## **Quick sort**

```
#include <stdio.h>
void switchValues(int *x, int *y) {
  int holder = *x;
  *x = *y;
  *y = holder;
int divide(int array[], int start, int end) {
  int pivot = array[end];
  int index = start - 1;
  for (int current = start; current < end; current++) {</pre>
     if (array[current] <= pivot) {</pre>
       index++;
       switchValues(&array[index], &array[current]);
  switchValues(&array[index + 1], &array[end]);
  return index + 1;
void sortQuickly(int array[], int start, int end) {
  if (start < end) {
     int partIndex = divide(array, start, end);
     sortQuickly(array, start, partIndex - 1);
     sortQuickly(array, partIndex + 1, end);
  }
void show(int array[], int len) {
  for (int k = 0; k < len; k++) {
     printf("%d ", array[k]);
  }
  printf("\n");
int main() {
  int total:
  printf("Enter the number of elements: ");
  scanf("%d", &total);
```

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```
int numbers[total];
printf("Enter %d elements:\n", total);
for (int i = 0; i < total; i++) {
    scanf("%d", &numbers[i]);
}

printf("Original array:\n");
show(numbers, total);

sortQuickly(numbers, 0, total - 1);

printf("Sorted array:\n");
show(numbers, total);

return 0;
}

Output
Enter the number of elements: 6
Enter & elements:</pre>
```

```
Output
Enter the number of elements: 6
Enter 6 elements:
34 7 23 32 5 62

Original array:
34 7 23 32 5 62

Sorted array:
5 7 23 32 34 62
```

Quick sort 2