

Goal - To understand the Taylor expansion of  $e^{-i\vec{q} \cdot \vec{R}}$  in a spherical harmonics basis.

First → where does this Taylor expansion come from?

\*→ Since  $w^0$  is singular, our method of calculating its pseudo-inverse is to take it to Fourier space, invert it, and the inverse transform to get  $g^0$ .

**Step 1** → Find eigenvalues and eigenvectors

First we write the normal Fourier transform of  $w^0$  as follows:-

$$\hat{w}(\vec{q}) = \sum_{\vec{R}} w_{ij}^0(\vec{R}) e^{-i\vec{q} \cdot \vec{R}}$$

where  $i, j$  are the initial and final sites and  $\vec{R}$  is the lattice vector that separates them.

now, we can write the eigenvalue equation for  $\hat{w}(\vec{q})$  as:-

$$\hat{w}(\vec{q}) s^{\alpha}(\vec{q}) = \gamma^{\alpha}(\vec{q}) s^{\alpha}(\vec{q}) \quad \text{where } \gamma^{\alpha} \text{ is the } \alpha^{\text{th}} \text{ eigenvalue,}$$

$$s^{\alpha}(\vec{q}) \text{ is the } \alpha^{\text{th}} \text{ eigenvector.}$$

for a particular component of the eigenvectors, we can write:-

$$\sum_b \hat{w}_{ab}(\vec{q}) s_b^{\alpha}(\vec{q}) = \gamma^{\alpha}(\vec{q}) s_a^{\alpha}(\vec{q})$$

$$\Rightarrow \sum_b \sum_{\vec{R}} w_{ij}^0(\vec{R}) e^{-i\vec{q} \cdot \vec{R}} s_b^{\alpha}(\vec{q}) = \gamma^{\alpha}(\vec{q}) s_a^{\alpha}(\vec{q})$$

at  $\vec{q} = 0$ , we have :-

$$\sum_b \sum_{\vec{R}} w_{ij}^0(\vec{R}) s_b^{\alpha} = \gamma^{\alpha} s_a^{\alpha} \quad - (1a) \quad \leftarrow$$

$$\Rightarrow \frac{1}{N} \sum_{\vec{x}, \vec{x}'} \sum_b w_{\vec{x}a, \vec{x}'b} s_b^{\alpha} = \gamma^{\alpha} s_a^{\alpha} \quad - (1b) \quad \sum_{a'b} w_{\vec{x}a, \vec{x}'b} s_b^{\alpha} = \gamma^{\alpha} s_a^{\alpha}$$

Dividing by  $N$ , because the initial state is now not at the origin, but at other translationally equivalent sites.

~~The paper has equation (1b) in equation (36).~~  
The code implements equation (1a).

→ Remember that in our jump networks, the initial state is always at the origin.

Step 2 → creating the new basis for representing the Fourier space matrix.

Note - since  $W_{ij}(\vec{R})$  is symmetric, so is  $\hat{W}_{ij}(\vec{q}=0)$  and hence the eigenvectors  $s^\alpha$  are all orthogonal.

Also, there will be one zero eigenvalue, which corresponds to the equilibrium distribution.

There are a total  $N_{\text{sites}}$  eigenvalue-vector pairs.

We write :-

$$\phi_{\vec{q}, \vec{x}_a}^{\alpha} = \frac{1}{\sqrt{N}} s_a^{\alpha} e^{i \vec{q} \cdot (\vec{x} + \vec{u}_a)} \quad \text{as our new basis vectors.}$$

→ Next - Refer to Notebook 2, as to how we can write the inverse transform in this new basis.

$$\phi_{\vec{q}}^{\alpha}(\vec{x} + \vec{u}_a) = \frac{1}{\sqrt{N}} s_a^{\alpha} e^{i \vec{q} \cdot (\vec{x} + \vec{u}_a)} \quad \text{where } \vec{q} \text{ are vectors in the first Brillouin zone, as allowed by the BVK periodic boundary conditions.}$$

The indices  $(\alpha, \vec{q})$  together determine the vectors. i.e,

$$\bar{\phi}_{\vec{q}_1}^{-\alpha_1}, \bar{\phi}_{\vec{q}_2}^{-\alpha_2}, \dots \text{ are the vectors.}$$

and the positions  $(\vec{x} + \vec{u}_a)$  determine their "components," so that, we can determine the inner product as :-

$$\langle \bar{\phi}_{\vec{q}_1}^{-\alpha_1}, \bar{\phi}_{\vec{q}_2}^{-\alpha_2} \rangle = \sum_{\vec{x}a} \bar{\phi}_{\vec{q}_1}^{-\alpha_1}(\vec{x} + \vec{u}_a) \bar{\phi}_{\vec{q}_2}^{-\alpha_2}(\vec{x} + \vec{u}_a)$$

Analogous to :-  $\langle a | b \rangle = \sum_j a_j b_j$

then, we have :-

$$\begin{aligned} \langle \bar{\phi}_{\vec{q}_1}^{-\alpha_1}, \bar{\phi}_{\vec{q}_2}^{-\alpha_2} \rangle &= \frac{1}{N} \sum_{\vec{x}a} s_a^{\alpha_1} e^{-i \vec{q}_1 \cdot (\vec{x} + \vec{u}_a)} s_a^{\alpha_2} e^{i \vec{q}_2 \cdot (\vec{x} + \vec{u}_a)} \\ &= \frac{1}{N} \sum_{\vec{x}a} s_a^{\alpha_1} s_a^{\alpha_2} e^{i \vec{x} \cdot (\vec{q}_2 - \vec{q}_1)} e^{i \vec{u}_a \cdot (\vec{q}_2 - \vec{q}_1)} \end{aligned}$$

$$\begin{aligned} \Rightarrow \langle \bar{\phi}_{\vec{q}_1}^{-\alpha_1}, \bar{\phi}_{\vec{q}_2}^{-\alpha_2} \rangle &= \frac{1}{N} \sum_a e^{i \vec{u}_a \cdot (\vec{q}_2 - \vec{q}_1)} s_a^{\alpha_1} s_a^{\alpha_2} \sum_{\vec{x}} e^{i \vec{x} \cdot (\vec{q}_2 - \vec{q}_1)} \\ &= \frac{1}{N} \sum_a e^{i \vec{u}_a \cdot (\vec{q}_2 - \vec{q}_1)} s_a^{\alpha_1} s_a^{\alpha_2} \sum_{\vec{x}} e^{i \vec{x} \cdot (\vec{q}_2 - \vec{q}_1)} \end{aligned}$$

$$\begin{aligned} \text{now,} \quad \sum_{\vec{x}} e^{i \vec{x} \cdot (\vec{q}_2 - \vec{q}_1)} &= \sum_{\vec{x}} e^{i (\vec{x} + \vec{R}) \cdot (\vec{q}_2 - \vec{q}_1)} \quad \text{(we're only shifting the origin, nothing else.)} \\ &= \sum_{\vec{R}} e^{i \vec{R} \cdot (\vec{q}_2 - \vec{q}_1)} \sum_{\vec{x}} e^{i \vec{x} \cdot (\vec{q}_2 - \vec{q}_1)} \end{aligned}$$

$$\Rightarrow \sum_{\vec{z}} e^{i \vec{z} \cdot (\vec{q}_2 - \vec{q}_1)} = e^{i \vec{R} \cdot (\vec{q}_2 - \vec{q}_1)} \sum_{\vec{z}} e^{i \vec{z} \cdot (\vec{q}_2 - \vec{q}_1)}$$

$$\Rightarrow e^{i \vec{R} \cdot (\vec{q}_2 - \vec{q}_1)} = 1 \quad \text{or} \quad \sum_{\vec{z}} e^{i \vec{z} \cdot (\vec{q}_2 - \vec{q}_1)} = 0$$

which means either  $\vec{q}_2$  and  $\vec{q}_1$  must both be reciprocal lattice vectors, or  $\vec{q}_2 = \vec{q}_1$ .

But since the reciprocal lattice vectors are in the 1st B.Z., they must satisfy  $q_2 = q_1$ . i.e.

$$\sum_{\vec{z}} e^{i \vec{z} \cdot C(\vec{q}_2 - \vec{q}_1)} = \delta(\vec{q}_2 - \vec{q}_1)$$

$$\therefore \langle \phi_{\vec{q}_1}^{\alpha_1}, \phi_{\vec{q}_2}^{\alpha_2} \rangle = \frac{1}{N} \sum_a e^{i \vec{u}_a \cdot (\vec{q}_2 - \vec{q}_1)} s_a^{\alpha_1} s_a^{\alpha_2} \delta(\vec{q}_2 - \vec{q}_1)$$

$$= \frac{1}{N} \delta(\vec{q}_2 - \vec{q}_1) \sum_a s_a^{\alpha_1} s_a^{\alpha_2} = \frac{1}{N} \delta(\vec{q}_2 - \vec{q}_1) \delta_{\alpha_1 \alpha_2}$$

Since  $W_j \cdot (\vec{q}=0)$  is a symmetric matrix, the eigenvectors  $s^{\alpha_1}, s^{\alpha_2}$  are orthogonal.

$$\therefore \langle \phi_{\vec{q}_1}^{\alpha_1}, \phi_{\vec{q}_2}^{\alpha_2} \rangle = \delta_{\alpha_1 \alpha_2} \delta(\vec{q}_2 - \vec{q}_1)$$

with these basis vectors, we can write:-

$$W_{\alpha\beta}(\vec{q}_1, \vec{q}_2) = \sum_{\substack{a, a \\ z_1, b}} \phi_{\vec{q}_2}^{\beta*} (\vec{z}_2 + \vec{u}_b) W_{\vec{z}_1 a, \vec{z}_2 b}^0 \phi_{\vec{q}_1}^{\alpha} (\vec{z}_1 + \vec{u}_a)$$

$$\Rightarrow W_{\alpha\beta}(\vec{q}_1, \vec{q}_2) = \frac{1}{N} \sum_{\substack{a, a \\ z_1, b}} s_b^{\beta} e^{-i \vec{q}_2 \cdot (\vec{z}_2 + \vec{u}_b)} W_{\vec{z}_1 a, \vec{z}_2 b}^0 s_a^{\alpha} e^{i \vec{q}_1 \cdot (\vec{z}_1 + \vec{u}_a)}$$

$$\Rightarrow W_{\alpha\beta}(\vec{q}_1, \vec{q}_2) = \frac{1}{N} \sum_{\substack{a, a \\ z_1, b}} e^{i \vec{q}_1 \cdot (\vec{z}_1 + \vec{u}_a)} s_a^{\alpha} W_{\vec{z}_1 a, \vec{z}_2 b}^0 s_b^{\beta} e^{-i \vec{q}_2 \cdot (\vec{z}_2 + \vec{u}_b)}$$

$$= \frac{N}{N} \sum_{a, z_2 b} e^{i \vec{q}_1 \cdot \vec{u}_a} s_a^{\alpha} W_{\vec{z}_1 a, \vec{z}_2 b}^0 s_b^{\beta} e^{-i \vec{q}_2 \cdot (\vec{z}_2 + \vec{u}_b)}$$

$$= \sum_{a, z_2 b} e^{i \vec{q}_1 \cdot \vec{u}_a} s_a^{\alpha} W_{0 a, \vec{z}_2 b}^0 s_b^{\beta} e^{-i \vec{q}_2 \cdot (\vec{z}_2 + \vec{u}_b)}$$

$$w_{\alpha\beta}(\vec{q}_1, \vec{q}_2) = \sum_{a, \vec{x}_2 b} e^{i \vec{q}_1 \cdot \vec{u}_a} s_a^\alpha w_{0a, \vec{x}_2 b}^0 s_b^\beta e^{-i \vec{q}_2 \cdot (\vec{x}_2 + \vec{u}_b)}$$

now,  $w_{0a, \vec{x}_2 b}^0 = w_{\vec{x}_2 b, 0a}^0$  since  $w^0$  is symmetric.

the symmetry is of the form  $w_{0a, \vec{x}_2 b}^0 = w_{\vec{x}_2 b, 0a}^0$

$$\hat{w}_{ab}(\vec{q}) = \sum_{\vec{x}_2} w_{0a, \vec{x}_2 b}^0 e^{-i \vec{q} \cdot \vec{x}_2}$$

$$\hat{w}_{ba}(\vec{q}) = \sum_{\vec{x}_2} w_{0b, \vec{x}_2 a}^0 e^{-i \vec{q} \cdot \vec{x}_2}$$

$$\hat{w}_{ab}(\vec{q}) = \sum_{\vec{x}_2} w_{0a, \vec{x}_2 b}^0 e^{-i \vec{q} \cdot \vec{x}_2}$$

$$\Rightarrow \hat{w}_{ab}(\vec{q}) = \sum_{\vec{x}_2} w_{\vec{x}_2 b, 0a}^0 e^{-i \vec{q} \cdot \vec{x}_2}$$

at  $\vec{q} = 0$ ,  $\hat{w}_{ab}(\vec{q} = 0) = \sum_{\vec{x}_2} w_{0a, \vec{x}_2 b}^0$

$$\hat{w}_{ba}(\vec{q} = 0) = \sum_{\vec{x}_2} w_{0b, \vec{x}_2 a}^0$$

$$\sum_b \hat{w}_{ab}(\vec{q} = 0) s_b^\alpha = r^\alpha s_a^\alpha$$

$$\Rightarrow \sum_b \left( \sum_{\vec{x}_2} w_{0a, \vec{x}_2 b}^0 \right) s_b^\alpha = r^\alpha s_a^\alpha$$

$$\Rightarrow \frac{1}{N} \sum_b \sum_{\vec{x}_1, \vec{x}_2} (w_{\vec{x}_1 a, \vec{x}_2 b}^0) s_b^\alpha = r^\alpha s_a^\alpha$$

$$\Rightarrow \frac{1}{N} \sum_{\vec{x}_1, \vec{x}_2} w_{\vec{x}_1 a, \vec{x}_2 b}^0 s_b^\alpha = r^\alpha s_a^\alpha$$

See Almatt and Lidiard to see how they showed these are orthogonal.  
In Almatt and Lidiard, they deal with the  $w^0$  matrix's eigenvalues.

Ask Dallas about this later. This is important for the orthogonality of the new basis vectors  $\vec{\Phi}_q - \emptyset$  |

$$\hat{\phi}_q^\alpha(\vec{x} + \vec{u}_a) = \frac{1}{\sqrt{N}} e^{i \vec{q} \cdot (\vec{x} + \vec{u}_a)} s_a^\alpha$$

$$\begin{aligned} \langle \hat{\phi}_q^\alpha | \hat{\phi}_{q'}^\beta \rangle &= \sum_{xa} \hat{\phi}_q^\alpha(\vec{x} + \vec{u}_a) \hat{\phi}_{q'}^\beta(\vec{x} + \vec{u}_a) \\ &= \frac{1}{N} \sum_{xa} e^{-i \vec{q} \cdot (\vec{x} + \vec{u}_a)} s_a^\alpha e^{i \vec{q}' \cdot (\vec{x} + \vec{u}_a)} s_a^\beta \\ &= \frac{1}{N} \sum_{xa} e^{i \vec{x} \cdot (\vec{q}' - \vec{q})} e^{i \vec{u}_a \cdot (\vec{q}' - \vec{q})} s_a^\alpha s_a^\beta \\ &= \frac{1}{N} \sum_a e^{i \vec{u}_a \cdot (\vec{q}' - \vec{q})} s_a^\alpha s_a^\beta \sum_{\vec{x}} e^{i \vec{x} \cdot (\vec{q}' - \vec{q})} \\ &= \frac{1}{N} \cdot N \delta(\vec{q}' - \vec{q}) \sum_a s_a^\alpha s_a^\beta \\ &= S(\vec{q} - \vec{q}') \sum_a s_a^\alpha s_a^\beta \end{aligned}$$

$\Rightarrow \langle \hat{\phi}_q^\alpha | \hat{\phi}_{q''}^\beta \rangle = S(\vec{q} - \vec{q}'') \delta_{\alpha\beta}$ , which establishes the orthogonality of the basis vectors.

$$\langle \hat{\phi}_q^\alpha | \hat{\phi}_{q'}^\beta \rangle = S(\vec{q} - \vec{q}') \delta_{\alpha\beta}$$

$$\hat{w}_{\alpha\beta}(\vec{q}, \vec{q}') = \frac{1}{N} \sum_{xa, \vec{x}'b} \hat{\phi}_q^\alpha(\vec{x} + \vec{u}_a) w_{xa, \vec{x}'b}^0 \hat{\phi}_{q'}^\beta(\vec{x}' + \vec{u}_b)$$

$$\hat{w}_{\alpha\beta}(\vec{q}, \vec{q}') = \frac{1}{N} \sum_{xa, \vec{x}'b} e^{i \vec{q} \cdot (\vec{x} + \vec{u}_a)} s_a^\alpha w_{xa, \vec{x}'b}^0 s_b^\beta e^{-i \vec{q}' \cdot (\vec{x}' + \vec{u}_b)}$$

$$\hat{w}_{\alpha\beta}(\vec{q}, \vec{q}') = \frac{1}{N} \sum_{xa, \vec{x}'b} e^{i \vec{q} \cdot (\vec{x} + \vec{u}_a)} s_a^\alpha w_{xa, \vec{x}'b}^0 s_b^\beta e^{-i \vec{q}' \cdot (\vec{x}' + \vec{u}_b)} \quad (1)$$

$$= \frac{1}{N} \sum_{\substack{aa \\ \vec{x}b}} e^{i \vec{q} \cdot (\vec{x}' + \vec{u}_b)} s_a^\alpha w_{\vec{x}'b, \vec{x}a}^0 s_b^\beta e^{-i \vec{q}' \cdot (\vec{x} + \vec{u}_a)} \quad (2)$$

consideration of (1) and (2) implies that

$$\begin{aligned} \hat{w}_{\alpha\beta}(\vec{q}, \vec{q}') &= \frac{1}{N} S(\vec{q} - \vec{q}') \sum_{\substack{xa \\ \vec{x}b}} s_a^\alpha w_{xa, \vec{x}'b}^0 s_b^\beta e^{i \vec{q} \cdot (\vec{x} + \vec{u}_a - \vec{x}' - \vec{u}_b)} \\ &= S(\vec{q} - \vec{q}') \sum_{\substack{xa \\ \vec{x}'b}} s_a^\alpha w_{xa, \vec{x}'b}^0 s_b^\beta e^{i \vec{q} \cdot (\vec{u}_a - \vec{x} - \vec{u}_b)} \end{aligned}$$

$$\tilde{w}_{\alpha\beta}(\vec{q}, \vec{q}') = S(\vec{q} - \vec{q}') \sum_{\vec{x}a}^{\alpha} s_a^\alpha w_{\vec{x}a, \vec{x}'b}^0 s_b^\beta e^{-i\vec{q} \cdot (\vec{x} + \vec{u}_b - \vec{u}_a)}$$

$$\Rightarrow w_{\vec{x}a, \vec{x}'b}^0 = \frac{1}{N} \sum_{\vec{q}, \vec{q}'} \left( \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}(\vec{q}, \vec{q}') s_b^\beta \right) e^{i\vec{q}' \cdot (\vec{x} + \vec{u}_b)}$$

(Revise on why these integrals are always carried over the BZ.)

$$= \frac{1}{N} \sum_{\vec{q}, \vec{q}'} \sum_{\alpha\beta} e^{-i\vec{q} \cdot (\vec{x} + \vec{u}_a)} s_a^\alpha w_{\alpha\beta}(\vec{q}) \delta(\vec{q} - \vec{q}') s_b^\beta e^{i\vec{q}' \cdot (\vec{x} + \vec{u}_b)}$$

$$= \frac{1}{N} \sum_{\vec{q}} \sum_{\alpha\beta} e^{-i\vec{q} \cdot (\vec{x} + \vec{u}_a)} s_a^\alpha w_{\alpha\beta}(\vec{q}) s_b^\beta e^{i\vec{q} \cdot (\vec{x}' + \vec{u}_b)}$$

where the sum is over the allowed points in the Brillouin zone due to periodic boundary conditions.

$$= \frac{1}{N} \cdot \frac{1}{\Delta \vec{q}} \sum_{\vec{q}} \Delta \vec{q} e^{-i\vec{q} \cdot (\vec{x} + \vec{u}_a)} \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}(\vec{q}) s_b^\beta e^{i\vec{q} \cdot (\vec{x}' + \vec{u}_b)}$$

$$= \frac{1}{N} \frac{1}{\Delta \vec{q}} \int_{BZ} d\vec{q} e^{-i\vec{q} \cdot (\vec{x} + \vec{u}_a)} \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}(\vec{q}) s_b^\beta e^{i\vec{q} \cdot (\vec{x}' + \vec{u}_b)}$$

$$\Delta \vec{q} \rightarrow \text{volume allowed per k-point} = \frac{(2\pi)^3}{V}$$

$$= \frac{1}{N} V \int_{BZ} \frac{d\vec{q}}{(2\pi)^3} e^{-i\vec{q} \cdot \vec{G}_k} \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}(\vec{q}) s_b^\beta$$

$$= V_0 \int_{BZ} \frac{d\vec{q}}{(2\pi)^3} e^{-i\vec{q} \cdot \vec{G}_k} \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}(\vec{q}) s_b^\beta = w_{\vec{x}a, \vec{x}'b}^0$$

$$\Rightarrow w_{\vec{x}a, \vec{x}'b}^0 = V_0 \int_{BZ} \frac{d\vec{q}}{(2\pi)^3} e^{-i\vec{q} \cdot \vec{G}_k} \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}(\vec{q}) s_b^\beta$$

$$\Rightarrow w_{\vec{x}a, \vec{x}'b}^0 = V_0 \int_{BZ} \frac{d\vec{q}}{(2\pi)^3} e^{-i\vec{q} \cdot \vec{G}_k} \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}(\vec{q}) s_b^\beta - \textcircled{1}$$

Similarly:-

$$\vec{g}_{\vec{x}a, \vec{x}'b}^o = V_0 \int_{BZ} \frac{d\vec{q}}{(2\pi)^3} e^{-i\vec{q} \cdot \vec{s}_x} \sum_{\alpha\beta} s_a^\alpha w_{\alpha\beta}^o(q) s_b^\beta - \textcircled{II}$$

We need to calculate  $w_{\alpha\beta}^o(\vec{q})$ . To do that, we'll block invert  $w_{\alpha\beta}^o(\vec{q})$ , ie:-

$$\bar{w}(\vec{q}) = \begin{pmatrix} DD(q) & RD(q) \\ DR(q) & DD(q) \end{pmatrix}$$

To find the elements of this, we use the general equation for the transform:-

$$w_{\alpha\beta}^o(\vec{q}) = \sum_{\alpha, \vec{x}'b} e^{-i\vec{q} \cdot \vec{s}_x} s_a^\alpha w_{\alpha\vec{x}, \vec{x}'b}^o s_b^\beta$$

$$\text{now } DD(\vec{q}) = w_{00}^o(\vec{q}) = \sum_{\alpha, \vec{x}'b} e^{-i\vec{q} \cdot \vec{s}_x} s_a^\alpha w_{0\vec{x}, \vec{x}'b}^o s_b^\alpha$$

$$= \sum_{\alpha, \vec{x}'b} e^{-i\vec{q} \cdot \vec{s}_x} (P_a^{0,v})^{1/2} w_{0\vec{x}, \vec{x}'b}^o (P_b^{0,v})^{1/2}$$

$$\Rightarrow DD(\vec{q}) = \sum_{\alpha, \vec{x}'b} e^{-i\vec{q} \cdot \vec{s}_x} (P_a^{0,v} P_b^{0,v})^{1/2} w_{0\vec{x}, \vec{x}'b}^o \rightarrow \text{but before that,}$$

we'll first figure out how  $\vec{s}^x, \vec{s}^y$  are calculated in the code.

Further doubt regarding Q1:-

we have  $\sum_b \hat{w}_{ab}(\vec{q}=0) s_b^\alpha = \vec{s}^\alpha s_a^\alpha$  I don't understand how this is symmetric.

$$= \sum_{\vec{x}'b} w_{0\vec{x}, \vec{x}'b}^o s_b^\alpha = \vec{s}^\alpha s_a^\alpha$$

Now, let us consider the equation:-

$$\sum_{\vec{x}'b} w_{0\vec{x}, \vec{x}'b}^o a_{\vec{x}'b}^\alpha = \vec{s}^\alpha a_{\vec{x}'a}^\alpha$$

now, since  $w^o$  is symmetric, the eigenvectors  $\vec{a}$  are orthogonal

$\rightarrow$  Prove that  $\{\vec{s}^\alpha\}$  form a complete and orthogonal vector basis in state (or site) space.

$$w_{0\vec{x}, \vec{x}'b}^o = w_{ab}^o(\vec{x})$$

$$\hat{w}_{ab}(\vec{q}) = \sum_{\vec{x}} w_{ab}^o(\vec{x}) e^{i\vec{q} \cdot \vec{x}}$$

$$\text{Then, at } \vec{q}=0, \hat{w}_{ab}(\vec{q}=0) = \sum_{\vec{x}} w_{ab}^o(\vec{x})$$

now, if  $(\tau^\alpha, \vec{s}^\alpha)$  is the  $\alpha^{th}$  eigenvalue-eigenvector pair of  $\hat{w}(\vec{q}=0)$

$$\sum_b \hat{w}_{ab}(\vec{q}=0) \vec{s}_b^\alpha = \tau^\alpha s_a^\alpha \quad - \textcircled{1}$$

$$\Rightarrow \sum_b \left( \sum_x w_{ab}^0(x) \right) \vec{s}_b^\alpha = \tau^\alpha s_a^\alpha$$

$$\Rightarrow \sum_n \sum_b w_{0a, \vec{x}b}^0 \vec{s}_b^\alpha = \tau^\alpha s_a^\alpha$$

$$\Rightarrow \frac{1}{N} \sum_{\vec{x}, \vec{x}'b} w_{xa, \vec{x}'b}^0 \vec{s}_b^\alpha = \tau^\alpha s_a^\alpha \quad - \underline{\text{eq } 36}$$

but for  $s_a^\alpha$  to be a complete and orthogonal set of vectors, we must have, in equation  $\textcircled{1}$  :-

$$\hat{w}_{ab}(\vec{q}=0) = \hat{w}_{ba}(\vec{q}=0) \quad (\text{since at } \vec{q}=0, \hat{w}(\vec{q}) \text{ is real})$$

which means :-

$$\sum_x w_{ab}^0(x) = \sum_x w_{ba}^0(x)$$

$$\Rightarrow \sum_x w_{0a, \vec{x}b}^0 = \sum_x w_{0b, \vec{x}a}^0$$

$\rightarrow$  All of the terms on the left are symmetrized transition rates from the  $a^{th}$  site, while all of the terms on the right are transitions from the  $b^{th}$  site.  
How can they be equal in general?  $\rightarrow$  See Page 15

Mapping of Taylor expansions on a spherical harmonic basis.

we have, for all the blocks, Taylor series expansions of the form :-

$$e^{-i\vec{q} \cdot \vec{s}\vec{x}} = 1 - i\vec{q} \cdot \vec{s}\vec{x} + \frac{i^2}{2!} (\vec{q} \cdot \vec{s}\vec{x})^2 + \frac{i^3}{3!} (\vec{q} \cdot \vec{s}\vec{x})^3$$

where  $\vec{s}\vec{x} \equiv \vec{s}_{xy}$  is a jump displacement. See the equations of two jumps for more clarity.  $+ \frac{i^4}{4!} (\vec{q} \cdot \vec{s}\vec{x})^4 + \dots$

$$\Rightarrow e^{-i\vec{q} \cdot \vec{s}\vec{x}} = 1 - i q_x (\hat{g}_x s_{xx} + \hat{g}_y s_{xy} + \hat{g}_z s_{xz}) - \frac{1}{2} q^2 (g_x s_{xx} + g_y s_{xy} + g_z s_{xz})^2 - \frac{i}{6} q^3 (g_x s_{xx} + g_y s_{xy} + g_z s_{xz})^3$$

$$+ \frac{1}{24} q^4 (q_x \delta_{xx} + q_y \delta_{xy} + q_z \delta_{xz})^4 + \dots$$

i.e., we can write :-

$$e^{-i\vec{q} \cdot \vec{\delta x}} = \sum_{n=0}^4 \frac{i^n}{n!} q^n (q_x \delta_{xx} + q_y \delta_{xy} + q_z \delta_{xz})^n - \textcircled{I}$$

Now, let us consider the term for  $n=2$ , i.e.

$$T_2 = -\frac{1}{2} q^2 (q_x \delta_{xx} + q_y \delta_{xy} + q_z \delta_{xz})^2$$

$$\Rightarrow T_2 = -\frac{1}{2} q^2 (q_x^2 \delta_{xx}^2 + q_y^2 \delta_{xy}^2 + q_z^2 \delta_{xz}^2 + 2q_x q_y \delta_{xy} \delta_{xz} + 2q_y q_z \delta_{xy} \delta_{xz} + 2q_z q_x \delta_{xz} \delta_{xy})$$

which we can also write as :-

$$T_2 = -\frac{1}{2} q^2 \sum_{n_1+n_2+n_3=2} q_x^{n_1} q_y^{n_2} q_z^{n_3} C_{n_1 n_2 n_3, ij} \quad \text{where } 'ij' \text{ denotes that the coefficients are dependent on the jump distances between states } i \text{ and } j$$

Thus, we can write the entire Taylor series as :-

$$e^{-i\vec{q} \cdot \vec{\delta x}_{ij}} = \sum_{n=0}^4 \frac{i^n}{n!} q^n \sum_{n_1+n_2+n_3=n} C_{n_1 n_2 n_3, ij} q_x^{n_1} q_y^{n_2} q_z^{n_3} - \textcircled{II}$$

$$e^{-i\vec{q} \cdot \vec{\delta x}_{ij}} = \sum_{n=0}^4 \frac{i^n}{n!} q^n \sum_{n_1+n_2+n_3=n} C_{n_1 n_2 n_3, ij} q_x^{n_1} q_y^{n_2} q_z^{n_3} - \textcircled{III}$$

In general, we can also write this, for a given  $L_{\max}$  as :-

$$e^{-i\vec{q} \cdot \vec{\delta x}_{ij}} = \sum_{n=0}^4 \frac{i^n}{n!} q^n \sum_{l=0}^{L_{\max}} \sum_{n_1+n_2+n_3=l} C_{n_1 n_2 n_3, ij} q_x^{n_1} q_y^{n_2} q_z^{n_3} - \textcircled{IV}$$

so that when  $l \neq n$   $C_{n_1 n_2 n_3, ij} = 0$   
clearly here  $L_{\max}$  must be  $\geq 4$ .

i.e., for each  $n$ , we'll have an array of the coefficients  $C_{ij}^{l,ij} [n, n_2 n_3]$   
so that :-  $\{C_{n, n_2 n_3}\}_{l=0}^{L_{\max}} = 0 \quad \text{if } l \neq n$

Now, how many elements will we have in each such array?

$\rightarrow$  we consider  $L_{\max} = 4$ , like in the code.

Then for  $l=0$

$$\begin{matrix} n_1 & n_2 & n_3 \\ 0 & 0 & 0 \end{matrix}$$

$$l=1 \quad \begin{matrix} 0 & 0 & 1 \end{matrix}$$

$$\begin{matrix} 0 & 1 & 0 \end{matrix}$$

$$\begin{matrix} 0 & 0 & 1 \end{matrix}$$

$$l = 2$$

$$\begin{matrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{matrix}$$

$$l = 3$$

$$\begin{matrix} 3 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 3 \\ 2 & 1 & 0 \\ 1 & 2 & 0 \\ 0 & 1 & 2 \\ 0 & 2 & 1 \\ 1 & 0 & 2 \\ 2 & 0 & 1 \\ 1 & 1 & 1 \end{matrix}$$

$$l = 4$$

(5 terms)

Thus, for every  $n$ , the array  $\{C_{n_1 n_2 n_3}^l\}_{l=0}^{L_{\max}}$

has 35 terms, and they are non-zero for only when  $l=n$ .

now, (1) we define an array for every jump,  $ij$  as :-

Taylor. jump =  $[1, dx_x, dy, dx_z, dx_x^2, dy_y^2, dx_z^2, dx_x dy_y, dx_x dx_z, dy dy_z, dx_x^3, \dots, 35 \text{ terms}]$

$dx_x dx_z, dy dy_z, dx_x^3, \dots, 35 \text{ terms}$

and (2) another array

Taylor. powercoeff =  $\left[ \left[ C_{n_1 n_2 n_3}^l \right]_{l=0 \text{ to } L_{\max}}^{n=0}, \left[ C_{n_1 n_2 n_3}^l \right]_{l=0 \text{ to } L_{\max}}^{n=1}, \dots, \left[ C_{n_1 n_2 n_3}^l \right]_{l=0 \text{ to } L_{\max}}^{n=4} \right]$

so that

$$C_{n_1 n_2 n_3}^{l, ij} = C_{n_1 n_2 n_3}^l * (dx_x^{n_1} dy_y^{n_2} dx_z^{n_3})_{ij}$$

and  $\left[ C_{n_1 n_2 n_3}^l \right]_{l=0 \text{ to } L_{\max}}^{n=k} = 0 \quad \forall l \neq k \quad (\text{i.e., } n_1 + n_2 + n_3 = l \neq k),$

In the array Taylor. powercoeff,  $\left[ C_{n_1 n_2 n_3}^l \right]_{n=k}$  are zero when  $l \neq k$ , and are the binomial constants of  $(a+b+c)^k$  when  $l=k$ .

(3) We define another array

$$pre = \left[ \frac{i^n}{n!} \right]_{n=0}^4$$

now if we do :-

`pre[n] * Taylor.powercoeff[n] * Taylor.coeff`

and look at equation (1) :-

$$\frac{-i\vec{q} \cdot \vec{s}_{ij}}{0} = \sum_{m=0}^4 \frac{i^n}{m!} q_1^m \sum_{l=0}^{L_{\max}} \sum_{n_1+n_2+n_3=l} C_{n_1 n_2 n_3}^{l, m, ij} q_x^{n_1} q_y^{n_2} q_z^{n_3} - \text{(1)}$$

coefficients of the

we get all of the terms that appear in the inner sum, ie,

$$\frac{i^n}{m!} \sum_{l=0}^{L_{\max}} \sum_{n_1+n_2+n_3=l}$$

$$\frac{i^n}{m!} \left[ C_{000}^{0, m, ij}, C_{100}^{1, m, ij}, C_{010}^{1, m, ij}, C_{001}^{1, m, ij}, C_{200}^{2, m, ij}, C_{020}^{2, m, ij}, \dots \text{ 35 terms} \right]$$

$$\text{where } C_{n_1 n_2 n_3}^{l, m, ij} = S_{lm} \times \left( S_{xx}^{n_1} S_{xy}^{n_2} S_{xz}^{n_3} \right) \times b_{n_1 n_2 n_3}$$

$b_{n_1 n_2 n_3} \rightarrow \text{binomial constant}$

Taylor.coeff list contains these arrays for  $n=0, 1, 2, \dots, L_{\max}$ , truncated, after the last non-zero terms  $\rightarrow$  which is found from Taylor.powerrange. This means that when  $l > n$ , these  $C_{n_1 n_2 n_3}^{l, m, ij}$  are going to be zero anyway, so we truncate them.

Thus,

`(C[n][2])[:, :, i, j]`

$$= \frac{i^n}{m!} \left[ C_{000}^{0, m, ij}, C_{100}^{1, m, ij}, C_{010}^{1, m, ij}, C_{001}^{1, m, ij}, C_{200}^{2, m, ij}, C_{020}^{2, m, ij}, \dots \text{ last non-zero term} \right]$$



`powerrange[n]`

Next, how do we construct the entire Taylor series :-

`self.omega_Taylor = sum (symmetrize * expansion  
for symmetrize, expansion in  
zip (self.symmrates, self.TaylorJumps))`

`expansion = [sum(0, 0, 1 x N x N), sum(1, 1, 4 x N x N), sum(2, 10 x N x N),`

$\text{csum}(3, 3, 20 \times N \times N), \text{csum}(4, 4, 35 \times N \times N)$

symmrate \* expansion

$$= \left[ \text{csum}(0, 0, \text{symmrate} \times (1 \times N \times N)), \text{csum}(1, 1, \text{symmrate} \times (4 \times N \times N)), \right.$$

$$\text{csum}(2, 2, \text{symmrate} \times (10 \times N \times N)),$$

$$\text{csum}(3, 3, \text{symmrate} \times (20 \times N \times N)),$$

$$\left. \text{csum}(4, 4, \text{symmrate} \times (35 \times N \times N)) \right]$$

Sum (Symmrate \* expansion)

$$= \left[ \text{csum}(0, 0, \sum_{jt} \text{symmrate} \times (1 \times N \times N)) \right) \left) \right) + \text{csum}(1, 1, \sum_{jt} \text{symmrate} \times (4 \times N \times N)), \right.$$

$$\text{csum}(2, 2, \sum_{jt} \text{symmrate} \times (10 \times N \times N)), \text{csum}(3, 3, \sum_{jt} \text{symmrate} \times (20 \times N \times N)),$$

$$\left. \text{csum}(4, 4, \sum_{jt} \text{symmrate} \times (35 \times N \times N)) \right] = \text{self. omega\_Taylor}$$

Now, let's see how the eigenvalues and vectors are calculated.

def DiagGamma(): → diagonalize the Fourier transform at the Gamma point.

omega = self. omega\_Taylor.

gammacoeff = None

for (n, l, coeff) in omega.coefflist:

if n < 0: error

if n == 0:

if l != 0: error [angular dependence at n=0 ⇒ error]  
gammacoeff = -coeff[0]

if gammacoeff is None:

gammacoeff = np.zeros((self.N, self.N), dt=complex)

v, v2 = LA.eigh(gammacoeff)

return -r, r.

gammacoeff

$$= \sum_{j,k} \text{Symmrat}_{jk} \times (N \times N)$$

First, let us see if we pictured the summation correctly.

→ This is in PowerExpansion module, function 'sumcoeff'.

② classmethod (Revise class methods after this).

```
def sumcoeff (cls, a, b, alpha=1, beta=1, inplace=False):
```

```
    acoeff = getattr (a, 'coefflist', a)
    bcoeff = getattr (b, 'coefflist', b)
```

# scalarProductcoeff → see later.

if not inplace:

```
c = [ (an, alman, a * abow) for an, alman, abow in acoeff ]
```

else

```
c = acoeff.
```

for bn, blman, bbow in bcoeff:

```
    cbow = beta * bbow.
```

```
    matched = False
```

```
    for coeffindex, cmatch in enumerate(c):
```

```
        if cmatch[0] == bn
```

```
            matched = True
```

```
            break
```

if not matched:

```
c.append (C(bn, blman, cbow))
```

else:

```
c[match[0]] = cmatch[1] # assume we get a match the first time.
```

```
if blman > c[match[0]]:
```

```
    cbow [:cls.powrange[c[match[0]]]] += cmatch[2]
```

```
c[c.coeffindex] = C(bn, blman, cbow)
```

only this part is executed in omega-Taylor

```
{ else:
    coeff = cmatch[2]
    coeff [:cls.powrange[b]max] += cpow.
```

Is this necessary? Shouldn't they be of the same dimension? Yes, but probably this

c.sort(key = cls.\_\_sortkey) was written earlier.

return c. look at how the sorting happens.

def \_\_sortkey(cis, entry):

return [entry[0] + entry[1]] (cls.Lowarr + 1))

\* write down the addition part again:-

def sumcoeff(cis, a, b, alpha=1, beta=1):

c = [am, alman, alpha \* acoeff for am, alman, acoeff in a]  
for bm, blman, bcoeff in b:

cplus = beta \* bcoeff

for cindex, cmatch in enumerate(CC):

if cmatch[0] == bm:  
break

coeff = cmatch[2]

coeff += cplus

return c.sort(key = cls.\_\_sortkey)

Now, let us see how the eigenvalues of the Fourier transform are found at  $q=0$ :-

we have

self.omegaTaylor

terms for  $q^0$  in eq IV

terms for  $q^1$  in eq IV

=  $\left[ \text{csym}(0, 0, \sum_{j^+} \text{symrate} \times (1 \times N \times N)), \text{csym}(1, 1, \sum_{j^+} \text{symrate} \times (4 \times N \times N)) \right]$

$\rightarrow \text{csym}(2, 2, \sum_{j^+} \text{symrate} \times (10 \times N \times N))$ ,

terms for  $q^2$  in eq IV  $\rightarrow \text{csym}(3, 3, \sum_{j^+} \text{symrate} \times (20 \times N \times N))$ ,

terms for  $q^3$  in eq IV

$\rightarrow \text{csym}(4, 4, \sum_{j^+} \text{symrate} \times (35 \times N \times N))$

terms for  $q^4$  in eq IV

now what are the terms for  $q=0$

we have  $w(q) = \sum_R w_j(R) e^{-iq \cdot S\vec{x}_{ij}}$

$$= \sum_R w_j(R) \left( 1 - q \cdot S\vec{x} + \frac{q^2}{2!} (q \cdot S\vec{x})^2 + \frac{q^3}{3!} (q \cdot S\vec{x})^3 + \frac{q^4}{4!} (q \cdot S\vec{x})^4 + \dots \right)$$

when  $q=0$

$$\omega(\vec{q}) = \sum_{\vec{R}} \omega_{ij}(\vec{R})$$

but  $\sum_{\vec{R}} \omega_{ij}(\vec{R})$  are also the terms corresponding to  $q=0$   
ie, the first + of omega-Taylor.

$$\text{ie, omega-Taylor } [0][2] = \sum_{\vec{R}} \omega_{ij}(\vec{R}) = \hat{\omega}(q=0)$$

$$\Rightarrow \omega_{ij}(q=0) = \sum_{\vec{x}} \omega_{oi, \vec{x}_j} = \hat{\omega}(q=0)$$

$$\Rightarrow \omega_{ij}(q=0) = \sum_{\vec{x}} \omega_{oi, \vec{x}_j}$$

$$\Rightarrow \omega_{ij}(q=0) = \frac{1}{N} \sum_{\vec{x}} \sum_{\vec{x}'} \omega_{\vec{x}_i, \vec{x}'_j}$$

similarly  $\omega_{ji}(q=0) = \sum_{\vec{x}} \omega_{oj, \vec{x}_i}$  } how are these two equal?  
and  $\omega_{ij}(q=0) = \sum_{\vec{x}} \omega_{oi, \vec{x}_j}$  }

$$\omega_{oi, \vec{x}_j} = (P_i^{0,0})^{1/2} \omega_{oi, \vec{x}_j} (P_j^{0,0})^{-1/2}$$

$$\omega_{oj, \vec{x}_i} = (P_j^{0,0})^{1/2} \omega_{oj, \vec{x}_i} (P_i^{0,0})^{-1/2}$$

by detailed balance

$$P_i^{0,0} \omega_{oi, \vec{x}_j} = P_j^{0,0} \omega_{oj, \vec{x}_i} = P_j^{0,0} \omega_{oj, -\vec{x}_i}$$
$$= P_j^{0,0} \omega_{oj, \vec{x}_i}$$

only if we have a Bravais lattice with inversion symmetry. What about when we don't?  
What about dumbbells?

The rates corresponding to different jump types get added, so we need only worry about the inversion symmetry issue.

Now,  $P_i^{0,0} \omega_{oi, \vec{x}_j} = P_j^{0,0} \omega_{oj, \vec{x}_i}$  assuming inversion symmetry

$$\Rightarrow (P_i^{0,0})^{1/2} \omega_{oi, \vec{x}_j} (P_j^{0,0})^{-1/2} = (P_j^{0,0})^{1/2} \omega_{oj, \vec{x}_i} (P_i^{0,0})^{-1/2}$$

$$\Rightarrow \omega_{oi, \vec{x}_j} = \omega_{oj, \vec{x}_i}$$

$$\therefore \sum_i w_{0i, \vec{x}_j} = \sum_i w_{ji, \vec{x}_i}$$

$$\Rightarrow \tilde{w}_{ij} (\vec{q} = 0) = w_{ji} (\vec{q} = 0)$$

↳ which is why  $w$  is symmetric.

Now, let us see how the diagonal jumps are added into self. omega-Taylor.

Line 350 in Gfcalc:

$$\text{self. omega-Taylor} += \text{self.escape} - 350$$

$$\begin{aligned} \text{self.escape} &= -\text{np.diag} \left( \sum \left( \text{self.SEjumps}[i, j] * \text{pretrans} / \text{pre}[w_i] + \right. \right. \\ &\quad \left. \left. \text{np.exp}(\text{betaenc}[w_i] - \text{BET}) \right. \right. \\ &\quad \left. \left. \text{for } j, \text{pretrans}, \text{BET} \text{ in zip}(\text{count}, \text{preT}, \text{betaencT}) \right) \right) \\ &\quad \text{for } i, w_i \text{ in enumerate(self.invsmap[0])} \end{aligned}$$

/self.massrate.

Let us try to understand SEjumps :-

def FourierTransformJumps (self, jumpnetwork, N, kpts):

$$FTjumps = zeros ((N, un(jumpnetwork)), self.Nkpt, N, N), dt=complex$$

$$SEjumps = zeros ((N, un(jumpnetwork)), dt=int)$$

for J, jumplist in enumerate (jumpnetwork):

for i, j, dn in jumplist:

$$FTjumps [J, :, i, j] = exp \left( i * dot(kpts, dn) \right)$$

$$SEjumps [i, J] += 1$$

↳ no. of jumps coming out of a state.

return FTjumps, SEjumps.

→ Ok, so what is self.escape?

N × N diagonal matrix, containing the negative of the sum of all the escape rates out of a particular site.

→ Ok, now, what is self.omegaTaylor  $\tau = \text{self.escape}$ ?

⊗ Adds in the missing diagonal jump terms.

⊗ now remember that self.escape is an np array.

⊗ See how this addition takes place.

⊗ scalarproductcoeff, tensorproductcoeff, numpy.tensordot, how to define axes and what does it mean?



Look in the jupyter notebook  
tensordot\_example to understand  
how numpy.tensordot works.

```
def DiagGamma(self, omega=None)
```

if omega = None: omega = self.omega - Taylor.  
gammacoeff = None

for n, l, coeff in omega.coeffList:

if n == 0:

gammacoeff = -coeff[0] → this is the  $N \times N$

matrix  
containing  $\hat{w}_{ij} (\vec{q} = 0) = \sum_{\vec{R}} \hat{w}_{ij}(\vec{R})$

$r, vr = LA.eigh(gammacoeff)$

return -r, vr. → now → the jump framework does not contain  
diagonal terms right?

→ What about those?

↪ we'll see how this is used.

What does it mean to compute tensor dot product along specified axes?

→ Look at the appropriate Jupyter notebook to understand how tensordot works.

## RECAP

self.omegaTaylor

= sum (Symmrate \* expansion for symmrate, expansion in zip  
(symmrates, self.TaylorJumps))

=  $\sum_{jt} \text{Symmrate}_{jt} \times \text{expansion}_{jt}$

$$= \sum_{j,t} \text{Taylor3D}_{jt} \left( C \left[ (0, 0, \underset{dt}{\text{symrate}} \times (1 \times N \times N)_{jt}) , (1, 1, \underset{jt}{\text{symrate}} (4 \times N \times N)_{jt}) \right] \right)$$

$$(2, 2, \underset{jt}{\text{symrate}} (10 \times N \times N)_{jt}), (3, 3, \underset{jt}{\text{symrate}} (20 \times N \times N)_{jt}), (4, 4, \underset{jt}{\text{symrate}} (35 \times N \times N)_{jt}) \Big]$$

=

$$\text{Taylor3D} \left( \text{coefflist} \left[ (0, 0, \sum_{jt} \underset{dt}{\text{symrate}} \times (1 \times N \times N)_{jt}) , (1, 1, \sum_{jt} \underset{jt}{\text{symrate}} (4 \times N \times N)_{jt}) \right] \right)$$

$$(2, 2, \sum_{jt} \underset{jt}{\text{symrate}} (10 \times N \times N)_{jt}), (3, 3, \sum_{jt} \underset{jt}{\text{symrate}} (20 \times N \times N)_{jt}),$$

$$(4, 4, \sum_{jt} \underset{jt}{\text{symrate}} (35 \times N \times N)_{jt}) \Big]$$

and

$$-\vartheta, \vartheta = \text{la.eigh} (\text{omega\_Taylor.coefflist}[0][2][0])$$

$$= \vec{\omega}_{ab}^{\downarrow} (q^2 = 0) = \sum_{R} w_{\vec{a}, \vec{R}b}$$

or → The set of vectors  $\{\vec{g}^\alpha\}$

$-\vartheta \rightarrow$  The set of eigenvalues  $\vec{r}^\alpha$

$$\left. \begin{array}{l} \\ \end{array} \right\} \rightarrow \alpha = 0, \dots, \text{Nsites}-1$$

Q. to ask Dallas? → Why should there be as many zero eigenvalues as there are disconnected jumpnetworks?

Can there not be a case that while one subset of states reach equilibrium, another disconnected subset of states have not?

## Step 2

→ Recast omega-Taylor in the new basis involving the eigenvectors at  $q=0$ .

\*\* Before this - Go through the Jupyter notebook to understand how np.tensordot works.

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$$\text{self.omega-Taylor-rotate} = (\text{self.omega\_Taylor}.I \cdot \text{dot}(\text{self.vr.T})). \cdot \text{dot}(\text{self.vr})$$

Note, la.eigh returns  $\vartheta \rightarrow$  which is an  $N \times N$  matrix, with the columns being the eigenvalues.

$\text{vr.T} \rightarrow$  rows are now the eigenvalues.

Transformation rule of a second order tensor:-

If we have an orthogonal matrix  $\Omega$ ,

$$\text{then } T'_{ij} = \Omega_{pi} \Omega_{qj} T_{pq} \Rightarrow T'_{ij} = \Omega^T T \Omega$$

so, applied to  $w_{ab}(\vec{q})$

$$\begin{aligned} w_{\alpha\beta}(\vec{q}) &= \sum_{ab} \Omega_{\alpha a} \Omega_{\beta b} w_{ab}(\vec{q}) \\ &= \sum_{ab} S_a^\alpha w_{ab}(\vec{q}) S_b^\beta \end{aligned}$$

where we have the orthogonal matrix  $\Omega = V\varphi$  such that

$$V\varphi[\alpha][a] = S_a^\alpha \quad \text{the } a^{\text{th}} \text{ component of the } \alpha^{\text{th}} \text{ eigenvector.}$$

$$\therefore \hat{w}(\vec{q}) = V\varphi^T \hat{w}(\vec{q}) V\varphi$$

↓                              ↓                              ↓  
 indexed by eigenvalues    indexed by states    column are vectors indexed to  
 eigenvalues with components as states.

Now, let us see this how the left and right dots have been implemented.

First, we do the math :-

$$\hat{w}(\vec{q}) = V\varphi^T \hat{w}(\vec{q}) V\varphi$$

$$\begin{aligned} \hat{w}_{\alpha\beta}(\vec{q}) &= \sum_{ab} S_a^\alpha \hat{w}_{ab}(\vec{q}) S_b^\beta \\ &= \sum_{ab} \sum_{\vec{R}} S_a^\alpha w_{ab}(\vec{R}) e^{-i\vec{q} \cdot \vec{S}\vec{x}} S_b^\beta \\ &= \sum_{ab} S_a^\alpha S_b^\beta \sum_{\vec{R}} w_{ab}(\vec{R}) \left[ 1 - \vec{q} \cdot \vec{S}\vec{x} + \frac{i^2}{2} (\vec{q} \cdot \vec{S}\vec{x})^2 - \frac{i^3}{3!} (\vec{q} \cdot \vec{S}\vec{x})^3 + \frac{i^4}{4!} (\vec{q} \cdot \vec{S}\vec{x})^4 \dots \right] \end{aligned}$$

$$\begin{aligned} \Rightarrow \hat{w}_{\alpha\beta}(\vec{q}) &= \sum_{ab} \sum_{\vec{R}} S_a^\alpha w_{ab}(\vec{R}) S_b^\beta - \sum_{ab} \sum_{\vec{R}} S_a^\alpha w_{ab}(\vec{R}) S_b^\beta \vec{q} \cdot \vec{S}\vec{x} \\ &\quad + \frac{i^2}{2} \sum_{ab} \sum_{\vec{R}} S_a^\alpha w_{ab}(\vec{R}) S_b^\beta (\vec{q} \cdot \vec{S}\vec{x})^2 \\ &\quad - \frac{i^3}{3!} \sum_{ab} \sum_{\vec{R}} S_a^\alpha w_{ab}(\vec{R}) S_b^\beta (\vec{q} \cdot \vec{S}\vec{x})^3 \\ &\quad + \frac{i^4}{4!} \sum_{ab} \sum_{\vec{R}} S_a^\alpha w_{ab}(\vec{R}) S_b^\beta (\vec{q} \cdot \vec{S}\vec{x})^4 \end{aligned}$$

$$\begin{aligned}
 - \sum_{ab} \sum_{\vec{R}} S_a^\alpha \omega_{ab}(\vec{R}) S_b^\beta &= q \sum_{ab} \sum_{\vec{R}} S_a^\alpha \omega_{ab}(\vec{R}) S_b^\beta \left( \hat{q}_m \hat{S}_{xm} + \hat{q}_y \hat{S}_{xy} + \hat{q}_z \hat{S}_{xz} \right) \\
 &\quad + \frac{i^2}{2} \sum_{ab} \sum_{\vec{R}} S_a^\alpha \omega_{ab}(\vec{R}) S_b^\beta \left( \hat{q}_{xx}^2 \hat{S}_{xm}^2 + \hat{q}_{yy}^2 \hat{S}_{xy}^2 + \hat{q}_{zz}^2 \hat{S}_{xz}^2 \right. \\
 &\quad \left. + 2 \hat{q}_{yx} \hat{q}_{xy} \hat{S}_{xm} \hat{S}_{xy} + 2 \hat{q}_{yz} \hat{q}_{xz} \hat{S}_{xy} \hat{S}_{xz} \right. \\
 &\quad \left. + 2 \hat{q}_{zx} \hat{q}_{xz} \hat{S}_{xm} \hat{S}_{xz} \right)
 \end{aligned}$$

+ ...

The coefficients of  $\hat{q}_m$ ,  $\hat{q}_y$ ,  $\hat{q}_z$  terms for  $q^0$ ,  $q^1$ ,  $q^2$ , ... are stored, without being summed up over the sites, i.e.,

self. omega\_Taylor =

$$\text{Taylor3D} \left( \text{coefflist} \left[ \begin{array}{l} (0, 0, \sum_{jt} \text{Symmrate}_{jt} (1 \times N_s \times N_s)), (1, 1, \sum_{jt} \text{Symmrate}_{jt} \times (4 \times N_s \times N_s)) \\ , (2, 2, \sum_{jt} \text{Symmrate}_{jt} \times (10 \times N_s \times N_s)), \\ (3, 3, \sum_{jt} \text{Symmrate}_{jt} (20 \times N_s \times N_s)), \\ (4, 4, \sum_{jt} \text{Symmrate}_{jt} (35 \times N_s \times N_s)) \end{array} \right] \right)$$

here  $N_s \equiv N_{\text{sites}}$ , the no. of basis sites.

Note that :-

$$\left[ \sum_{jt} \text{Symmrate}_{jt} \times (1 \times N_s \times N_s) \right] [0][a][b] = \sum_{\vec{R}} \omega_{ab}(\vec{R}) = \hat{\omega}_{ab}(\vec{q}=0)$$

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self. omega\_Taylor\_xx = (self. omega\_Taylor.Idot(vx.T)).xdot(vx)

In powerExpansion module, class Taylor3d :-

def Idot(self, c):

return type(self)(self.tensorproductcoeff(c, self, leftmultiply=True))

def xdot(self, c):

return type(self)(self.tensorproductcoeff(c, self, leftmultiply=False))

So how does tensorproductcoeff work? → returns a new coefficient list.

→ Note - here we study the function purely in the context of how it

handles the coefficient list and the

@ classmethod

def tensorproductcoeff (cls, c, a, leftmultiply = True) :

acoeff = getattr (a, "coeff list", a)

keep recalling that here  
 $c = vr$  or  $vr.T$

ca = []

for an, alman, apow in acoeff :

\ cnumlt = c

if leftmultiply : → In this block, cnumlt = c = vr.T

) ) shape = (apow.shape[0],) + cnumlt.shape[1:-1] + apow.shape[2:]

) ) # apow → powrange[alman] > N, N

) ) # when c = vr, shape = (powrange[alman], N, N)

) ) mat = zeros (shape, dt = complex)

) | for p in range (powrange[alman]) :

} mat [p] = np.tensordot (cnumlt, apow [p], axes = 1)

\ ca.append ((an, alman, mat))

else : → in this block, c = vr.

| mat = tensordot (apow, cnumlt, axes = (-1, 0))

| ca.append ((an, alman, mat))

return ca

→ take every  $vr.T$  dot it with  
in apow matrix  
get new matrix  
same shape as apow.

To see what this does, do the following :-

→ take a =  $[10 \times 5 \times 5]$  → we try with  $N=5$   
and  $\text{powrange[alman]} = 10$

→ then take b =  $5 \times 5$

ie, alman = 2

→ this is representative of vr.

→ then do → tensordot (a, b, axes = (-1, 0))

→ compare with :-

mat = zeros ((0, 5, 5))

for i in range 10 :

mat [i, :, :] = dot (a [i, :, :], b)

see if we get the same things.

Try to figure out how tensordot works and how these are equivalent.  
How would you have done it?

In general, if we have  $a = (X, N, N)$   
 $b = (N, N)$

then if  $c = \text{tensordot}(a, b, \text{axes} = (-1, 0))$ , then :-

$c \rightarrow (X, N, N)$        $a.\text{shape}[-1]$  goes away  
and  $b.\text{shape}[0]$  goes away

so, we'll have :-

for i in range (X):  
  for j in range (N):  
    for k in range (N):  
      # now the sum reduction  
      for l in range (b.shape[0]): # or a.shape[-1] → both must be the same  
        c [i, j, k] += a [i, j, l] \* b [k, l]  
  - - -  
  this means that

$c[i, j, k] = a[i, j, l] * b[k, l]$  in Einstein notation.

$\therefore c[i] = a[i] \cdot b$

In any matrix element multiplication like this, if you see repeated indices, try to think of it in terms of numpy. tensordot.

So that means

self. omega\_Taylor\_rotate =  $\overrightarrow{\omega}$ . omega\_Taylor.  $\overrightarrow{r}$   
instance

where, the Taylor3D n omega\_Taylor\_rotate has every  $N \times N$  matrix transformed by  $\overrightarrow{r}$ .

ie self. omega\_Taylor\_rotate . coefflist

$$\begin{aligned}
 &= \left[ \left( 0, 0, \sum_{jt} \text{symmetric}_{jt} * \left( 1 \times \vec{v}_s \cdot (N \times N) \cdot \vec{v}_s \right)_{jt} \right) \right] \quad \text{one matrix for } q^0, \\
 &\quad \left( 1, 1, \sum_{jt} \text{symmetric}_{jt} * \left( 4 \times \vec{v}_s \cdot (N \times N) \cdot \vec{v}_s \right)_{jt} \right) \quad \text{3 for } q^1. \\
 &\quad \left( 2, 2, \sum_{jt} \text{symmetric}_{jt} * \left( 10 \times \vec{v}_s \cdot (N \times N) \cdot \vec{v}_s \right)_{jt} \right) \quad \text{1 for } q^0, 3 \text{ for } q^1, 6 \text{ for } q^2 \\
 &\quad \left( 3, 3, \sum_{jt} \text{symmetric}_{jt} * \left( 20 \times \vec{v}_s \cdot (N \times N) \cdot \vec{v}_s \right)_{jt} \right) \quad \text{except the last 6, all are zeros.} \\
 &\quad \left( 4, 4, \sum_{jt} \text{symmetric}_{jt} * \left( 35 \times \vec{v}_s \cdot (N \times N) \cdot \vec{v}_s \right)_{jt} \right)
 \end{aligned}$$

## Step 3

Now, we must extract the blocks of  $\tilde{w}(\vec{q}) \equiv \begin{bmatrix} w_{\alpha\beta}(\vec{q}) \end{bmatrix}$

$$\tilde{w}_{\alpha\beta}(\vec{q}) = \begin{bmatrix} DD(q) & DR(q) \\ RD(q) & RR(q) \end{bmatrix}$$

$$DD(q) = 1 \times 1 \text{ matrix} = \tilde{w}_{00}(\vec{q}) \text{ or } \tilde{w}_{0:N\text{diff}, 0:N\text{diff}}(\vec{q})$$

Why? Ask Dallas

First, in order to make python objects indexable, so that we can get/set the ' $a^{th}$ ' element of that object, like we do for an array as `arr[x]`, we must define the following methods :-

--getitem--  
--setitem--  
--delitem--

Let us see what they are and how they are implemented for a Taylor3D object :-

① --getitem-- → used to retrieve something from an object, based on a key we enter.

In the Taylor3D class:-

def \_\_getitem\_\_(self, key):

if type(key) is not tuple:

$keyt = (\text{key},)$

else:

$\text{keyt} = \text{key}$

understand this advanced indexing  
method from the numpy reference  
manual.

return type(self)( $[n, l, c [ \text{slice}(0, \text{None}, \text{None}),) + \text{keyt} ]$ )

for  $n, l, c$  in self.coefflist], nodeepcopy = True

How this works: See the Jupyter notebook for more details.

Once blocks are extracted, they are also 'reduced' - projected onto the  $Ylm$  space and then rid of all the zero terms (like  $q^0$  and  $q^1$  in  $\text{coefflist}[2][2]$ )

To do this, we call the following methods in the Taylor3D class:-

def reduce():

self.reducecoeff(self.coefflist, inplace = True)  
self.collectcoeff(self.coefflist, inplace = True)  
return self

Now, let's see how these two methods work:-

(1)

reducecoeff

- Before this, it is good to recall the quantities defined in `--init Taylor3D indexing--` (cls, Lmax). Look for the Notability note on the PowerExpansion module in the 'Onsager Col' subject name. Also, refer to the corresponding Jupyter notebooks.

- A little bit of recall  
what do we have now:-

① Omega\_Taylor =

self.omega\_Taylor\_rotate.coefflist

$$= \left[ (0, 0, \sum_{jt} \text{symmrate}_{jt} * (1 \times \vec{v}_\sigma(N \times N) \cdot \vec{v}_\sigma)_{jt} ) \right] \quad \begin{matrix} \text{one matrix for } q^0, \\ 3 \text{ for } q^1. \end{matrix}$$

$$, (1, 1, \sum_{jt} \text{symmrate}_{jt} * (4 \times \vec{v}_\sigma(N \times N) \cdot \vec{v}_\sigma)_{jt} )$$

$$(2, 2, \sum_{jt} \text{symmrate}_{jt} * (10 \times \vec{v}_\sigma(N \times N) \cdot \vec{v}_\sigma)_{jt} ) \quad \begin{matrix} 1 \text{ for } q^0, 3 \text{ for } q^1, 6 \text{ for } q^2 \\ \text{except the last 6, all are zeros.} \end{matrix}$$

$$(3, 3, \sum_{jt} \text{symmrate}_{jt} * (20 \times \vec{v}_\sigma(N \times N) \cdot \vec{v}_\sigma)_{jt} )$$

$$(4, 4, \sum_{jt} \text{symmrate}_{jt} * (35 \times \vec{v}_\sigma(N \times N) \cdot \vec{v}_\sigma)_{jt} ) \quad ]$$

② Then we did :-

$\partial T_{dd}, \partial T_{dr}, \partial T_{rd}, \partial T_{rr}, \text{etav} = \text{BlockRotateOmegaTaylor}$

(self.omega.Taylor\_rotate)

Here, we use advanced indexing in the `__getitem__` class to extract the requisite blocks :-

obj `BlockRotateOmegaTaylor(omega.Taylor_rotate)`:

$\partial T_{dd} = \text{omega.Taylor\_rotate}[0:N_D, 0:N_D].\text{copy}()$   
 $\partial T_{dr} = " [0:N_D, N_D:], "$   
 $\partial T_{rd} = " [N_D:, 0:N_D] "$   
 $\partial T_{rr} = " [N_D:, N_D:] ",$

Once we have extracted these blocks, we now reduce them with :-

for t in  $[\partial T_{dd}, \partial T_{dr}, \partial T_{rd}, \partial T_{rr}]$  : t.reduce

Now, we take a detour into the reduce function :-