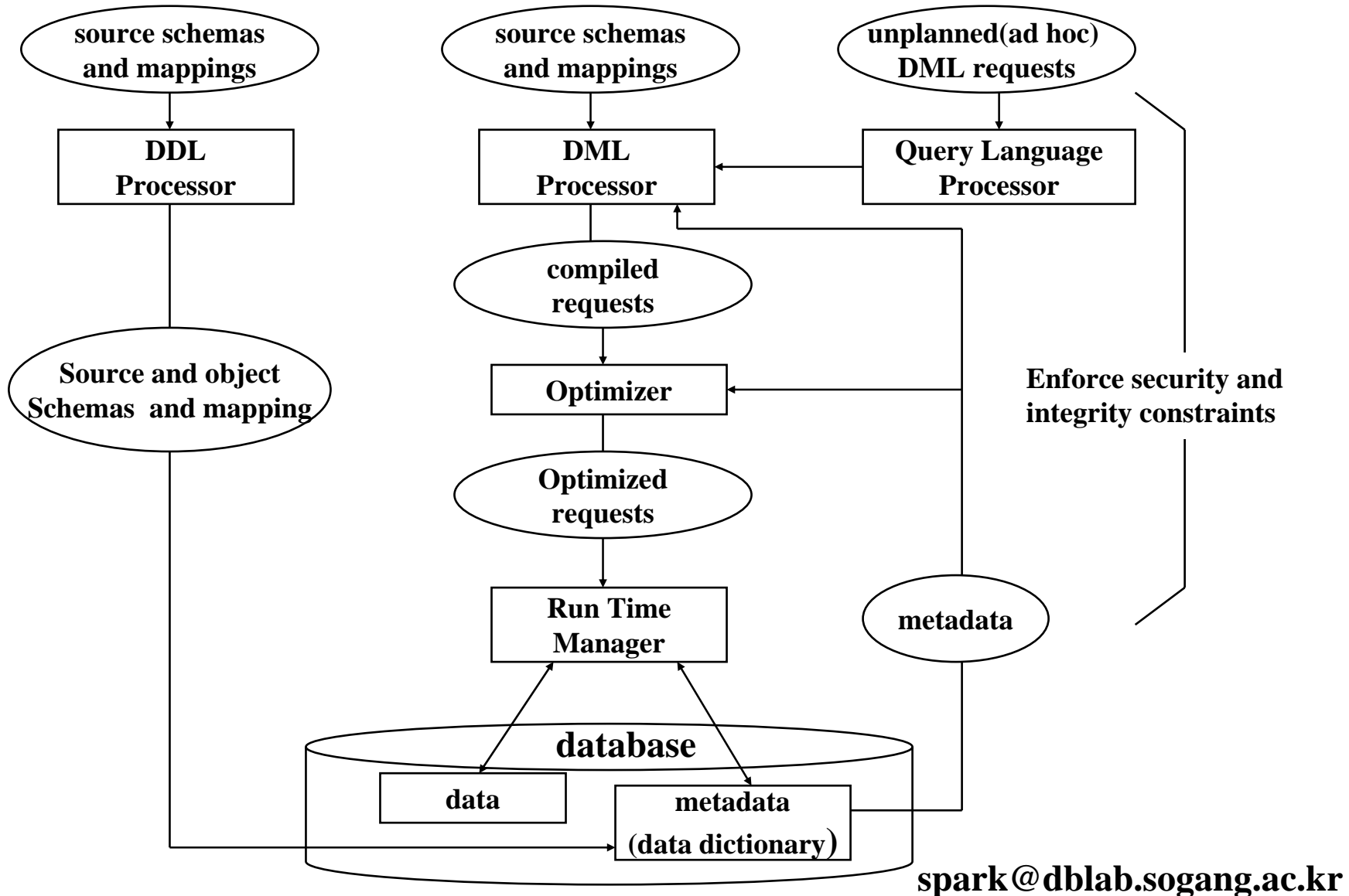
2.8 DBMS

□ Database Management System(DBMS)

- ♦ **software that handles all access to the database**
 - **A user issues an access request using SQL**
 - **DBMS intercepts that request and analyzes it**
 - **DBMS inspects the external schema for that user**
 - ✦ **external/conceptual mapping → the conceptual schema → conceptual/internal mapping → storage structure definition**
 - **DBMS executes the necessary operations on the stored database**
- ♦ ***the entire process is interpretive (poor performance)***
 - ***the process is done at execution time***
- ♦ ***In practice, access requests is compiled in advance of execution time (ex, DB2)***

2.8 DBMS

✓ Major DBMS functions and components



2.8 DBMS

□ the functions of DBMS

♦ data definition

- to accept data definitions(external schemas, the conceptual schema, the internal schema, and all associated mappings) in source form and to convert them to the appropriate object form
- language processor for DDLs

♦ data manipulation

- to handle requests from the user to retrieve, update, or delete existing data in the database or to add new data to the database
- DML language processor
- DML requests
 - ✦ a planned request (operational or production application)
 - ✦ an unplanned request(decision support application)
ad hoc query

♦ Optimization and execution

- Determine an efficient way of implementing the request
- Executed under the control of the runtime manager

2.8 DBMS

□ functions of DBMS(cont'd)

- ♦ data security and integrity

- monitor user requests and reject any attempts to violate the security and integrity rules defined by DBA

- ♦ data recovery and concurrency

- transaction manager or TP monitor to enforce recovery and concurrency control

- ♦ data dictionary (system catalog)

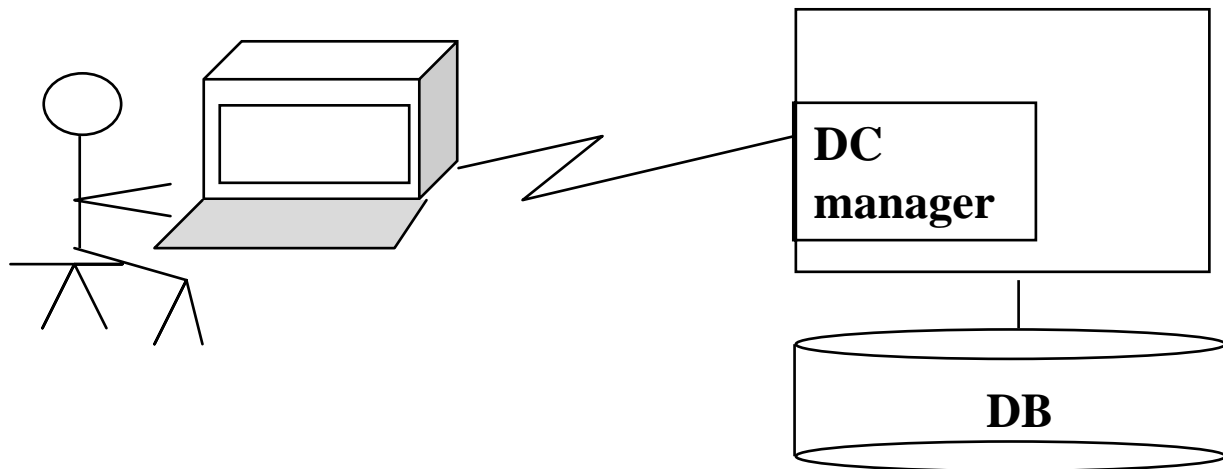
- system database to contain metadata(data about the data) definitions of other objects in the systems(not raw data)
- all schemas and mappings
- cross-reference information
- integrated into the database(possible to query itself)

- ♦ performance

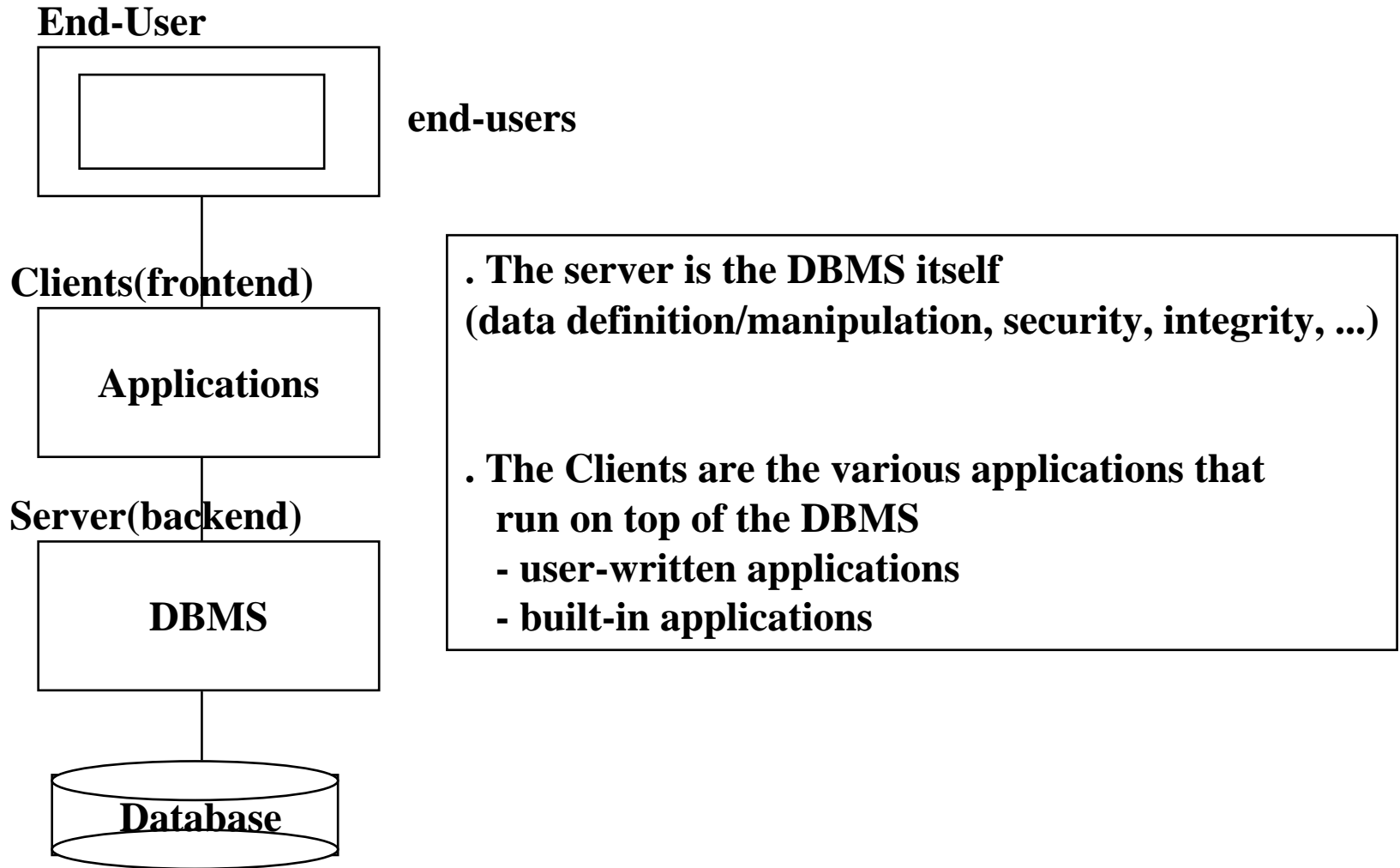
★ *provide user interface to DBMS*

2.9 Data Communications Manager

- ❑ database requests from an end user
(transmitted in the form of communication messages)
- ❑ data communications manager(DC manager)
- ❑ DB/DC system



2.10 Client/Server Architecture



2.10 Client/Server Architecture

□ Applications

- ♦ **user-written applications**
 - **regular application programs written in C or COBOL + DSL**
- ♦ **vendor-provided applications**
 - **tools to assist in the process of creating and executing other applications**
 - **query language processors for ad hoc queries**
 - **report writers**
 - **business graphics subsystems**
 - **spreadsheets**
 - **natural language processors**
 - **statistical packages**
 - **copy management tools**
 - **application generators(including “4GL” processors)**
 - **other application development tools, including CASE products**
- ♦ **client - server**
 - **different machines ; distributed processing**

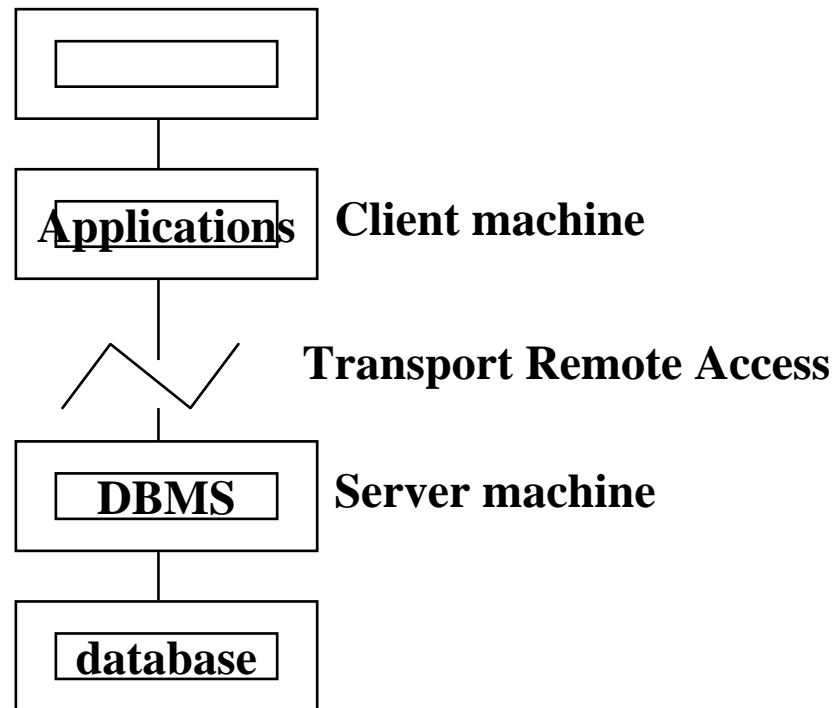
2.11 Utilities

to help the DBA with various administration tasks

- ♦ **load routines**
 - **to create the initial version of the database from one or more non-database files**
- ♦ **unload/reload routines**
 - **to backup storage for recovery purposes**
- ♦ **reorganization routines**
 - **to rearrange the data in the database for various reasons**
- ♦ **statistical routines**
 - **to compute various performance statistics such as file sizes or data value distributions or I/O counts, etc.**
- ♦ **analysis routines**
 - **to analyze the statistics just mentioned**

2.12 Distributed Processing

- *It means that distinct machines can be connected together into a communications network such that a single data processing task can span several machines in the network. (cf. Parallel Processing)*

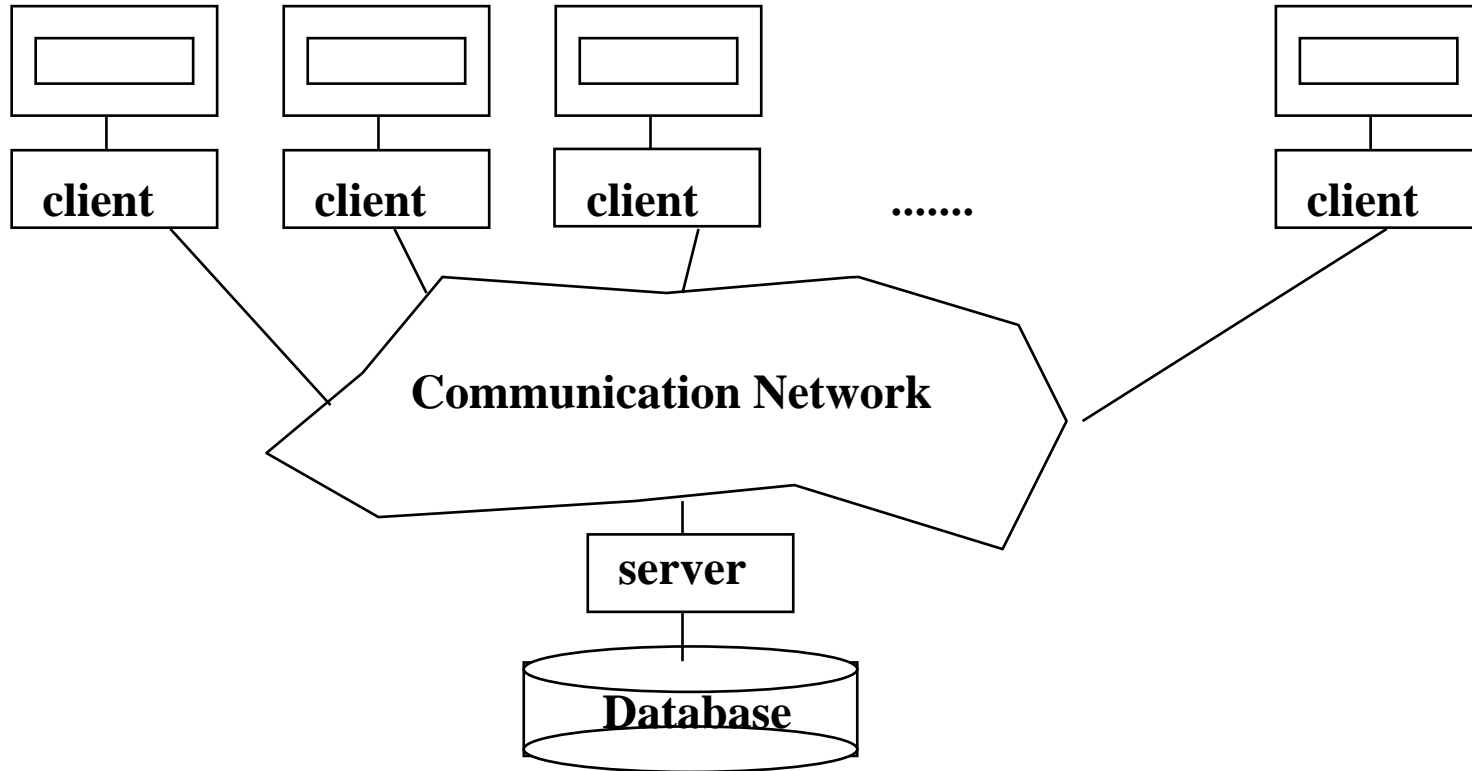


2.12 Distributed Processing

- **arguments we prefer to Client/Server architecture**
 - ♦ **clients/server : parallel processing**
 - **response time, throughput**
 - ♦ **server machine : “a database machine”**
 - **DBMS performance**
 - ♦ **client machine**
 - **tailored to the needs of the end-users**
 - **better interfaces, high availability, fast responses, improved ease of use**
 - ♦ **several different client machines - one server**
 - **It is common for a single enterprise to operate many computers**

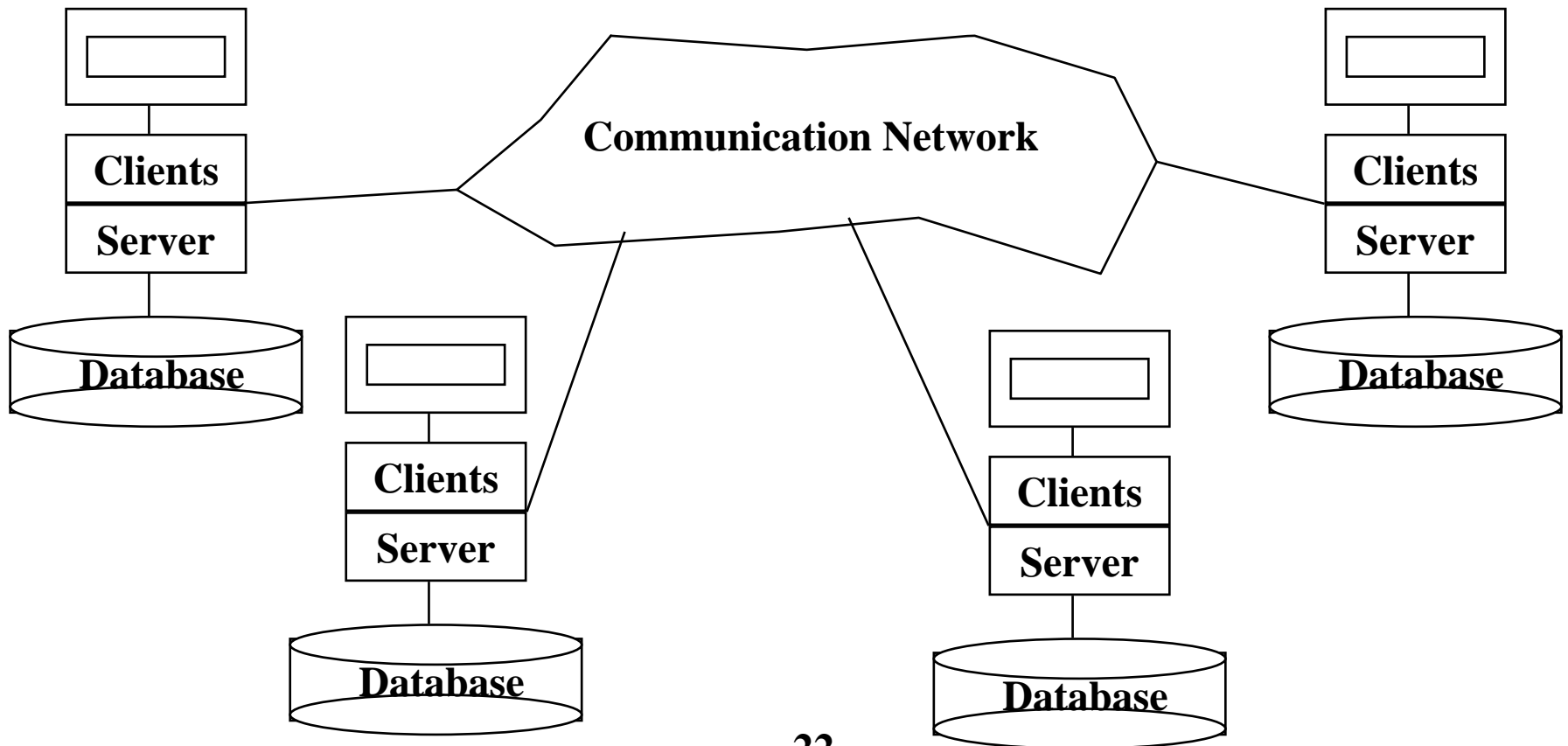
2.12 Distributed Processing

- several different client machines - one server



2.12 Distributed Processing

- Each machine is both client and server



2.12 Distributed Processing

- **Each machine is both client and server - The Bank Example**
 - ♦ **A single client machine might be able to access several different server machines**
 - *A given client might be able to access any number of servers, but only one at a time* (i.e., each individual database request must be directed to just one server)
 - + impossible to combine data from two or more servers
 - + the user has to know which machines hold which pieces of data
 - *The client might be able to access many servers simultaneously*(i.e., a single database request might be able to combine data from several servers)
 - + the servers look to the client as if they were really a single server
 - + **Distributed Database System**
 - “Transparency”