SOHAM DESHPANDE

Eager to contribute to a team of software developers through hard work, attention to detail and excellent organizational skills. Motivated to learn, grow and excel in Software, Web and Game Development.

Buffalo, NY



Contact

2015 - 2019

Education

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Projects

2019 March

Handwritten Digits Classification

• Implemented a Multilayer Perceptron Neural Network with a team of three

University at Buffalo, The State University of New York -

- Evaluated its performance in classifying handwritten
- Computed using TensorFlow and Python

Bachelor of Science: Computer Science

Programming Languages

Python Very Good •••• Java Very Good **JavaScript** •••00 Good

HTML/CSS 00000 Very Good **•••**00 C++/C# Good

2018 November

Room Counter

- Developed a real-time room counter using PIR motion sensor with Arduino
- Monitors the sum of people as they enter and leave a room
- Displays the result on a webpage

2018 October

Air Music

- Developed an android application with a team using Android Studio, Java, Google Firebase
- Users can listen to and share songs with each other in
- Includes user profile editing feature
- Implemented Agile methodology for better workflow and results



MySQL

Node

Studio

Git

Technologies 2019 December Very Good

Good

Very Good

Cube Game

- Created an interactive game using Unity 3d and C#.
- Player has to reach the target by dodging obstacles and enemies, collecting coins on the way.

•••00 Good Android Good

00000 **AWS** Good Git

Very Good 0000 React Average Photoshop

2019 April

2019

April

Code Learning App

- Developed a Web app to gamify the process of learning a new programming language.
- Established feedback by Usability and A/B testing to improve and solve problems.

Address Book App

- Developed a desktop application using Electron, HTML, CSS, JavaScript
- Allows users to add/delete/edit/import/export contacts