

1. **Choose one form** and **describe** what you have *just created* by **attaching** the **addEventListener()** method to the **div form button** and what **everything does** in the **code** you *just added*, piece by piece.

- My code:

```
- const addNums = () => {  
-   let num1 = document.getElementById("num1").value;  
-   let num2 = document.getElementById("num2").value;  
-   let sum = parseInt(num1, 10) + parseInt(num2, 10);  
-   document.getElementById("result").innerHTML = sum;  
- };  
-  
- const btnAdd = document.getElementById("add");  
- btnAdd.addEventListener("click", addNums);
```

- In my index.html I removed the onclick attribute and added the new JavaScript to the div form button. By attaching “addEventListener()” I have created a click event, which means an external function is triggered when the user “clicks” the button. I am referencing a function, which is external and in this case the function is “btnAdd.addEventListener(“click”, addNums);

2. Describe the **difference** between a **referenced function** and an **invoked** (aka **called**) **function**. Please **provide** a code **example** for **both** a **referenced function** and an **invoked function**. You may use part(s) of the answer to the **first question** in your homework as example(s), if **applicable**.

- The difference between a referenced function and an invoked function is that a referenced function is external. An invoked function is used immediately when the site loads.

- example of

3. Describe the **difference** between **named functions** and **function expressions**. Give one (code) example for **each**.

- Named functions is defined by a function declaration. In order to create the function, I use the “function” keyword and add the name of the function, so it is defined.
 - example: `function sohee(student) { class };`
- Function expressions are a named or anonymous function. It is not hoisted, so it can’t be used before it is defined.
 - example: `let sohee = function(student) { class };`

4. Describe the **difference** between **arrow functions**, **named functions**, and **anonymous functions**. Give one (code) example for each.

- Arrow functions are a simpler version of a function. The syntax of the arrow function consists of zero or more parameters, an arrow `=>` and then concludes with the function statements.

- Example:

```
const multiplyNums = () => {
  let num3 =
document.getElementById("num3").value;
  let num4 =
document.getElementById("num4").value;
  let multiply = num3 * num4;
  document.getElementById("result2").innerHTML =
multiply;
```

- Named function is a function declaration if it appears as a statement.

- `function cityTechStudent(name) {`
 - `name = “Sohee”;`
 - `return “My name is ${name}!”)`
 - `cityTechStudent()`

- Anonymous function is a function definition that is not bound to an identifier. They are often used for constructing the result of a higher-order function that needs to return a function.

- `const addNums = (a,b) => a + b;`
- `const total = addNums(2,3);`
- `console.log(total);`

5. **Trigger** a click event by the **click** of a **button** using the **addEventListener()** method. You have **already added** the **addEventListener()** **method** to your **Arithmetic Forms** project, but **now** I want you to **add** it to something **new**. I have **created** a **repository** called **toggle-square** which you can use as a **reference**. However, I want you to **change** the **square** to a **circle**, and **call your exercise toggle-circle**. I also want you to use **different colors** than I did. And I want you to **go to town** with the **styling**! I am **also providing a bonus function** called **clearBg()**. You will probably want to **re-use** the **body** of the **function** (what is **between** the **{}**) in other projects. What it does is “**refresh**” the **browser window** and **clear** whatever was **created** with **JavaScript**. In other words, **whatever DOM manipulation was done with JavaScript**. Since it is all on the **client side**, the **manipulation** does **not** persist. When the **page is refreshed**, the **changes** to the **DOM disappear**. When you **do re-use** this **function** in **other projects**, just make sure to provide a **new, descriptive name** to the **function** that **describes** what it is **doing** in that **particular project**. In **toggle-square**, I **named** the **function** **clearBg()** because **essentially** it is **clearing** the **background color change** of the **square** that **JavaScript executed** on the **DOM**.

- File in folder as “hw-togglebutton”

6. **Describe** what **window.location.reload()** **means/does** exactly. I have **provided** a couple of **links** in the “**Helpful Resources**” **section** that **break down** what it **means/does**. The **links** should **help** you **come up** with an **answer** to this **question**.

- The “**window.location.reload()**” reloads the document, which

refreshes the page on the browser.

7. Describe the **commands** you need to **initialize** a **local git repository** on your computer **inside** a **project** you want to **push** to **Github** for the FIRST time, **add** any files or directories to the **staging area**, **commit** those files, and then **push** them to **Github**. List **each command**, starting from the **first command** that **initializes** your **local Git repository** at the **root** (top) of **your project**, **all the way** to the **final command** which **pushes** your **project's local repository** to **Github**.

- I create a repository on GitHub
- Then I use "cd" to go into the directory file of my project
- Then I use "git init" which initializes the Git Repository
- Then I use "git add ." which adds my files to the Git index
- Then I use "git commit -m 'first commit'" to commit the added files
- Then I use "git remote add origin" along with the link to my repository to copy it to my repository
- I check the status by using "git status"
- And finally I use "git push -u origin master" to push all the files to GitHub
- Voila!

9. **Which folder** inside your **project represents** your **local Git repository** and **confirms** that you have actually **initialized Git** in your **project**? **Hint:** it is a **hidden folder** that starts with a **.** (dot). When you **initialize git** in your **projects**, **execute** the **ls -a** command to **list** all the **files** and **folders** that **reside inside** your **project folder**, **including hidden files**. That is what the **-a flag** is for. To reveal any **hidden . (dot) files** or **folders** in your project's **root directory**.

- For this week's homework, the ".git" folder represents my local Git repository and confirms that I initialized it in my project.
-

```

[Sohees-MBP:~ soheecho$ cd Documents/Fall2020/Dynamic-Web/
[Sohees-MBP:Dynamic-Web soheecho$ cd sohee-cho-wk-three-hw
[Sohees-MBP:sohee-cho-wk-three-hw soheecho$ ls -a
.                README.md                sohee-cho-part
..               dynamicweb-hw3           style.css
.DS_Store        index.html
.git             main.js
Sohees-MBP:sohee-cho-wk-three-hw soheecho$

```

10. What **else** signals to you that you have **initialized Git** in your (project) **folder**? Hint: it **represents** your **default local branch** which has the **same name** as your **default remote branch** on **Github**. To **test** this, go into a folder that you do NOT care about, that has been "**Git**" **initialized**. **Check out** what is **present** in the **Terminal** window. Then type the **ls -a** command followed by hitting the enter/return button. After you have determined what is present, **type** the **command rm -rf .git** in **Terminal** followed by **hitting** the **enter/return** key. After you have done that, **execute** the **ls -a** command again in **Terminal** and see **which files** and **folders** are **printed out**. Has **anything disappeared**? In **addition**, has **anything else disappeared** from the **Terminal window** as a **result** of **rm -rf .git**?

- The master branch signals that I have initialized Git in my folder.