CSS.201.1 Algorithms

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Finding Closest Pair of Points

FIND-CLOSEST(S)

Input: Set $S = \{(x_i, y_i) \mid x_i, y_i \in \mathbb{R}, \forall i \in [n]\}$. We denote $P_i = (x_i, y_i)$.

Question: Given a set of points find the closest pair of points in \mathbb{R}^2 find P_i , P_j that are at minimum l_2 distance

i.e. minimize $\sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$.

1.1 Naive Algorithm

Now the naive algorithm for this will be checking all pairs of points and take their distance and output the minimum one. There are total $\binom{n}{2}$ possible choices of pairs of points. And calculating the distance of each pair takes O(1) time. So it will take $O(n^2)$ times to find the closest pair of points.

Idea: $\forall P_i, P_i \in S$ find distance $d(P_i, P_i)$ and return the minimum. Time taken is $O(n^2)$.

1.2 Divide and Conquer Algorithm

Below we will show a Divide and Conquer algorithm which gives a much faster algorithm. We will follow the algorithm from [CTL⁺, Section 33.4]

Definition 1.2.1: Divide and Conquer

- Divide: Divide the problem into two parts (roughly equal)
- Conquer: Solve each part individually recursively. If the subproblem sizes are small enough, however, just solve the subproblems in a straightforward manner.
- Combine: Combine the solutions to the subproblems into the solution.

1.2.1 Divide

So to divide the problem into two roughly equal parts we need to divide the points into two equal sets. That we can do by sorting the points by their x-coordinate. Suppose S^x denote we get the new sorted array or points. And similarly we obtain S^y which denotes the array of points after sorting S by their y-coordinate.

Algorithm 1: Step 1 (Divide)

1 Function Divide:

Sort S by x-coordinate and y-coordinate

$$S^x \leftarrow S$$
 sorted by x -coordinate

$$S^y \leftarrow S$$
 sorted by y-coordinate

$$\bar{x} \leftarrow \lfloor \frac{n}{2} \rfloor$$
 highest x -coordinate

$$\bar{y} \leftarrow \begin{bmatrix} \frac{n}{2} \end{bmatrix}$$
 highest y-coordinate

$$S^L \longleftarrow \{P_i \mid x_i < \bar{x}, \ \forall \ i \in [n]\}$$

$$8 \mid S^R \longleftarrow \{P_i \mid x_i \geq \bar{x}, \ \forall \ i \in [n]\}$$



1.2.2 Conquer

Now we will recursively get pair of closest points in S_L and S_R . Suppose the (P_1^L, P_2^L) are the closest pair of points in S^L and (P_1^R, P_2^R) are the closest pair of points in S^R .

Algorithm 2: Step 1 (Solve Subproblems)

1 Function Conquer:

- Solve for S_L , S^R . 2
- (P_1^L, P_2^L) are closest pair of points in S_L .
- (P_1^R, P_2^R) are closest pair of points in S_R . $\delta^L = d(P_1^L, P_2^L), \, \delta^R = d(P_1^R, P_2^R)$ 4
- $\delta_{min} \longleftarrow \min{\{\delta^L, \delta^R\}}$

1.2.3 Combine

Now we want to combine these two solutions.

Question 1.1: We are not done

Is there a pair of points $P_i, P_i \in S$ such that $d(P_i, P_i) < \delta_{min}$

If Yes:

- One of them must be in S_L and the other is in S_R .
- x-coordinate $\in [\overline{x} \delta_{min}, \overline{x} + \delta_{min}].$
- $|y_i y_j| \leq \delta_{min}$

So we take the strip of radius δ_{min} around \overline{x} . Define $T=\{P_i\in S\mid |x_i-\overline{x}|\leq \delta_{min}\}$



We now sort all the points in the T by their decreasing y-coordinate. Let T_y be the array of points. For each $P_i \in T_y$ define the region

$$T_i = \{ P_j \in T_y \mid 0 \le y_j - y_i \le \delta_{min}, j > i \}$$

Lemma 1.2.1

Number of points (other than P_i) that lie inside the box is at most 8

Proof: Suppose there are more than 8 points that lie inside the box apart from P_i . The box has a left square part and a right square part. So one of the squares contains at least 5 points. WLOG suppose the left square has at least 5 points. Divide each square into 4 parts by a middle vertical and a middle horizontal line. Now since there are 5 points there is one part which contains 2 points but that is not possible as those two points are in S_L and their distance will be less than δ_{min} which is not possible. Hence contradiction. Therefore there are at most 8 points inside the box.



Hence by the above lemma for each $P_i \in T_y$ there are at most 8 points in T_i . So for each $P_j \in T_i$ we find the $d(P_i, P_j)$ and if it is less than δ_{min} we update the points and the distance

1.2.4 Pseudocode and Time Complexity

Assumption. We will assume for now that for all $P_i.P_j \in S$ we have $x_i \neq x_j$ and $y_i \neq y_j$. Later we will modify the pseudocode to remove this assumption

```
Algorithm 3: FIND-CLOSEST(S)
```

```
Input: Set of n points, S = \{(x_i, y_i) \mid x_i, y_i \in \mathbb{R}, \ \forall \ i \in [n]\}. We denote P_i = (x_i, y_i).
    Output: Closest pair of ponts, (P_i, P_i, \delta) where \delta = d(P_i, P_i)
 1 begin
 2
           if |S| \leq 10 then
             Solve by Brute Force (Consider every pair of points)
 3
           S^x \leftarrow S sorted by x-coordinate,
                                                                          S^y \leftarrow S sorted by y-coordinate
 4
           \overline{x} \leftarrow \lfloor \frac{n}{2} \rfloor highest x-coordinate, \overline{y} \leftarrow \lfloor \frac{n}{2} \rfloor highest y-coordinate
           S^{L} \longleftarrow \{P_{i} \mid x_{i} < \bar{x}, \ \forall \ i \in [n]\}, \qquad S^{R} \longleftarrow \{P_{i} \mid x_{i} \geq \bar{x}, \ \forall \ i \in [n]\}
(P_{1}^{L}, P_{2}^{L}, \delta^{L}) \longleftarrow \text{Find-Closest}(S^{L}), \qquad (P_{1}^{R}, P_{2}^{R}, \delta^{R}) \longleftarrow \text{Find-Closest}(S^{R})
           \delta_{min} \longleftarrow \min{\{\delta^L, \delta^R\}}
 8
           10
11
            P_1 \longleftarrow P_1^L, P_2 \longleftarrow P_2^L
12
           T \longleftarrow \{P_i \mid |x_i - \overline{x}| \le \delta_{min}\}
13
           T_y \leftarrow T sorted by decreasing y-coordinate
14
           for P \in T_y do
15
                  U \leftarrow Next 8 points
16
                  for \hat{P} \in U do
17
                        if d(P, \hat{P}) < \delta_{min} then
18
                              \delta_{min} \longleftarrow d(P, \hat{P})
(P_1, P_2) \longleftarrow (P, \hat{P})
19
20
           return (P_1, P_2, \delta_{min})
```

Notice we used the assumption in the line 5 for finding the medians. So the line 4 takes $O(n \log n)$ times. Lines 5,6 takes O(n) time. Since \overline{x} is the median, we have $|S^L| = \lfloor \frac{n}{2} \rfloor$ and $|S^R| = \lceil \frac{n}{2} \rceil$. Hence FIND-CLOSEST(S^L) and FIND-CLOSEST(S^R) takes $T\left(\frac{n}{2}\right)$ time. Now lines 8 – 12 takes constant time. Line 13 takes O(n) time. And line 14 takes $O(n \log n)$ time. Since U has 8 points i.e. constant number of points the lines 16 – 20 takes constant time for each $P \in T_U$. Hence the for loop at

line 15 takes O(n) time. Hence total time taken

$$T(n) = O(n) + O(n \log n) + 2T\left(\frac{n}{2}\right) \implies T(n) = O(n \log^2 n)$$

Improved Algorithm for $O(n \log n)$ **Runtime** 1.3

Notice once we sort the points by x-coordinate and y-coordinate we don't need to sort the points anymore. We can just pass the sorted array of points into the arguments for solving the smaller problems. Their is another time where we need to sort which is in line 14 of the above algorithm. This we can get actually from S^y without sorting just checking one by one backwards direction if the x-coordinate of the points satisfy $|x_i - \overline{x}| \le \delta_{min}$. So

$$T_y = \text{Reverse}(\{P_i \in S^y \mid |x_i - \overline{x}| \le \delta_{min}\})$$

So we form a new algorithm which takes the input S^x and S^y and then finds the closest pair of points. Then we will use that subroutine to find closest pair of points in any given set of points.

```
Algorithm 4: FIND-CLOSEST-SORTED(S^x, S^y)
    Input: Set of n points, S = \{(x_i, y_i) \mid x_i, y_i \in \mathbb{R}, \forall i \in [n]\}.
               S^x and S^y are the sorted array of points with
               respect to x-coordinate and y-coordinate
               respectively
    Output: Closest pair of ponts, (P_i, P_i, \delta) where
                  \delta = d(P_i, P_i)
 1 begin
          if |S| \leq 10 then
 2
           Solve by Brute Force
         \overline{x} \leftarrow \lfloor \frac{n}{2} \rfloor highest x-coordinate
                                                                                                         Algorithm 5: FIND-CLOSEST(S)
          \overline{y} \leftarrow \lfloor \frac{n}{2} \rfloor highest y-coordinate
 5
          S^L \longleftarrow \{P_i \in S^x \mid x_i < \bar{x}, \ \forall \ i \in [n]\}
                                                                                                            Input: Set of n points,
         S_y^L \longleftarrow \{P_i \in S^y \mid x_i < \overline{x}\}
                                                                                                                        S = \{(x_i, y_i) \mid x_i, y_i \in \mathbb{R}, \ \forall \ i \in [n]\}.
         S^{R} \longleftarrow \{P_i \in S^x \mid x_i \geq \bar{x}, \ \forall \ i \in [n]\}
                                                                                                                        We denote P_i = (x_i, y_i).
 8
                                                                                                            Output: Closest pair of ponts, (P_i, P_j, \delta)
         S_u^R \longleftarrow \{P_i \in S^y \mid x_i \ge \overline{x}\}
                                                                                                                          where \delta = d(P_i, P_i)
          (P_1^L, P_2^L, \delta^L) \leftarrow \text{Find-Closest-Sorted}(S^L, S_y^L)
10
                                                                                                         1 begin
          (P_1^R, P_2^R, \delta^R) \leftarrow \text{Find-Closest-Sorted}(S^R, S_u^R)
11
                                                                                                                  if |S| \leq 10 then
                                                                                                         2
          \delta_{min} \longleftarrow \min{\{\delta^L, \delta^R\}}
12
                                                                                                                    Solve by Brute Force
         if \delta_{min} < \delta^L then
13
                                                                                                                  S^x \leftarrow S sorted by x-coordinate
           14
                                                                                                                  S^y \leftarrow S sorted by y-coordinate
                                                                                                         5
15
                                                                                                                  return FIND-CLOSEST-SORTED(S^x, S^y)
           P_1 \longleftarrow P_1^L, P_2 \longleftarrow P_2^L
16
          T \longleftarrow \{P_i \mid |x_i - \overline{x}| \le \delta_{min}\}
17
          T_y \leftarrow \text{Reverse}(\{P_i \in S^y \mid |x_i - \overline{x}| \leq \delta_{min}\})
18
          for P \in T_y do
19
               U \leftarrow Next 8 points
20
               for \hat{P} \in U do
21
                     if d(P, \hat{P}) < \delta_{min} then
22
                        \delta_{min} \longleftarrow d(P, \hat{P})(P_1, P_2) \longleftarrow (P, \hat{P})
23
24
          return (P_1, P_2, \delta_{min})
```

This algorithm only sorts one time. So time complexity for FIND-CLOSEST-SORTED(S^x, S^y) is

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n) \implies T(n) = O(n\log n)$$

and therefore times complexity for FIND-CLOSEST(S) is $O(n \log n)$.

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1.4 Removing the Assumption

For this there nothing much to do. For finding the median \overline{x} if we have more than one points with same x-coordinate which appears as the $\left\lfloor \frac{n}{2} \right\rfloor$ highest x-coordinate we sort only those points with respect to their y-coordinate update the S^x like that and then take $\left\lfloor \frac{n}{2} \right\rfloor$ highest point in S^x . We do the same for S^y and update accordingly. All this we do so that S^L and S^R has the size $\frac{n}{2}$.

Median Finding in Linear Time

Median-Find(S)

Input: Set S of n distinct integers

Question: Find the $\left|\frac{n}{2}\right|^{th}$ smallest integer in S

2.1 Naive Algorithm

The naive algorithm for this will be to sort the array in $O(n \log n)$ time then return the $\left\lfloor \frac{n}{2} \right\rfloor^{th}$ element. This will take $O(n \log n)$ time. But in the next section we will show a linear time algorithm.

2.2 Linear Time Algorithm

In this section we will show an algorithm to find the median of a given set of distinct integers in O(n) time complexity. We will follow [CTL⁺, Section 9.3]. Consider the following two problems:

Rank-Find (S, k)

Input: Set *S* of *n* distinct integers and an integer $k \le n$

Question: Find the k^{th} smallest integer in S

Approximate-Split(S)

Input: Set *S* of *n* distinct integers

Question: Given S, return an integer $z \in S$ such that z where $rank(z) \in \left[\frac{n}{4}, \frac{3n}{4}\right]$

2.2.1 Solve Rank-Find using Approximate-Split

```
Algorithm 6: RANK-FIND(S,k)

Input: Set S of n distinct integer and k \in [n]
Output: k^{th} smallest integer in S

1 begin

2 | if |S| \le 100 then

3 | Sort S, return k^{th} smallest element in S

4 | z \leftarrow \text{Approximate-Split}(S) | (z \text{ is the } r^{th} \text{ smallest element for some } r \in \left[\frac{n}{4}, \frac{3n}{4}\right])

5 | S_L \leftarrow \{x \in S \mid x \le z\}, S_R \leftarrow \{x \in S \mid x > z\}

6 | if k \le |S_L| then

7 | return RANK-FIND(S_L, k)

8 | return RANK-FIND(S_R, k - |S_L|)
```

Certainly if we can solve Rank-Find (S, k) for all $k \in [n]$ we can also solve Median-Find. We will try to use both the problems and recurse to solve Rank-Find in linear time.

In the above algorithm $rank(z) \in \left[\frac{n}{4}, \frac{3n}{4}\right]$. So $\frac{n}{4} \leq |S_L|, |S_R| \leq \frac{3n}{4}$. For now suppose Rank-Find(S, k) takes $T_{RF}(n)$ time and Approximate-Split(S) takes $T_{AS}(n)$ time. Then the time taken by the algorithm is

$$T_{RF}(n) \le O(n) + T_{AS}(n) + T_{RF}\left(\frac{3n}{4}\right)$$

2.2.2 Solve Approximate-Split using Rank-Find

We first divide *S* into groups of 5 elements. So take $t = \lceil \frac{n}{5} \rceil$. Now we sort each group. Since each group have constant size this can be done in O(n) time. So now consider the scenario:



After sorting each of the groups we takes the medians of each group. Let z be the median of the medians. We claim that $rank(z) \in \left[\frac{n}{4}, \frac{3n}{4}\right]$.

```
Algorithm 7: Approximate-Split(S)
   Input: Set S of n distinct integers
   Output: An integer z \in S such that z where rank(z) \in \left[\frac{n}{4}, \frac{3n}{4}\right]
1 begin
        if |S| \le 100 then
2
         Sort, return Exact median
4
        S_i \leftarrow i^{th} block of 5 elements in S for i \in [t-1]
5
        S_t \leftarrow Whatever is left in S
        for i \in [t] do
         Sort S_i, Let h_i be the median of S_i
        T \longleftarrow \{h_i \mid i \in [t]\}
        return RANK-FIND (T, \lfloor \frac{t}{2} \rfloor)
10
```

So in the picture among elements in upper left the highest element is z and among the elements in lower right the lowest element is z. We will show that the number of elements smaller than z is between $\frac{n}{4}$ and $\frac{3n}{4}$. Lets call the set of elements in upper left box is S_u and the set of elements in lower right box is S_d .

2.2 Linear Time Algorithm Page 10

```
Lemma 2.2.1 |S_u|, |S_d| \ge \frac{n}{4}
```

Proof: $|S_u| \ge 3 \times \left\lfloor \frac{t}{2} \right\rfloor$. For $n \ge 100$, $3 \left\lfloor \frac{t}{2} \right\rfloor > \frac{n}{4}$. Hence $|S_u| \ge \frac{n}{4}$. Now similarly $|S_d| \ge 3 \left\lfloor \frac{t}{2} - 1 \right\rfloor \ge \frac{n}{4}$.

```
Lemma 2.2.2
```

Number of elements in *S* smaller than *z* lies between $\frac{n}{4}$ and $\frac{3n}{4}$.

Proof: Now number of elements in S smaller than $z \ge |S_u| \ge \frac{n}{4}$. The number of elements greater than $z \ge |S_d| \ge \frac{n}{4}$. So number of elements in S smaller than $z \le n - n$ number of elements greater than $z \le n - \frac{n}{4} = \frac{3n}{4}$.

Hence the Approximate-Split(S) takes time

$$T_{AS}(n) = O(n) + T_{RF}\left(\frac{n}{5}\right)$$

2.2.3 Pseudocode and Time Complexity

Hence using Approximate-Split the final algorithm for Rank-Find is the following:

```
Algorithm 8: RANK-FIND(S,k)
```

```
Input: Set S of n distinct integer and k \in [n]
   Output: k^{th} smallest integer in S
 1 begin
        if |S| \leq 100 then
         Sort S, return k^{th} smallest element in S
        S_i \leftarrow i^{th} block of 5 elements in S for i \in [t-1]
        S_t \leftarrow Whatever is left in S
 6
        for i \in [t] do
         Sort S_i, Let h_i be the median of S_i
        T \longleftarrow \{h_i \mid i \in [t]\}
        z \leftarrow \text{Rank-Find}\left(T, \left\lfloor \frac{t}{2} \right\rfloor\right)
10
        S_L \longleftarrow \{x \in S \mid x \leq z\}, S_R \longleftarrow \{x \in S \mid x > z\}
11
        if k \leq |S_L| then
12
          return RANK-FIND(S_L, k)
13
        return RANK-FIND(S_R, k - |S_L|)
14
```

Replacing $T_{AS}(n)$ in the time complexity equation of $T_{RF}(n)$ we get the equation:

$$T_{RF}(n) \le O(n) + T_{RF}\left(\frac{n}{5}\right) + T_{RF}\left(\frac{3n}{4}\right)$$

Let $T_{RF}(n) \le kn + T_{RF}(\frac{n}{5}) + T_{RF}(\frac{3n}{4})$. We claim that $T_{RF}(n) \le cn$ for some $c \in \mathbb{N}$ for all $n \ge n_0$ where $n_0 \in \mathbb{N}$. By induction we have

$$T_{RF}(n) \le kn + \frac{cn}{5} + \frac{3cn}{4} = \left(k + \frac{19c}{20}\right)n$$

To have $k + \frac{19c}{20} \le c$ we have to have $k + \frac{19c}{20} \le c \iff c \ge 20k$. So take $c \ge 20k$ and our claim follows. Hence $T_{RF}(n) = O(n)$. Since we can find any k^{th} smallest number in a given set of distinct integers in linear time we can also find the median in linear time.

Polynomial Multiplication

POLYNOMIAL MULTIPLICATION

Input: Given 2 univariate polynomials of degree n-1 by 2 arrays of their coefficients (a_0, \ldots, a_{n-1}) and

 (b_0,\ldots,b_{n-1}) such that $A(x)=a_0+a_1x+\cdots+a_{n-1}x^{n-1}$ and $B(x)=b_0+b_1x+\cdots+b_{n-1}x^{n-1}$

respectively

Question: Given 2 polynomials of degree n-1 find their product polynomial C(x) = A(x)B(x) of degree 2n-2

by returning the array of their coefficients.

3.1 Naive Algorithm

We can do this naively by calculating each coefficient of C in O(n) time since for any $i \in \{0, ..., 2n-2\}$

$$c_i = \sum_{j=0}^i a_j b_{i-j}$$

Since there are 2n - 1 = O(n) total coefficient of C it takes total $O(n^2)$ time. In the following section we will do this in $O(n \log n)$ time.

3.2 Strassen-Schönhage Algorithm

Before diving into the algorithm first let's consider how many ways we can represent a polynomial. Often changing the representation helps solving the problem in less time.

- Coefficients: We can represent a polynomial by giving the array of all its coefficient.
- **Point-Value Pairs**: We can evaluate the polynomial in distinct n points and give all the point-value pairs. This also uniquely represents a polynomial since there is exactly one polynomial of degree n-1 which passes through all these points.

Theorem 3.1

Given n distinct points (x_0, y_0)

Longest Increasing Subsequence

Longest Increasing Subsequence

Input: Sequence of distinct integers $A = (a_1, ..., a_n)$

Question: Given an array of distinct integers find the longest increasing subsequence i.e. return maximum

size set $S \subseteq [n]$ such that $\forall i, j \in S, i < j \implies a_i < a_j$

CHAPTER 5 Bibliography

[CTL⁺] Thomas H. Cormen, H. Thomas, Leiserson, E. Charles, Ronald L. Rivest, L. Ronald, Stein, and Clifford. *Introduction to Algorithms*. Brand: PHI Learning.