



DESARROLLO DE APP MOVILES I
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Menu Manual (SS)

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```
main.dart x menu.dart x replica.dart x detail.dart x TendenciaList.dart x trending.dart x
1 import 'package:flutter/material.dart';
2 import 'package:flutter_projects/views/menu.dart';
3 import 'package:flutter_projects/views/replica.dart';
4 import 'package:flutter_projects/views/detail.dart';
5
6 void main() {
7   runApp(const MyApp());
8 }
9
10 class MyApp extends StatelessWidget {
11   const MyApp({super.key});
12
13   // This widget is the root of your application.
14   @override
15   Widget build(BuildContext context) {
16     return MaterialApp(
17       title: 'Flutter Demo',
18       debugShowCheckedModeBanner: false,
19       theme: ThemeData(
20         colorScheme: ColorScheme.fromSeed(seedColor: Colors.grey),
21         useMaterial3: true,
22       ), // ThemeData
23       home: Menu(),
24     ); // MaterialApp
25   }
26 }
```

```
menu.dart x replica.dart x detail.dart x TendenciaList.dart x trending.dart x
import 'package:flutter/cupertino.dart';
import 'package:flutter/material.dart';

class Menu extends StatefulWidget {
  const Menu({super.key});

  @override
  _MenuState createState() => _MenuState();
}

class _MenuState extends State<Menu> {
  int _selectedIndex = 0;

  static final List<Widget> _screens = [
    const Pantalla1(),
    const Pantalla2(),
    const Pantalla3(),
    const Pantalla4(),
  ];

  void _onItemTapped(int index) {
    setState(() {
      _selectedIndex = index;
    });
  }
}
```

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    body: _screens[_selectedIndex],
    bottomNavigationBar: BottomNavigationBar(
      items: const [
        BottomNavigationBarItem(icon: Icon(Icons.home), label: 'Inicio'),
        BottomNavigationBarItem(icon: Icon(Icons.list), label: 'Lista'),
        BottomNavigationBarItem(icon: Icon(Icons.settings), label: 'Ajustes'),
        BottomNavigationBarItem(icon: Icon(Icons.info), label: 'Acerca'),
      ],
      currentIndex: _selectedIndex,
      onTap: _onItemTapped,
      selectedItemColor: Colors.blueAccent,
      unselectedItemColor: Colors.grey,
    ), // BottomNavigationBar
  ); // Scaffold
}

```

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(title: const Text('Inicio')),
    body: const Center(
      child: Column(
        mainAxisAlignment: MainAxisAlignment.center,
        children: [
          Icon(Icons.home, size: 80, color: Colors.blue),
          Text('Bienvenido a la pantalla de inicio', style: TextStyle(fontSize: 18)),
          Text('Aquí puedes ver información general.')
        ],
      ), // Column
    ), // Center
  ); // Scaffold
}

```

```

class Pantalla2 extends StatelessWidget {
  const Pantalla2({super.key});
}

```

```
@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(title: const Text('Lista')),
    body: const Center(
      child: Column(
        mainAxisAlignment: MainAxisAlignment.center,
        children: [
          Icon(Icons.list, size: 80, color: Colors.green),
          Text('Pantalla de Lista', style: TextStyle(fontSize: 18)),
          Text('Aquí puedes gestionar tu lista.')
        ],
      ), // Column
    ), // Center
  ); // Scaffold
}

class Pantalla3 extends StatelessWidget {
  const Pantalla3({super.key});
}
```



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Inicio



Bienvenido a la pantalla de inicio
Aquí puedes ver información general.





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Lista



Pantalla de Lista
Aquí puedes gestionar tu lista.





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Ajustes



Pantalla de Ajustes
Configura tu aplicación aquí.



Ajustes



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Acerca de



Pantalla Acerca de
Información sobre la aplicación.



Acerca