* Unless you get a '6' when rolling the dice, your planes can't take off
* Press the ROLL button to roll the dice.
* If it is a 6, then you can take another turn. So press ROLL again.
* Click the plane which you want to move the first ROLL. The plane will move itself according to the number of the dice.
* If the plane lands on stop, it cannot be killed.
* To kill another color’s plane, you have to make your plane land on that box where other colored plane is.
* If there are two planes of the same color on top of each other than that plane cannot be killed.
* To win the game, your planes have to traverse around the board and come into the home lane.
* If a player gets 3 six’s in a row, than his/her turn is void and next players plays.