

```
int Partition ( int arr[], int s, int e )
{
```

```
    int pivot = arr[s]
```

```
    int pivot_pos = s
```

```
    if ( s < e )
```

```
    { while ( arr[s] <= pivot )
```

```
        {
```

```
            s++;
```

```
        }
```

```
        while ( arr[e] > pivot )
```

```
        {
```

```
            e--;
```

```
        }
```

```
        swap ( arr[s], arr[e] );
```

```
    }
```

```
    swap ( arr[pivot_pos], arr[e] );
```

```
    return e;
```

```
}
```

```
void quickSort ( int arr[], int s, int e )
```

```
{
```

```
    if ( s > e )
```

```
    { return;
```

```
        int p = Partition ( arr, s, e )
```

```
        quickSort ( arr, s, p-1 );
```

```
        quickSort ( arr, p+1, e );
```

```
}
```

```

void CountSort (int arr[], int s, int pos)
{
    int count[10] = { 0 }
    int output[10] = { 0 }

    for (int i = 0, i < s, i++)
        count[(arr[i]/pos)%10]++;

    for (int i = 1, i < 10, i++)
        count[i] = count[i] + count[i-1];

    for (int i = size-1, i >= 0, i--)
        output[--count[(arr[i]/pos)%10]] = arr[i];

    for (int i = 0, i < s, i++)
        arr[i] = output[i];
}

```

```

void RadixSort (int arr[], int s)
{
    int max = Find-Max (arr, size)

    for (int pos = 1, max/pos > 0, pos *= 10)
        CountSort (arr, size, pos);
}

```

```

int find_max (int *arr, int s)
{
    max = arr[0];
    for (int i = 0, i < s, i++)
    {
        if (arr[i] > max)
            max = arr[i];
    }
}

```

```
#define N 5
```

```
#include <iostream>
```

```
void enqueue (int queue[], int x, int&front, int&rear)
```

```
{
```

```
    if (rear == N-1)
```

```
    { cout << "overflow" ; }
```

```
    else if (front == -1 && rear == -1)
```

```
    { front = rear = 0; queue[rear] = x; }
```

```
    else
```

```
    { rear++;
```

```
      queue[rear] = x;
```

```
    }
```

```
}
```

```
void dequeue (int queue[], int&front, int&rear)
```

```
{
```

```
    if (front == -1 && rear == -1)
```

```
    { cout << "underflow" ; }
```

```
    else if (front == rear)
```

```
    { front = rear - 1 ; }
```

```
    else
```

```
    { cout << queue[front];
```

```
      front++;
```

```
    }
```

```
}
```

```
void peek (int queue[], int&front, int&rear)
```

```
{
```

```
    if (front == -1 && rear == -1)
```

```
    { cout << "underflow" ; }
```

```
    else
```

```
    { cout << queue[front];
```

```
    }
```

```
}
```

```
void print ( )
```

```
{
```

```
    for (int i = front; i < rear+1; i++)
```

```
    { cout << queue[i] ; }
```

```
}
```