

## DESARROLLO DE APP MOVILES I GONZALEZ DIAZ ANSELMO ALEXIS Aarón Hernández García

Menu Manual (SS)

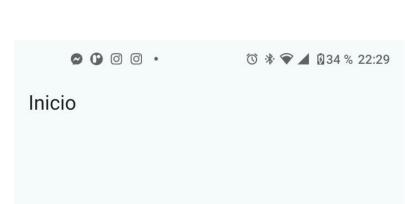
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                                        륂 detail.dart 🗵

₹ TendenciaList.dart ×

                                                                        trending.dart
  >> ovoid main() {
         runApp(const MyApp());
       class MyApp extends StatelessWidget {
         Widget build(BuildContext context) {
           return MaterialApp(
             debugShowCheckedModeBanner: false,
             theme: ThemeData(
  home: Menu(),
🔭 menu.dart 🗡 🥻 replica.dart 🗡 🥻 detail.dart 🗵
                                             💰 TendenciaList.dart 🗡
import 'package:flutter/cupertino.dart';
 @override
  _MenuState createState() => _MenuState();
class _MenuState extends State<Menu> {
   const Pantalla1(),
   const Pantalla2(),
   const Pantalla3(),
   const Pantalla4(),
 void _onItemTapped(int index) {
```

```
@override
Widget build(BuildContext context) {
  return Scaffold(
   bottomNavigationBar: BottomNavigationBar(
       BottomNavigationBarItem(icon: Icon(Icons.home), label: 'Inicio'),
       BottomNavigationBarItem(icon: Icon(Icons.list), label: 'Lista'),
       BottomNavigationBarItem(icon: Icon(Icons.settings), label: 'Ajustes'),
       BottomNavigationBarItem(icon: Icon(Icons.info), label: 'Acerca'),
     onTap: _onItemTapped,
  return Scaffold(
    appBar: AppBar(title: const Text('Inicio')),
      child: Column(
        mainAxisAlignment: MainAxisAlignment.center,
         Text('Bienvenido a la pantalla de inicio', style: TextStyle(fontSize: 18)),
```

const Pantalla2({super.key});





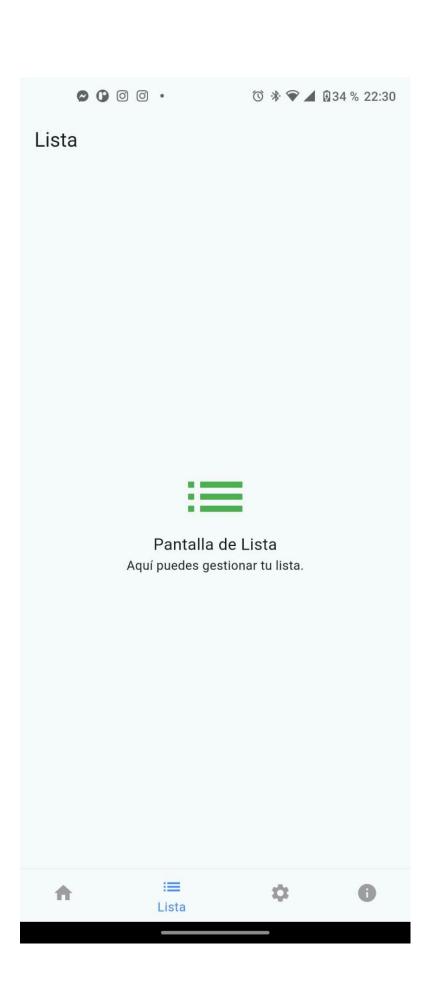
Bienvenido a la pantalla de inicio Aquí puedes ver información general.















## Ajustes



Pantalla de Ajustes Configura tu aplicación aquí.













Pantalla Acerca de Información sobre la aplicación.







