ESO208 Programming Assignment

Test problem-1:

Output:

```
A (before pivoting) :
 2
    4.000000
               2.000000
                          0.000000
 3
    2.000000
               4.000000
                          1.000000
 4
    0.000000
               1.000000
                          5.000000
 5
 6
   Log of all row and column swaps :
 7
   Swap Column 1 with Column 3
 8
    Swap Row 1 with Row 3
 9
10
11
    A (after pivoting) :
12
    5.000000
               1.000000
                          0.000000
13
    1.000000
               4.000000
                          2.000000
14
    0.000000
               2.000000
                          4.000000
15
16
17
    Crout Method
18
19
20
    х :
   1.517857
22
    1.964286
23
   0.607143
24
25
26
    5.000000 0.000000 0.000000
27
   1.000000 3.800000 0.000000
   0.000000 2.000000 2.947368
29
30
31
    1.000000 0.200000 0.000000
32
    0.000000 1.000000 0.526316
33
    0.000000 0.000000 1.000000
34
```

Test Problem-2:

Output:

Test Problem-3:

Output: b)

```
A (before pivoting):
    9.000000
               3.000000
                          -2.000000
3
    3.000000
               6.000000
                          1.000000
4
    -2.000000
                1.000000
                           9.000000
5
6
    Log of all row and column swaps :
7
    Swap Column 2 with Column 3
8
    Swap Row 2 with Row 3
9
10
    9.000000 0.000000 0.000000
11
12
    -2.000000 8.555556 0.000000
13
    3.000000 1.666667 4.675325
14
15
16
    1.000000 -0.222222 0.333333
17
    0.000000 1.000000 0.194805
18
    0.000000 0.000000 1.000000
19
```

<u>c)</u>

```
1 Inverse of Given Matrix:
2
3 0.147222 -0.080556 0.041667
4 -0.080556 0.213889 -0.041667
5 0.041667 -0.041667 0.125000
```

Test Problem-4:

```
Output:
```

```
1 X1 = -1.933333
2 X2 = -0.866667
3 X3 = -0.533333
4 X4 = 0.733333
```

Test Problem-5:

Output:

```
Inverse of Given Matrix :
2
3
    25.000000
                            10.000000
                                      -6.000000
               -41.000000
4
   -41.000000
                68.000000
                            -17.000000 10.000000
5
   10.000000
               -17.000000
                            5.000000
                                       -3.000000
6
   -6.000000
               10.000000
                           -3.000000
                                       2.000000
7
8
   X :
9
   1.000000
10
   -1.000000
11
   1.000000
   -1.000000
12
13
```