Deep Learning for Sensing: Emotion Recognition

Why Deep Learning?

- Availability of bigger and better-quality datasets (e.g., ImageNet)
- Better compute available; i.e., faster and cheaper GPUs
- Better algorithms (e.g., model architecture, optimizer, and training procedure) and tools (e.g., Keras)
- Availability of pretrained models that have taken months to train but can be quickly reused

Model Zoo

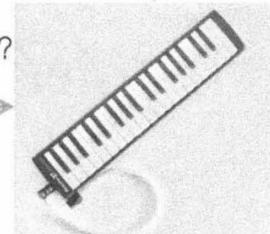
Table 2-1. Architectural details of select pretrained ImageNet models

| Model | Size | Top-1 accuracy | Top-5 accuracy | Parameters | Depth |
|-------------------|--------|----------------|----------------|-------------|-------|
| VGG16 | 528 MB | 0.713 | 0.901 | 138,357,544 | 23 |
| VGG19 | 549 MB | 0.713 | 0.9 | 143,667,240 | 26 |
| ResNet-50 | 98 MB | 0.749 | 0.921 | 25,636,712 | 50 |
| ResNet-101 | 171 MB | 0.764 | 0.928 | 44,707,176 | 101 |
| ResNet-152 | 232 MB | 0.766 | 0.931 | 60,419,944 | 152 |
| InceptionV3 | 92 MB | 0.779 | 0.937 | 23,851,784 | 159 |
| InceptionResNetV2 | 215 MB | 0.803 | 0.953 | 55,873,736 | 572 |
| NASNetMobile | 23 MB | 0.744 | 0.919 | 5,326,716 | 8 |
| NASNetLarge | 343 MB | 0.825 | 0.96 | 88,949,818 | |
| MobileNet | 16 MB | 0.704 | 0.895 | 4,253,864 | 88 |
| MobileNetV2 | 14 MB | 0.713 | 0.901 | 3,538,984 | 88 |

Learning Melodica From Scratch? Effort = 3 months



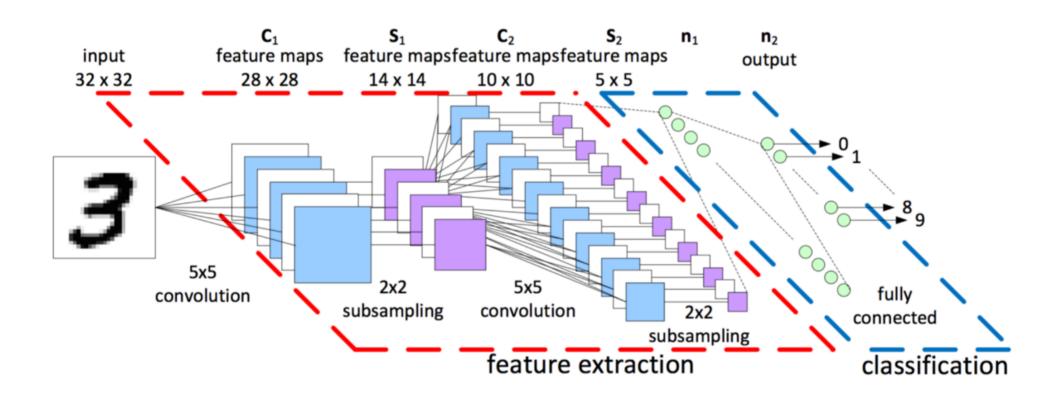
Already Play Piano?
Fine-tune Skills
Effort = 3 days



Transfer Learning

- Training a deep learning model from scratch on a multimillion-image database requires weeks of training time and lots of GPU computational energy, making it a difficult task
- The model zoo (https://keras.io/applications/) in Keras is a collection of various architectures trained using the Keras framework on the ImageNet dataset
- Possible to perform transfer learning that simply modifies existing models by training our own classifier in minutes

Feature Extraction vs. Classification



Generic -> Task specific layers (left to right)

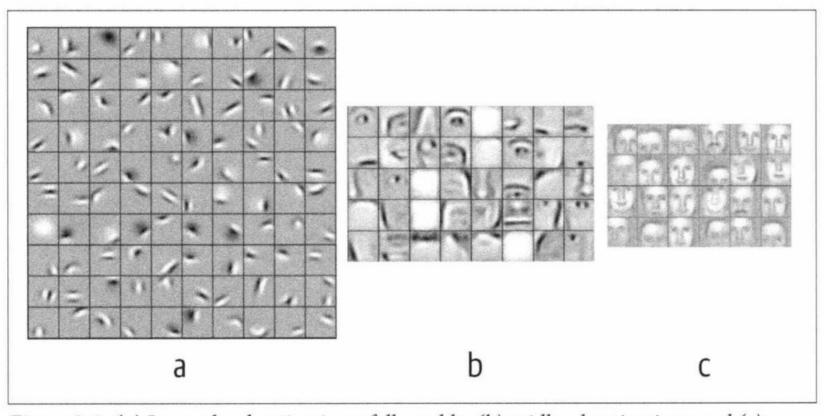
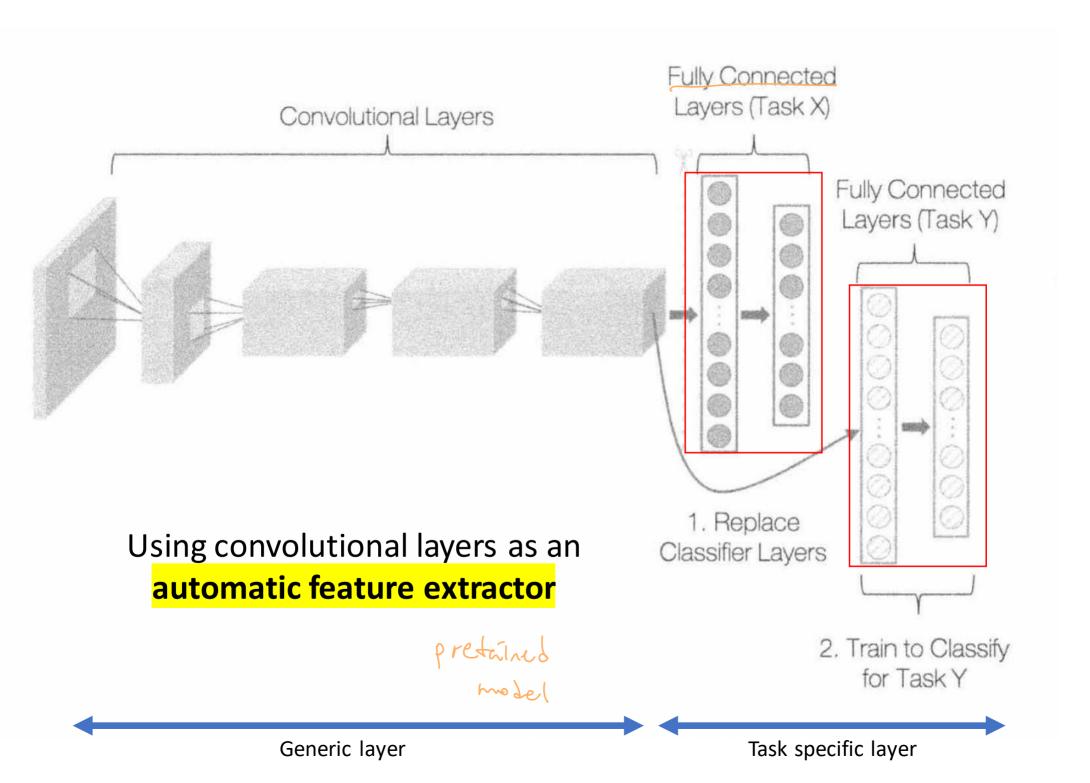
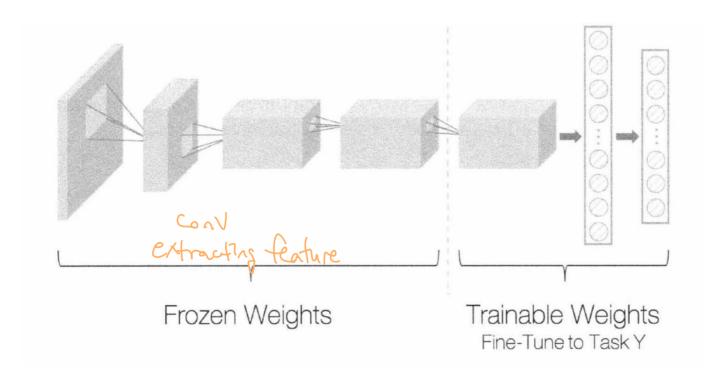


Figure 3-3. (a) Lower-level activations, followed by (b) midlevel activations and (c) upper-layer activations (image source: Convolutional Deep Belief Networks for Scalable Unsupervised Learning of Hierarchical Representations, Lee et al., ICML 2009)



Transfer Learning

- Neural networks are commonly used for task adaptation; that's why it's called "fine-tuning"
- But other classifiers could be also used such as decision trees, gradient boost, and SVM



When to use Transfer Learning

Task Similarity

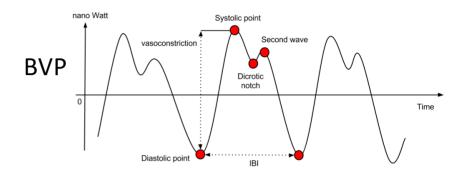
| | | High similarity (task & datasets) | (task & datasets) |
|---------------------|-------------------------------|-----------------------------------|--|
| Training Dataset | Large amount of training data | Fine tune all layers | Train from scratch, or fine tune all layers |
| size | Small amount of training data | Fine tune last few layers | Tough luck! Train on a smaller network with heavy data augmentation or somehow get more data |

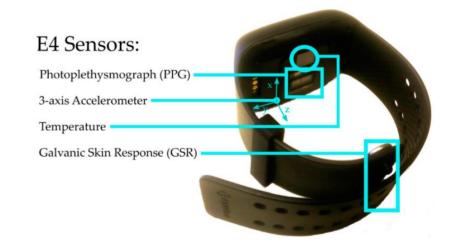
Emotion Recognition w/ K-EmoCon Dataset

Signals

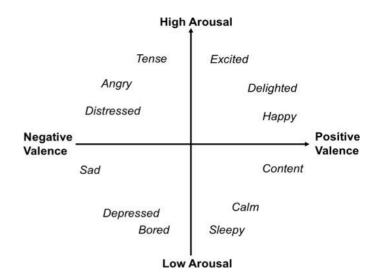
- Empatica E4
 - BVP PPG raw data
 - Blood Volume Pulse (BVP) is the primary output from the PPG sensor
 - EDA GSR data (stin)
 - Skin temperature data
- Polar H10
 - ECG heart rate data

https://support.empatica.com/hc/enus/articles/360029719792-E4-data-BVP-expected-signal

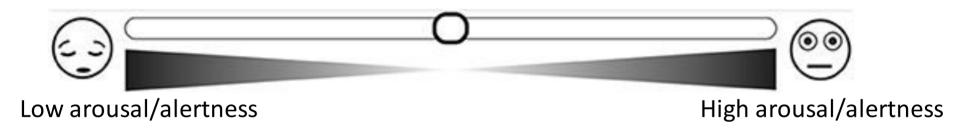




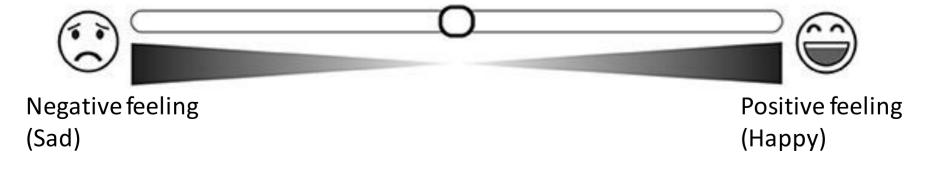
Ground Truth



Arousal – scale (1-5) neutral = 3



Valence – scale (1-5) neutral = 3

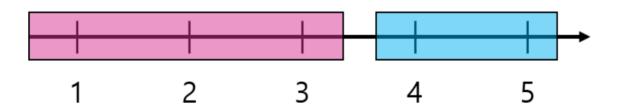


Ground Truth — Binary Label

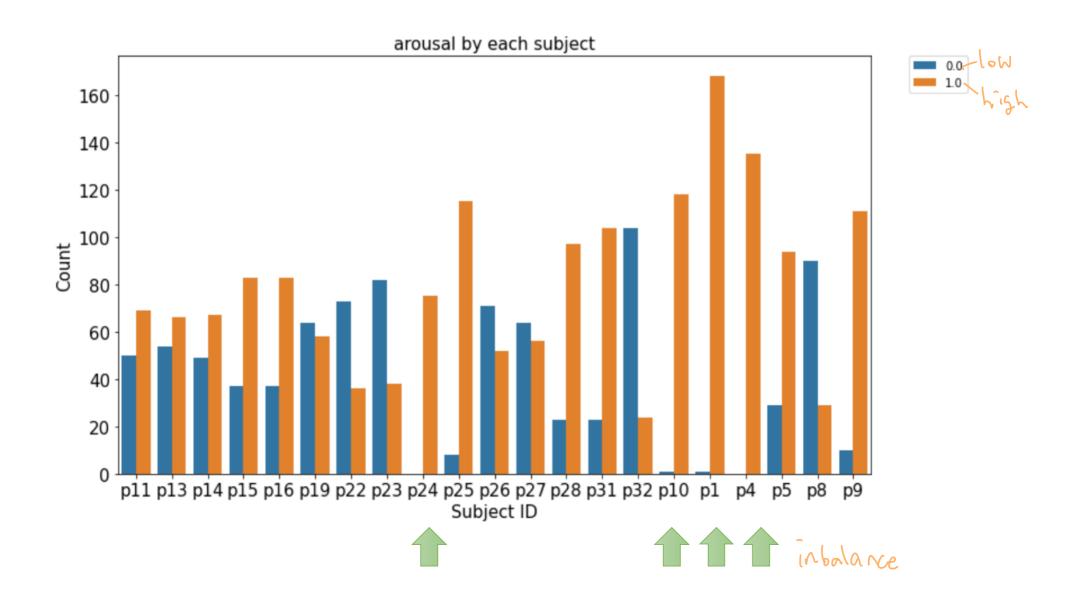
• Low vs. High

Low: 1, 2, 3
High: 4, 5





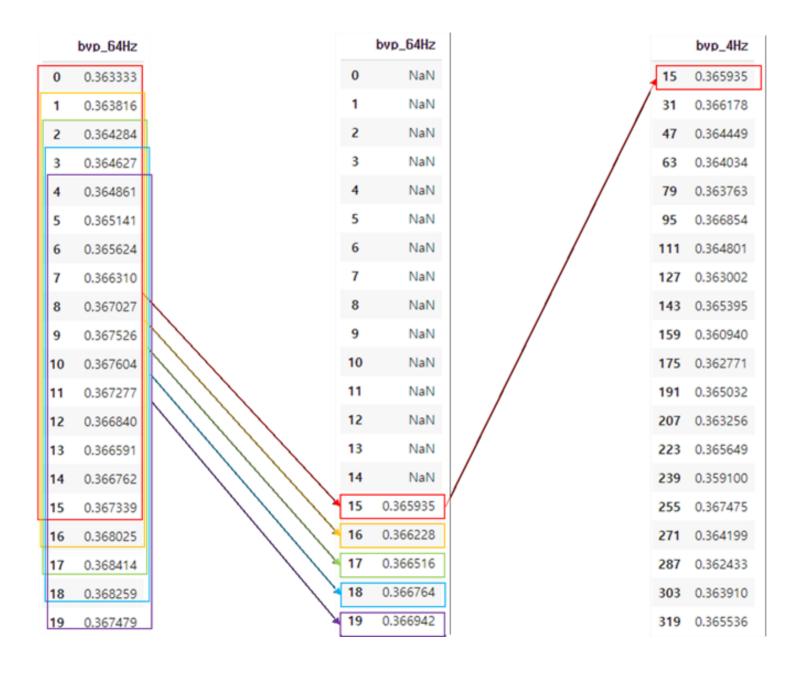
Skewed Labels

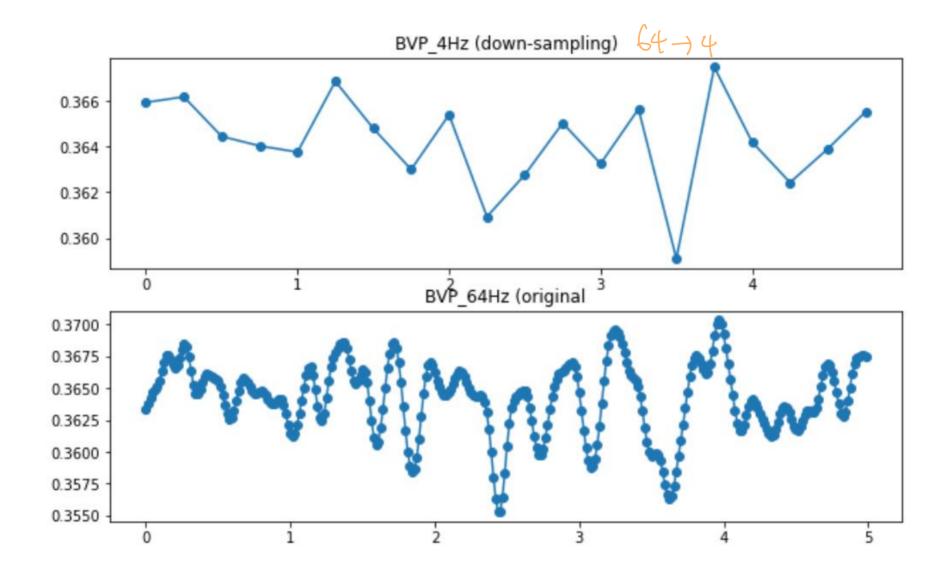


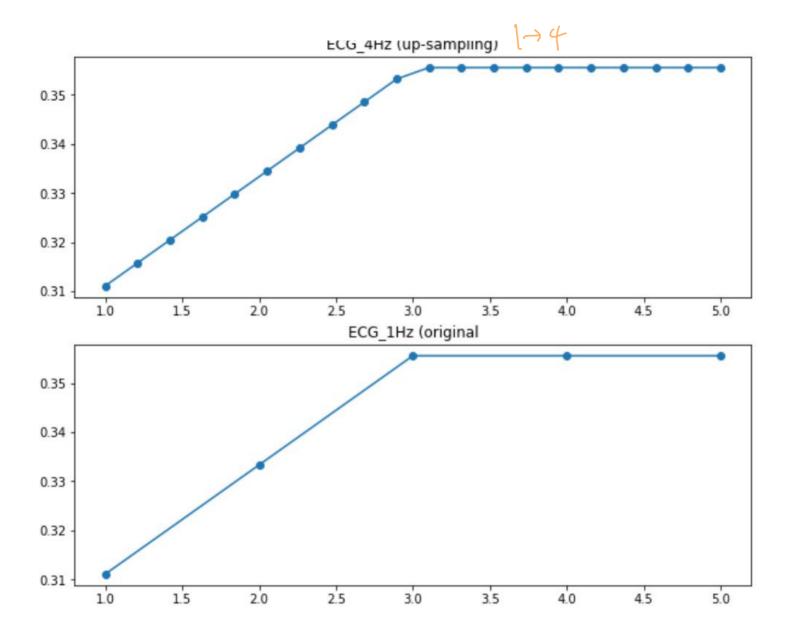
Signals - Preparation

- Different sampling rates for each sensor type
 - BVP/PPG: 64Hz \
 - ECG: 1Hz 1
 - EDA: 4Hz
 - Skin Temperature: 4Hz
- Problem: can't feed these four items together to the deep learning model
 - Solution setting a uniform sampling rate of 4 Hz
 - BVP => down sampling (to 4 Hz) via Rolling Mean
 - ECG => up sampling (to 4 Hz) via Linear Interporation

Rolling average as low pass filtering

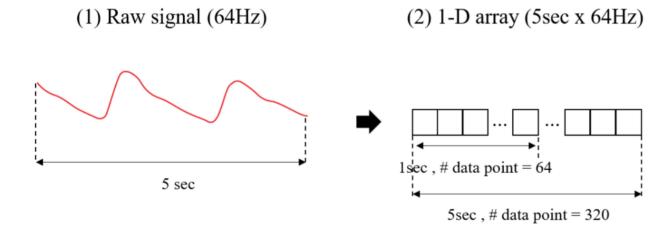




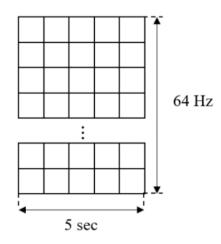


BVP Example (64Hz)

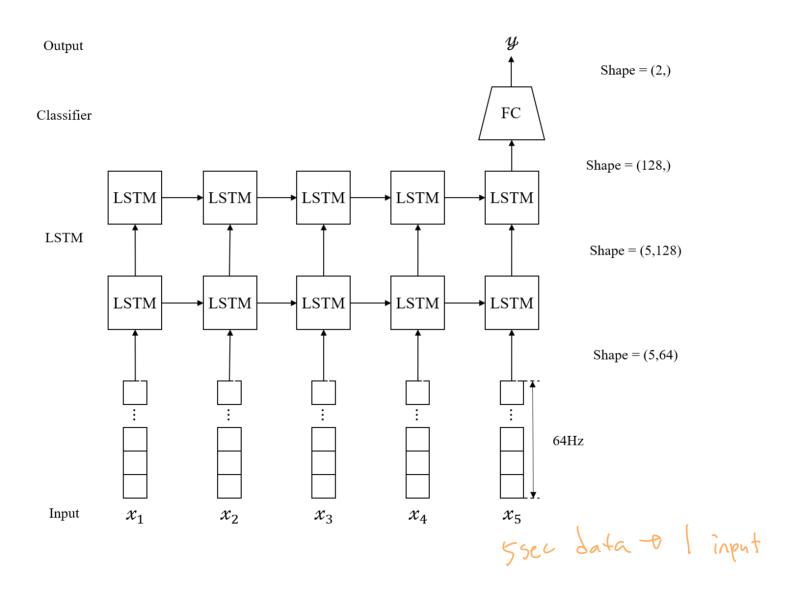
- How to feed into a neural network?
 - Sample at 1 second keep 5 seconds



(3) 2-D array (5sec, 64Hz)



LSTM - BVP Example (64Hz)

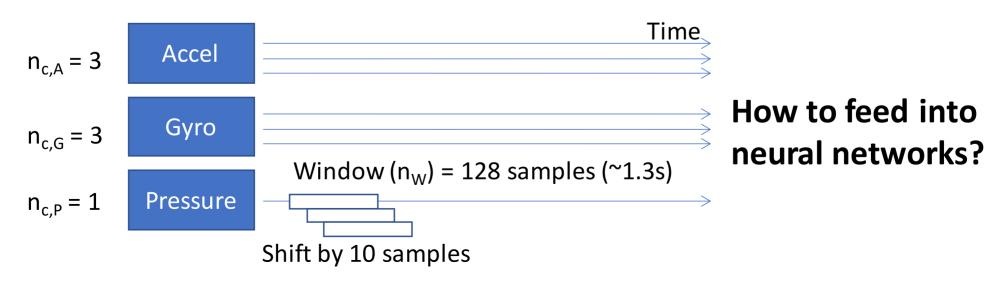


LSTM - BVP Example (64Hz)

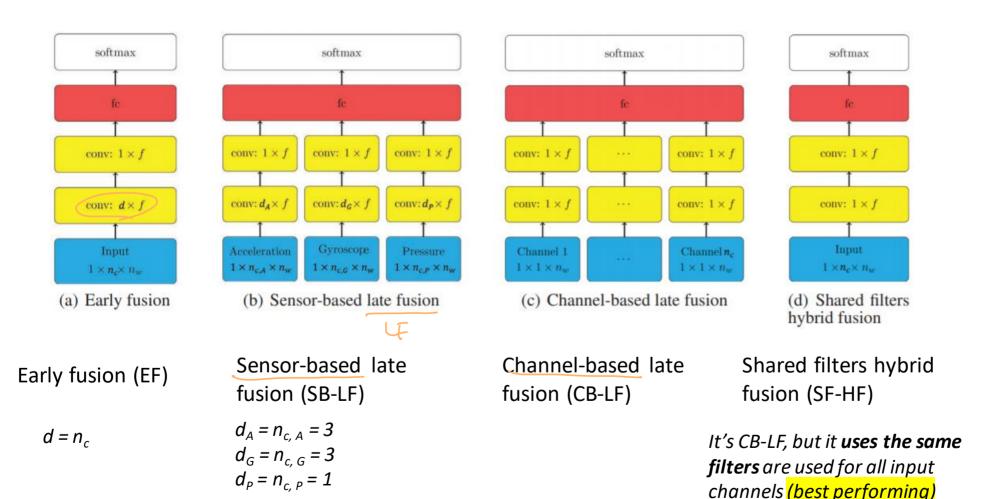
 What will happen if we increase the time period? (from 5 seconds to 20 seconds or even 1 minute?)

Sensor Fusion w/ Deep Learning

- Example scenario: Activity Recognition
 - 3D Accelerometer = 3 streams (X, Y, Z)
 - 14 bit resolution per sample; sampling rate: 100 Hz
 - 3D Gyroscope = 3 streams (X, Y, Z)
 - 16 bit resolution per sample; sampling rate: 100 Hz
 - 1D Pressure = 1 stream
 - 16 bit resolution per sample; sampling rate: 100 Hz



Sensor Fusion w/ Deep Learning



CNN-based sensor fusion techniques for multimodal human activity recognition, ISWC 2017

| Layer | conv1 | conv2 | FC | Soft-max | |
|------------|------------|------------|------------------|------------------|--|
| Parameters | W^1, b^1 | W^2, b^2 | W^{fc}, b^{fc} | W^{sm}, b^{sm} | |
| EF | 704 | 4,096 | 1,016,064 | 1,799 | |
| SB-LF | 768 | 12,288 | 3,047,680 | | |
| CB-LF | 896 | 28,672 | 7,110,912 | 1,777 | |
| SF-HF | 128 | 4,096 | 7,110,912 | | |

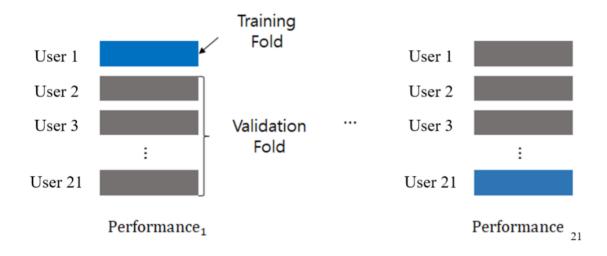
Table 2. Overview of number of parameters per layer in different sensor fusion techniques, exemplary shown for the optimal two layered CNN architecture with $n_f=32$ in both convolutional layers (denoted as conv1 and conv2) and $n_n=256$ in the fully connected layer (FC).

| Fusion tech | hnique | EF | SB-LF | CB-LF | SF-HF |
|-------------|--------|-------|-------|-------|-------|
| 2L-CNN | mean | 0.74 | 0.76 | 0.81 | 0.86 |
| | std | 0.013 | 0.043 | 0.045 | 0.034 |
| 3L-CNN | mean | 0.74 | 0.81 | 0.81 | 0.85 |
| | std | 0.016 | 0.052 | 0.05 | 0.029 |

Table 3. Average F_1 -scores achieved on PAMAP2 for different sensor fusion models (EF, SB-LF, CB-LF and SF-HF) with two and three layered CNNs using zNorm+BN normalization.

Validation

Generalized model: LOSO



Result= mean
$$\pm$$
 SD

mean= $\frac{1}{21} \sum_{i=1}^{21} Performance_i$

SD = $\sqrt{\frac{1}{21} \sum_{i=1}^{21} (Performance_i - mean)^2}$