

b. Round Robin

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#include <stdio.h>

#define MAX_PROC 10

int main() {
    int numProcs, timeQuantum, clock = 0, completed = 0;
    int arrivalTime[MAX_PROC], burstTime[MAX_PROC], remainingTime[MAX_PROC];
    int waitTime[MAX_PROC] = {0}, turnAroundTime[MAX_PROC] = {0};

    printf("Enter the number of processes: ");
    scanf("%d", &numProcs);

    printf("Enter the arrival and burst times for each process:\n");
    for (int i = 0; i < numProcs; i++) {
        scanf("%d %d", &arrivalTime[i], &burstTime[i]);
        remainingTime[i] = burstTime[i];
    }

    printf("Enter the time quantum: ");
    scanf("%d", &timeQuantum);

    while (completed < numProcs) {
        completed = 0;
        for (int i = 0; i < numProcs; i++) {
            if (remainingTime[i] > 0 && arrivalTime[i] <= clock) {
                if (remainingTime[i] > timeQuantum) {
                    clock += timeQuantum;
                    remainingTime[i] -= timeQuantum;
                } else {
                    clock += remainingTime[i];
                    waitTime[i] = clock - arrivalTime[i] - burstTime[i];
                    turnAroundTime[i] = clock - arrivalTime[i];
                    remainingTime[i] = 0;
                }
            }
        }
        if (remainingTime[i] == 0) completed++;
    }
    if (completed < numProcs) clock++;
}

printf("Process\tWaiting Time\tTurnaround Time\n");
```

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for (int i = 0; i < numProcs; i++) {
    printf("%d\t%d\t%d\t%d\n", i+1, waitTime[i], turnaroundTime[i]);
}

return 0;
}

```

Enter the number of processes: 4

Enter the arrival and burst times for each process:

0 5

1 3

2 4

3 2

Enter the time quantum: 2

Process Waiting Time Turnaround Time

1 0 5

2 3 6

3 4 6

4 5 7