

```
import turtle

#turtle.speed(15)
def square() :
    turtle.forward(100)
    turtle.right(90)
    turtle.forward(100)
    turtle.right(90)
    turtle.forward(100)
    turtle.right(90)
    turtle.forward(100)
for i in range(5) :
    print(i)

for count in range(4) :
    square()
```