```
1
 2 //creating interface
 3 interface Shape{
 4
 5
       double calcArea();
 6
       double calcPerimeter();
 7
 8 }
 9
10
11 //class Circle implementing Shape interface
12 class Circle implements Shape{
13
14 private int radius;
15
16 public Circle( int rad)
17 {
18
       this.radius=rad;
19 }
20
21 @Override
22
       public double calcArea()
23 {
24
       return Math.PI * radius * radius;
25 }
26
27 @Override
28
       public double calcPerimeter()
29 {
30
       return 2*Math.PI*radius;
31 }
32
33 }
34
35 //Class Rectangle implementing Shape interface
36 class Rectangle implements Shape{
37
       private int length;
38
       private int breadth;
39
40
       public Rectangle(int len,int brd)
41
       {
```

```
this.length=len;
42
43
           this.breadth=brd;
44
       }
45
46
       @Override
47
       public double calcArea()
48
       {
49
           return length*breadth;
50
       }
51
52
       @Override
53
       public double calcPerimeter() {
54
           return 2*(length+breadth);
55
       }
56
57
58 }
59
60
61 //Implementing Calculate to demonstrate Dependency
   Injection
62 class Calculate{
63
64
       private final Shape shape;
65
66
       public Calculate( Shape shape)
67
68
       this.shape=shape;
69
       }
70
71
       public void displayResults()
72
       {
           System.out.println("Perimeter: " + shape.
73
   calcPerimeter());
           System.out.println("Area: " + shape.calcArea
74
   ());
75
76
77 }
78
79 public class Assignment2 {
```

```
80
81 public static void main(String[] args)
 82 {
 83
 84
        // Creating a Circle object and passing it to
    Calculate class
 85
        Circle circle = new Circle(5);
        Calculate calculate = new Calculate(circle);
 86
        System.out.println("For Circle: ");
 87
        calculate.displayResults();
 88
 89
 90
        // Creating a Rectangle object and passing it to
     Calculate class
        Rectangle rect = new Rectangle(10,20);
 91
        Calculate recCalc = new Calculate( rect);
 92
        System.out.println("For Rectangle");
 93
        recCalc.displayResults();
 94
 95
96 }
 97
98
99 }
100
```