

# Soham Uday Mehta

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## EDUCATION

**University of California, Berkeley** (Fall 2011 – Spring 2015)

**Ph.D.** in Computer Science with Computer Graphics focus. GPA 3.86.

“Adaptive Sampling and Filtering for Interactive Physically-based Rendering”

Advisor: Prof. Ravi Ramamoorthi

**Indian Institute of Technology, Bombay, India** (Fall 2007 – Spring 2011)

**B. Tech.** Electrical Engineering with Minor in Computer Science. GPA 9.73.

## EMPLOYMENT

**Computational Imaging Research Scientist** at Light Co (July 2015 – present)

Designing computational photography algorithms for novel multi-aperture camera.

## PUBLICATIONS

**Soham U. Mehta**, Kihwan Kim, Dawid Pajak, Kari Pulli, Jan Kautz, Ravi Ramamoorthi. Filtering Environment Illumination for Interactive Physically-based Rendering in Mixed Reality. *In Proceedings of the Eurographics Symposium on Rendering (EGSR)*, 2015.

**Soham U. Mehta**, JiaXian Yao, Ravi Ramamoorthi and Fredo Durand. Factored Axis-Aligned Filtering for Rendering Multiple Distribution Effects. *In Proceedings of Siggraph*, 2014.

**Soham U. Mehta**, Brandon Wang, Ravi Ramamoorthi and Fredo Durand. Axis-Aligned Filtering for Physically-based Diffuse Indirect Lighting. *In Proceedings of Siggraph*, 2013.

**Soham U. Mehta**, Brandon Wang, and Ravi Ramamoorthi. Axis-Aligned Filtering for Interactive Sampled Soft Shadows. ACM ToG., 31(6), Nov 2012. *In Proceedings of Siggraph Asia*, 2012.

**Soham U. Mehta**, Ravi Ramamoorthi, Mark Meyer, and Christophe Hery. Analytic Tangent Irradiance Environment Maps for Anisotropic Surfaces. *In Proceedings of the Eurographics Symposium on Rendering (EGSR)*, 2012.

Ling-Qi Yan, **Soham U. Mehta**, Ravi Ramamoorthi and Fredo Durand. Fast 4D Sheared Filtering for Interactive Rendering of Distribution Effects. Technical Report, under review for ACM ToG, 2014.

## HONORS

Awarded **NVIDIA Graduate fellowship** for 2014–15.

Awarded **EECS graduate fellowship** for 2011–12 academic year at UC, Berkeley.

Awarded **OP Jindal Engg. and Management Scholarship (OPJEMS)** 2009.

Secured **maximum GPA** in a class of 40 every academic year 2007–11 in B.Tech. at IIT-Bombay.

**Gold Medalist at the 39<sup>th</sup> International Chemistry Olympiad** 2007 (Moscow), participated in by 270 students from 68 countries. Represented India in a team of 4 students.

## GRADUATE INTERNSHIPS

**Mobile Visual Computing Team, Nvidia Corporation**, Santa Clara. May-Dec 2014.

Developed a framework for physically-based rendering of mixed reality at interactive speeds on GPU.

**Advanced Rendering Technology Team, Intel Corporation**, San Francisco. May-July 2012.

Developed an algorithm to render filtered soft shadows using 4D stochastic rasterization on GPU.

## UNDERGRADUATE INTERNSHIPS

Dept. Of Electrical Engineering, **EPFL**, Switzerland. May-July 2010.

Implemented a gait analysis algorithm to estimate gait keypoints and normality using wearable gyroscopes.

Dept. of Information Engineering, **Chinese University of Hong Kong**, HK. May-July 2009.

Developed a simulator for wireless P2P live streaming and compared efficiency of three streaming protocols.

## TECHNICAL PROFICIENCY

C, C++, Matlab, Cuda, Android NDK, Java, HTML, Latex.

OpenGL, GLSL, DirectX (HLSL), NVIDIA Optix, PBRT.

## GRADUATE COURSEWORK

**Advanced Computer Graphics** (mesh-simplification, animation, kinematics, image-based rendering)

**Physically Based Animation** (simulation of elastic and brittle materials, and fluids)

**Computer Aided Geometric Design** (splines, sweeps, subdivision, smooth surfaces)

**Image Manipulation and Computational Photography** (optics, light fields, HDR, graphcuts, warping)

**Statistical Learning Theory** (graphical models, sum-product, junction tree, hidden markov mod., EM)

**Random Processes** (Convergence, WSS proc., Wiener and Kalman filters, parameter estimation)

**Digital Signal Processing** (Multi-rate signal processing, spectral analysis, estimation, prediction)

**Combinatorial Algorithms** (routing, games, boosting, linear programming, perceptron, PCA)

**Graduate Computer Architecture** (RISC, pipelining, scheduling, branch prediction, shared memory, etc.)

## TEACHING EXPERIENCE

GSI for **CS184** (Computer Graphics), Spring 2014.

GSI under-graduate courses in Linear Algebra and Differential Equations at IIT Bombay, Spring 2011.

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