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# CSS.201.1 ALGORITHMS

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## CHAPTER 1

### KRUSKAL ALGORITHM WITH DATA STRUCTURE

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# Kruskal Algorithm with Data Structure

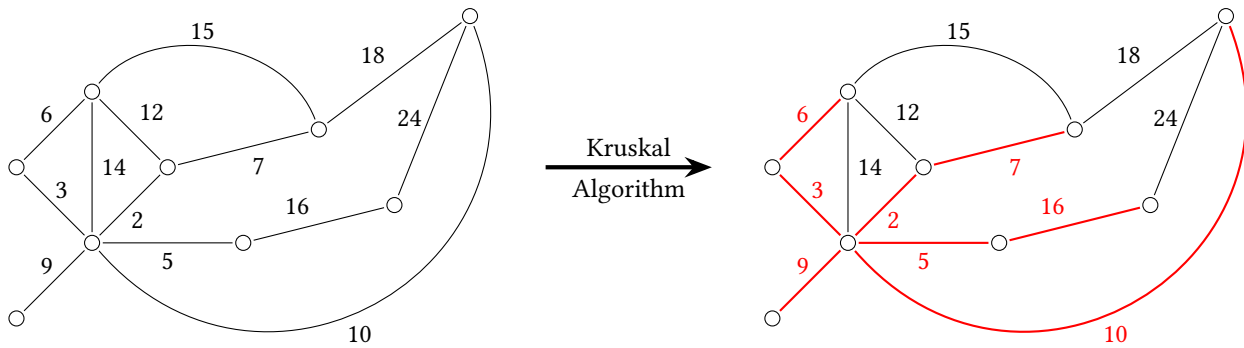
## MINIMUM SPANNING TREE

**Input:** Weighted undirected graph  $G = (V, E)$  and weights of edges  $W = \{w_e \in \mathbb{Z}_0 : e \in E\}$ .

**Question:** Find a spanning tree  $T \subseteq E$  such that  $\sum_{e \in T} w_e$  is minimum.

In this chapter we will discuss this problem. We will first discuss the Kruskal algorithm which gives a greedy solution to the problem. Then we will discuss the data structure that we can use to implement the Kruskal algorithm efficiently.

## 1.1 Kruskal Algorithm



The Kruskal algorithm uses a concept of component.

## 1.2 Data Structure 1: Array

## 1.3 Data Structure 2: Left Child Right Siblings Tree

## 1.4 Data Structure 3: Union Find

### 1.4.1 Analyzing the Union-Find Data-Structure

We call a node in the union-find data-structure a *leader* if it is the root of the (reversed) tree.

**Lemma 1.4.1**

Once a node stop being a leader (i.e. the node in top of a tree). it can never become a leader again.

**Proof:** A node  $x$  stops being a leader only because of the UNION operation which made  $x$  child of a node  $y$  which is a leader of a tree. From this point on, the only operation that might change the parent pointer of  $x$  is the FIND operation which traverses through  $x$ . Since path-compression only change the parent pointer of  $x$  to point to some other node  $y$ . Therefore the parent pointer of  $x$  will never become equal to itself i.e.  $x$  can never be a leader again. Hence once  $x$  stops being a leader it can never be a leader again. ■

**Lemma 1.4.2**

Once a node stop being a leader then its rank is fixed.

**Proof:** The rank of a node changes only by an UNION operation. But the UNION operation only changes the rank of nodes that are leader after the operation is done. Therefore once a node stops being a leader it's rank will not being changed by an UNION operation. Hence once a node stop being a leader then its rank is fixed. ■

**Lemma 1.4.3**

Ranks are monotonically increasing in the reversed trees, as we travel from a node to the root of the tree.

**Proof:** To show that the ranks are monotonically increasing it suffices to prove that for all edge  $u \rightarrow v$  in the data structure we have  $\text{rank}(u) < \text{rank}(v)$ . ■

**Lemma 1.4.4**

When a node gets rank  $k$  than there are at least  $\geq 2^k$  elements in its subtree.

**Corollary 1.4.5**

For all vertices  $v$ ,  $v.\text{rank} \leq \lfloor \log n \rfloor$

**Corollary 1.4.6**

Height of any tree  $\leq \lfloor \log_2 n \rfloor$

**Lemma 1.4.7**

The number of nodes that get assigned rank  $k$  throughout the execution of the Union-Find data-structure is at most  $\frac{n}{2^k}$ .

Define  $N(r) = \# \text{vertices with rank at least } r$ . Then by the above lemma we have  $N(r) \leq \frac{n}{2^r}$ .

**Lemma 1.4.8**

The time to perform a single find operation when we perform union by rank and path compression is  $O(\log n)$  time.

We will show that we can do much better. In fact we will show that for  $m$  operations over  $n$  elements the overall running time is  $O((n + m) \log^* n)$

**Lemma 1.4.9**

During a single  $\text{FIND}(x)$  operation, the number of jumps between blocks along the search path is  $O(\log^* n)$ .

**Lemma 1.4.10**

At most  $|Block(i)| \leq Tower(i)$  many  $\text{FIND}$  operations can pass through an element  $x$  which is in the  $i^{th}$  block (i.e.  $\text{INDEX}_B(x) = i$ ) before  $x.parent$  is no longer in the  $i^{th}$  block. That is  $\text{INDEX}_B(x.parent) > i$ .

**Lemma 1.4.11**

There are at most  $\frac{n}{Tower(i)}$  nodes that have ranks in the  $i^{th}$  block throughout the algorithm execution.

**Lemma 1.4.12**

The number of internal jumps performed, inside the  $i^{th}$  block, during the lifetime of  $\text{UNION-FIND}$  data structure is  $O(n)$ .

**Theorem 1.4.13**

The number of internal jumps performed by the  $\text{UNION-FIND}$  data structure overall  $O(n \log^* n)$ .

**Theorem 1.4.14**

The overall time spent on  $m$   $\text{FIND}$  operations, throughout the lifetime of a Union-Find data structure defined over  $n$  elements is  $O((n + m) \log^* n)$ .