

# DESIGN AND ANALYSIS OF ALGORITHMS (DAA)

MASTER THEOREM

MERGE SORT

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## MASTER THEOREM

- When analyzing algorithms, recall that we only care about the **asymptotic behavior**.
- Recursive algorithms are no different. Rather than solve exactly the recurrence relation associated with the cost of an algorithm, it is enough to give an asymptotic characterization.
- The main tool for doing this is the master theorem

## Theorem (Master Theorem)

Let  $T(n)$  be a monotonically increasing function that satisfies

$$T(n) = aT\left(\frac{n}{b}\right) + f(n)$$

$$T(1) = c$$

where  $a \geq 1, b \geq 2, c > 0$ . If  $f(n) \in \Theta(n^d)$  where  $d \geq 0$ , then

$$T(n) = \begin{cases} \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^{\log_b a}) & \text{if } a > b^d \end{cases}$$

# MASTER THEOREM

## MASTER THEOREM - PITFALLS

You *cannot* use the Master Theorem if

- ▶  $T(n)$  is not monotone, ex:  $T(n) = \sin n$
- ▶  $f(n)$  is not a polynomial, ex:  $T(n) = 2T(\frac{n}{2}) + 2^n$
- ▶  $b$  cannot be expressed as a constant, ex:  $T(n) = T(\sqrt{n})$

Note here, that the Master Theorem does *not* solve a recurrence relation.

## MASTER THEOREM - EXAMPLES

Let  $T(n) = T\left(\frac{n}{2}\right) + \frac{1}{2}n^2 + n$ . What are the parameters?

$$a = 1$$

$$b = 2$$

$$d = 2$$

Therefore which condition?

Since  $1 < 2^2$ , case 1 applies.

Thus we conclude that

$$T(n) \in \Theta(n^d) = \Theta(n^2)$$

## MASTER THEOREM - EXAMPLES

Let  $T(n) = 2T\left(\frac{n}{4}\right) + \sqrt{n} + 42$ . What are the parameters?

$$a = 2$$

Therefore which condition?

$$b = 4$$

Since  $2 = 4^{\frac{1}{2}}$ , case 2 applies.

$$d = \frac{1}{2}$$

Thus we conclude that

$$T(n) \in \Theta(n^d \log n) = \Theta(\sqrt{n} \log n)$$

## MASTER THEOREM - EXAMPLES

Let  $T(n) = 3T\left(\frac{n}{2}\right) + \frac{3}{4}n + 1$ . What are the parameters?

$$a = 3$$

Therefore which condition?

$$b = 2$$

Since  $3 > 2^1$ , case 3 applies. Thus we conclude that

$$d = 1$$

$$T(n) \in \Theta(n^{\log_b a}) = \Theta(n^{\log_2 3})$$

## FOURTH CONDITION

Recall that we cannot use the Master Theorem if  $f(n)$  (the non-recursive cost) is not polynomial.

There is a limited 4-th condition of the Master Theorem that allows us to consider polylogarithmic functions.

### Corollary

If  $f(n) \in \Theta(n^{\log_b a} \log^k n)$  for some  $k \geq 0$  then

$$T(n) \in \Theta(n^{\log_b a} \log^{k+1} n)$$

This final condition is fairly limited and we present it merely for completeness

## “FOURTH” CONDITION EXAMPLE

Say that we have the following recurrence relation:

$$T(n) = 2T\left(\frac{n}{2}\right) + n \log n$$

Clearly,  $a = 2$ ,  $b = 2$  but  $f(n)$  is not a polynomial. However,

$$f(n) \in \Theta(n \log n)$$

for  $k = 1$ , therefore, by the 4-th case of the Master Theorem we can say that

$$T(n) \in \Theta(n \log^2 n)$$

# ASIDE UNDERSTANDING THE MASTER THEOREM

## Theorem (Master Theorem)

Let  $T(n)$  be a monotonically increasing function that satisfies

$$\begin{aligned} T(n) &= aT\left(\frac{n}{b}\right) + f(n) \\ T(1) &= c \end{aligned}$$

where  $a \geq 1, b \geq 2, c > 0$ . If  $f(n) \in \Theta(n^d)$  where  $d \geq 0$ , then

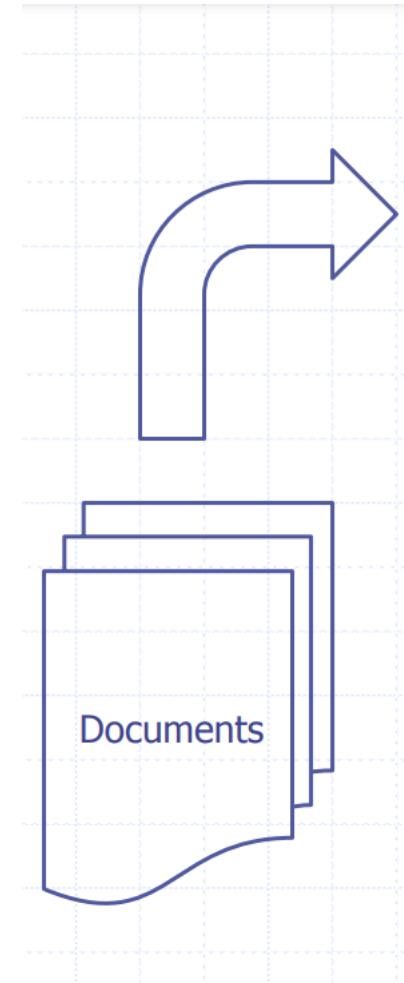
$$T(n) = \begin{cases} \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^{\log_b a}) & \text{if } a > b^d \end{cases}$$

- $a$  measures how many recursive calls are triggered by each method instance
- $b$  measures the rate of change for input
- $d$  measures the dominating term of the non recursive work within the recursive method
- $c$  measures the work done in the base case

- The  $\log_b a < d$  case
  - Recursive case does a lot of non recursive work in comparison to how quickly it divides the input size
  - Most work happens in beginning of call stack
  - Non recursive work in recursive case dominates growth,  $n^d$  term
- The  $\log_b a = d$  case
  - Recursive case evenly splits work between non recursive work and passing along inputs to subsequent recursive calls
  - Work is distributed across call stack
- The  $\log_b a > d$  case
  - Recursive case breaks inputs apart quickly and doesn't do much non recursive work
  - Most work happens near bottom of call stack

# Application: Internet Search Engines

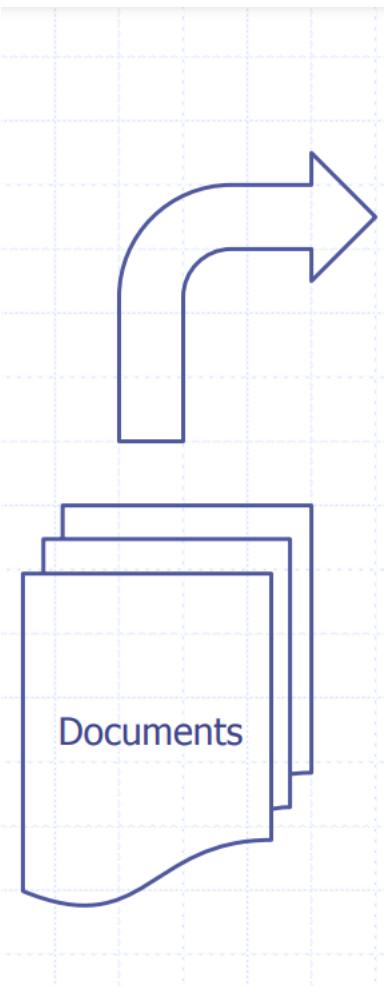
- Sorting has a lot of applications, including uses in Internet search engines.
- Sorting arises in the steps needed to build a data structure, known as the **inverted file** or **inverted index**, that allows a search engine to quickly return a list of the documents that contain a given keyword.



Word	Document Number & word location
banana	1:3, 2:45
butterfly	2:15, 3:12
camel	4:40
dog	1:60, 1:70, 2:22, 3:20, 4:11
horse	4:21
pig	2:55
pizza	1:56, 3:33

# Application: How Sorting Builds an Internet Search Engine

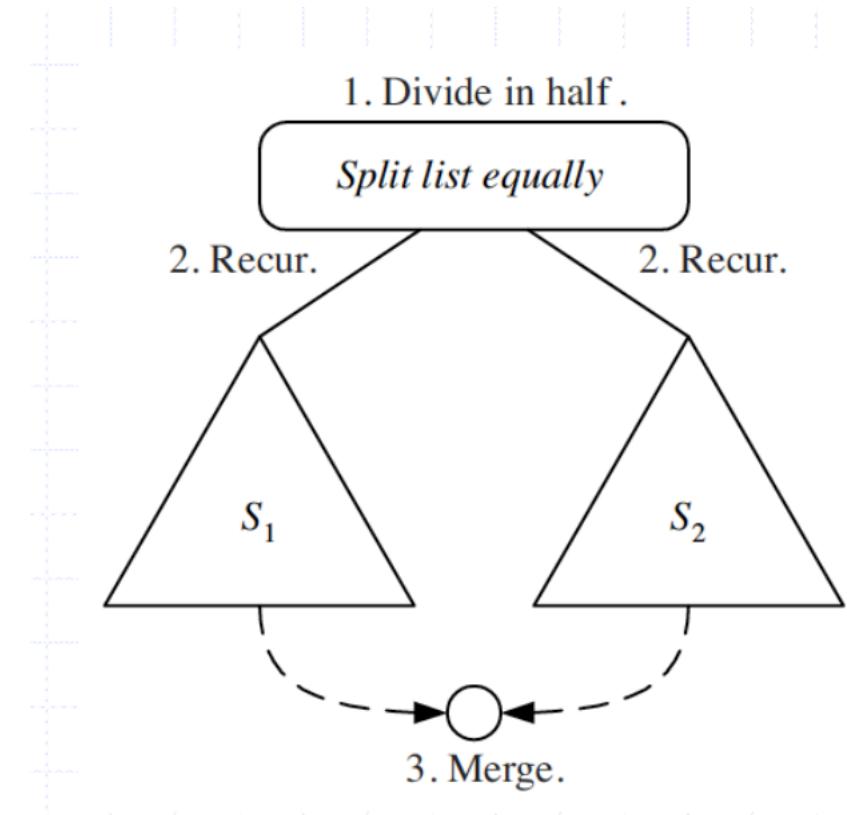
- To build an inverted file we need to identify, for each keyword,  $k$ , the documents containing  $k$ .
- Bringing all such documents together can be done simply by sorting the set of keyword document pairs by keywords.
- This places all the  $(k, d)$  pairs with the same keyword,  $k$ , right next to one another.
- From this sorted list, it is then a simple computation to scan the list and build a lookup table of documents for each keyword that appears in this sorted list.



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# Divide-and-Conquer

- Divide-and conquer is a general algorithm design paradigm:
  - Divide: divide the input data  $S$  in two disjoint subsets  $S_1$  and  $S_2$
  - Recur: solve the subproblems associated with  $S_1$  and  $S_2$
  - Combine the solutions for  $S_1$  and  $S_2$  into a solution for  $S$
- The base case for the recursion are subproblems of size 0 or 1



# The MERGE-SORT Algorithm

Merge-sort on an input sequence  $S$  with  $n$  elements consists of three steps:

- **Divide:** partition  $S$  into two sequences  $S_1$  and  $S_2$  of about  $n/2$  elements each
- **Recur:** recursively sort  $S_1$  and  $S_2$
- **Conquer:** merge  $S_1$  and  $S_2$  into a unique sorted sequence

**Algorithm** *mergeSort( $S$ )*

**Input** sequence  $S$  with  $n$  elements

**Output** sequence  $S$  sorted according to  $C$

**if**  $S.size() > 1$

$(S_1, S_2) \leftarrow partition(S, n/2)$

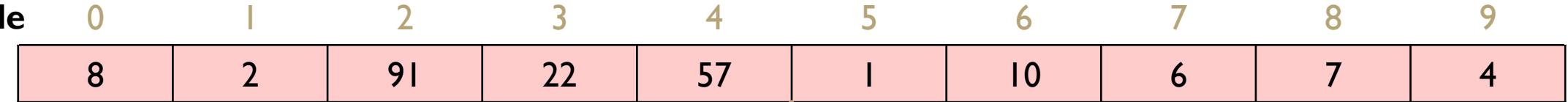
*mergeSort( $S_1$ )*

*mergeSort( $S_2$ )*

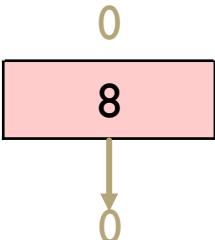
$S \leftarrow merge(S_1, S_2)$

## Merge sort

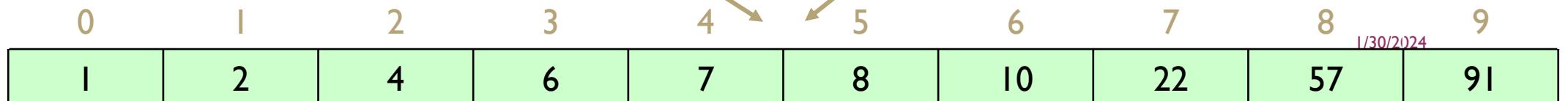
**Divide**



**Conquer**



**Combine**



### Algorithm *mergeSort(S)*

**Input** sequence  $S$  with  $n$  elements

**Output** sequence  $S$  sorted according to  $C$

**if**  $S.size() > 1$

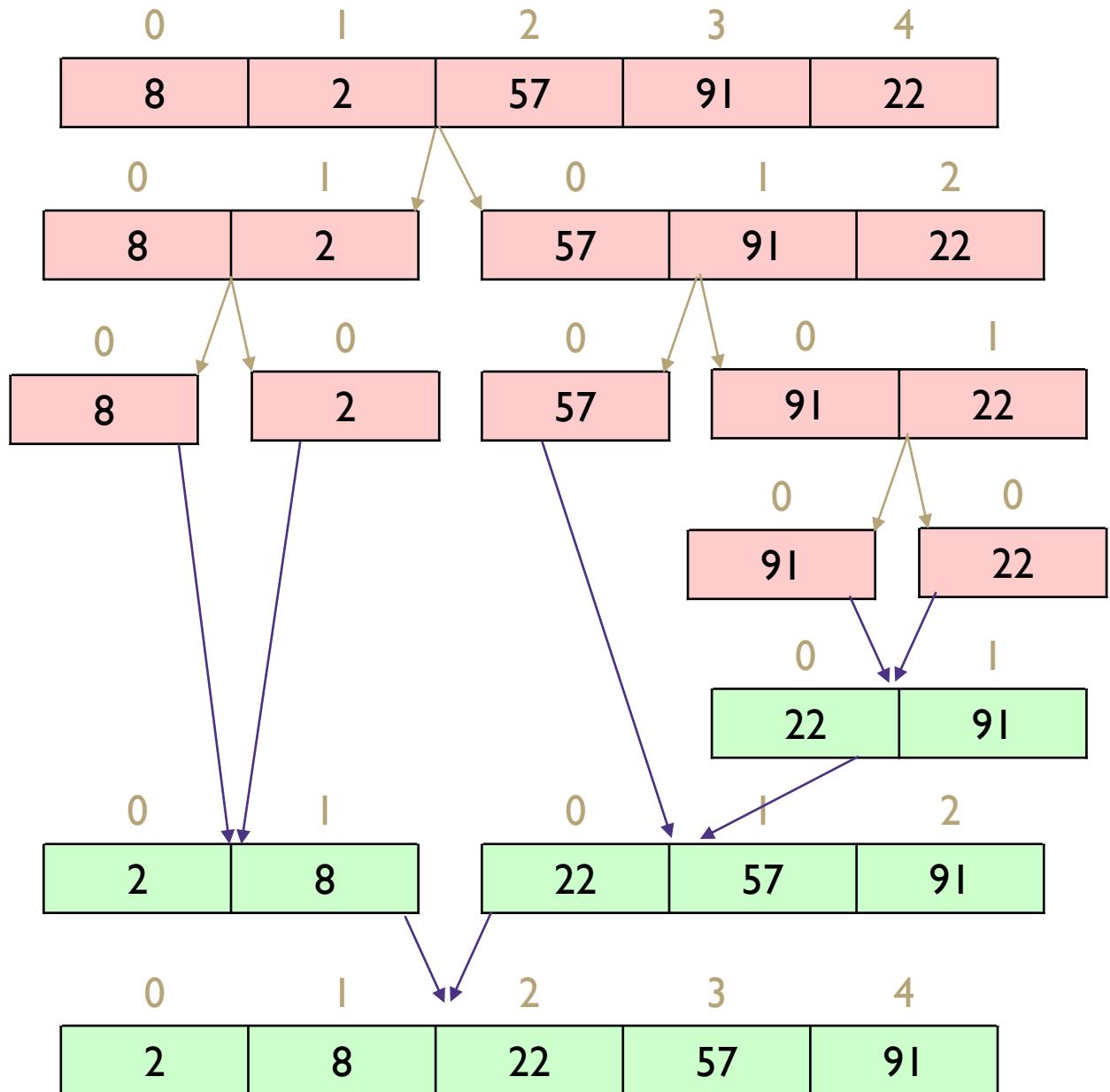
$(S_1, S_2) \leftarrow partition(S, n/2)$

*mergeSort( $S_1$ )*

*mergeSort( $S_2$ )*

$S \leftarrow merge(S_1, S_2)$

$$T(n) = \begin{cases} 1 & \text{if } n \leq 2 \\ 2T\left(\frac{n}{2}\right) + n & \text{otherwise} \end{cases}$$



# The MERGE-SORT Algorithm

Merge-sort on an input sequence  $S$  with  $n$  elements consists of three steps:

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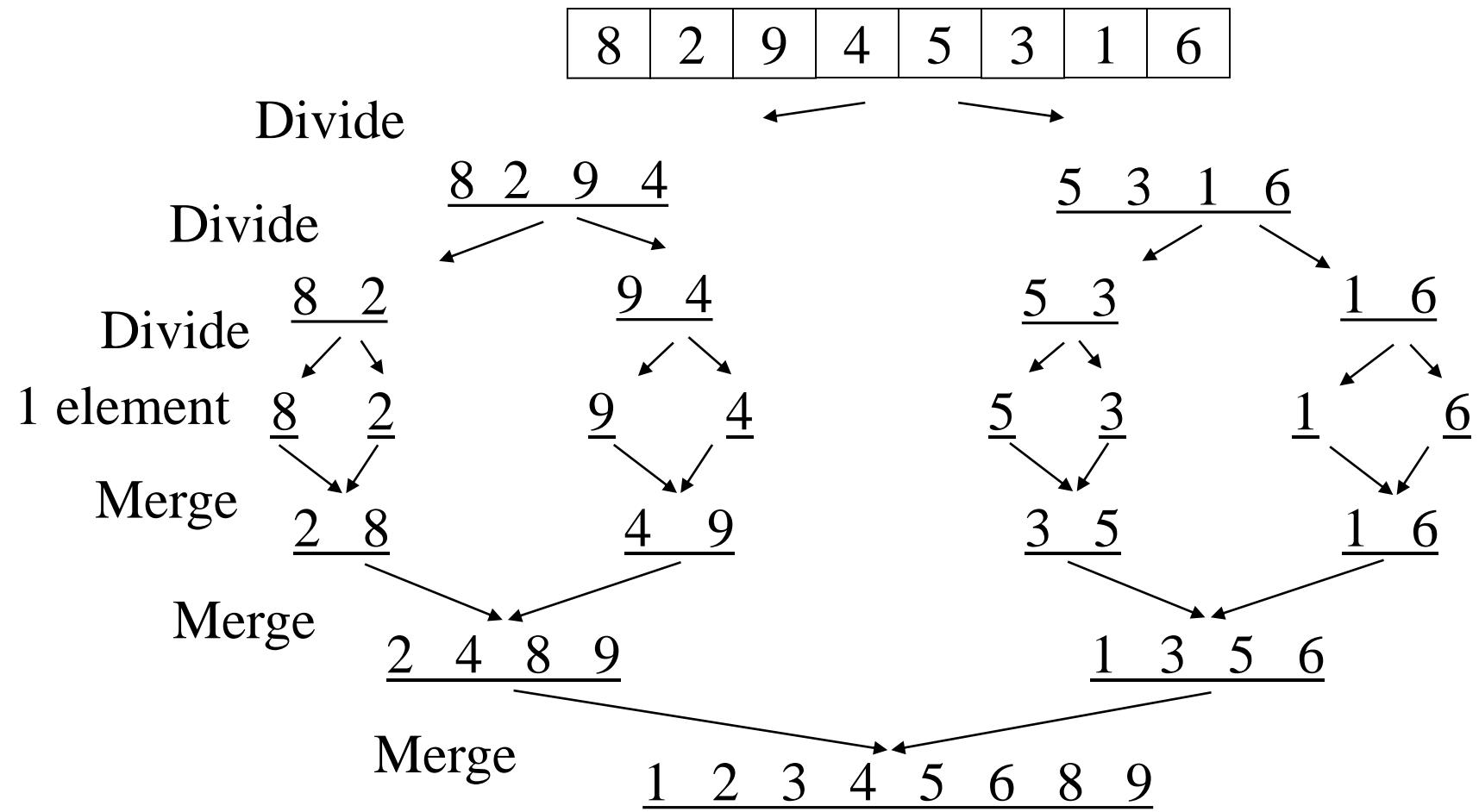
$(S_1, S_2) \leftarrow partition(S, n/2)$

*mergeSort( $S_1$ )*

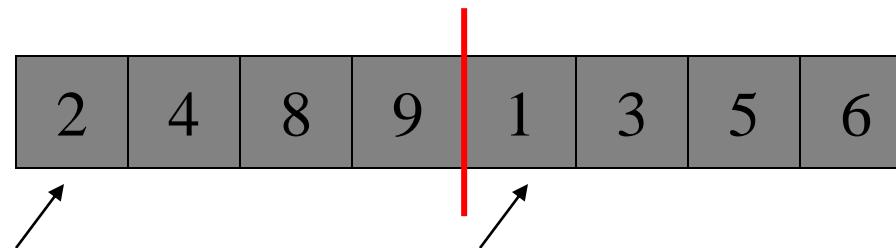
*mergeSort( $S_2$ )*

$S \leftarrow merge(S_1, S_2)$

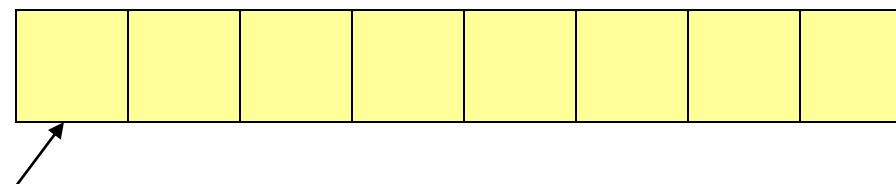
# MERGE SORT EXAMPLE



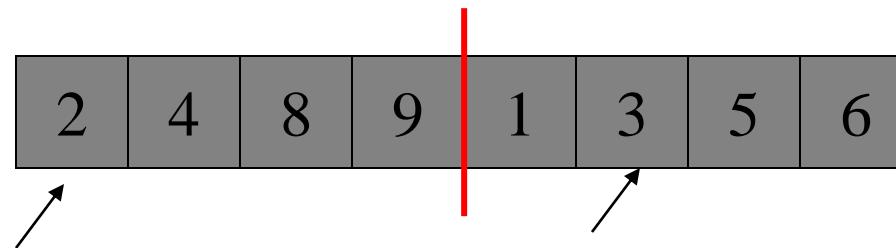
# AUXILIARY ARRAY



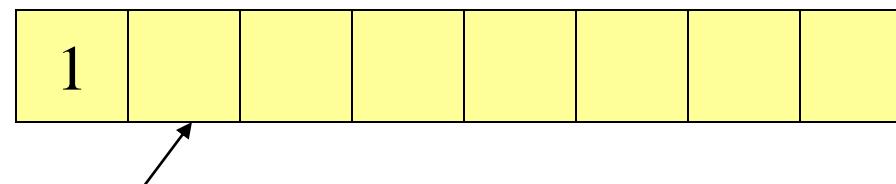
- The merging requires an auxiliary array.



# AUXILIARY ARRAY

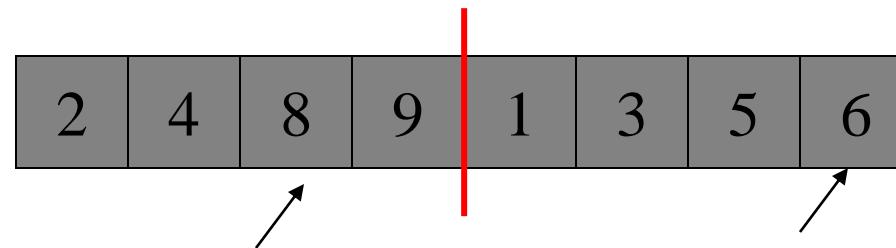


- The merging requires an auxiliary array.

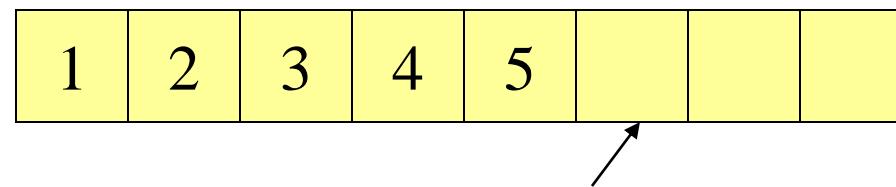


Auxiliary array

# AUXILIARY ARRAY

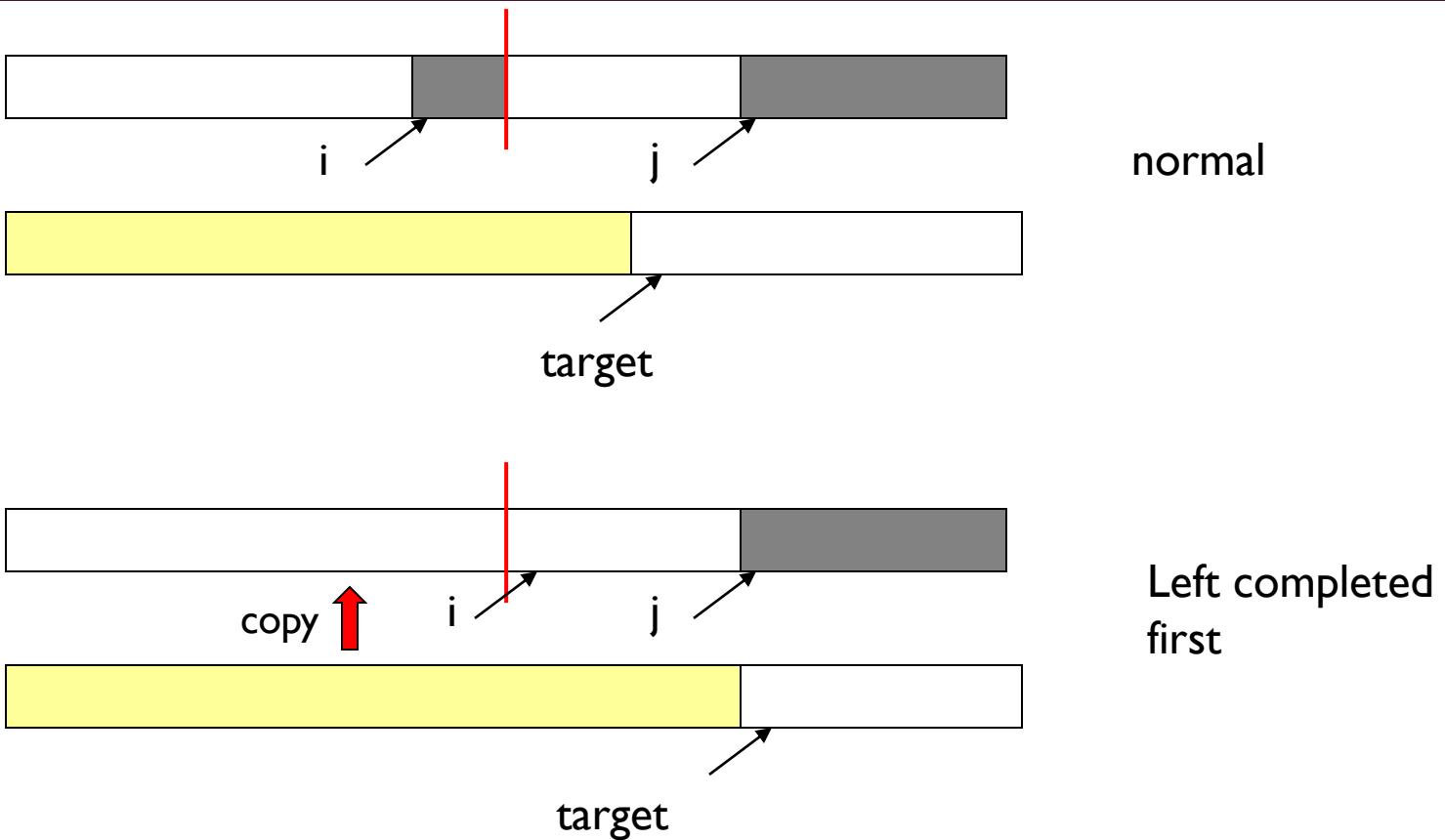


- The merging requires an auxiliary array.

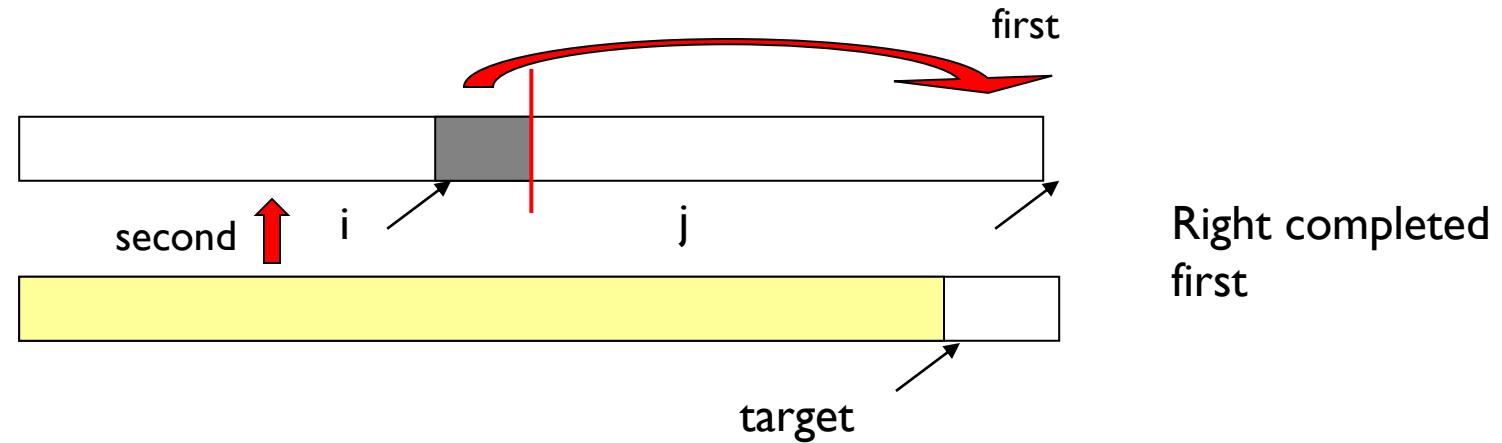


Auxiliary array

# MERGING



# MERGING



# MERGING

```
Merge(A[], T[] : integer array, left, right : integer) : {
    mid, i, j, k, l, target : integer;
    mid := (right + left)/2;

    i := left; j := mid + 1; target := left;

    while i < mid and j < right do
        if A[i] < A[j] then T[target] := A[i] ; i:= i + 1;
        else T[target] := A[j]; j := j + 1;
        target := target + 1;

        if i > mid then //left completed//
            for k := left to target-1 do A[k] := T[k];
        if j > right then //right completed//
            k := mid; l := right;
            while k ≥ i do A[l] := A[k]; k := k-1; l := l-1;
            for k := left to target-1 do A[k] := T[k];
    }
}
```

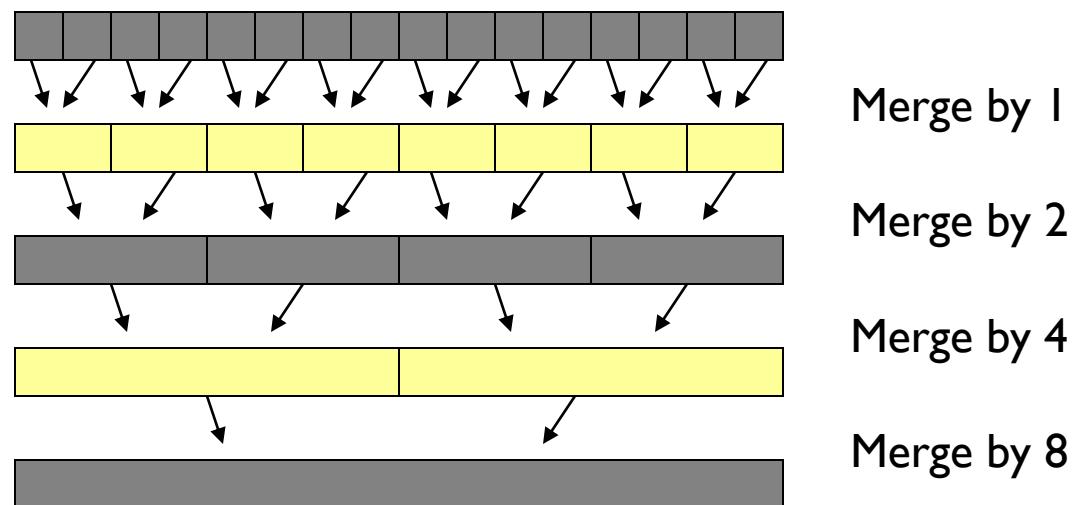
# RECURSIVE MERGESORT

```
Mergesort(A[], T[] : integer array, left, right : integer) : {
    if left < right then
        mid := (left + right)/2;
        Mergesort(A, T, left, mid);
        Mergesort(A, T, mid+1, right);
        Merge(A, T, left, right);
}
```

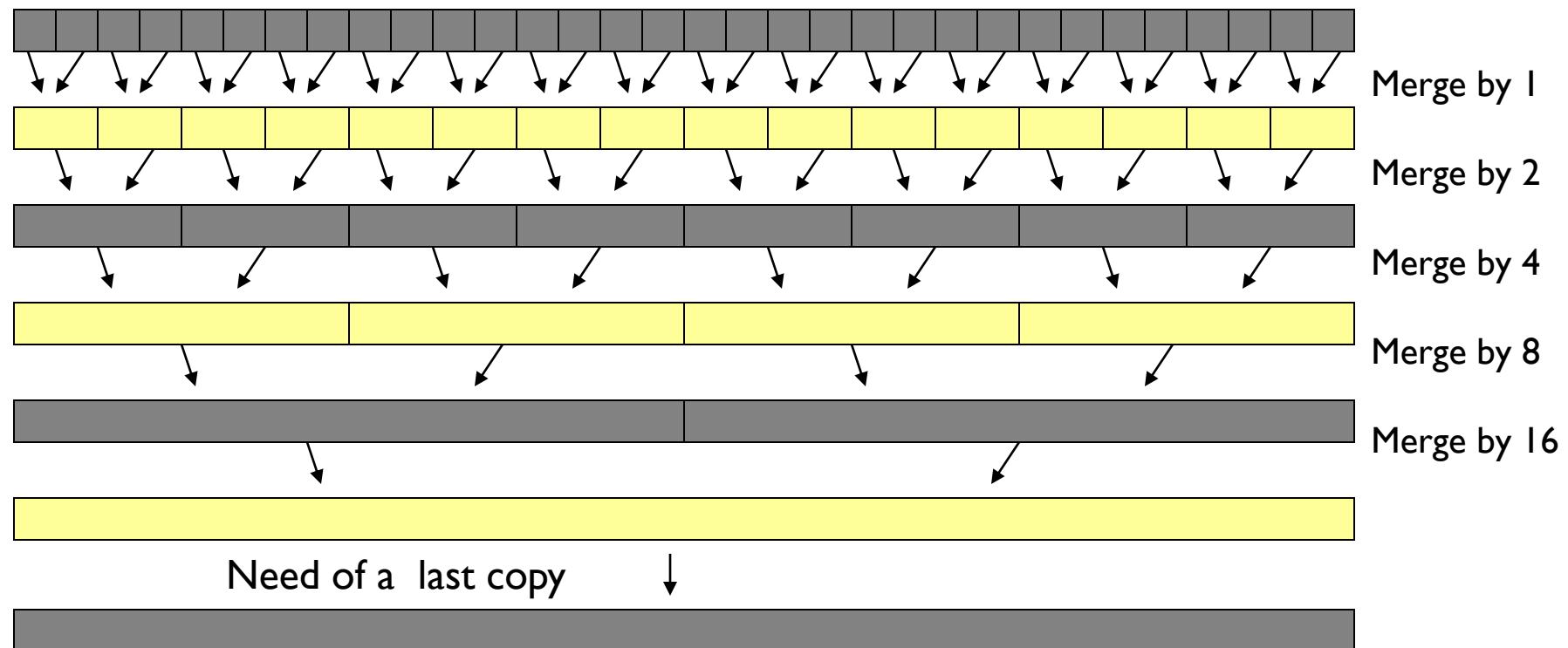
  

```
MainMergesort(A[1..n]: integer array, n : integer) : {
    T[1..n]: integer array;
    Mergesort[A, T, 1, n];
}
```

# ITERATIVE MERGESORT



# ITERATIVE MERGESORT



# What is the Big-Theta of worst-case Merge Sort?

$$T(n) = \begin{cases} 1 & \text{if } n \leq 2 \\ 2T\left(\frac{n}{2}\right) + n & \text{otherwise} \end{cases}$$

## MASTER THEOREM

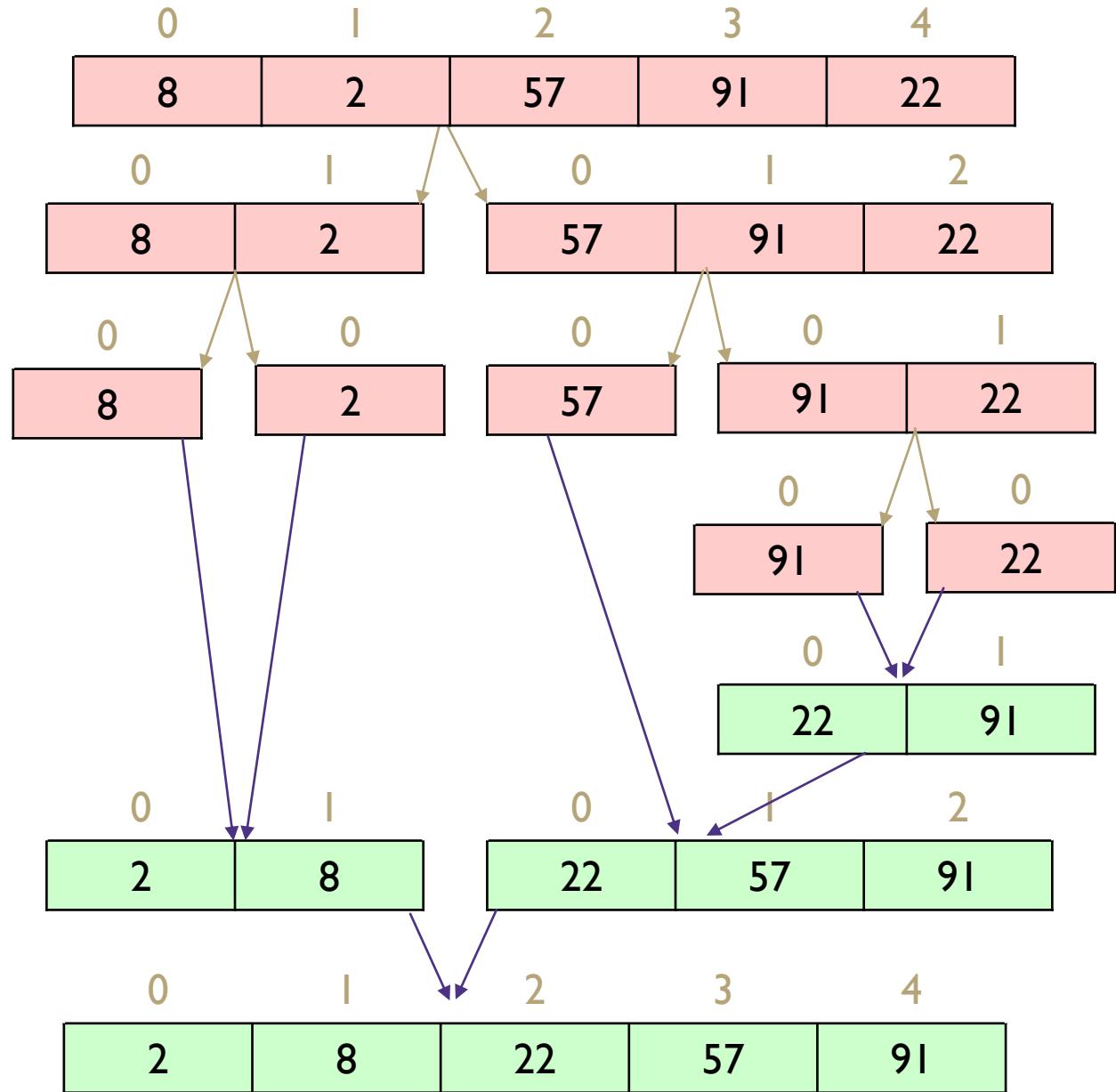
$$T(n) = \begin{cases} d & \text{if } n \text{ is at most some constant} \\ aT\left(\frac{n}{b}\right) + f(n) & \text{otherwise} \end{cases}$$

Where  $f(n)$  is  $\Theta(n^c)$

If  $\log_b a < c$  then  $T(n) \in \Theta(n^c)$

If  $\log_b a = c$  then  $T(n) \in \Theta(n^c \log n)$

If  $\log_b a > c$  then  $T(n) \in \Theta(n^{\log_b a})$



$$T(n) = \begin{cases} 1 & \text{if } n \leq 2 \\ 2T\left(\frac{n}{2}\right) + n & \text{otherwise} \end{cases}$$

## MASTER THEOREM

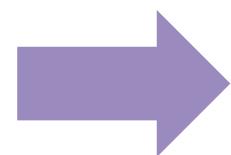
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If  $\log_b a < c$  then  $T(n) \in \Theta(n^c)$

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If  $\log_b a > c$  then  $T(n) \in \Theta(n^{\log_b a})$

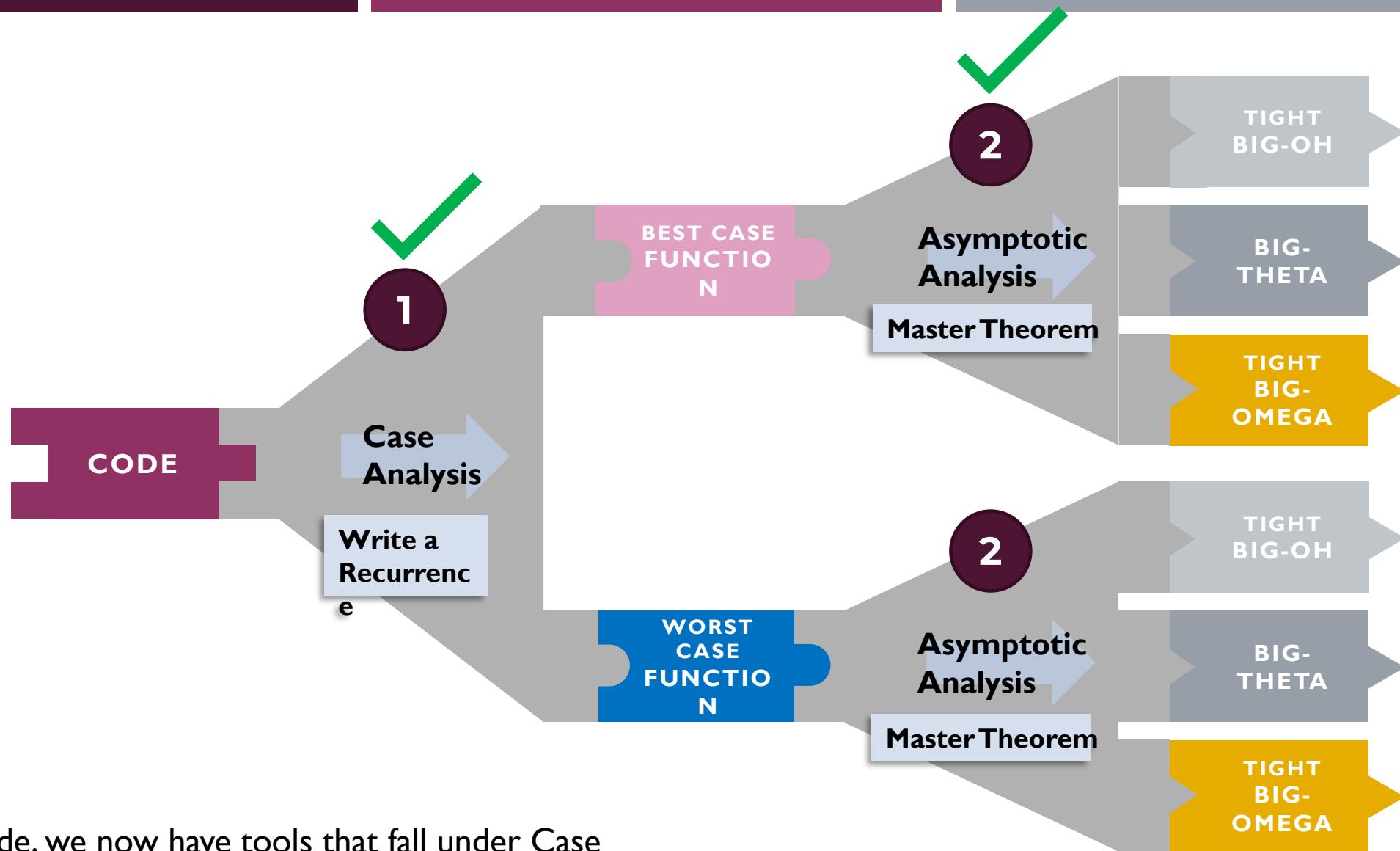


$a=2$   $b=2$  and  $c=1$

$$\log_2 2 = 1$$

**We're in case 2**

$$T(n) \in \Theta(n \log n)$$



For recursive code, we now have tools that fall under Case Analysis (Writing Recurrences) and Asymptotic Analysis (The Master Theorem).