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SY-IT

Code:

```
#include<stdio.h>
#include<stdlib.h>
#include<ctype.h>
#include<string.h>

#define SIZE 100
char stack[SIZE];
int top=-1;

void push(char item){
    if(top>=SIZE-1){
        printf("\n stack overflow");
    }
    else {
        top=top+1;
        stack[top]= item;
    }
}

char pop(){
    char item;

    if(top<0){
        printf("stack underflow: invalid infix expression");
        getchar();
        exit(1);
    }

    else{
        item= stack[top];
        top=top-1;
        return(item);
    }
}
```

```

int is_operator(char symbol)
{
    if(symbol == '^' || symbol == '*' || symbol == '/' || symbol == '+' || symbol == '-')
    {
        return 1;
    }
    else
    {
        return 0;
    }
}

```

/* to define the precedence of the operators */

```

int precedence(char symbol)
{
    if(symbol == '^')
    {
        return(3);
    }
    else if(symbol == '*' || symbol == '/')
    {
        return(2);
    }
    else if(symbol == '+' || symbol == '-')
    {
        return(1);
    }
    else
    {
        return(0);
    }
}

```

```

void InfixToPostfix(char infix_exp[], char postfix_exp[])

```

```

{
    int i, j;
    char item;
    char x;

    push('(');          /* push '(' onto stack */

```

```

strcat(infix_exp,"");      /* add ')' to infix expression */

i=0;
j=0;
item=infix_exp[i];

while(item != '\0')
{
    if(item == '(')
    {
        push(item);
    }
    else if( isdigit(item) || isalpha(item))
    {
        postfix_exp[j] = item;      /* add operand symbol to postfix expr */
        j++;
    }
    else if(is_operator(item) == 1)    /* means symbol is operator */
    {
        x=pop();
        while(is_operator(x) == 1 && precedence(x)>= precedence(item))
        {
            postfix_exp[j] = x;      /* so pop all higher precedence operator and */
            j++;
            x = pop();                /* add them to postfix expresion */
        }
        push(x);

        push(item);                  /* push current oprerator symbol onto stack */
    }
    else if(item == ')')              /* if current symbol is ')' then */
    {
        x = pop();                    /* pop and keep popping until */
        while(x != '(')                /* '(' encounterd */
        {
            postfix_exp[j] = x;
            j++;
            x = pop();
        }
    }
}
}

```

```

else
{ /* if current symbol is neither operand not '(' nor ')' and nor operator */
    printf("\nInvalid infix Expression.\n");
    getchar();
    exit(1);
}
i++;

    item = infix_exp[i];
}
if(top>0)
{
    printf("\nInvalid infix Expression.\n");
    getchar();
    exit(1);
}

postfix_exp[j] = '\0'; /* add sentinel else puts() function */
/* will print entire postfix[] array upto SIZE */

}

/* === main function begins === */
int main()
{
    char infix[SIZE], postfix[SIZE];

    printf("\n Enter Infix expression : ");
    scanf("%s", &infix);

    InfixToPostfix(infix,postfix);
    printf(" Postfix Expression: ");
    puts(postfix);

    return 0;
}

```

Output:

