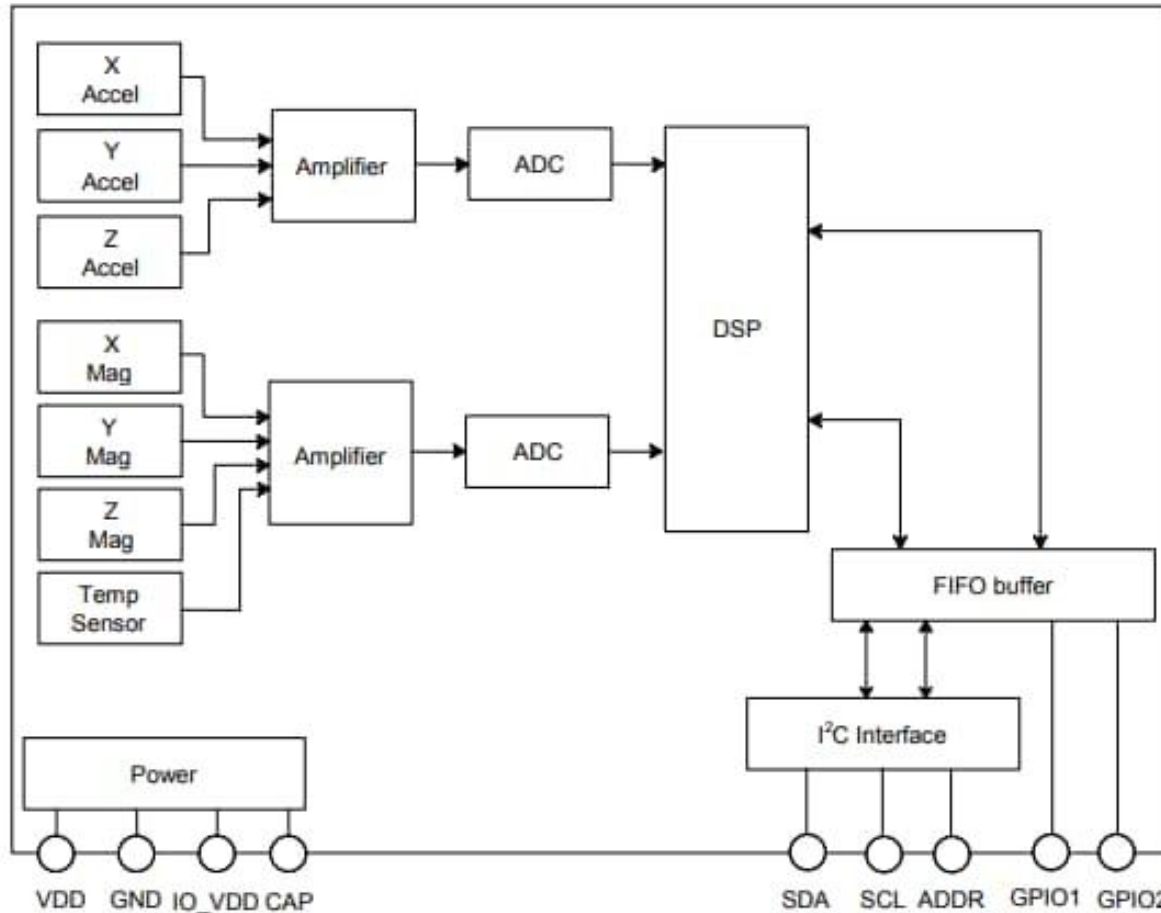


# **Digital Signal Processing Fundamentals**

# DSP Basics

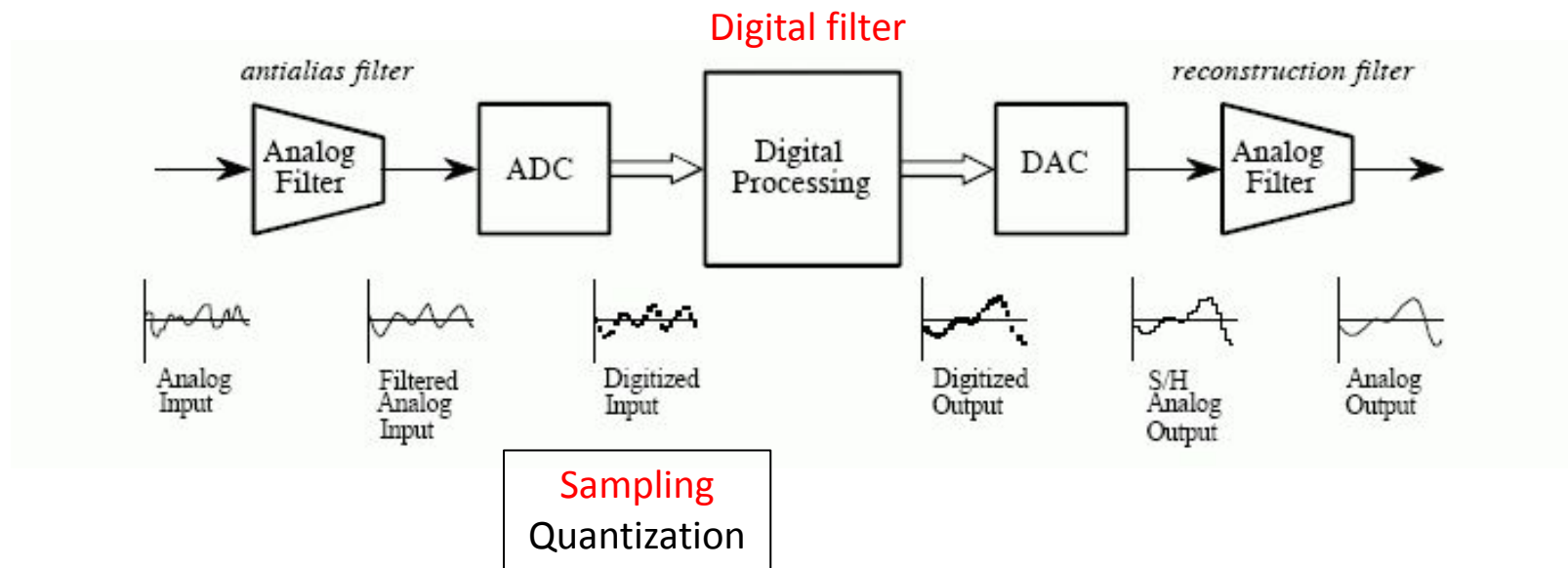
- ADC & DAC
- Signal Basics (Sine Wave)
- ADC: Sampling - What's proper sampling rate?
  - Nyquist sampling rate
  - Aliasing
- Discrete Fourier Transform (DFT)
  - How to do?
  - DFT and its relationship with other transforms
  - DFT properties: symmetry, resolution
  - DFT examples
  - Using DFT in Python
- Energy vs. Power

# Sensor Internals



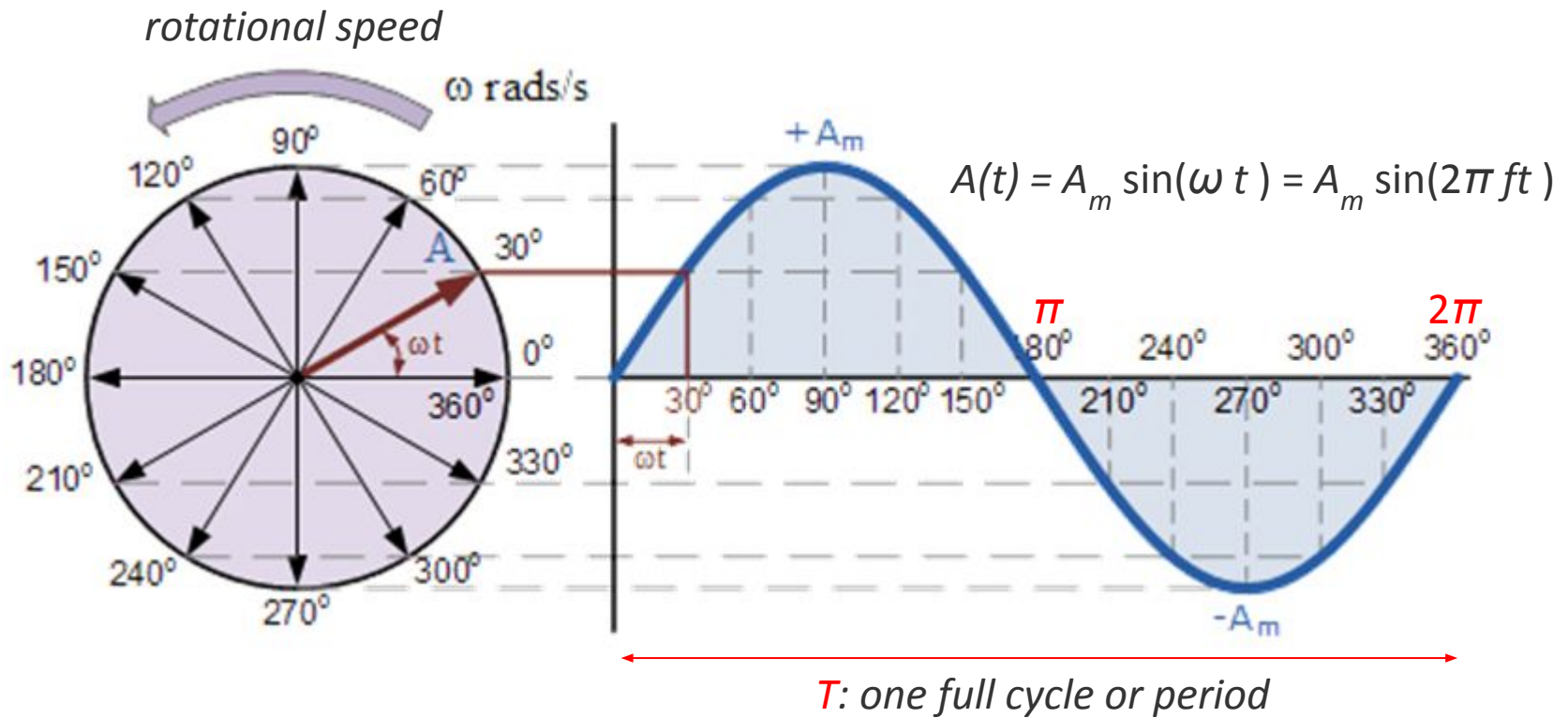
# ADC & DAC

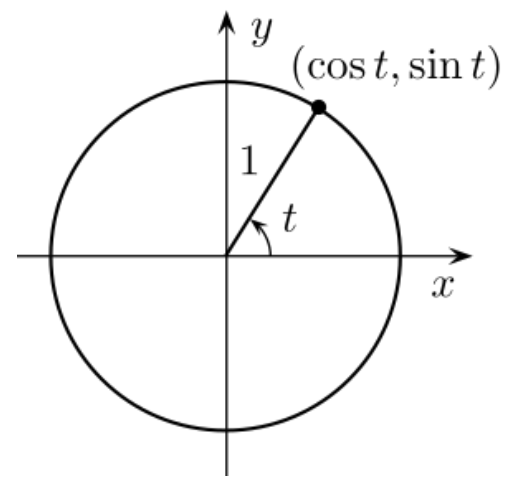
- Block diagram of a DSP system



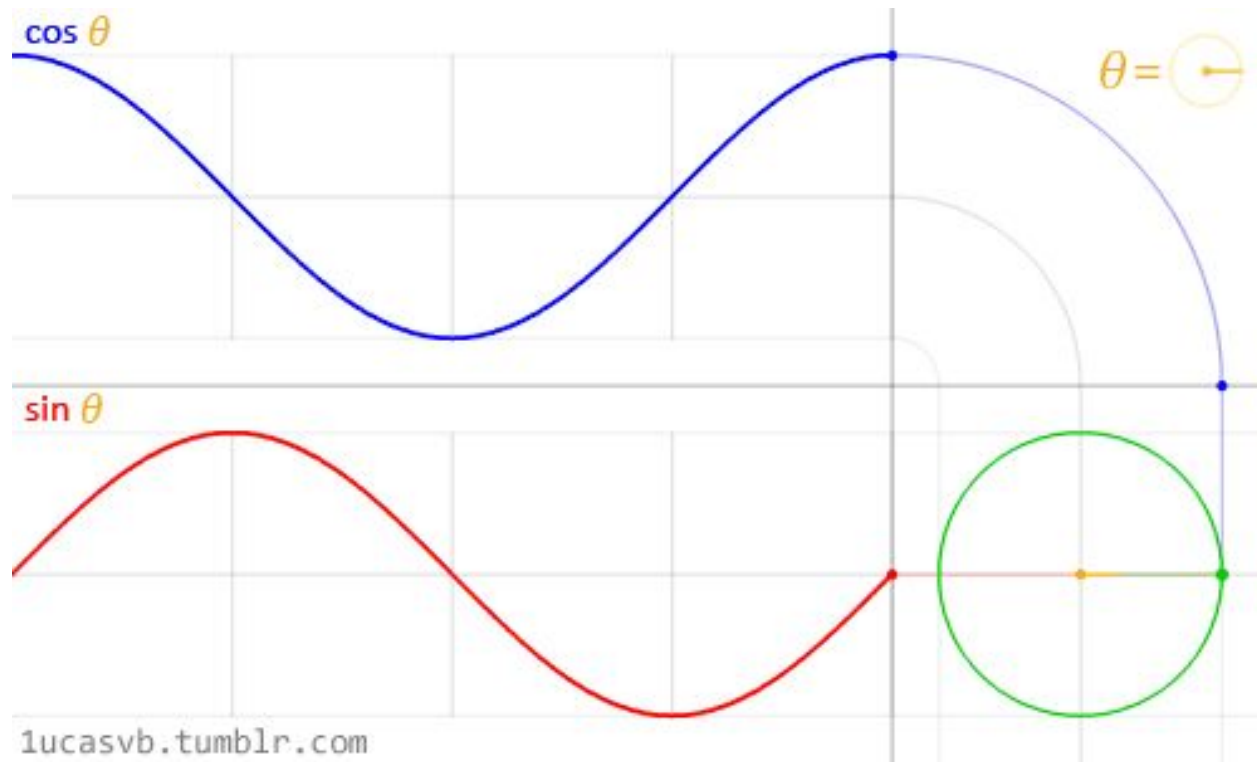
*Sample an input signal for every  $T$  seconds, which is represented using  $k$  bits*

# Signal Basics

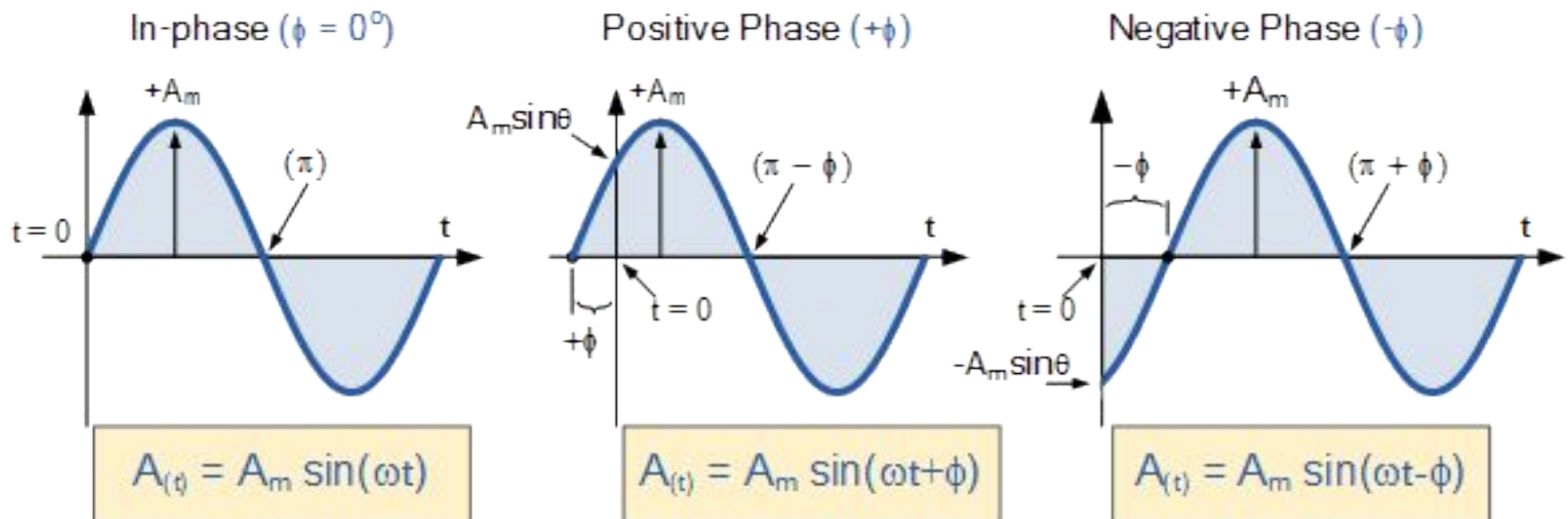


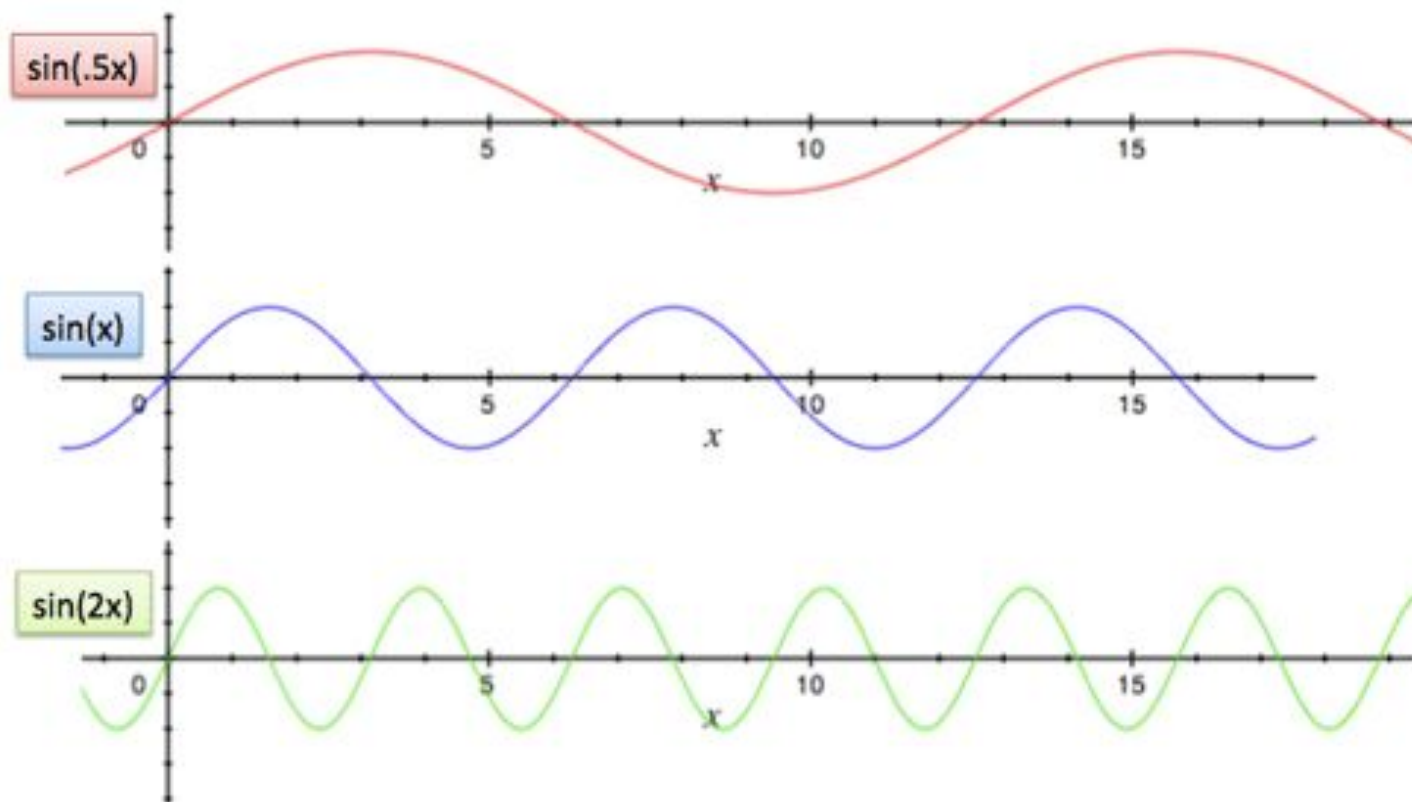


[https://en.wikipedia.org/wiki/Negative\\_frequency](https://en.wikipedia.org/wiki/Negative_frequency)



<http://1ucasvb.tumblr.com>





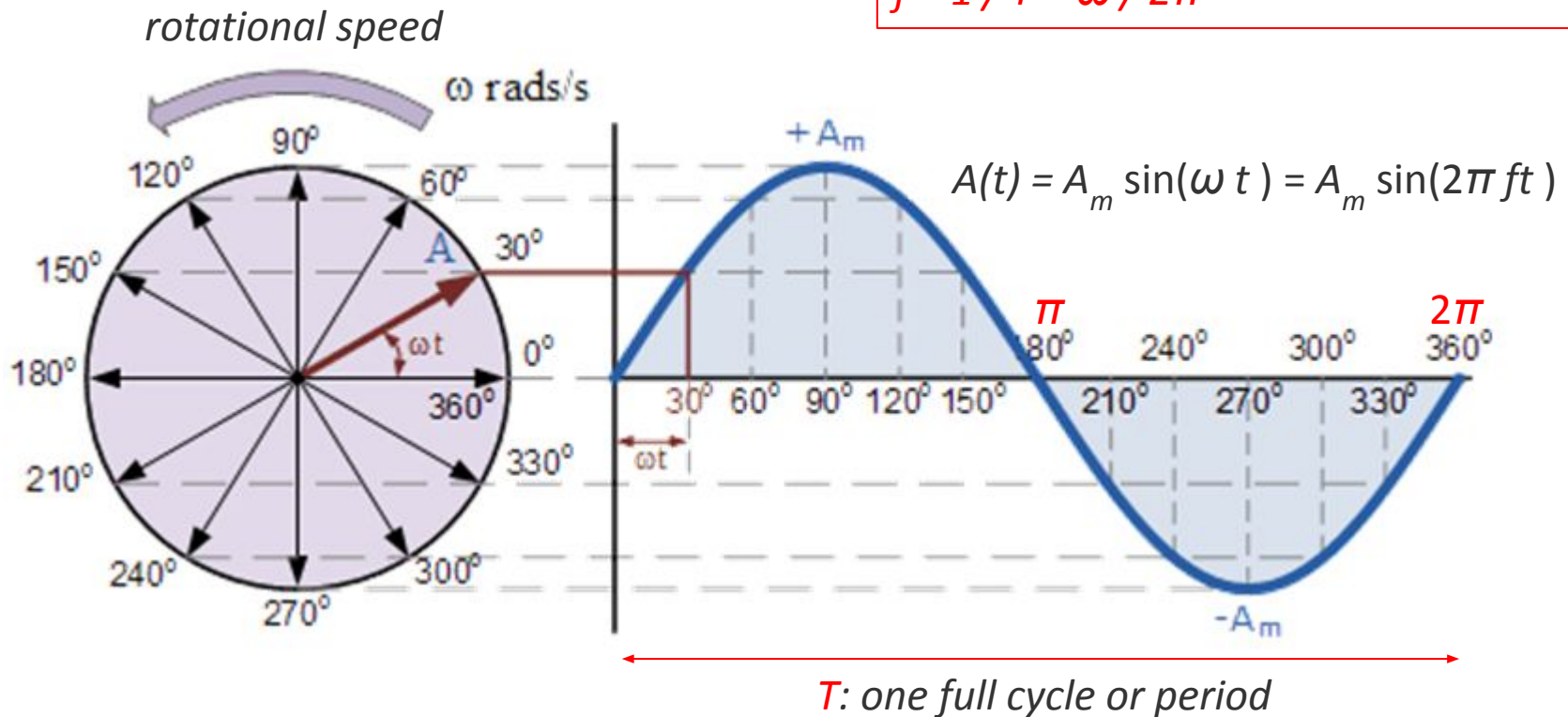


# Signal Basics

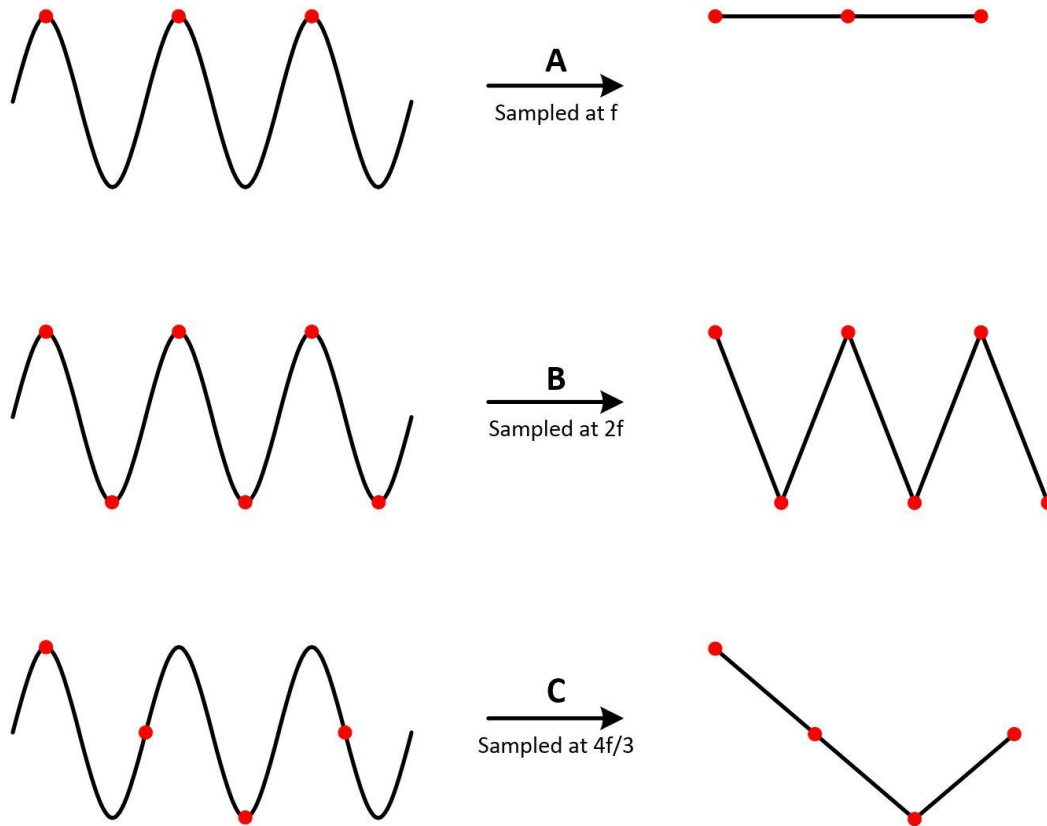
$$\omega = 2\pi f \Leftrightarrow T = 1/f$$

$$\omega = 2\pi/T \Leftrightarrow T = 2\pi/\omega \Leftrightarrow T \cdot \omega = 2\pi$$

$$f = 1/T = \omega/2\pi$$



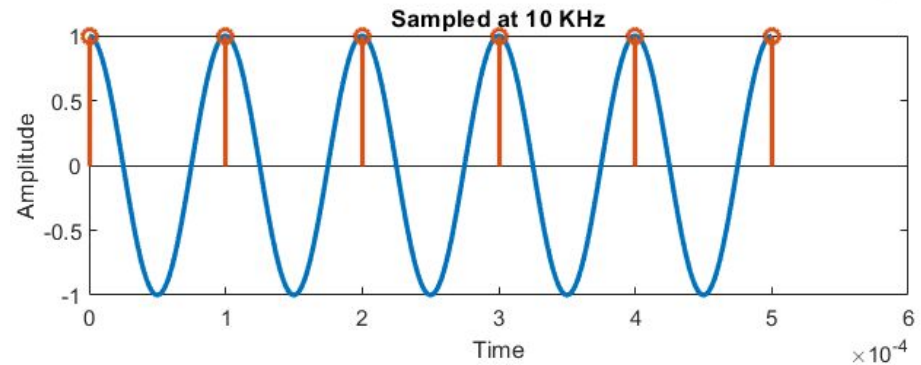
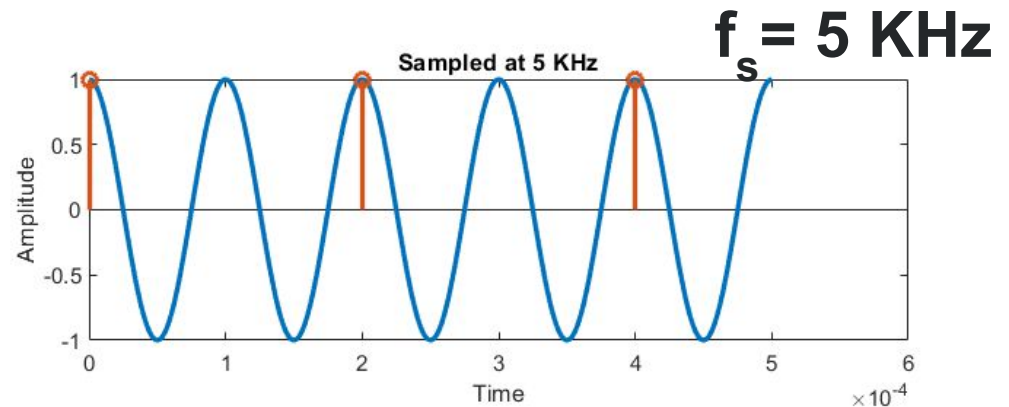
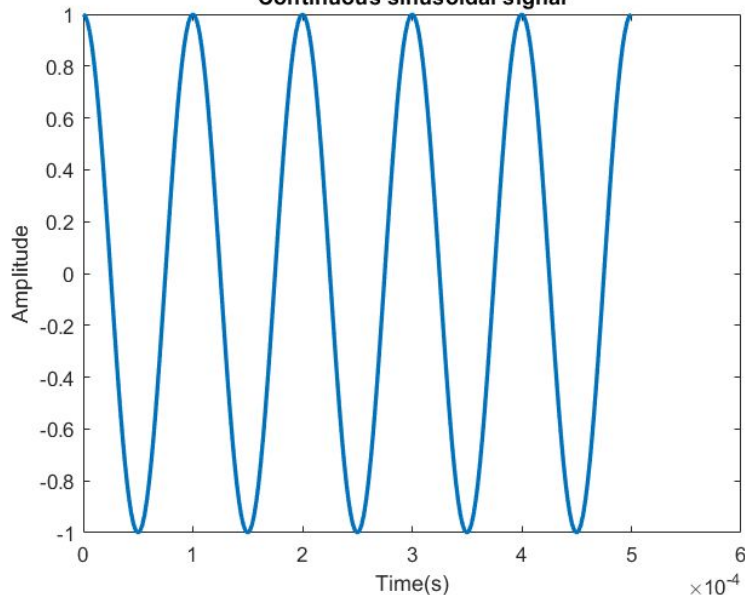
# ADC: Sampling – What's proper sampling rate?



# ADC: Sampling – What's proper sampling rate?

**B=10 KHz**

Continuous sinusoidal signal

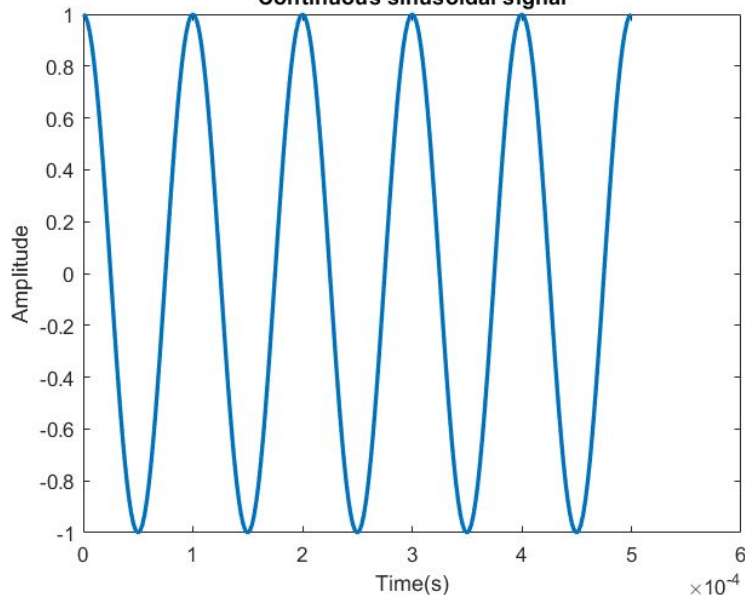


**$f_s = 10 \text{ KHz}$**

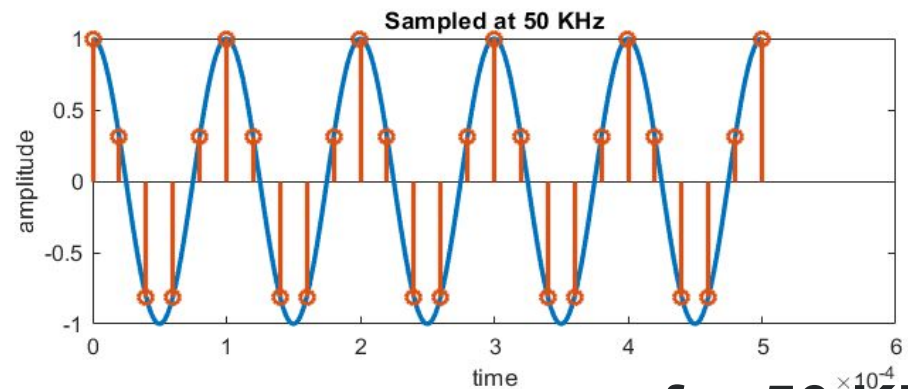
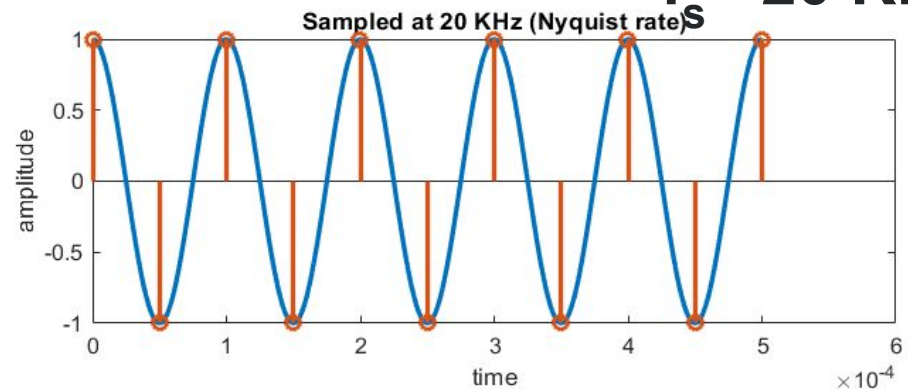
# ADC: Sampling – What's proper sampling rate?

**B=10 KHz**

Continuous sinusoidal signal



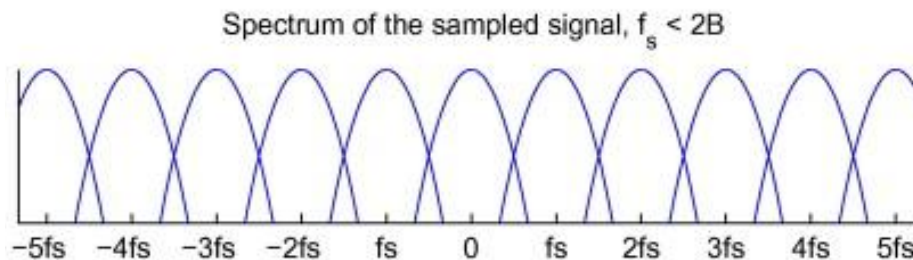
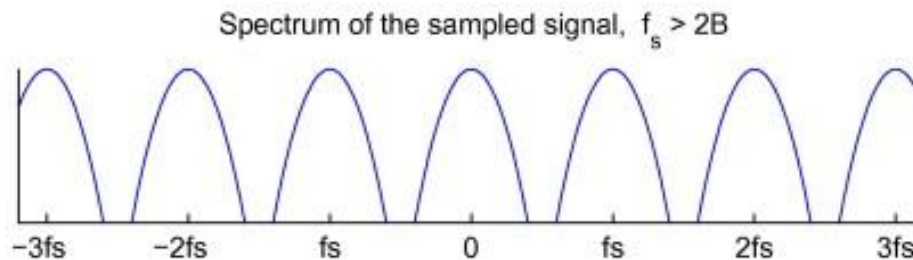
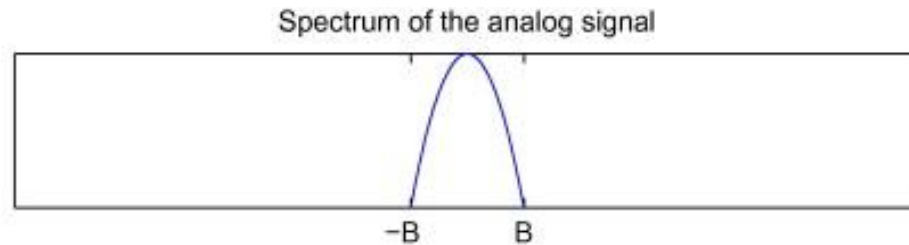
**$f_s = 20$  KHz**



**Roughly 2 times of original signal!**

**$f_s = 50$  KHz**

# ADC: Sampling – What's proper sampling rate?

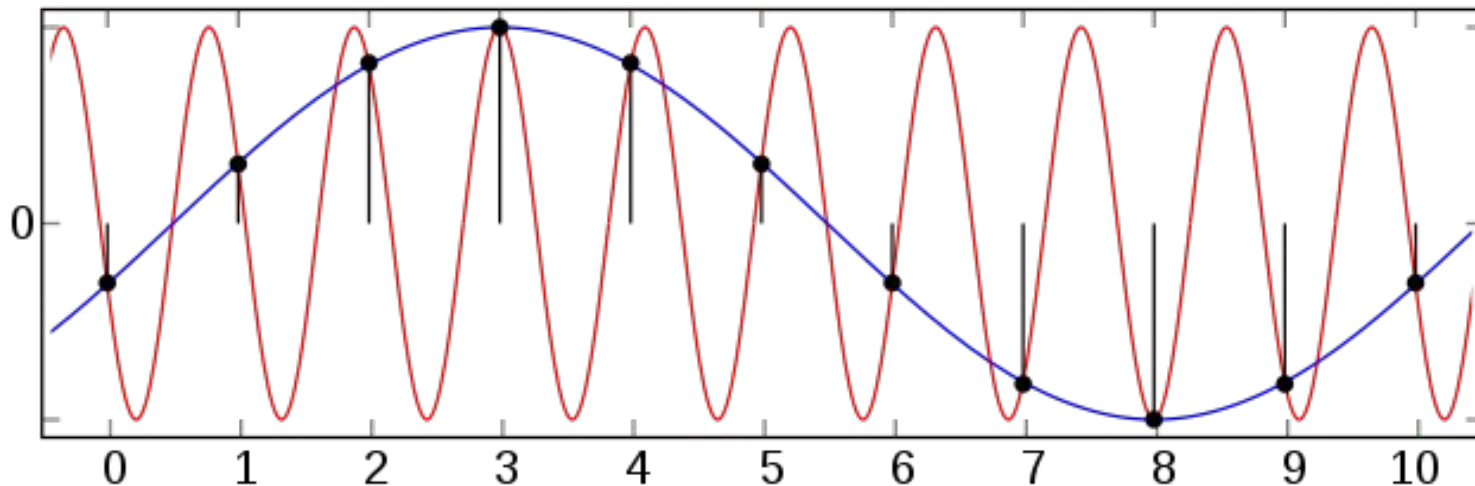


**Why are there replicas?**  
*It's the artifact of sampling!  
(due to the multiplication of  
impulse trains)*

<https://www.osapublishing.org/oe/fulltext.cfm?uri=oe-24-5-4842&id=336753>

For more information about “replicas” please watch: [https://www.youtube.com/watch?v=mxdf\\_fSE2Gg](https://www.youtube.com/watch?v=mxdf_fSE2Gg)

# What happens if sampling rate is too low? Aliasing



**Oops, we're capturing the blue signal, instead of the red signal**

*This phenomenon of sinusoids changing frequency during sampling is called **aliasing**. Just as a criminal might take on an assumed name or identity (an alias), the sinusoid assumes another frequency that is not its own. Aliased signals are within the range of sampling rate!!*

# Wait! We're dealing w/ digital signals!

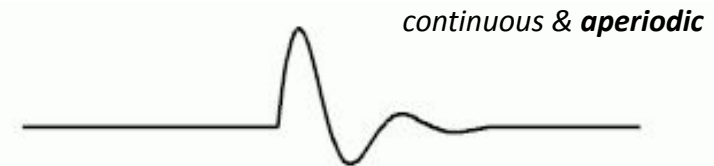
## Why do we need to care about aliasing?

- When you have high resolution digital signals, you may want to perform “under-sampling” (say to improve computation efficiency)
- If you're doing under-sampling, you need to remove “higher frequency” components than “under-sampling” frequency

# Transforms

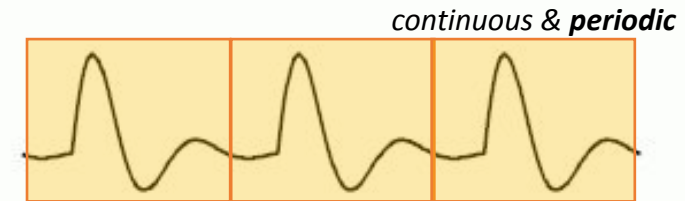
## Fourier Transform

signals that are **continuous** and **aperiodic**



## Fourier Series

signals that are continuous and periodic



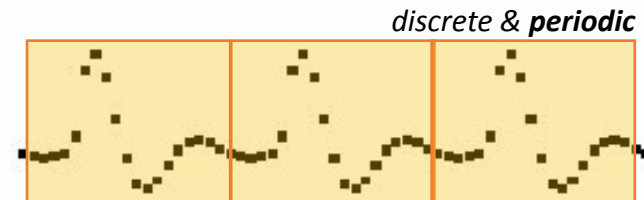
## Discrete Time Fourier Transform

signals that are **discrete** and **aperiodic**



## Discrete Time Fourier Series

signals that are discrete and periodic





# Correlation

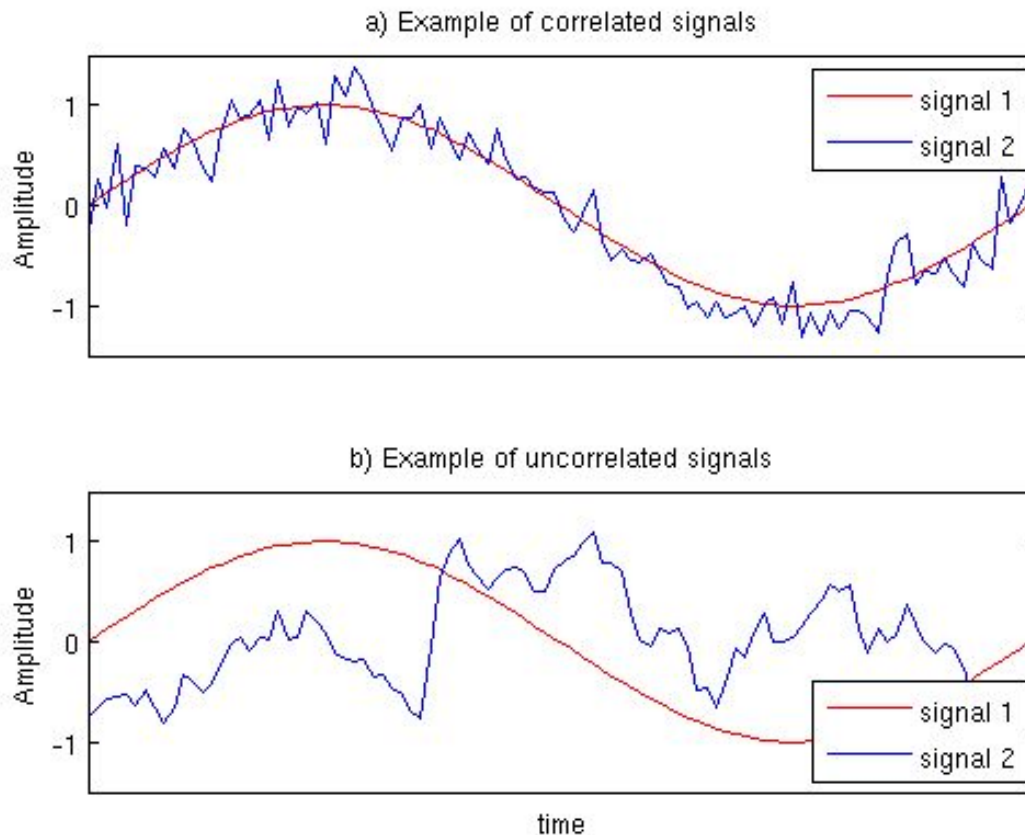
- Correlation between two signals:  $x(i)$  and  $y(i)$

$$\sum_{i=0}^N x(i)y(i)$$

# Correlation

$$\sum_{i=0}^N x(i)y(i)$$

- Correlation between two signals:  $x(i)$  and  $y(i)$



# DFT: Discrete Fourier Transform



- $$X(k) = \sum_{n=0}^{N-1} x(n) e^{-i2\pi kn/N}$$
  - Use Euler's formula:  $e^{-i\theta} = \cos \theta - i \sin \theta$
  - Here  $k$  ranges from 0 to  $N-1$

- $$X(k) = \sum_{n=0}^{N-1} x(n) (\cos(2\pi kn/N) - i \sin(2\pi kn/N))$$

- $$X(k) = \boxed{\sum_{n=0}^{N-1} x(n) \cos\left(\frac{2\pi kn}{N}\right)} - i \boxed{\sum_{n=0}^{N-1} x(n) \sin\left(\frac{2\pi kn}{N}\right)}$$

Correlation:  
 $\sum x(n)y(n)$   
 $y(n) = \cos(\Omega kn)$

Basis function!  
 $\cos(\Omega kn)$

# Fourier Series

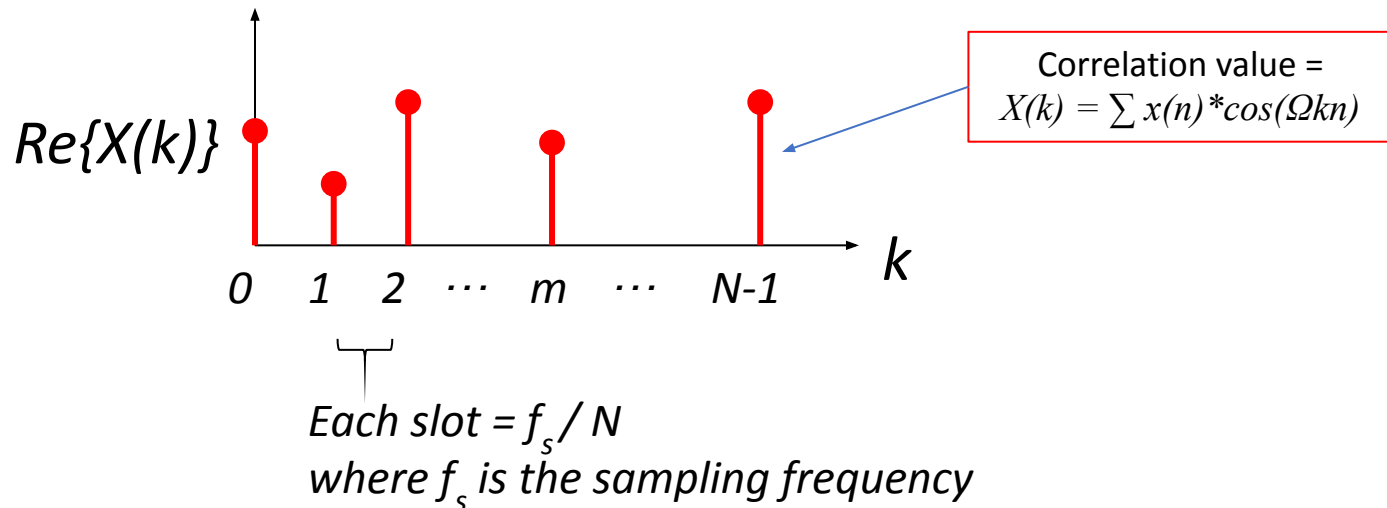
- Three different representations

Trigonometry	$x(t) = a_0 + \sum_{k=1}^{\infty} a_k \cos k\omega_0 t + \sum_{k=1}^{\infty} b_k \sin k\omega_0 t$	$a_0 = \frac{1}{T} \int_T x(t) dt$ $a_k = \frac{2}{T} \int_T x(t) \cos k\omega_0 t dt$ $b_k = \frac{2}{T} \int_T x(t) \sin k\omega_0 t dt$	$a_0 = c_0 = X_0$ $a_k = c_k \cos \phi_k = X_k + X_{-k}$ $b_k = -c_k \sin \phi_k = j(X_k - X_{-k})$
Simplified Trigonometry	$x(t) = \sum_{k=0}^{\infty} c_k \cos(k\omega_0 t + \phi_k)$	$c_0 = a_0, \phi_0 = 0$ $c_k = \sqrt{a_k^2 + b_k^2}$ $\phi_k = -\tan^{-1}\left(\frac{b_k}{a_k}\right)$	$c_0 = X_0$ $c_k = 2 X_k $ $\phi_k = \angle X_k$
Exponential Form	$x(t) = \sum_{k=-\infty}^{\infty} X_k e^{jk\omega_0 t}$	$X_k = \frac{1}{T} \int_T x(t) e^{-jk\omega_0 t} dt$	$X_0 = a_0 = c_0$ $X_k = \frac{c_k}{2} e^{j\phi_k} = \frac{1}{2}(a_k - jb_k)$ $X_{-k} = X_k^*$

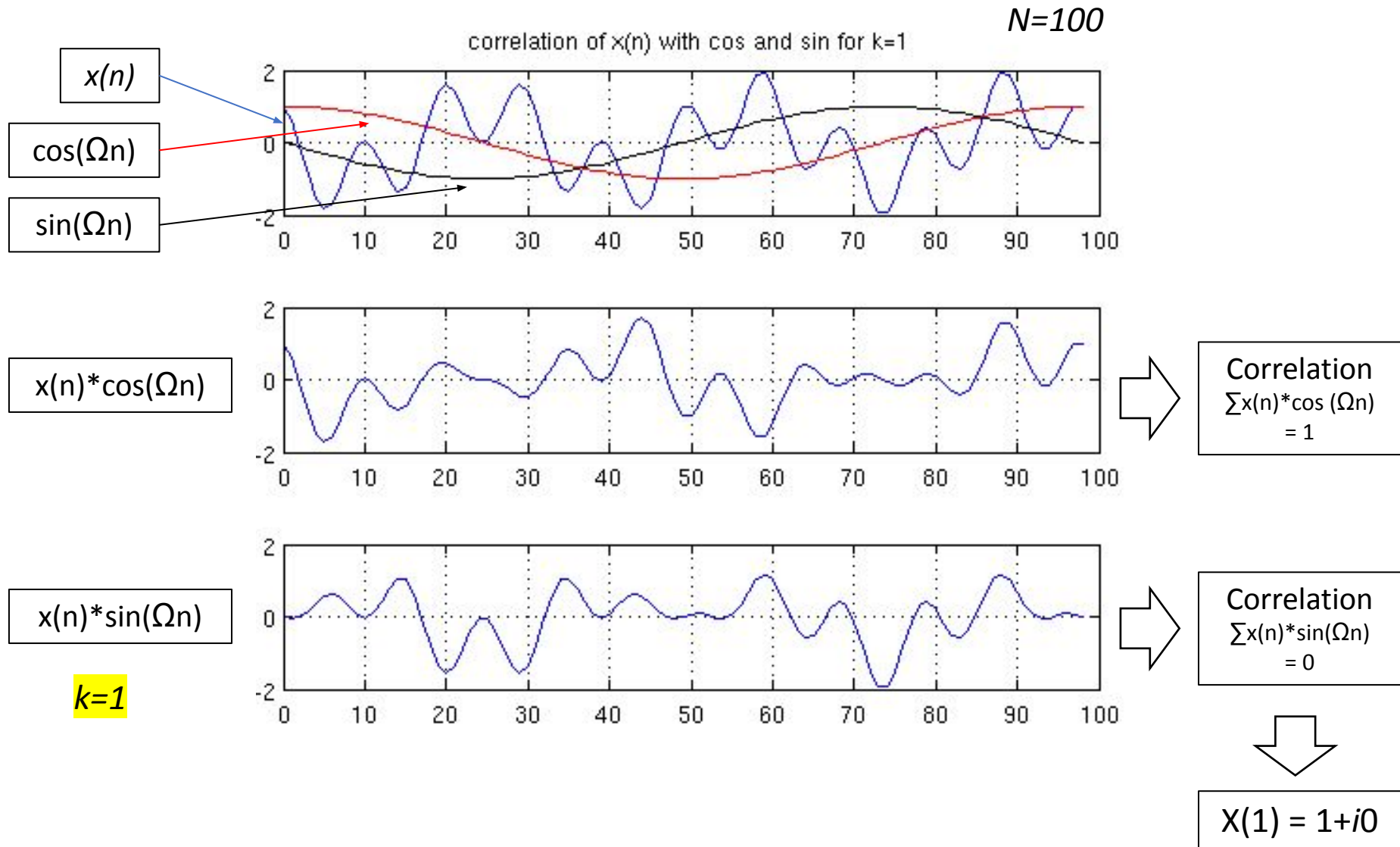
# DFT: Discrete Fourier Transform



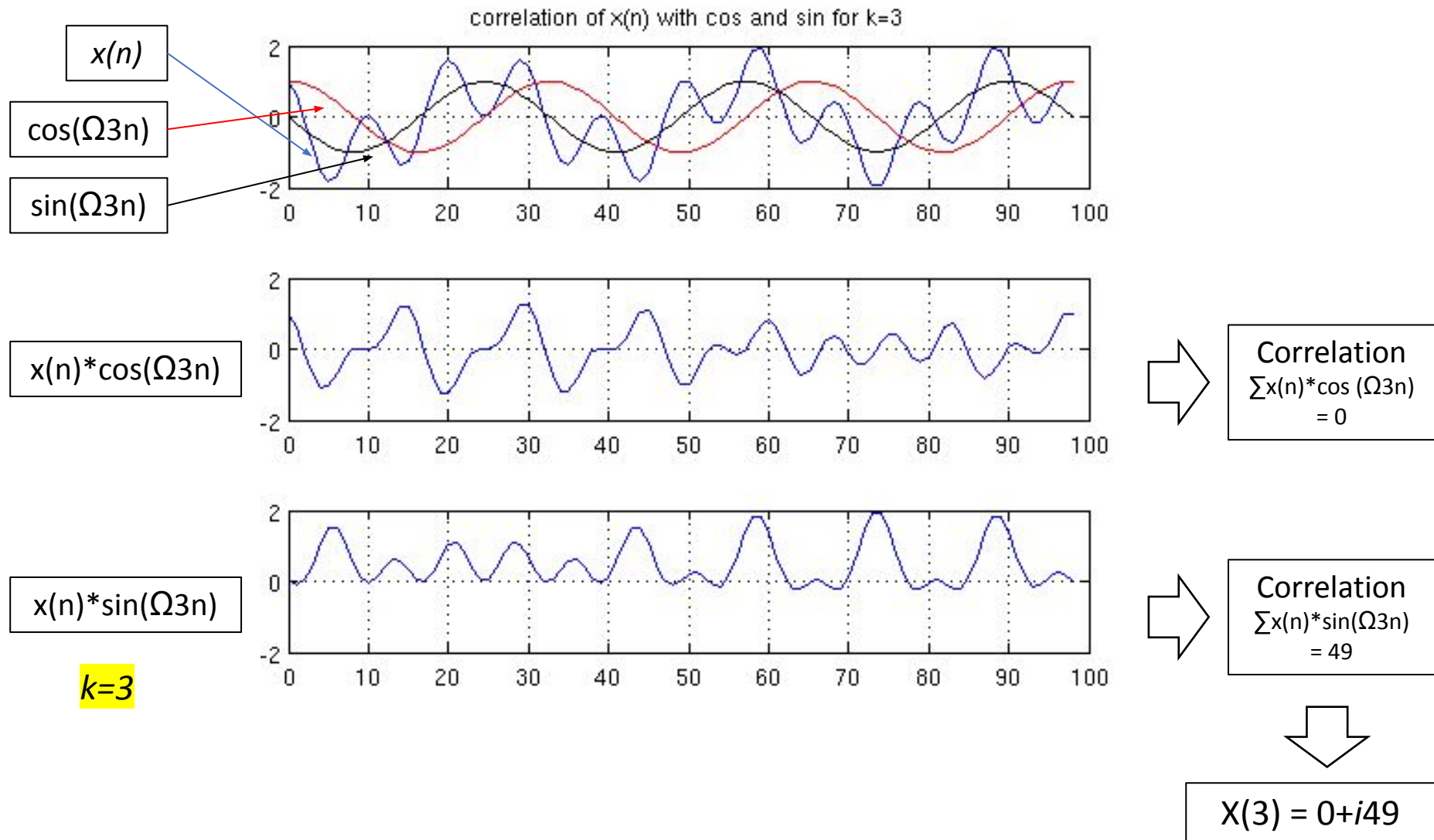
$$X(k) = \underbrace{\sum_{n=0}^{N-1} x(n) \cos\left(\frac{2\pi kn}{N}\right)}_{\text{real}} - i \underbrace{\sum_{n=0}^{N-1} x(n) \sin\left(\frac{2\pi kn}{N}\right)}_{\text{imaginary}}$$



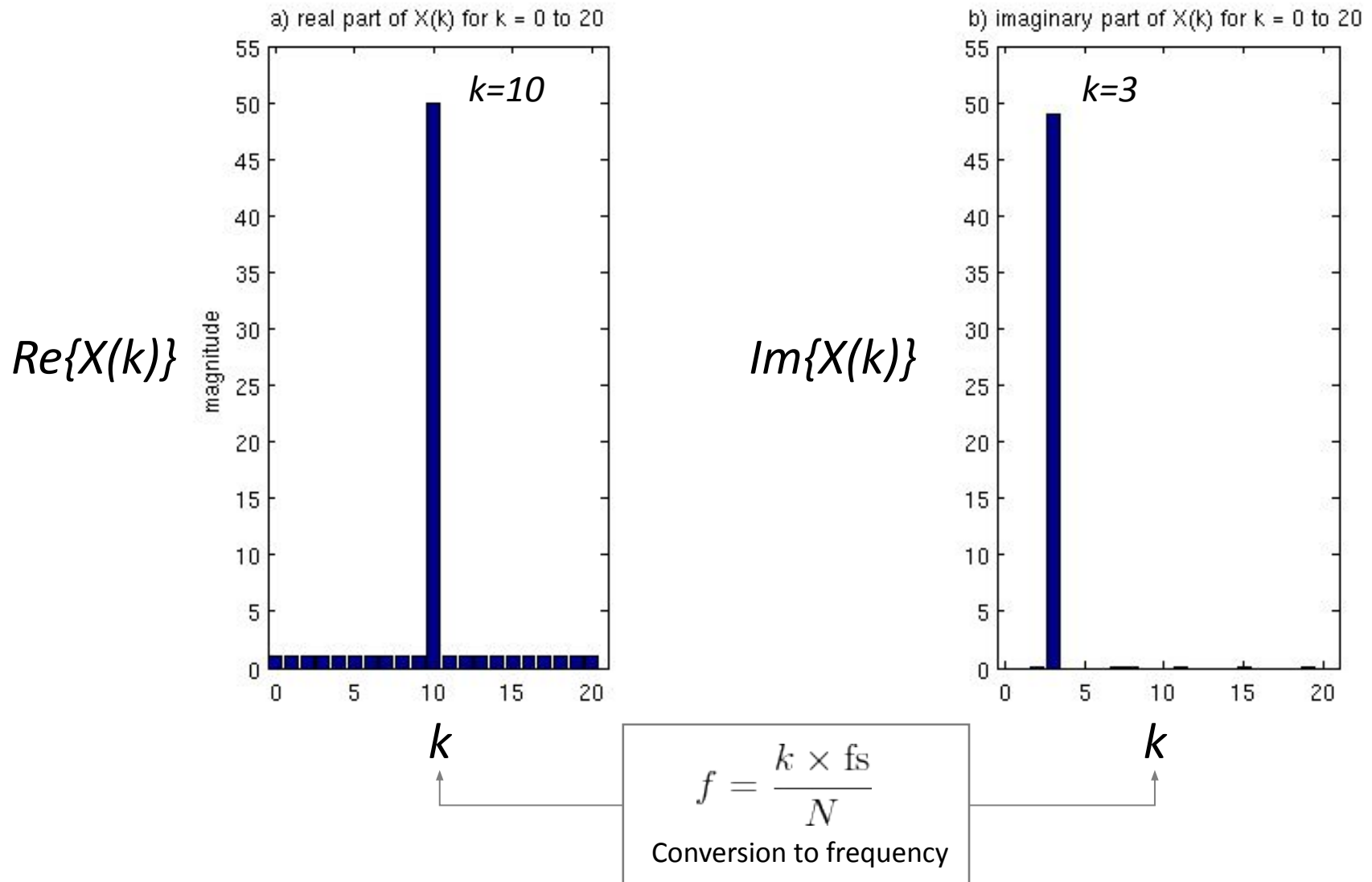
# DFT: Discrete Fourier Transform



# DFT: Discrete Fourier Transform



# DFT: Discrete Fourier Transform





# DFT: Discrete Fourier Transform

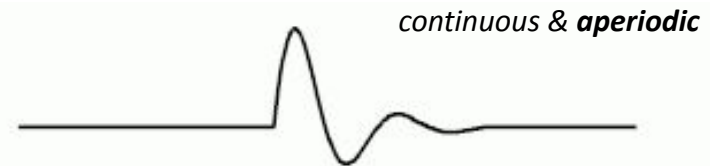
$$\text{DFT} \quad X(k) = \sum_{n=0}^{N-1} x[n] e^{-j \frac{2\pi}{N} kn}$$

$$\text{Inverse DFT} \quad x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] e^{j \frac{2\pi}{N} kn}$$

# DFT and its relationship with other transforms

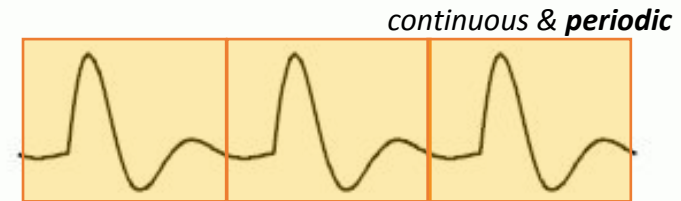
**FT: Fourier Transform**

*signals that are continuous and aperiodic*



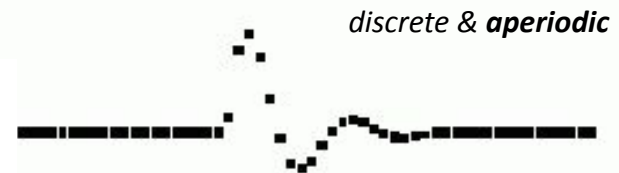
**FS: Fourier Series**

*signals that are continuous and periodic*



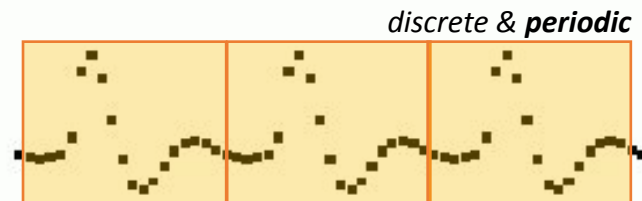
**DTFT: Discrete Time Fourier Transform**

*signals that are discrete and aperiodic*



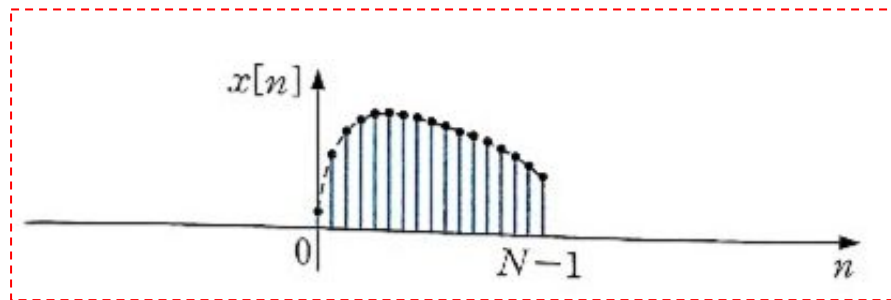
**DTFS: Discrete Time Fourier Series**

*signals that are discrete and periodic*



# DFT and its relationship with other transforms

## DTFT: Discrete Time Fourier Transform

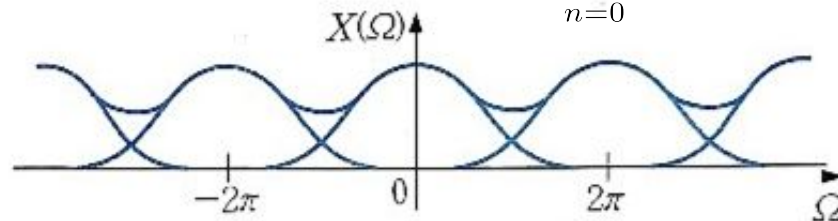


Original Signal

**DTFT**

**I-DTFT**

$$DTFT : X(\Omega) = \sum_{n=0}^{N-1} x[n] e^{-j\Omega n}$$

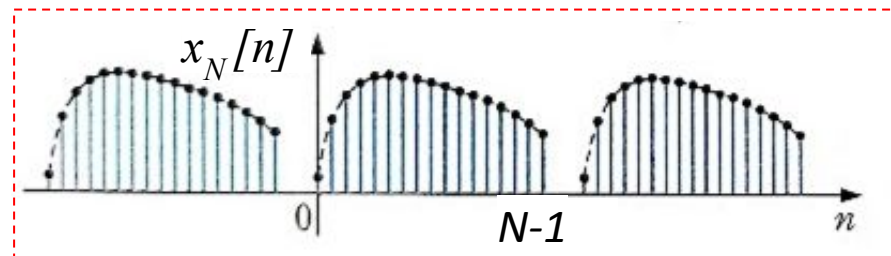


**Sampling:**

$N$  samples over  
 $0 \leq \Omega \leq 2\pi$

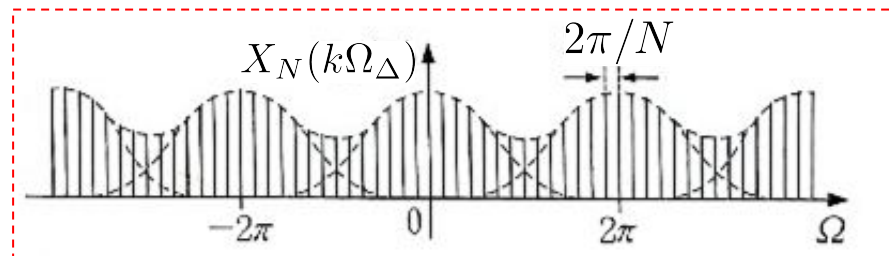
$$\Omega_{\Delta} = \frac{2\pi}{N}$$

Repetition of Original Signal



**Extract**

$$I-DFT : x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] e^{j\Omega_{\Delta} kn}$$



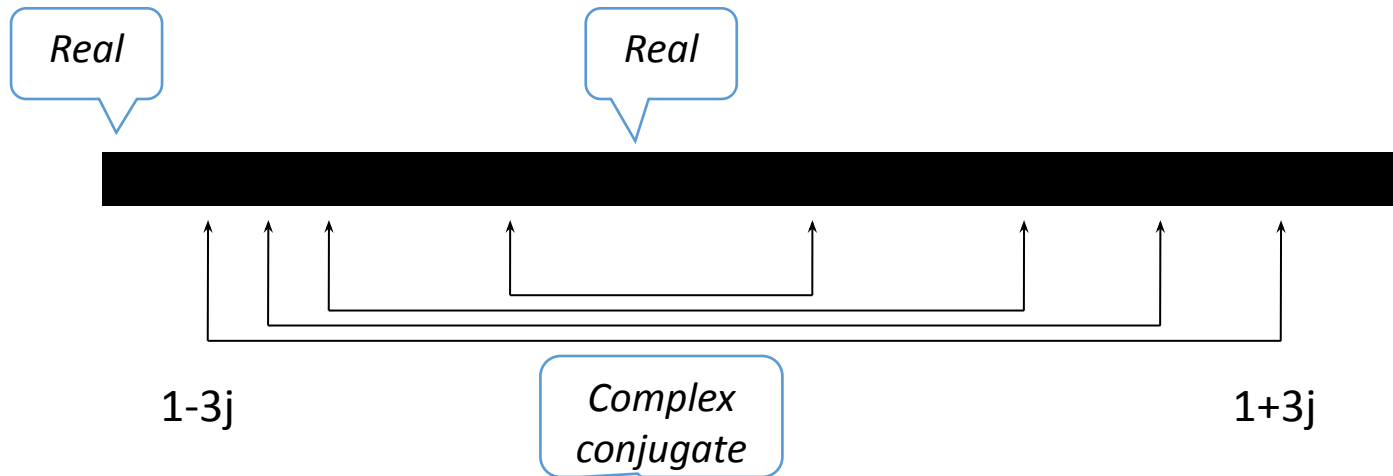
$$DFT : X_N(k\Omega_{\Delta}) = \sum_{n=0}^{N-1} x[n] e^{-j\Omega_{\Delta} kn}$$

# DFT Properties

- Periodicity:  $x[n] = x[N+n] \Leftrightarrow X[k] = X[N+k]$
- Symmetry if  $x[n]$  is real:  $X^*[k] = X[-k]$
- Convolution:  $x[n] \square y[n] \Leftrightarrow X[k]Y[k]$

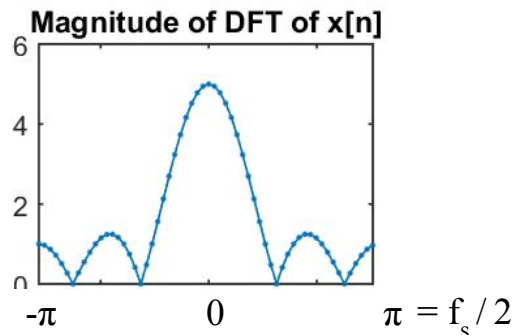
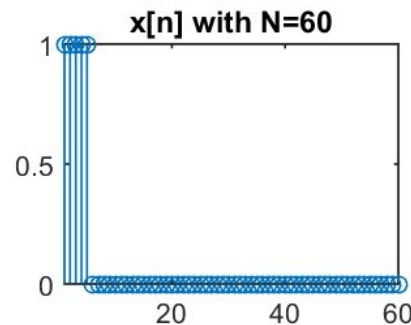
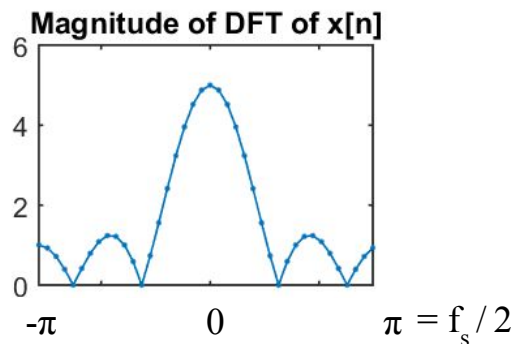
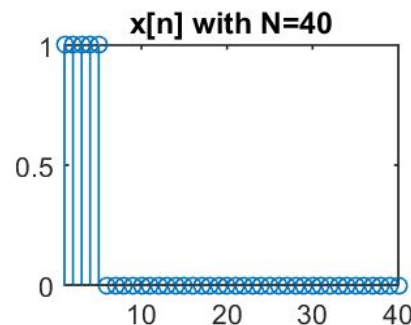
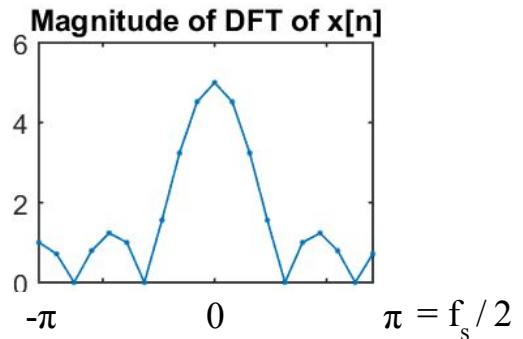
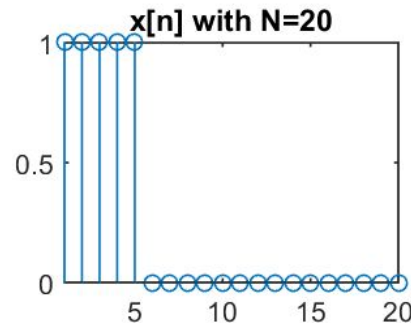
# DFT Properties

- If  $x[n]$  is **real**,  $X[k]$  is conjugate symmetric



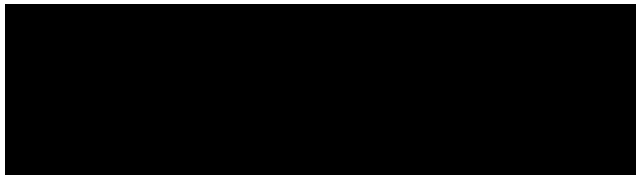
# DFT Properties: Resolution

- For a given sampling frequency  $f_s$ , DFT resolution can be improved by increasing # samples
- Increasing # samples
  - Capture more samples from the original signal
  - Or, do **zero padding** – adding zeros at the end




# DFT Example 1


- Find DFT of  $x[n] = \{1, 2, 3, 4\}$





# DFT Example 1

- Find DFT of  $x[n] = \{1, 2, 3, 4\}$


$$e^{-j\frac{\pi}{2}} = \cos \frac{\pi}{2} - j \sin \frac{\pi}{2} = -j$$


$$= (1)(1) + (2)(1) + (3)(1) + 4(1) = 10$$


$$[10, -2 + j2, -2, -2 - j2]$$

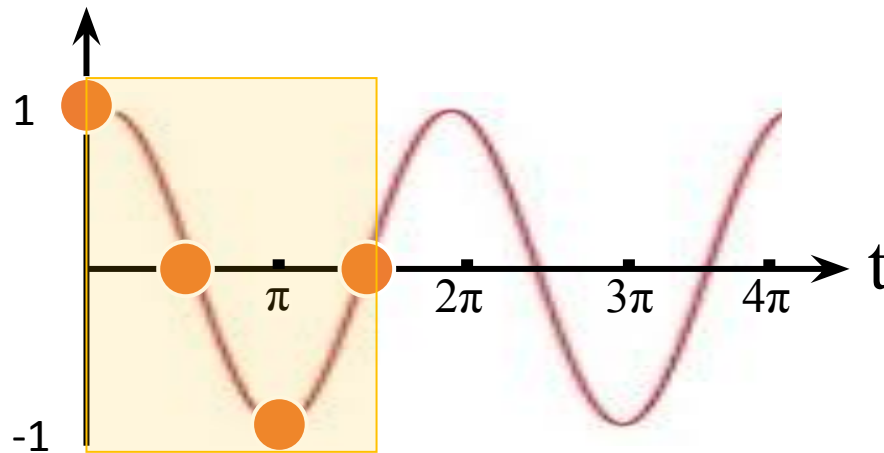
DC=  
 $\sum x[n]$





# DFT Example 1

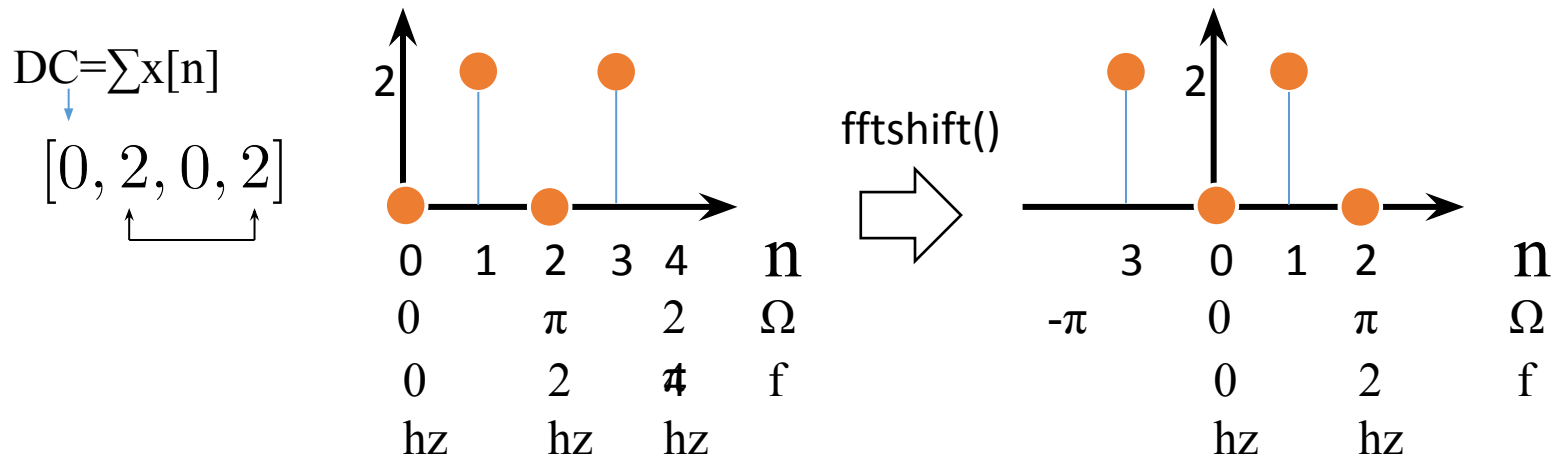
- Find DFT of  $\cos 2\pi t$   $\square$  1 hz signal
- Sampling frequency of 4 hz; i.e.,  $f_s = 4$  hz
- Find DFT of  $x[n] = \{1, 0, -1, 0\}$

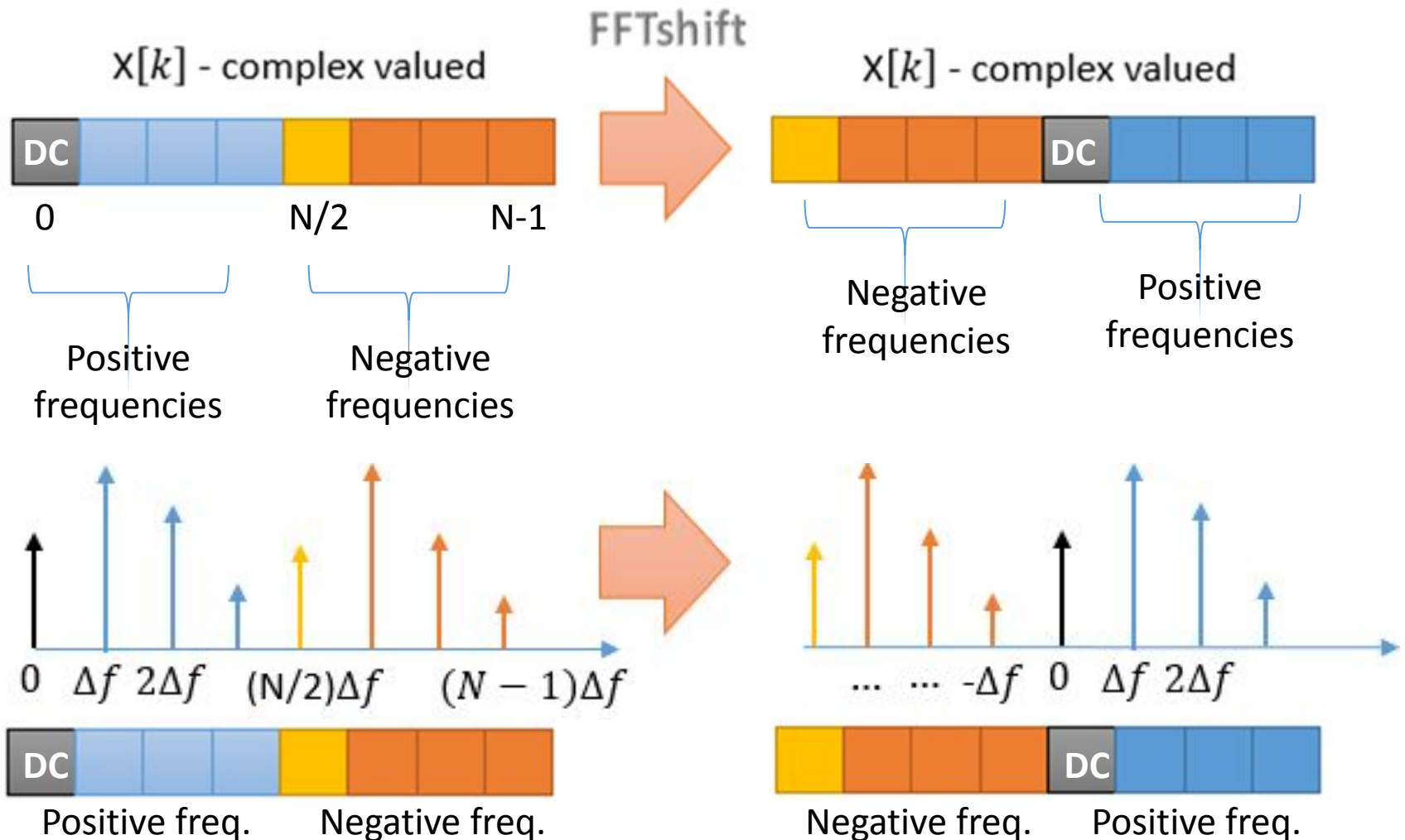


Find DFT of  $x[n] = \{1, 0, -1, 0\}$

$$= (1)(1) + (0)(1) + (-1)(1) + (0)(1) = 0$$

$$\Delta f = 4 \text{ hz} / 4 = 1 \text{ hz}$$

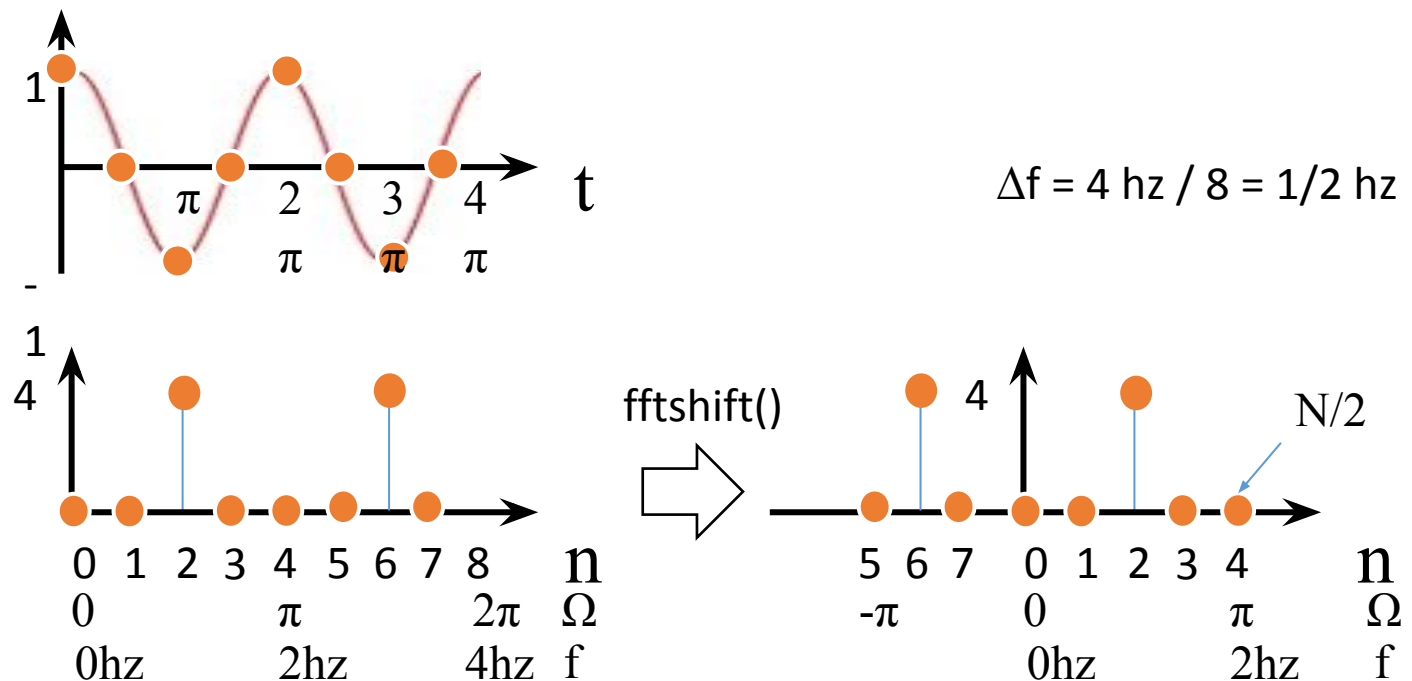




**fftshift** rearranges a multidimensional discrete Fourier transform, represented by a multidimensional array  $X$ , by shifting the zero-frequency component to the center of  $X$

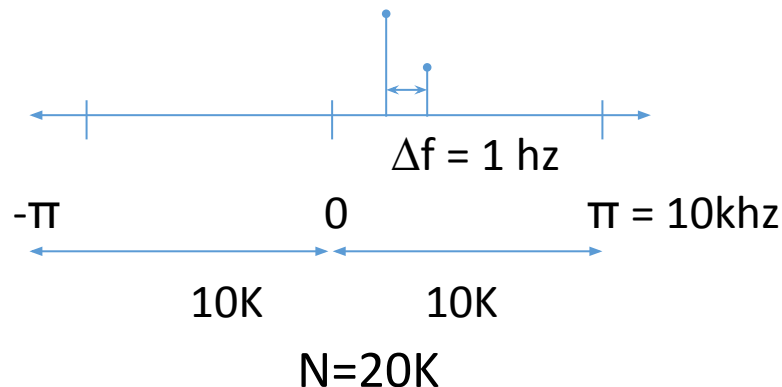
# DFT Example 2

- Find DFT of  $\cos 2\pi t$   $\square$  1 hz signal
- Sampling frequency of 4 hz; i.e.,  $f_s = 4$  hz
- Find DFT of  $x[n] = \{1, 0, -1, 0, 1, 0, -1, 0\}$  ( $N=8$ )



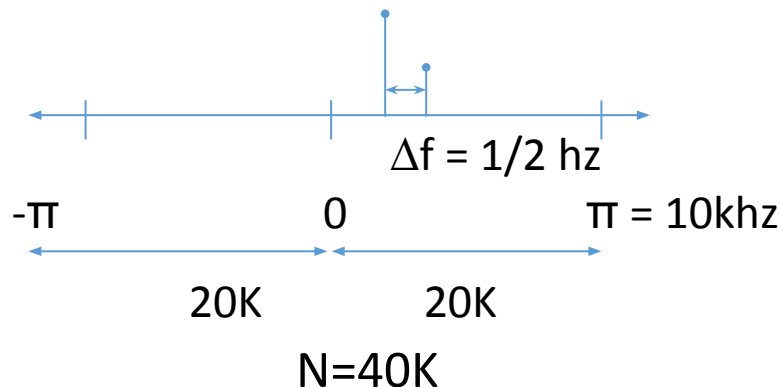
# DFT: Sampling & Interpretation

- Signal's duration = 1s
- Signal's bandwidth  $f_b = 10\text{kHz}$  (fixed)
- Nyquist sampling rate =  $2 * f_b = 20\text{kHz}$
- Total # of samples:  $N = 20\text{kHz} * 1\text{s} = 20\text{k}$
- $\Delta f = 20\text{k Hz} / 20\text{k} = 1\text{ Hz}$



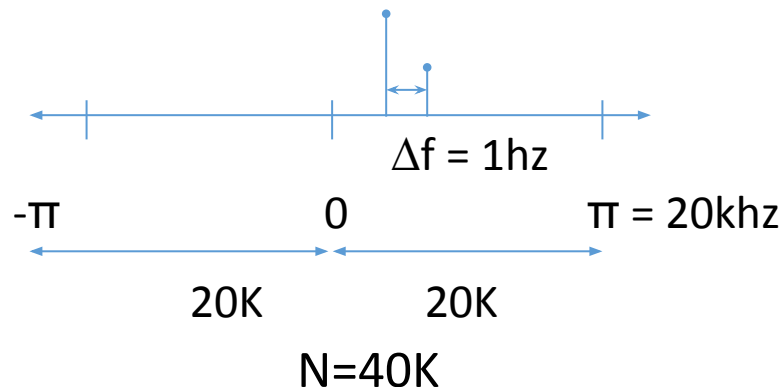
# DFT: Sampling & Interpretation

- Signal's duration = 2s (more samples from the original data)
- Signal's bandwidth  $f_b = 10\text{kHz}$  (fixed)
- Nyquist sampling rate =  $2 * f_b = 20\text{kHz}$
- Total # of samples:  $N = 20\text{kHz} * 2\text{ s} = 40\text{k}$
- $\Delta f = 20\text{k Hz} / 40\text{k} = 1/2\text{ Hz}$



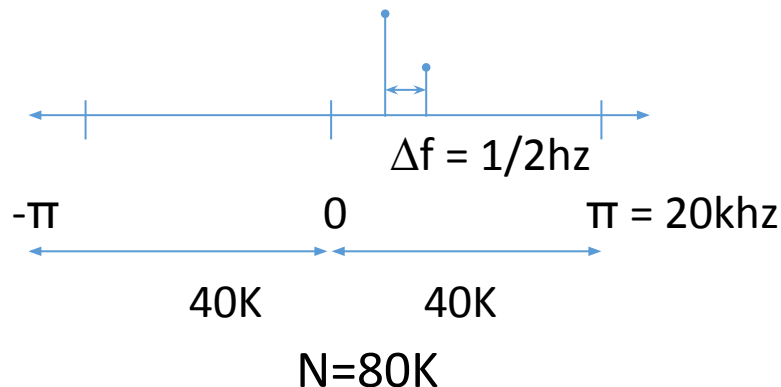
# DFT: Sampling & Interpretation

- Signal's duration = 1s
- Signal's bandwidth  $f_b = 10\text{kHz}$  (fixed)
- Nyquist sampling rate =  $2 * f_b = 20\text{kHz}$
- What happens if we increase the sampling rate?
  - $f_s > 2 * f_b$  | for example,  $f_s = 40\text{kHz}$
- Total # of samples:  $N = 40\text{kHz} * 1\text{s} = 40\text{k}$
- $\Delta f = 40\text{k Hz} / 40\text{k} = 1\text{ Hz}$



# DFT: Sampling & Interpretation

- Signal's duration = **2s (more samples from the original data)**
- Signal's bandwidth  $f_b = 10\text{kHz}$  (fixed)
- Nyquist sampling rate =  $2 * f_b = 20\text{kHz}$
- What happens if we increase the sampling rate?
  - $f_s > 2 * f_b$  | for example,  **$f_s = 40\text{ kHz}$**
- Total # of samples:  **$N = 40\text{kHz} * 2\text{ s} = 80\text{k}$**
- $\Delta f = 40\text{k Hz} / 80\text{k} = \text{1/2 Hz}$





# FFT (Fast Fourier Transform): $O(n^2) \square O(n \log n)$

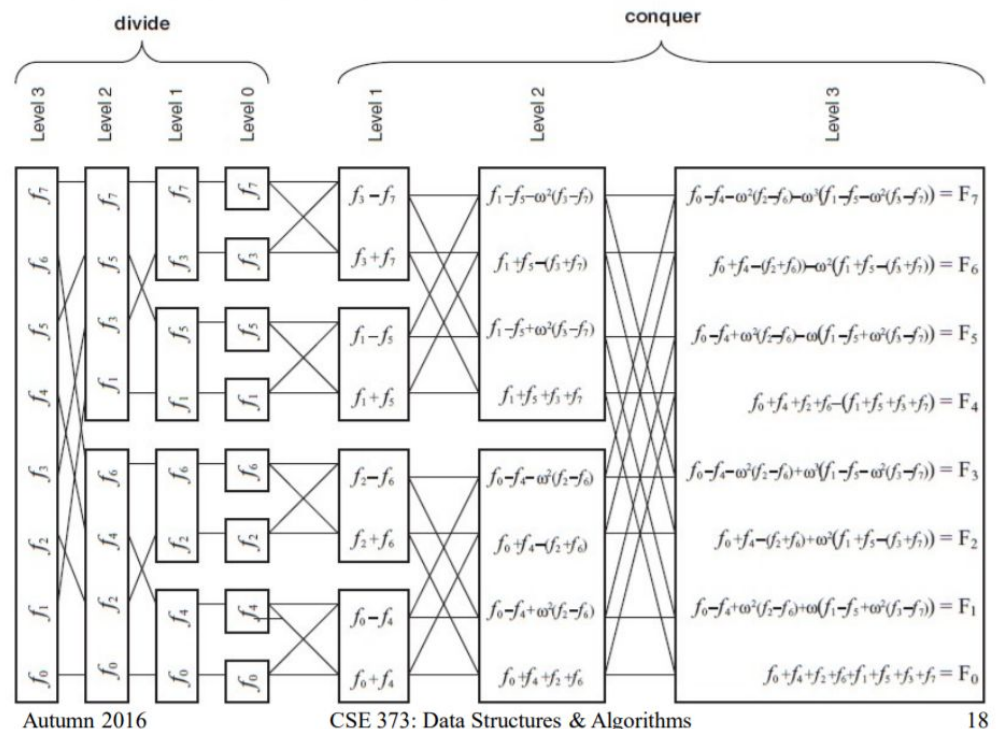
DFT as a linear transform

$$\begin{bmatrix} F_0 \\ F_1 \\ F_2 \\ F_3 \end{bmatrix} = \begin{bmatrix} \omega^0 & \omega^0 & \omega^0 & \omega^0 \\ \omega^0 & \omega^1 & \omega^2 & \omega^3 \\ \omega^0 & \omega^2 & \omega^4 & \omega^6 \\ \omega^0 & \omega^3 & \omega^6 & \omega^9 \end{bmatrix} \begin{bmatrix} f_0 \\ f_1 \\ f_2 \\ f_3 \end{bmatrix}$$

## Recursive FFT

FFT( $n$ , [ $a_0, a_1, \dots, a_{n-1}$ ]):  
 if  $n=1$ : return  $a_0$   
 $F_{\text{even}} = \text{FFT}(n/2, [a_0, a_2, \dots, a_{n-2}])$   
 $F_{\text{odd}} = \text{FFT}(n/2, [a_1, a_3, \dots, a_{n-1}])$   
 for  $k = 0$  to  $n/2 - 1$ :  
 $\omega^k = e^{2\pi i k / n}$   
 $y^k = F_{\text{even } k} + \omega^k F_{\text{odd } k}$   
 $y^{k+n/2} = F_{\text{even } k} - \omega^k F_{\text{odd } k}$   
 return [ $y_0, y_1, \dots, y_{n-1}$ ]

## Recursion Unrolled



Autumn 2016

CSE 373: Data Structures & Algorithms

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# The `numpy.fft` Module

<i>Function</i>	<i>Purpose</i>	<i>Remarks</i>
<code>fft(s)</code>	Computes the forward DFT and returns the coefficients $F$	The returned array is a complex array.
<code>ifft(F)</code>	Computes the inverse DFT and returns the signal $s$	
<code>fftfreq(n, d)</code>	Computes the natural frequencies/wavenumbers. $d$ is an optional sample spacing (default is 1).	The zero frequency is in the first position of the array, followed by the positive frequencies in ascending order, and then the negative frequencies in descending order
<code>fftshift(F)</code>	Shifts the zero frequency to the center of the array.	This can be used on either the frequencies or the spectral coefficients to put the zero frequency in the center.

# Energy vs. Power

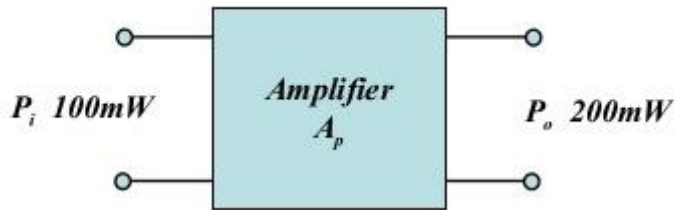
<b><i>Property</i></b>	<b><i>Continuous</i></b>	<b><i>Discrete</i></b>
Energy	$E_x = \int_{-\infty}^{\infty}  x(t) ^2 dt < \infty$	$E_x = \sum_{n=-\infty}^{\infty}  x[n] ^2$
Power	$P_x = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T  x(t) ^2 dt < \infty$	$P_x = \lim_{N \rightarrow \infty} \frac{1}{2N} \sum_{n=-\infty}^{\infty}  x[n] ^2 < \infty$

*Energy: joule*

*Power: joule per second*

# Power Gain (or Power Ratio)

## Decibel - Power Gain



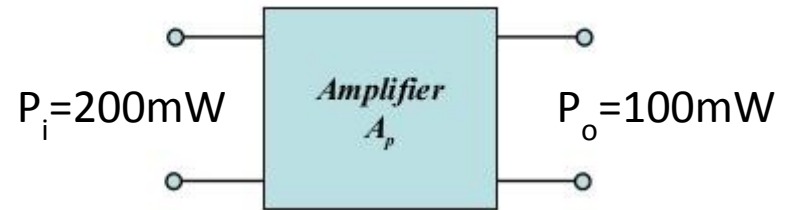
$$A_p = \frac{P_o}{P_i} = \frac{200}{100} = 2$$

$$A_p = 10 \log_{10} \frac{200}{100} = 3dB$$

(log 2 = 0.301)

A 3dB gain is a doubling of power

## Decibel - Power Gain



$$A_p = \frac{P_o}{P_i} = \frac{100}{200} = 1/2$$

$$A_p = 10 \log_{10} \frac{100}{200} = -3dB$$

A -3dB gain is a halving of power

# Decibel (dB)

Two levels of power can be compared using a unit of measure called the *bel*.

$$B = \log_{10} \frac{P_2}{P_1}$$

The *decibel* is defined as:

$$\mathbf{1 \text{ bel} = 10 \text{ decibels (dB)}}$$

	Power ratio	Voltage ratio
−20 dB	0.01	0.1
−10 dB	0.1	0.32
−3 dB	0.50	0.71
−1 dB	0.74	0.89
0 dB	1	1
1 dB	1.26	1.12
3 dB	2.00	1.41
10 dB	10	3.16
20 dB	100	10
$n \cdot 10$ dB	$10^n$	$10^{n/2}$

Power Ratio	Voltage Ratio	Decibel Value
1	1	0 dB
2	1.4	3 dB
4	2	6 dB
10	3.16	10 dB
100	10	20 dB
1,000	31.6	30 dB
10,000	100	40 dB
100,000	316	50 dB
1,000,000	1,000	60 dB
10,000,000	10,000	80 dB
100,000,000	100,000	100 dB

$$\text{Power: dB} = 10 \log_{10} \frac{P_2}{P_1}$$

$$\text{Amplitude: dB} = 20 \log_{10} \frac{A_2}{A_1}$$

(Voltage)

# DSP Basics

- ADC & DAC
- Signal Basics (Sine Wave)
- ADC: Sampling - What's proper sampling rate?
  - Nyquist sampling rate
  - Aliasing
- Discrete Fourier Transform (DFT)
  - How to do?
  - DFT and its relationship with other transforms
  - DFT properties: symmetry, resolution
  - DFT examples
  - Using DFT in Python
- Energy vs. Power