

Advanced Computer Vision

Week 05

Sep. 30, 2022
Seokju Lee

No Lectures Next Week (Oct. 4th & 7th) ✈

1) **Instead**, we will have classes for reviewing **programming assignments**.

So far we have tried:

- Image Processing Puzzle
- Camera Calibration (+ calibration of your mobile phone camera)
- Geometric Transformation
- Corner Detection (this week)

Contents that were not possible due to lack of time will be covered next week.

2) Online Graduate Seminar (10/6) by **Dr. Hyojin Park (Qualcom AI Research @ San Diego)**

Title: “Energy-Efficient AI for Image and Video Processing”

Prepare at least **one question** and ask her. Summarize the Q&A and submit them to LMS.

Notice of Paper Reviews

Link: https://docs.google.com/spreadsheets/d/1S9z_QkqnSqy92P-fvhyggx-IJQwMPH1im3EvzNh3_cw/edit?usp=sharing

Rules:

1. 페이퍼는 최소 3편 이상을 리뷰(각 구역에서 1편 이상)
2. 페이퍼 포인트의 합은 최소 12포인트 이상을 원칙으로 함
3. 신청 가능 링크는 10/28 수요일 오후 5시 공지
4. 추가 페이퍼 리뷰를 원한다면 조율 가능(포인트 추가 가능)
5. 페이퍼 리스트는 업데이트 될 수 있음
6. 모든 페이퍼 리뷰는 발표 3일 전까지 개별 면담을 통해 검토 받는 것을 권장
7. 이해가 어려운 페이퍼의 경우 개별 면담 가능
8. 20분 영어발표 + 5분 한국어 Q&A

Notice of Paper Reviews

Topics	Papers	Conference	Point	Links	Reserve	Expected Date
CNN architectures	AlexNet	NIPS'12	3	https://proceedings.neurips.cc/paper/2012/file/c399862d3b9d6b76c8436e924a68c45b-Paper.pdf	jaiyong	10/17~
	VGG	ICLR'15	3	https://arxiv.org/abs/1409.1556	gwsur	
	ResNet	CVPR'16	3	https://arxiv.org/abs/1512.03385	yglee	
	Spatial Transformer Network	NIPS'15	3	https://arxiv.org/abs/1506.02025	sohee kim	
	Convolutional Bottleneck Attention Module	ECCV'18	4	https://arxiv.org/abs/1807.06521	Lee Tae Hong	
Semantic Segmentation	DeconvNet	CVPR'15	3	https://arxiv.org/abs/1505.04366	jaiyong	10/31~
	DeepLab-v2	T-PAMI'15	4	https://arxiv.org/abs/1606.00915		
	VPNet	ICCV'17	4	https://github.com/SeokjuLee/VPNet	yglee	
Deep generative models	Conditional Variational Auto-Encoder	NIPS'15	3	https://papers.nips.cc/paper/2015/hash/8d55a249e6baa5c06772297520da2051-Abstract.html	jaiyong	
	Pix2Pix	CVPR'17	4	https://phillipi.github.io/pix2pix/		
	Cycle-GAN	ICCV'17	4	https://github.com/junyanz/pytorch-CycleGAN-and-pix2pix	Lee Tae Hong	
Representation learning	Context encoders	CVPR'16	4	https://arxiv.org/abs/1604.07379		
	Damaged puzzle	WACV'18	5	https://arxiv.org/abs/1802.01880	gwsur	
	Contrastive learning	ICML'20	4	https://arxiv.org/abs/2002.05709	sohee kim	
Optical flow	UnFlow	AAAI'18	4	https://arxiv.org/abs/1711.07837	jaiyong	11/21~
Stereo matching	PSMNet	CVPR'18	4	https://github.com/JiaRenChang/PSMNet		
Structure-from-Motion	MonoDepth2	ICCV'19	4	https://github.com/nianticlabs/monodepth2	gwsur	
	Insta-DM	AAAI'21	5	https://github.com/SeokjuLee/Insta-DM		
	Unsupervised SfM in Dynamic Scenes	CoRL'20	5	https://arxiv.org/abs/2010.16404	sohee kim	
	Neural Ray Surfaces	3DV'20	5	https://arxiv.org/abs/2008.06630		
NeRF	Neural Scene Flow Fields	CVPR'21	5	https://www.cs.cornell.edu/~zl548/NSFF/	yglee	
	Self-Calibrating NeRF	ICCV'21	5	https://github.com/POSTECH-CVLab/SCNeRF		

Image Features



Why Detecting Image Features?

- ✓ Feature points are used for:
 - Image alignment (e.g., image stitching, video stabilization)
 - 3D reconstruction
 - Motion tracking
 - Object recognition
 - Indexing & database retrieval
 - Robot navigation (e.g., SLAM)
 - etc.



Pyimagesearch

Image Matching

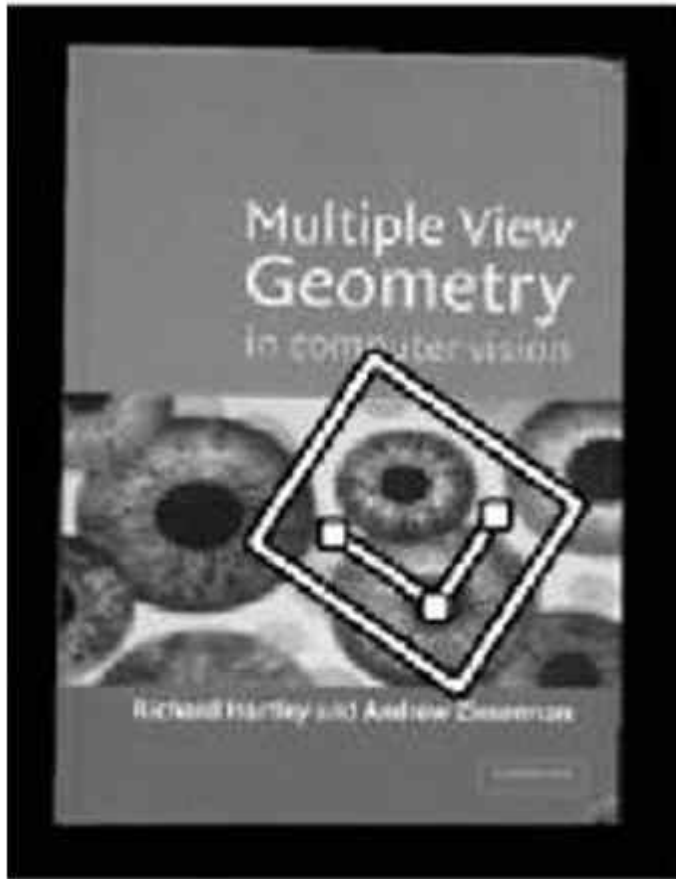
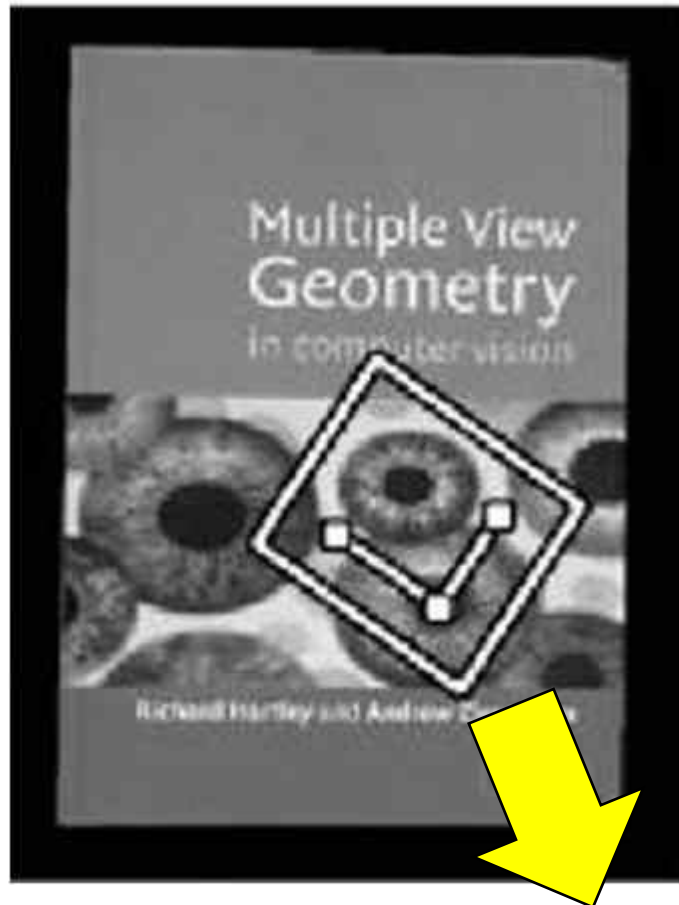
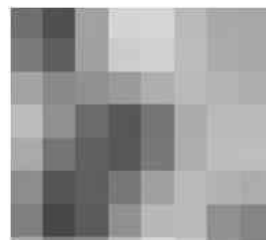


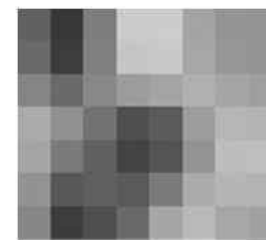
Image Matching



Extracted features



\approx



Salient Features

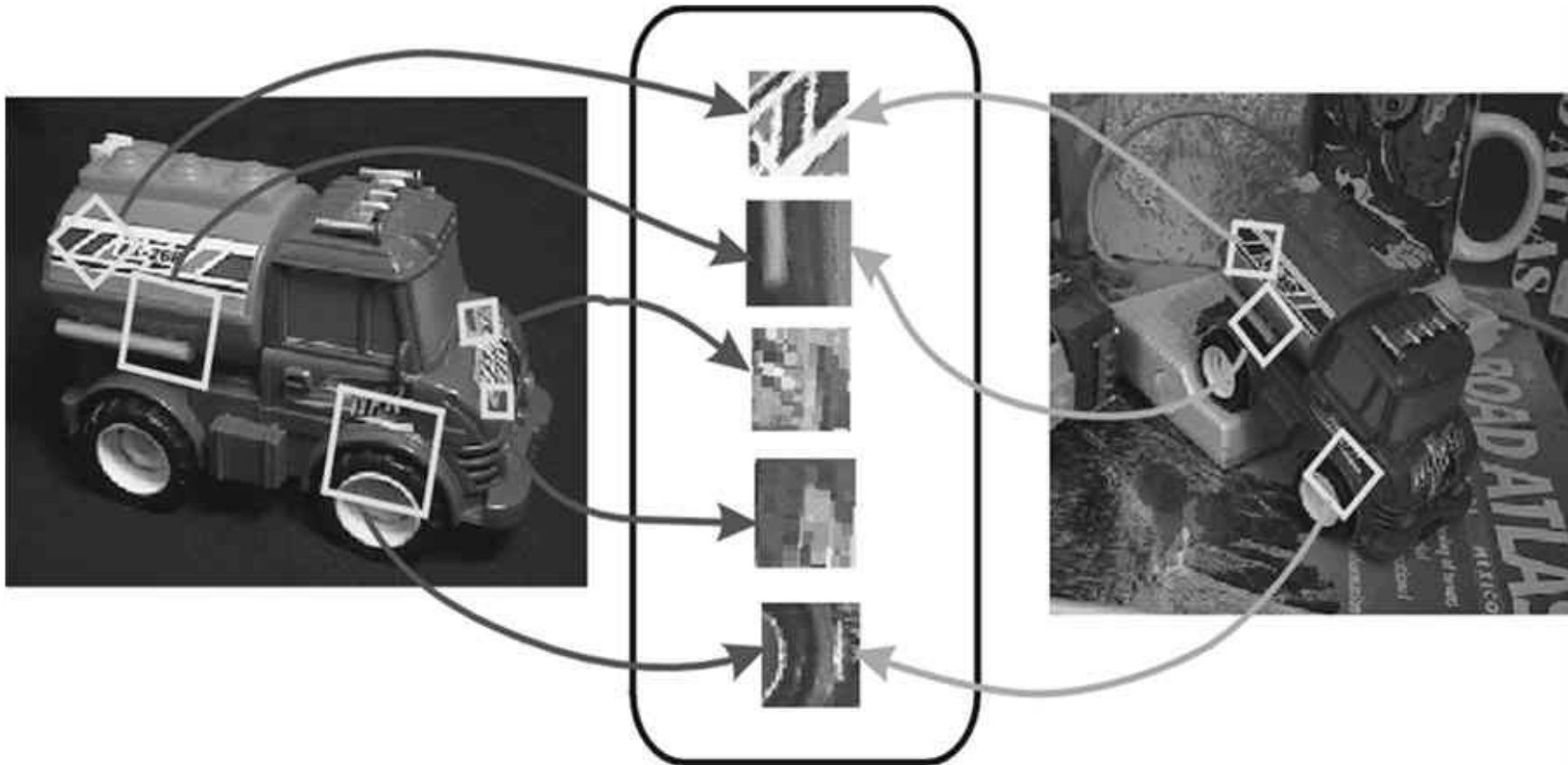
- ✓ **Generic** features:
 - Independent of the lens and the CCD.
 - Independent of the lighting conditions.
 - Independent of the pose and scale.

- ✓ The human visual system can interpret images using a **small amount** of feature (e.g., **edge** and **corner**) data.

- ✓ Two main issues:
 - What good features that show **robustness** independent of **variations**?
 - How can we **automatically** and **efficiently** extract features in images?

Invariant Local Features

- ✓ Find features that are **invariant** to transformations:
 - **Geometric** invariance: translation, rotation, scale
 - **Photometric** invariance: brightness, exposure, ...



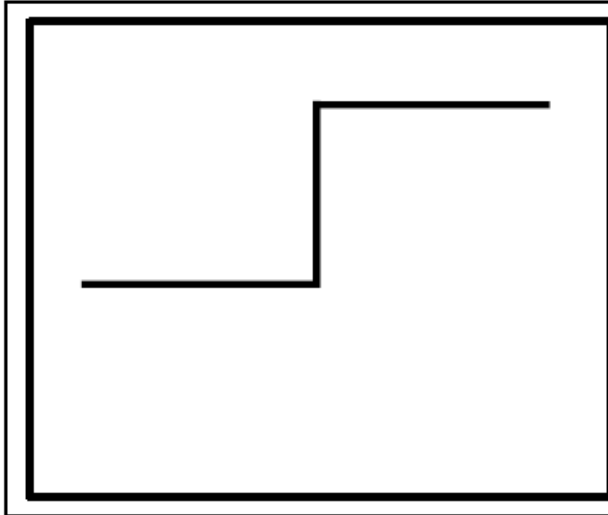
Edges

Edges

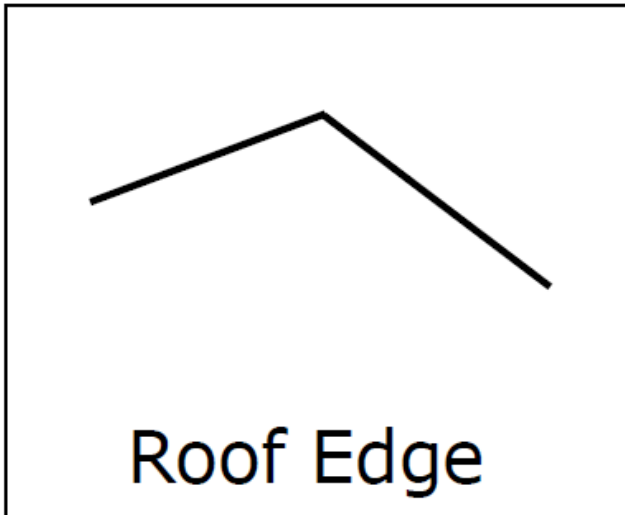
- ✓ Motivation
 - Sharp changes in image intensity (edges) are a **key** indicator of image content
- ✓ Why important?
 - Extracting meaningful edges from images amounts to a **dramatic reduction** in the amount of data.



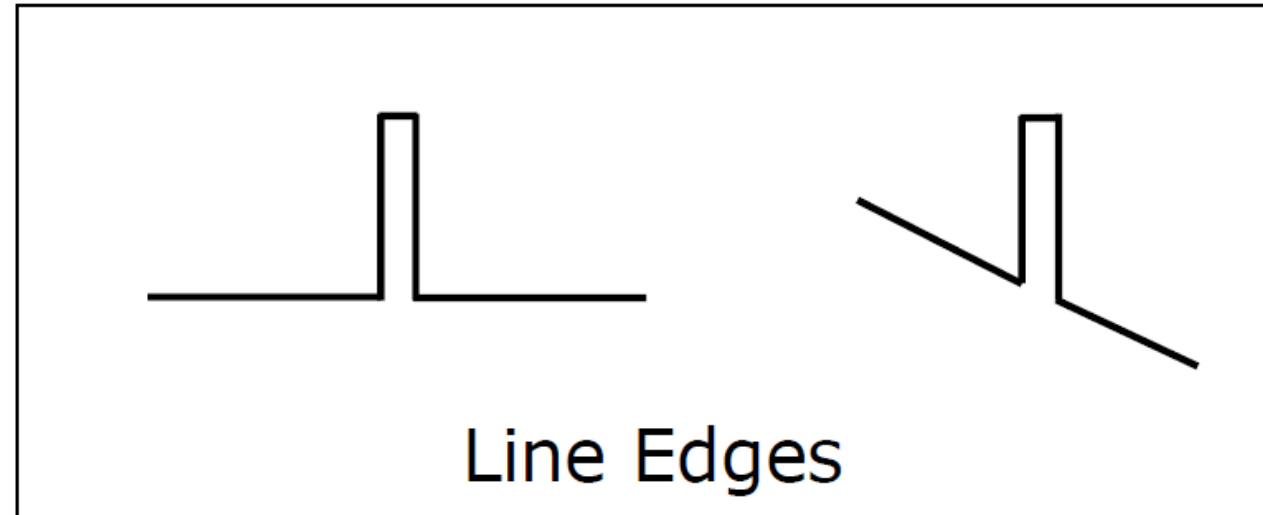
Types of Edges



Step Edges



Roof Edge



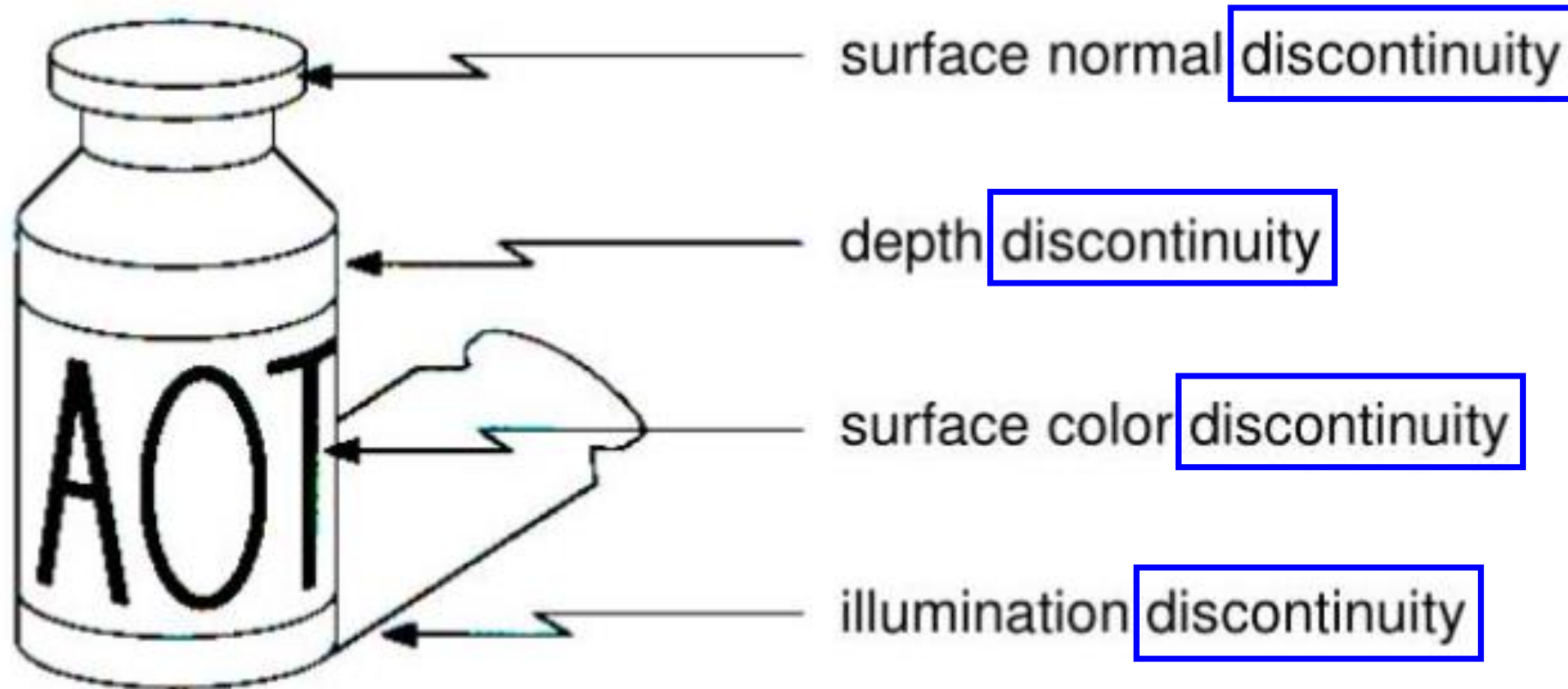
Line Edges

Edge Detector

- ✓ We want an edge operator that **produces**:
 - Edge position
 - Edge magnitude (strength)
 - Edge orientation (direction)

- ✓ Performance requirements:
 - High detection rate
 - Good localization
 - Low noise sensitivity

What Causes Edges?



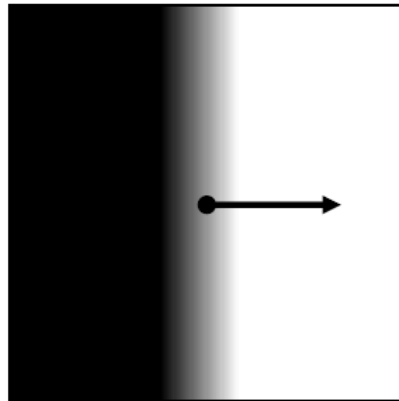
→ We need differentiation to find discontinuity!

Gradient (∇)

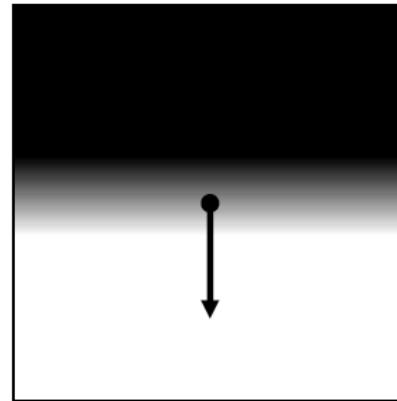
- ✓ **Gradient** (partial derivatives) represents the direction of most rapid change in intensity:

$$\nabla I = \left[\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right]$$

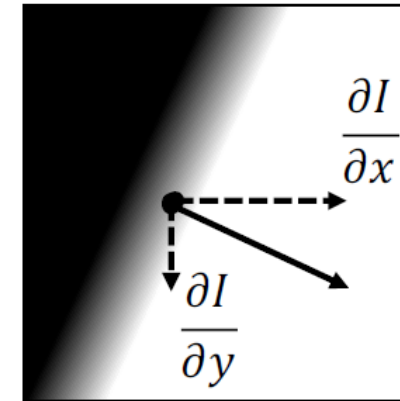
Pronounced as "Del I"



$$\nabla I = \left[\frac{\partial I}{\partial x}, 0 \right]$$



$$\nabla I = \left[0, \frac{\partial I}{\partial y} \right]$$

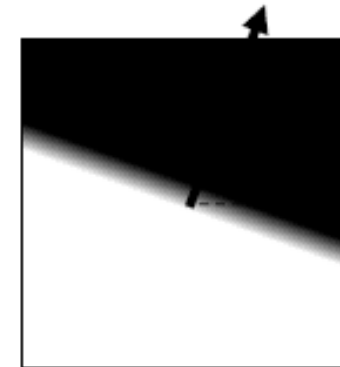


$$\nabla I = \left[\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right]$$

Gradient (∇) as Edge Detector

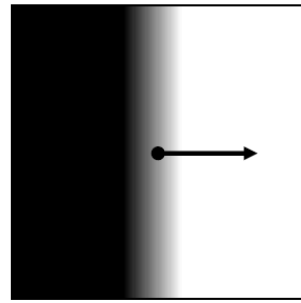
Gradient Magnitude $S = \|\nabla I\| = \sqrt{\left(\frac{\partial I}{\partial x}\right)^2 + \left(\frac{\partial I}{\partial y}\right)^2}$

Gradient Orientation $\theta = \tan^{-1} \left(\frac{\partial I}{\partial y} / \frac{\partial I}{\partial x} \right)$

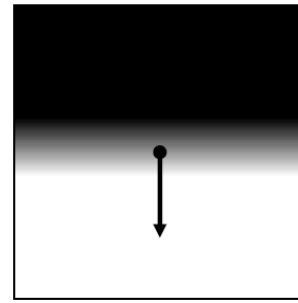


Differentiating the Image → Convolution

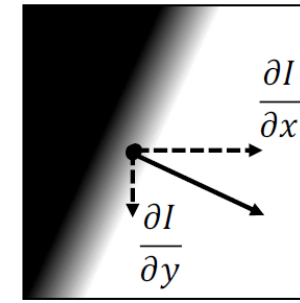
- ✓ Why **differentiate**? The derivative tells us about how **sharp** an edge is.



$$\nabla I = \left[\frac{\partial I}{\partial x}, 0 \right]$$



$$\nabla I = \left[0, \frac{\partial I}{\partial y} \right]$$

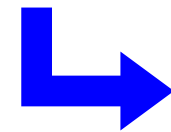


$$\nabla I = \left[\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right]$$

- ✓ Differentiation can be approximated by **finite differences**...
- ✓ ... which can be implemented as a **convolution** filter!

Differentiating the Image \rightarrow Convolution

$$\frac{df(x)}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$



$$\frac{df(x)}{dx} \cong \frac{f(x + 1) - f(x - 1)}{2}$$

\rightarrow **Convolve with:**

-1	0	1
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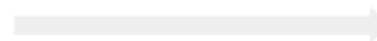
Or: $\Delta_x I = I(x, y) - I(x - 1, y)$

$$\Delta_y I = I(x, y) - I(x, y - 1)$$

Comparing Gradient Operators

Gradient	Roberts	Prewitt	Sobel (3x3)	Sobel (5x5)
$\frac{\partial I}{\partial x}$	0 1 -1 0	-1 0 1 -1 0 1 -1 0 1	-1 0 1 -2 0 2 -1 0 1	-1 -2 0 2 1 -2 -3 0 3 2 -3 -5 0 5 3 -2 -3 0 3 2 -1 -2 0 2 1
$\frac{\partial I}{\partial y}$	1 0 0 -1	1 1 1 0 0 0 -1 -1 -1	1 2 1 0 0 0 -1 -2 -1	1 2 3 2 1 2 3 5 3 2 0 0 0 0 0 -2 -3 -5 -3 -2 -1 -2 -3 -2 -1

Good Localization
Noise Sensitive
Poor Detection



Poor Localization
Less Noise Sensitive
Good Detection

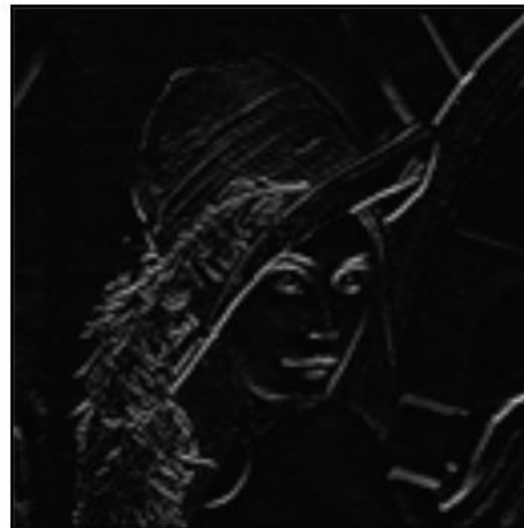
Gradient Using Sobel Filter



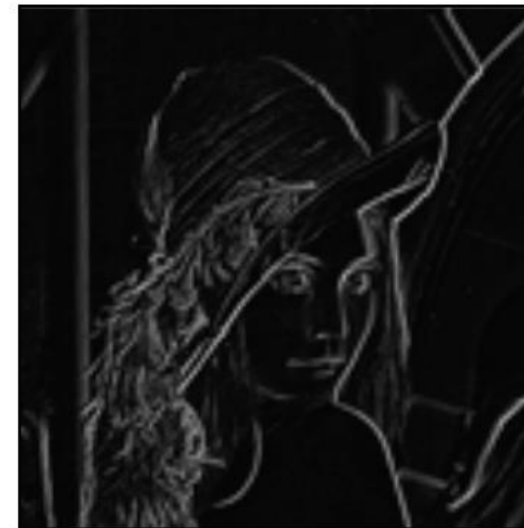
Image (I)



$\partial I / \partial x$

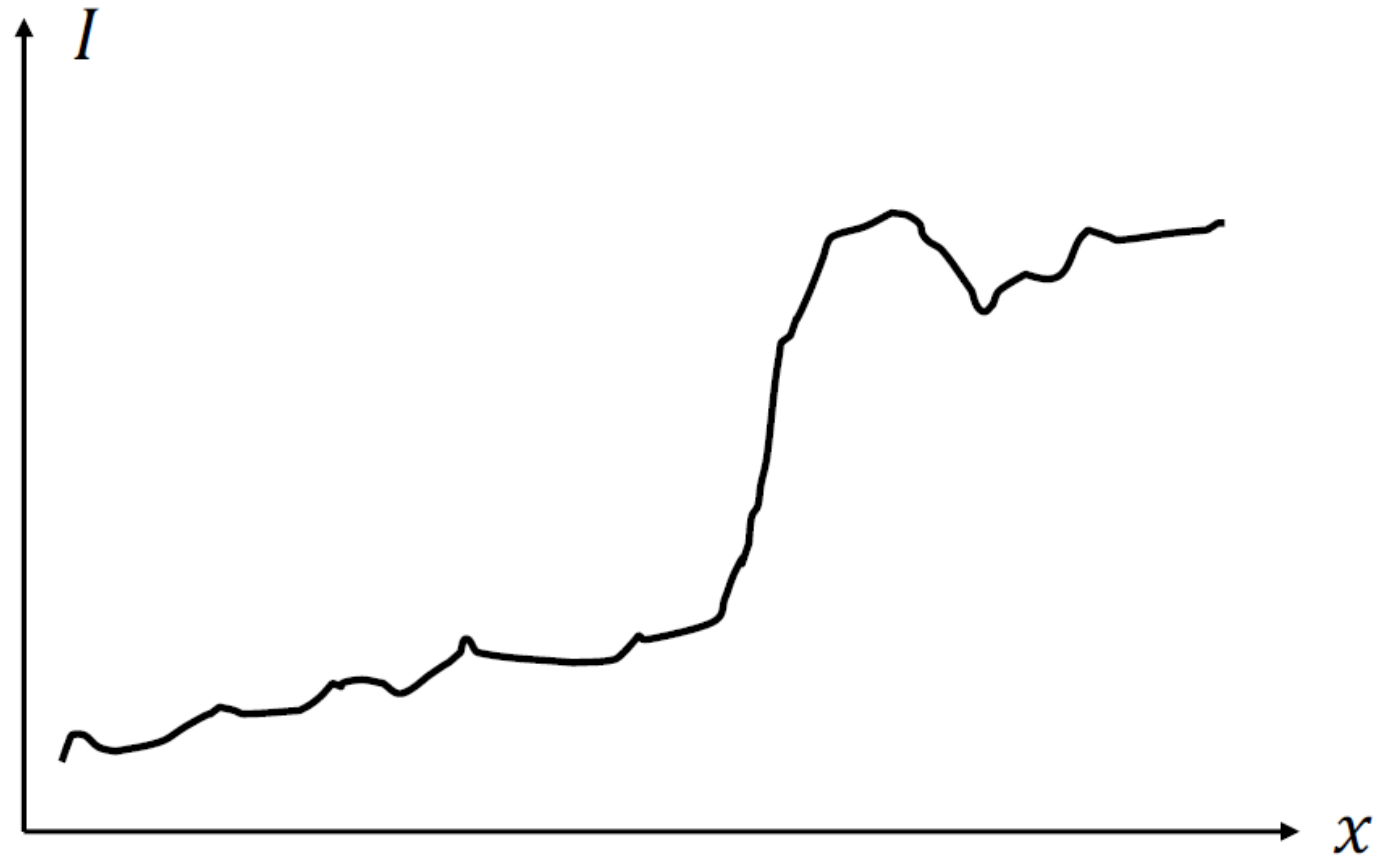


$\partial I / \partial y$



Gradient Magnitude

Real Edges

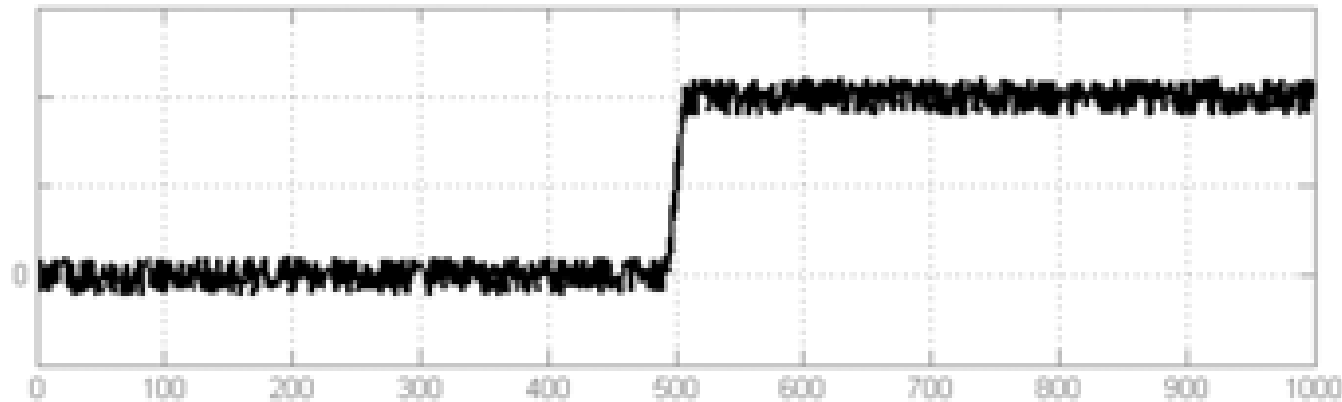


Problems: Noisy Images and Discrete Images

Smoothing the Image

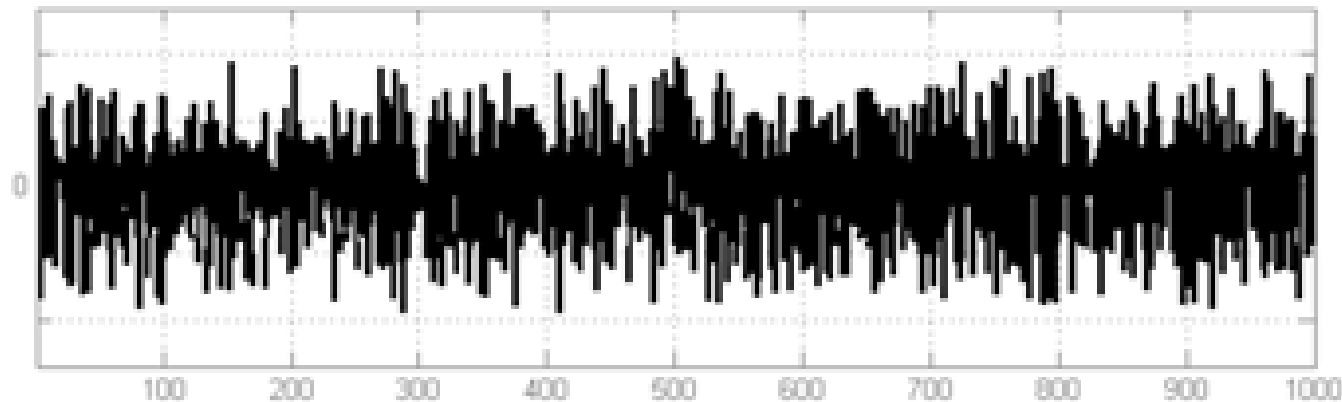
- ✓ We generally want to **smooth** the image to get rid of **noise** that causes **false** edge detections.

$$f(x)$$



← Noise

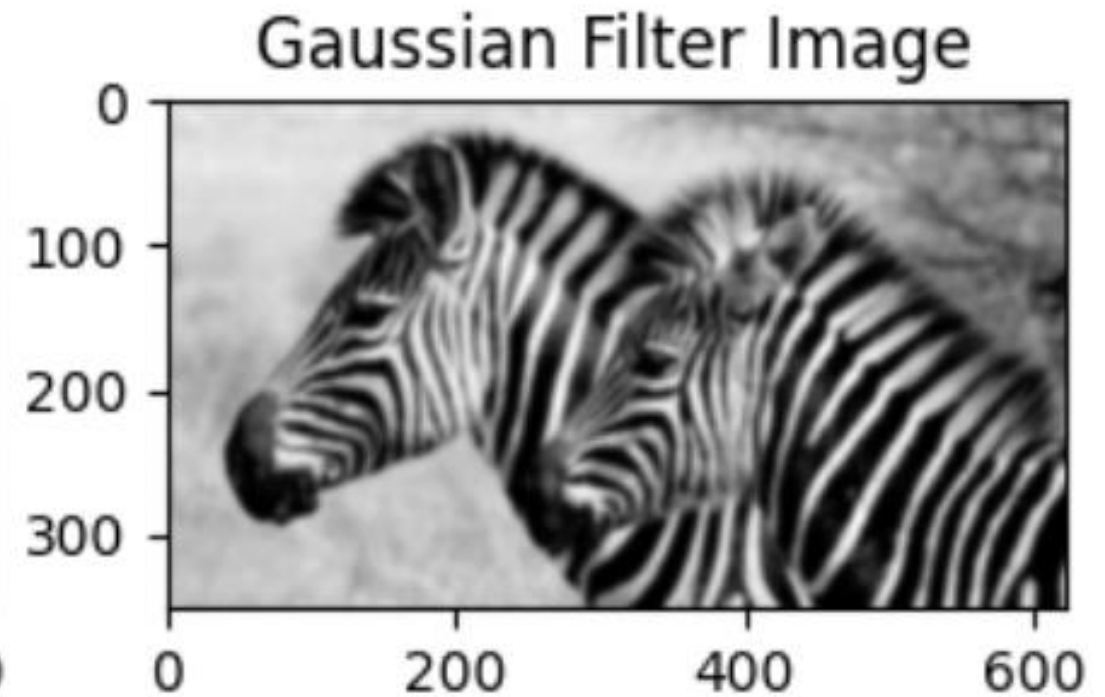
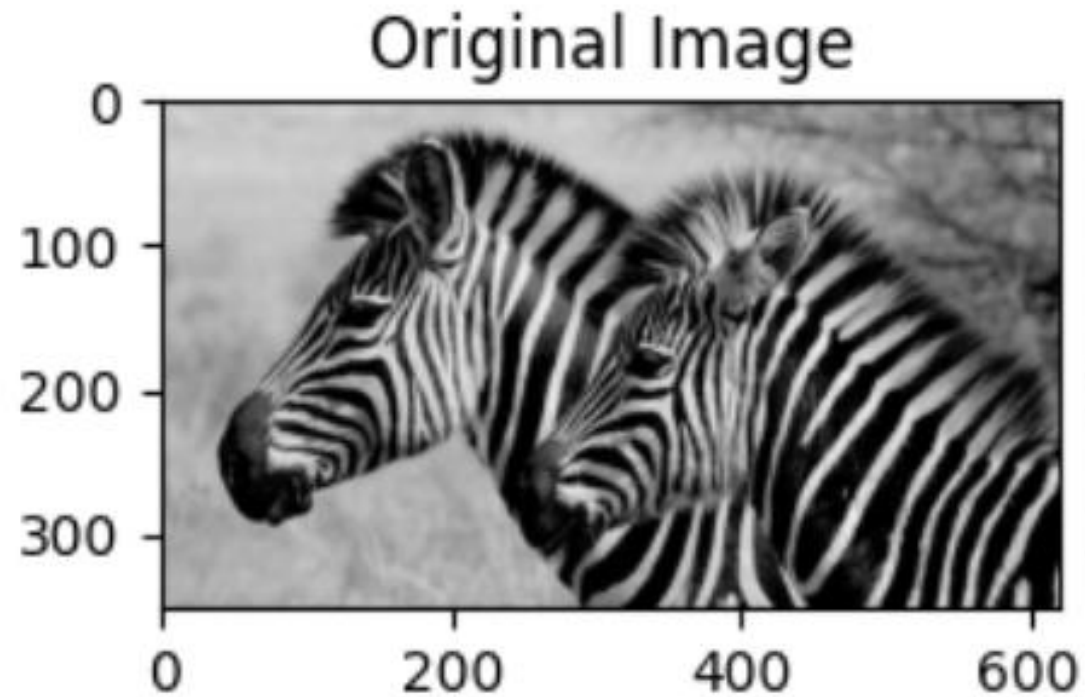
$$\frac{df(x)}{dx}$$



→ Where is the edge?

Smoothing the Image

- ✓ Gaussian filter for smoothing



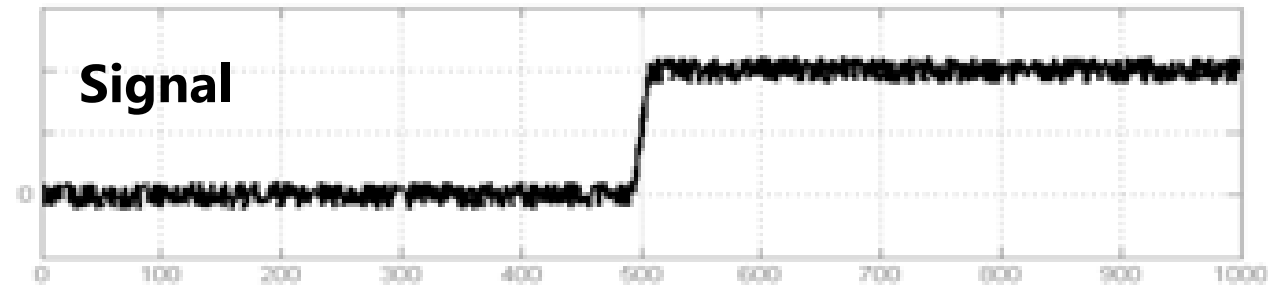
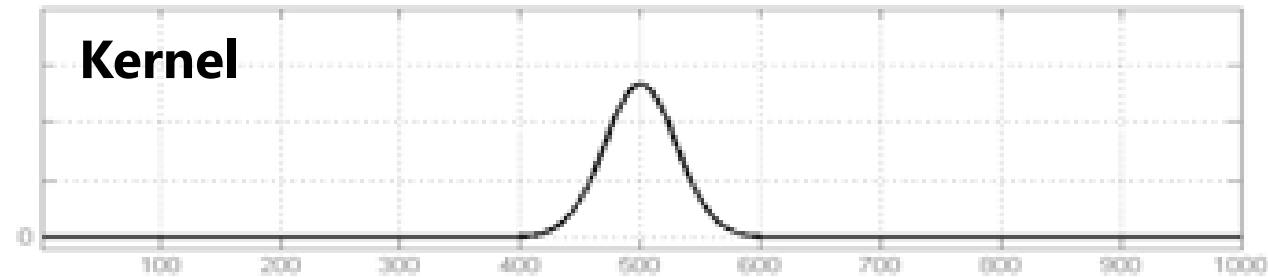
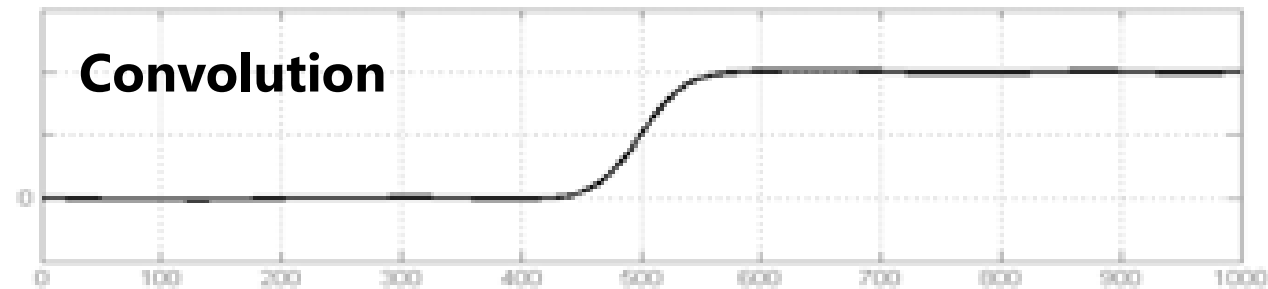
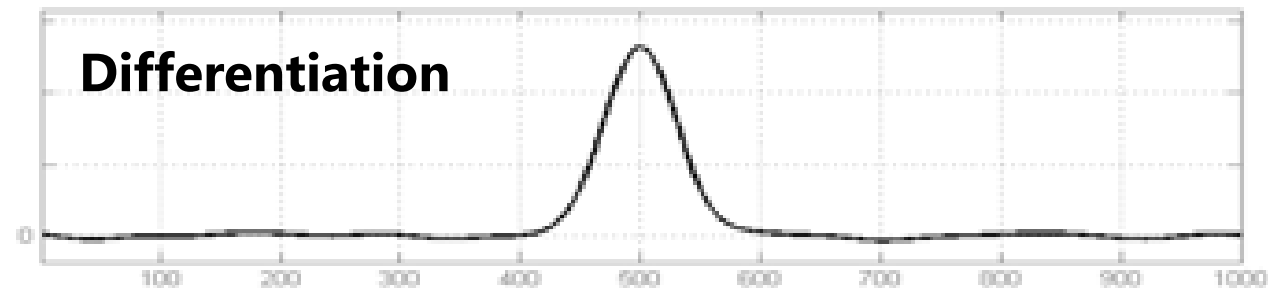
Smoothing + Detecting Edge: Derivative of Gaussian Filter

- ✓ If you want to **smooth** with a gaussian, then **differentiate**, this is **equivalent** to convolving with a derivative of gaussian.

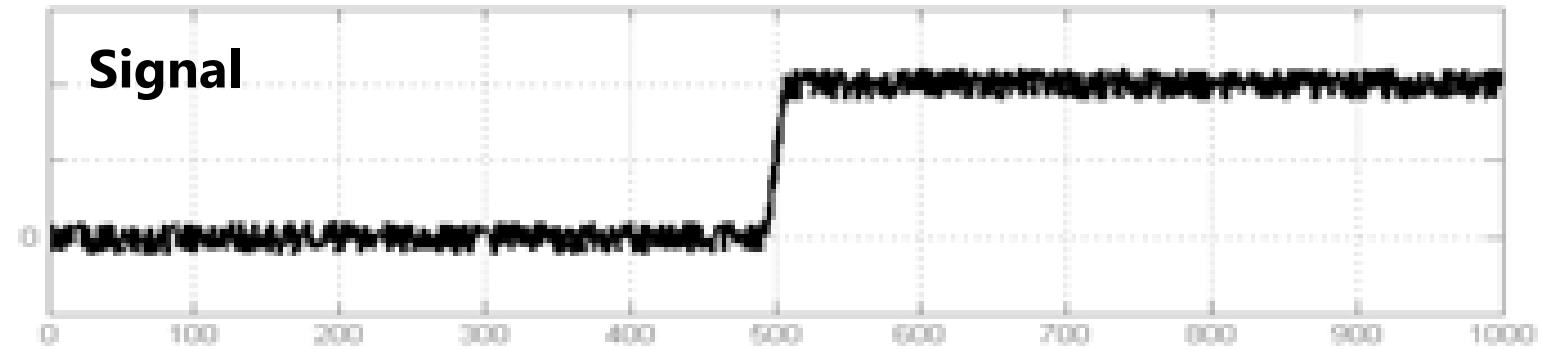
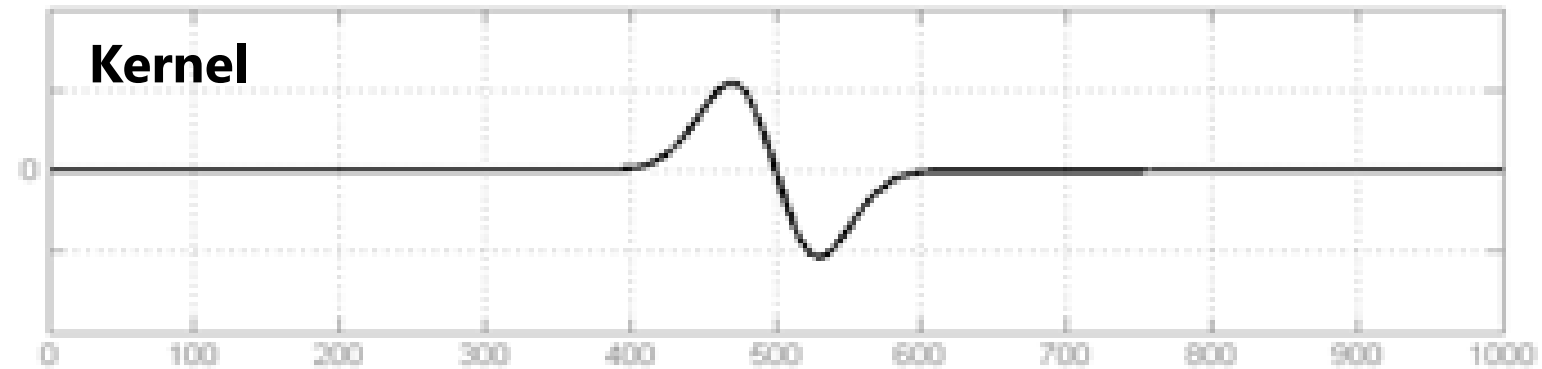
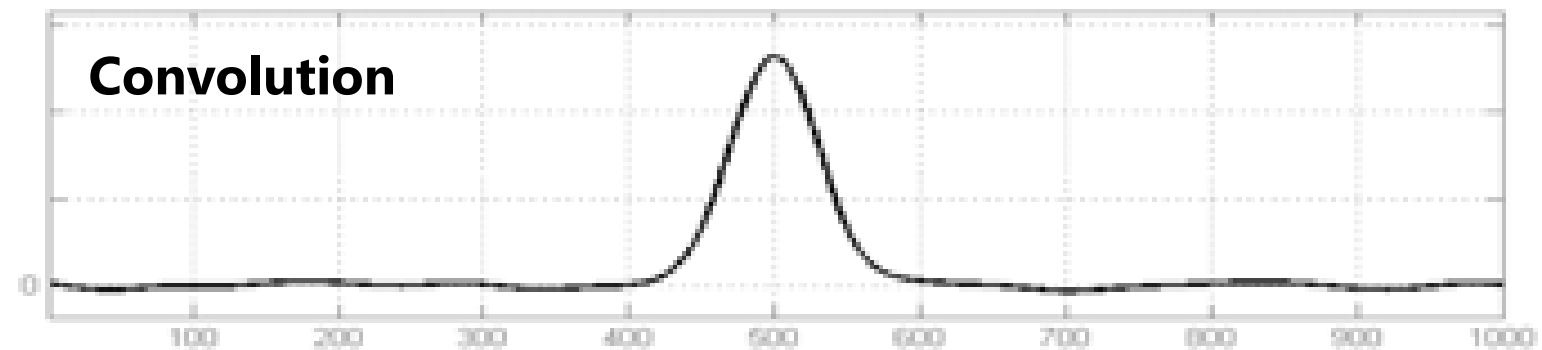
“Derivative Theorem of Convolution”

$$\frac{\partial}{\partial x} (h * f) = \left(\frac{\partial}{\partial x} h \right) * f$$

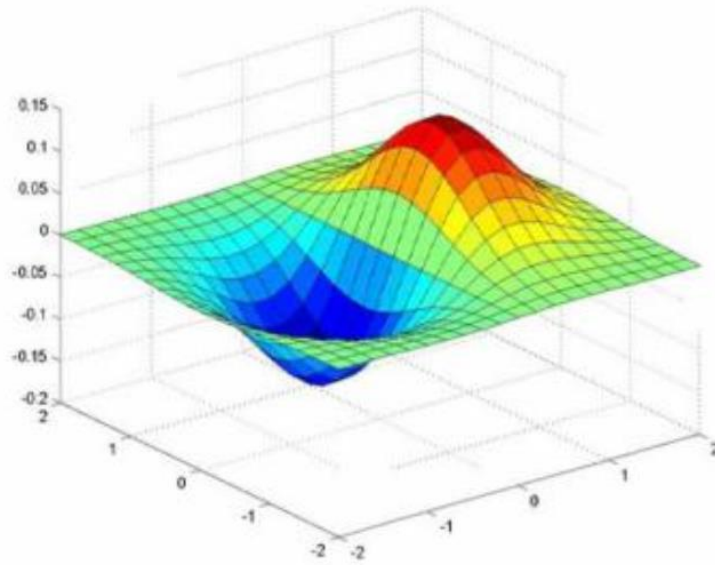
Example

 f  h  $h * f$  $\frac{\partial}{\partial x}(h * f)$ 

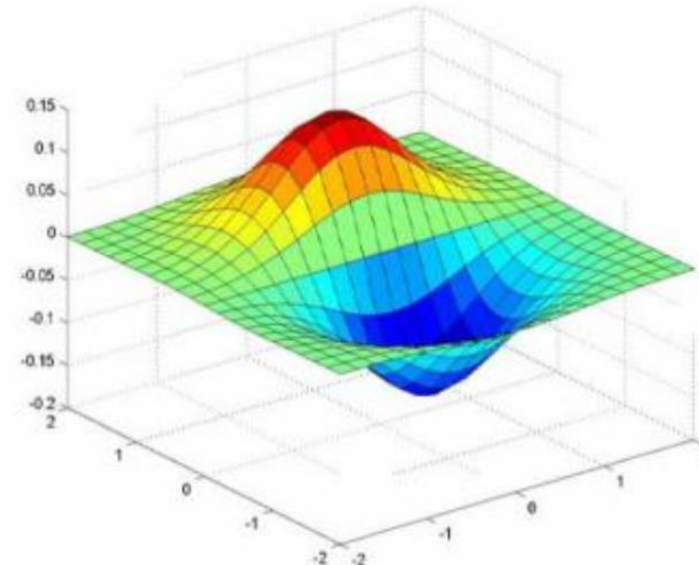
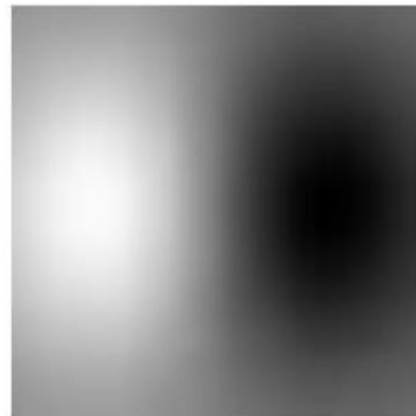
Example

 f  $\frac{\partial}{\partial x} h$  $(\frac{\partial}{\partial x} h) * f$ 

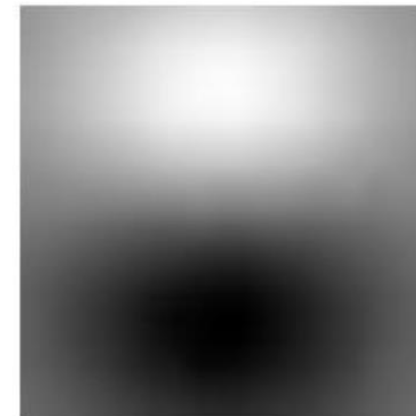
Derivative of Gaussian Filter: Visualization



x-direction

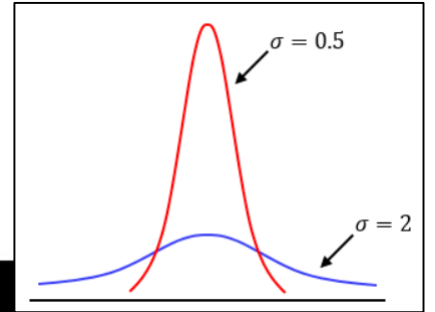


y-direction



Canny Edge Detector

- ✓ **The most widely used** edge detector in computer vision [1]



original



Canny with $\sigma = 1$

→ fine features



Canny with $\sigma = 2$

→ Large scale edges

- ✓ Effects of σ (Gaussian kernel spread/size) → 표준편차



Corners



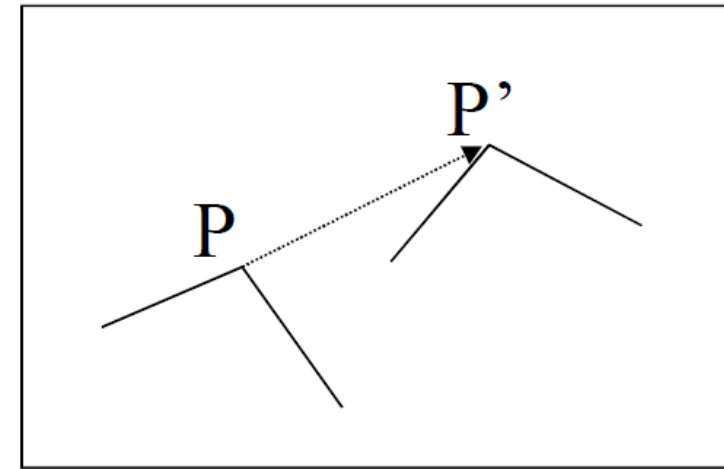
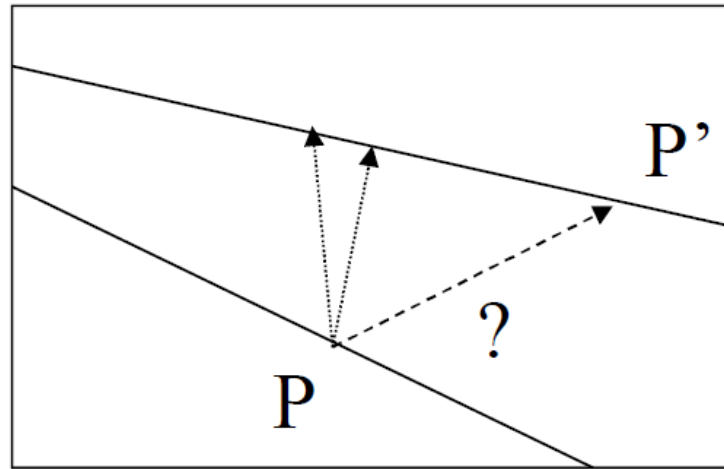
Corners

2 mins video - about the aperture problem

The Aperture Problem

Corners

- ✓ Aperture problem:

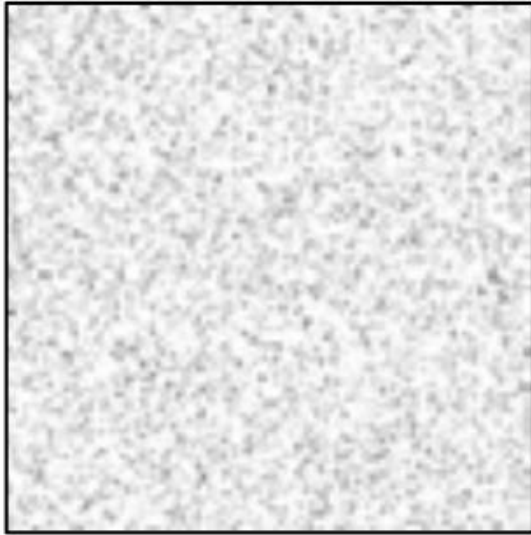


- ✓ **Corner** features are **useful** to compute the **correspondence**.
- ✓ Intensity discontinuities in **two** directions.

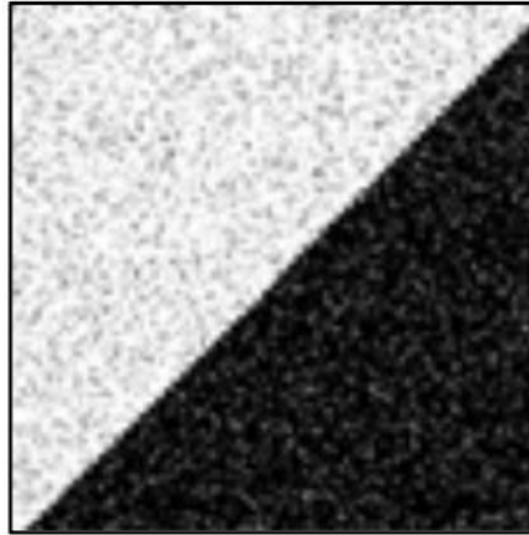
Corners

- ✓ **Point** where two edges meet.

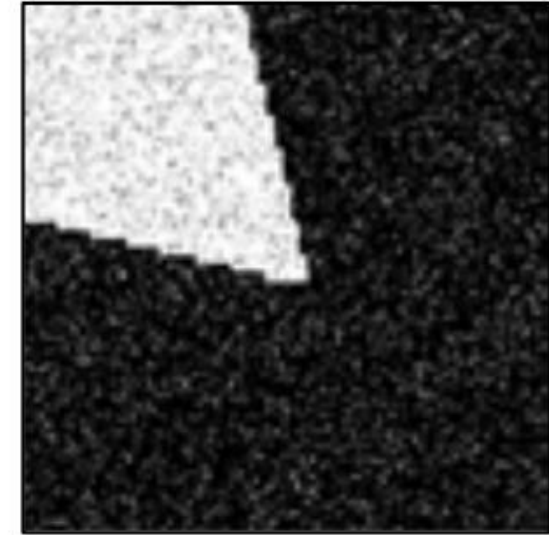
i.e., rapid changes of image intensity in **two directions** within a **small region**



"Flat" Region



"Edge" Region



"Corner" Region

Why is it useful to find correspondence?

Corner Detection

- ✓ Intuitive understanding, let's try to use **flat** region to match two images.



$$\boxed{\text{flat region}} = \boxed{\text{corner 1}} \boxed{\text{corner 2}} \boxed{\text{corner 3}} \boxed{\text{corner 4}} \quad ??$$

Corner Detection

- ✓ Intuitive understanding, let's try to use **edge** region to match two images.



$$\boxed{\text{Image}} = \boxed{\text{Image}} \boxed{\text{Image}} \boxed{\text{Image}} \boxed{\text{Image}} ??$$

Corner Detection

- ✓ Intuitive understanding, let's try to use **corner** region to match two images.

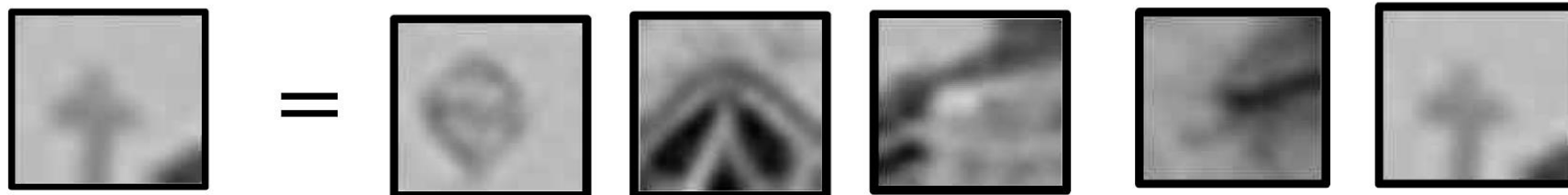
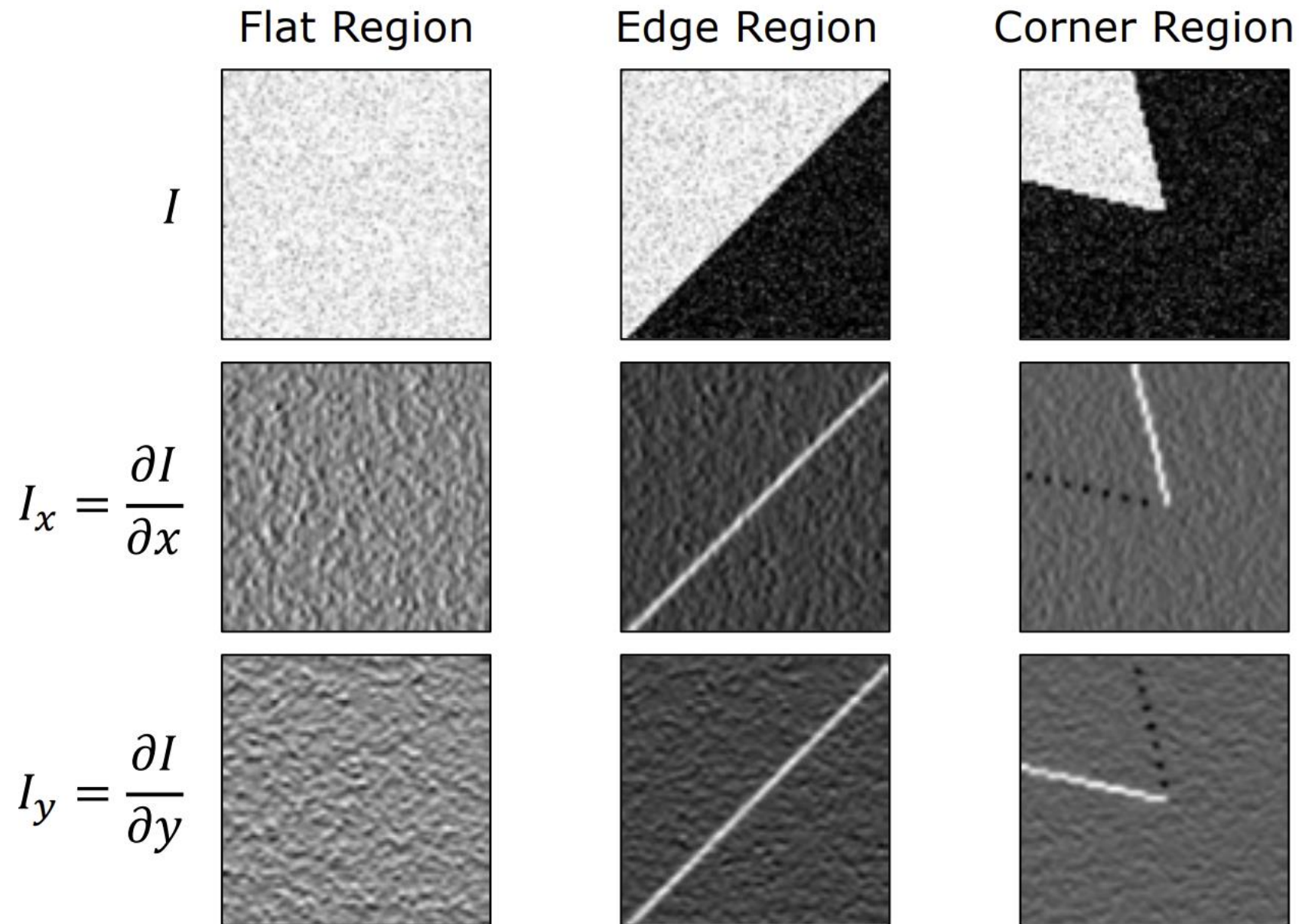


Image Gradients

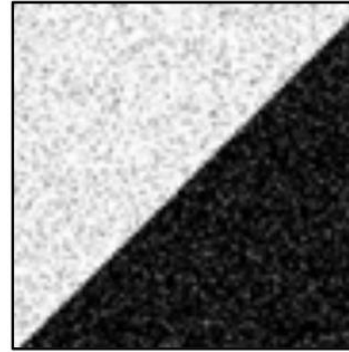


Distribution of Image Gradients

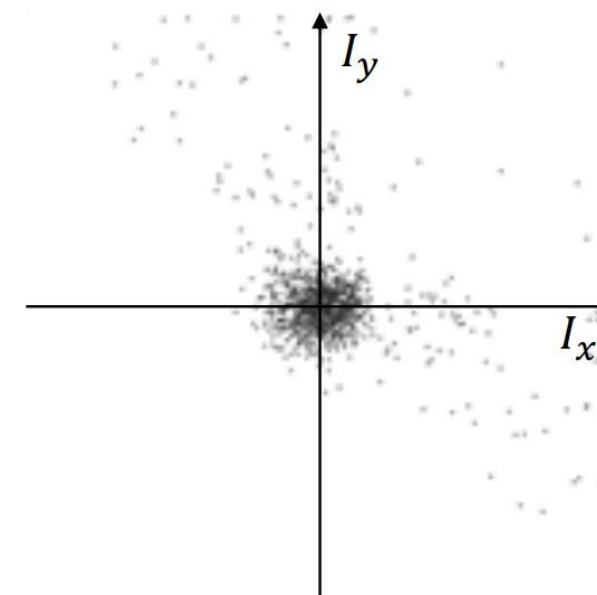
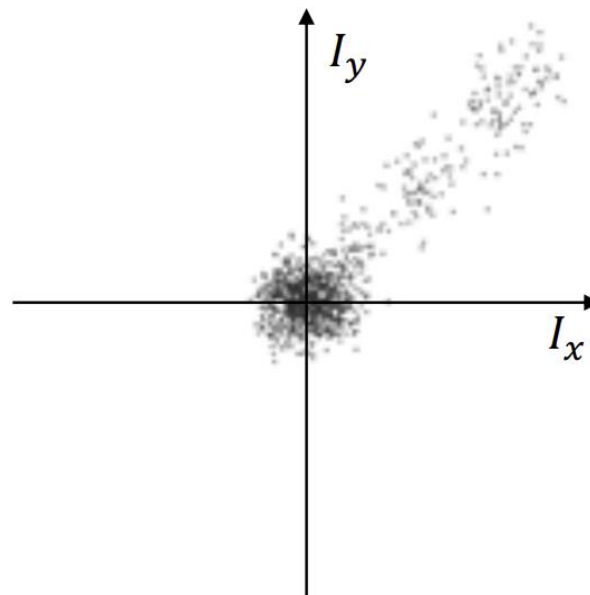
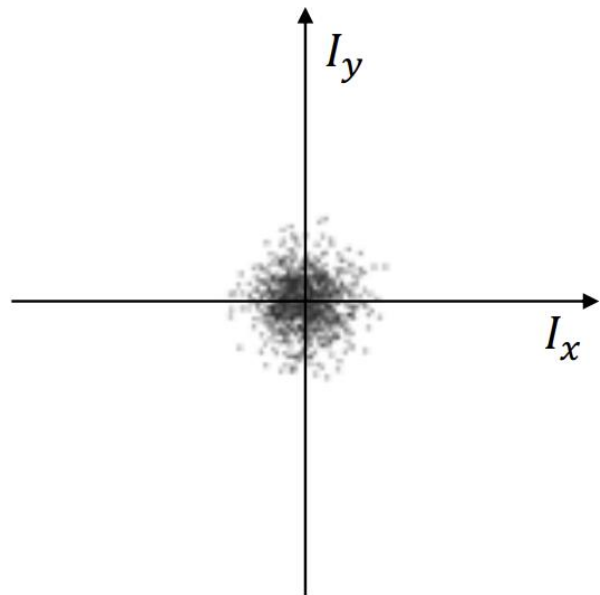
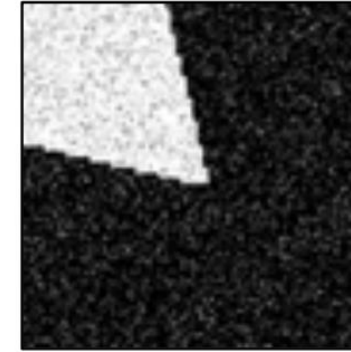
Flat Region



Edge Region



Corner Region



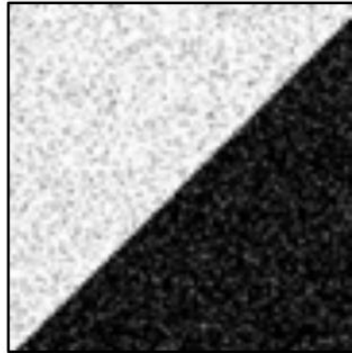
→ Distribution of I_x and I_y is different for all three regions.

Fitting Elliptical Disk to Distribution

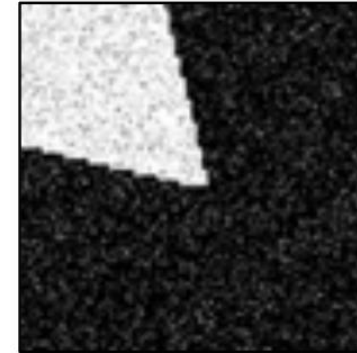
Flat Region



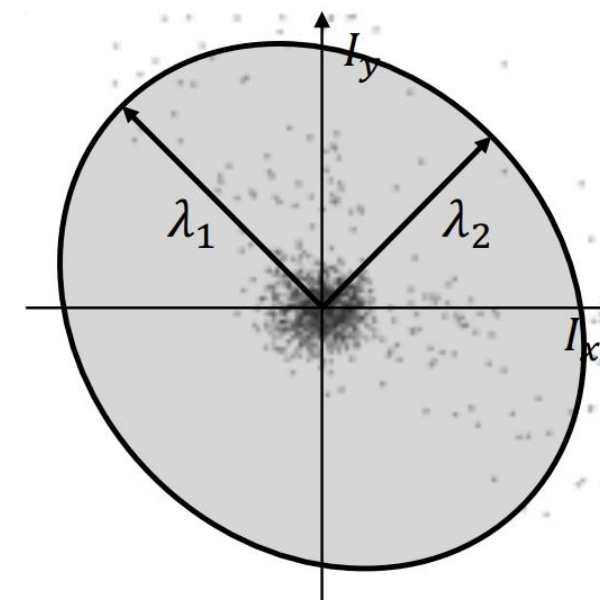
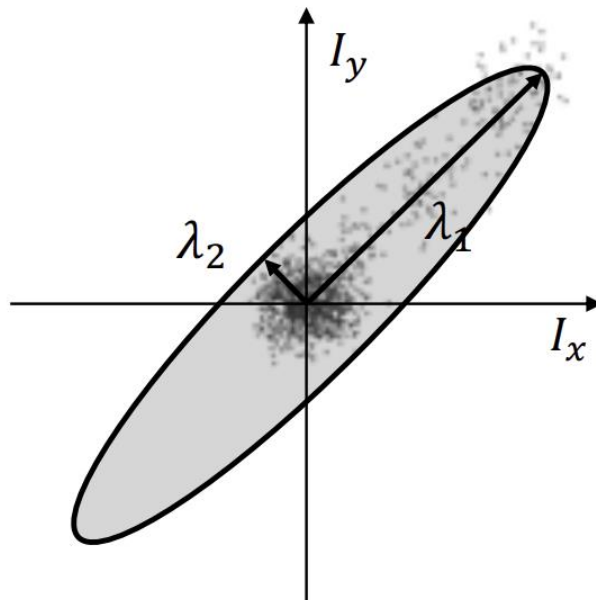
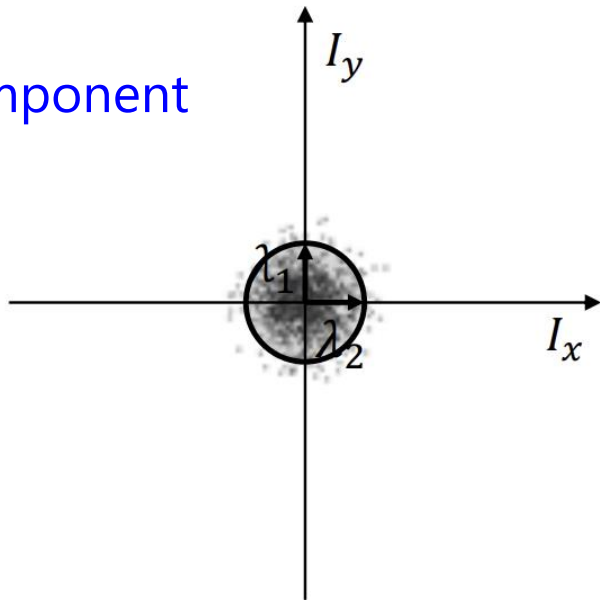
Edge Region



Corner Region



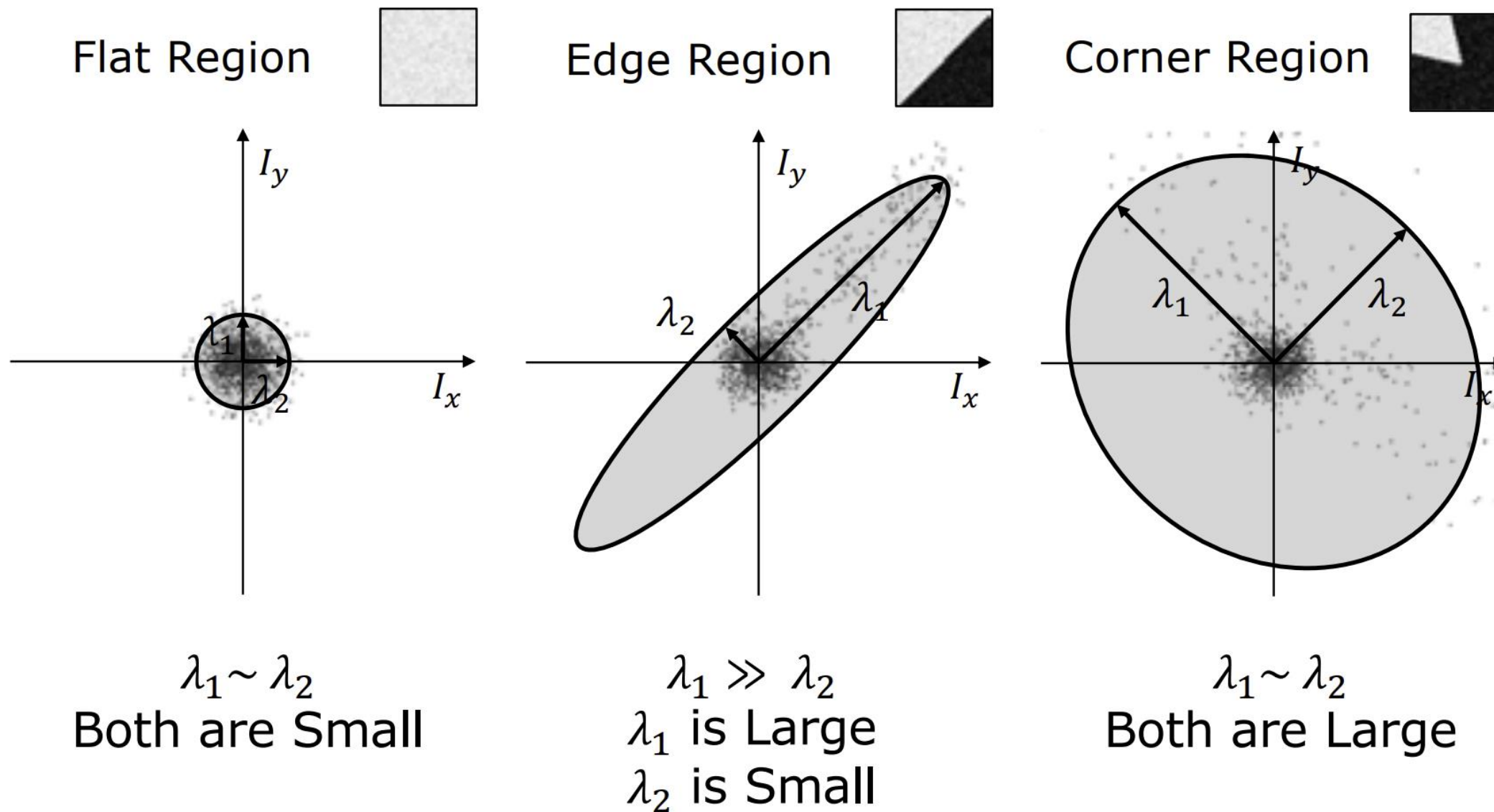
Principal component
ellipse



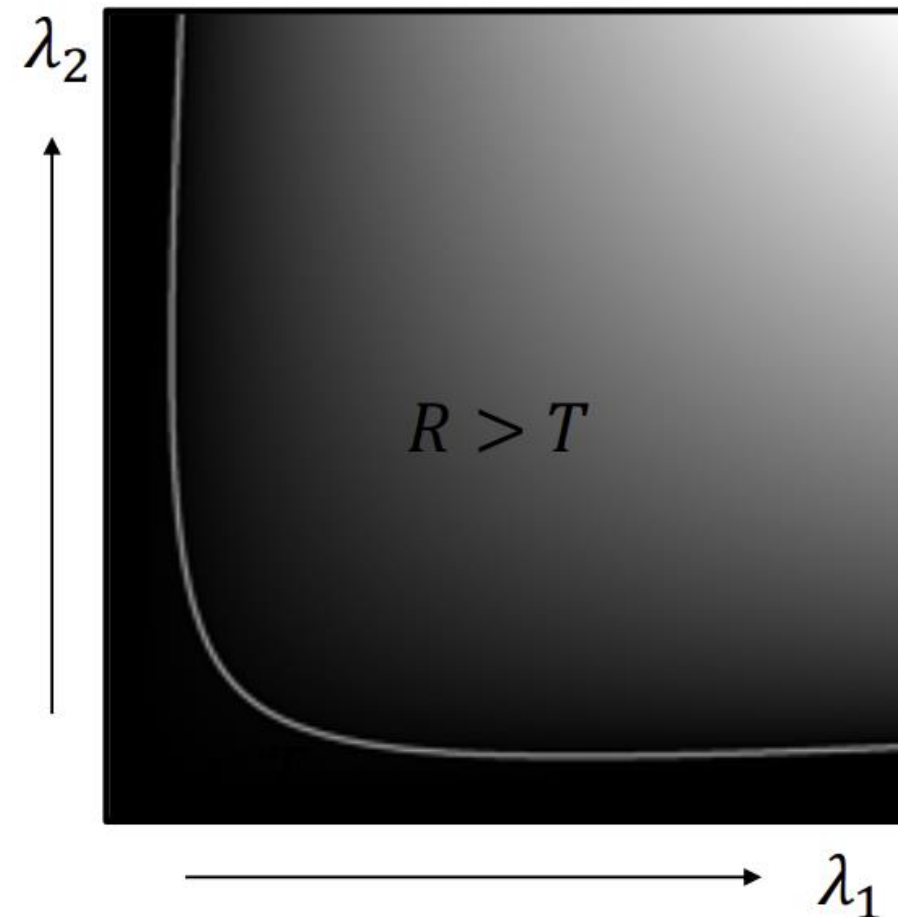
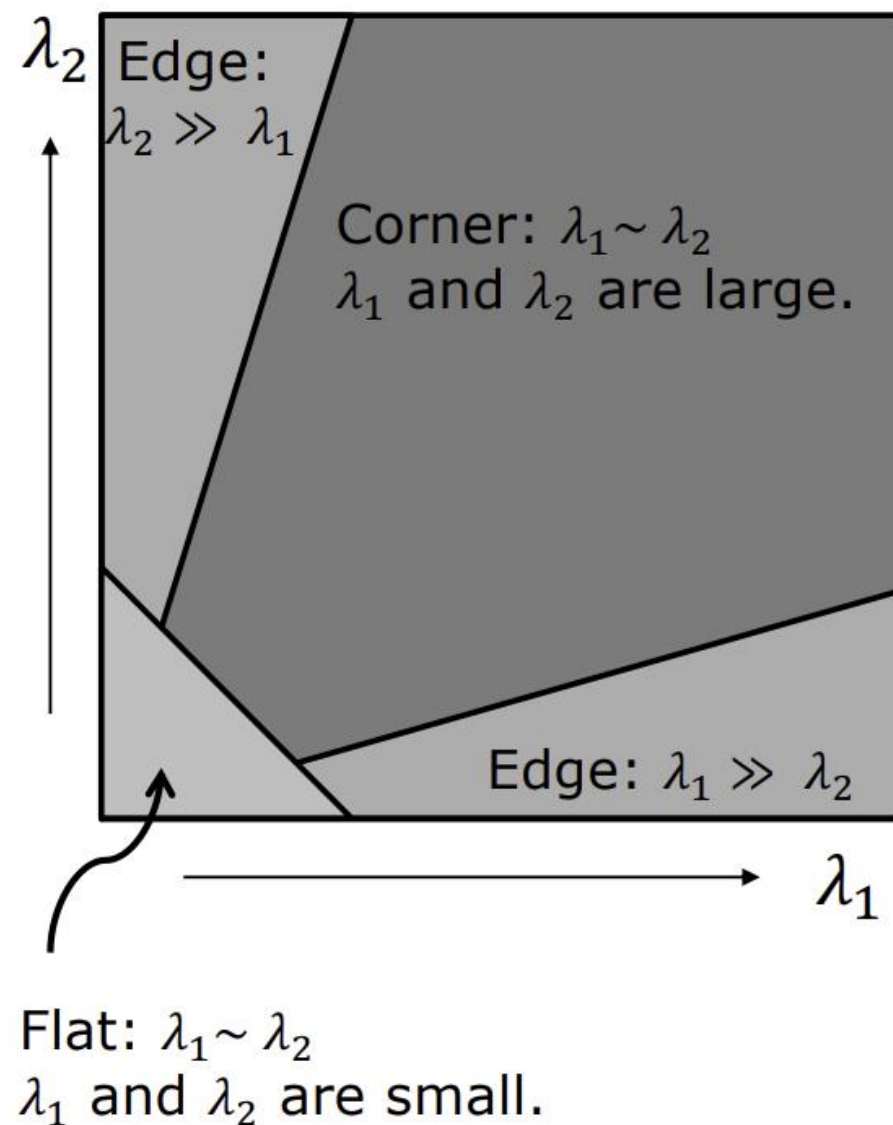
λ_1 : Length of semi-major axis

λ_2 : Length of semi-minor axis

Interpretation of λ_1 and λ_2



Harris Corner Response Function

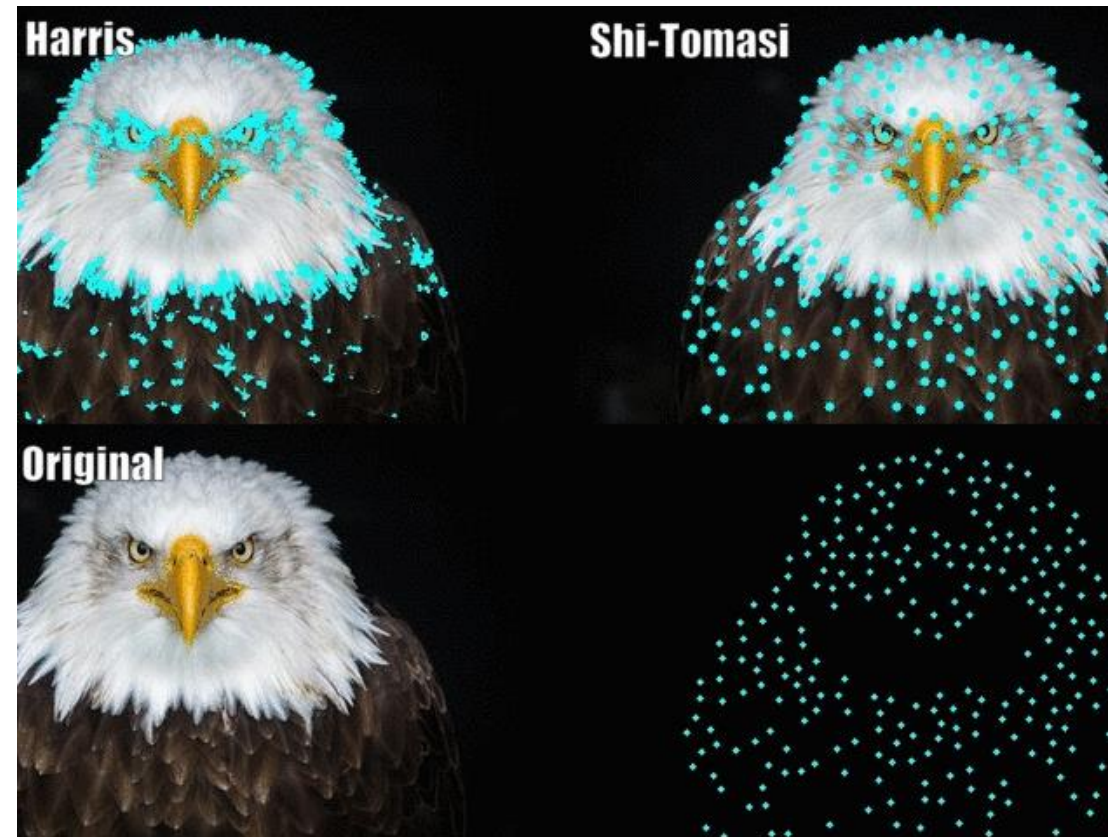


$$R = \lambda_1 \lambda_2 - k(\lambda_1 + \lambda_2)^2$$

where: $0.04 \leq k \leq 0.06$

Shi-Tomasi Corner Detector

- ✓ Only considers the smaller λ
 - Key points are defined, where $\min(\lambda_1, \lambda_2) > k$ is satisfied.



What are the differences between them?

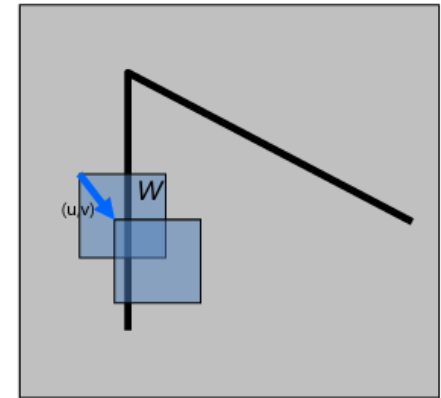
Which one is better?

Experiments: Harris Corner Detection

Updated codes (for python3) are uploaded in <https://view.kentech.ac.kr/f088fa7f-874e-44bc-bd6d-6084b42dfdf7>

```
$ cd OpenCV-Python-Tutorials/Src/FeatureDetectionAndDescription/HarrisCornerDetection
```

```
$ python Harris.py
```



[Q] What are the **limitations** of Harris corner detector?

[A] we need to set **different threshold values** for every image in order to detect the most prominent interest points. **Slow** to compute exactly for each pixel and each offset (u, v) .

FAST Corner Detector

- ✓ Harris corner detector is mathematically elegant, but is **not** the most efficient detector in term of **speed**.
- ✓ Features from **Accelerated Segment Test (FAST)**
 - FAST is a very **efficient** key point detector
- ✓ If a set of N (e.g., 12) contiguous pixels in a ring (of radius 3 around p) are all brighter (darker) than the intensity of candidate pixel $p \pm t$ (threshold), then p is classified as a corner.

