

Advanced Computer Vision

Week 11

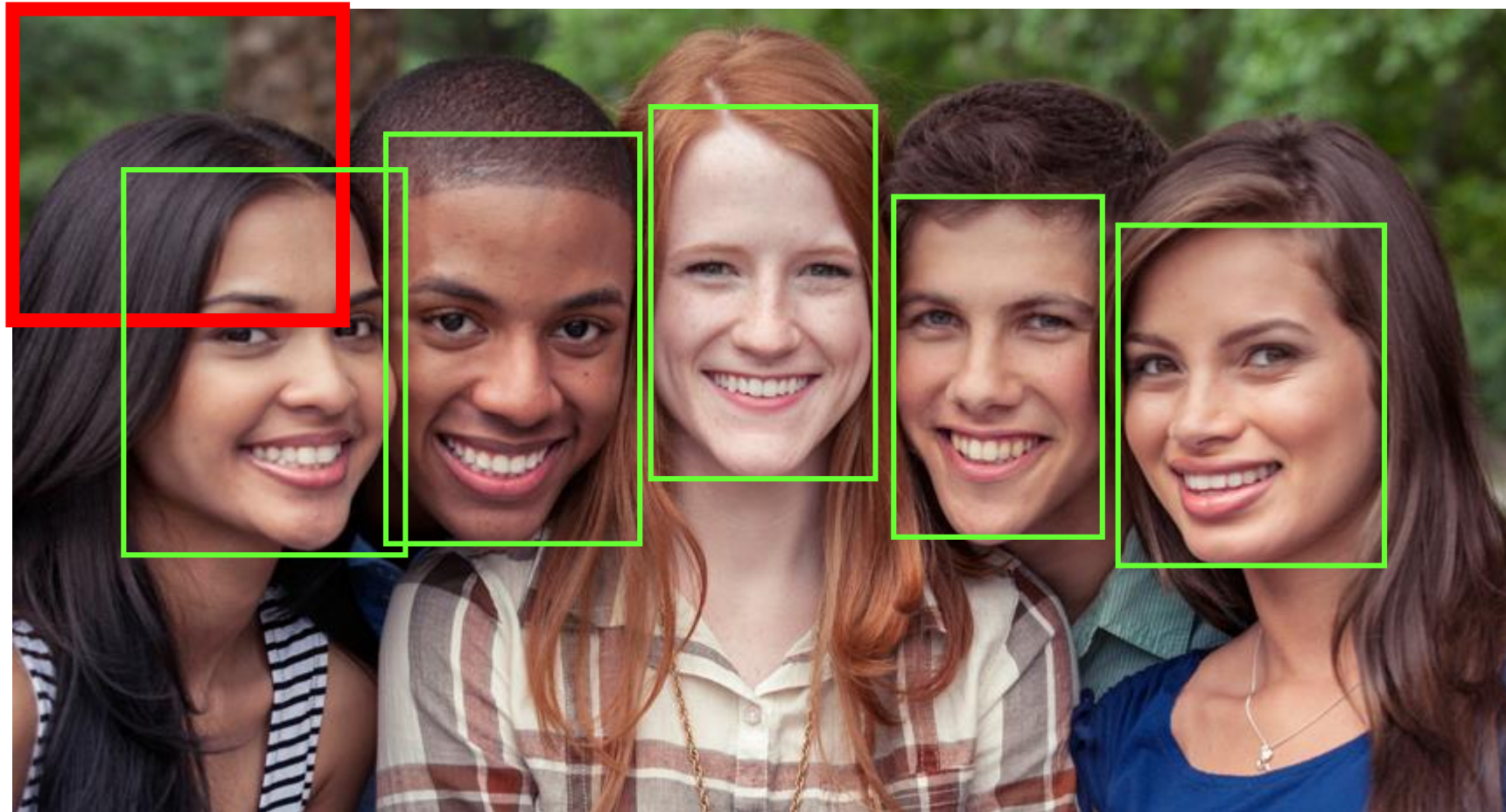
Nov. 15, 2022
Seokju Lee

Object Recognition in the Past: Face Detection

Face Detection

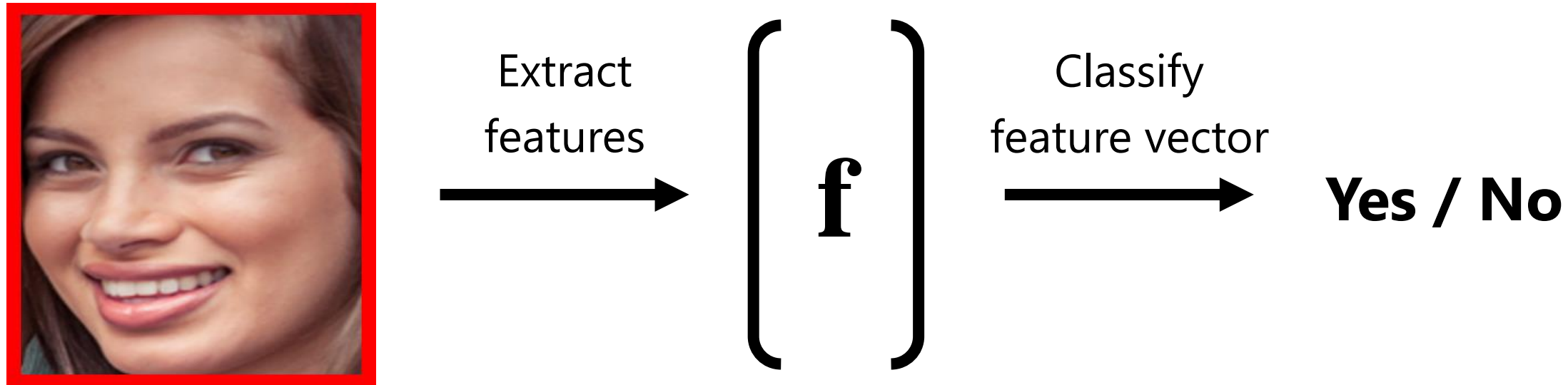
Slide windows of **different** sizes across image.

At each location, **decide** the sample whether it is face or not.



Face Detection Framework

For each window:



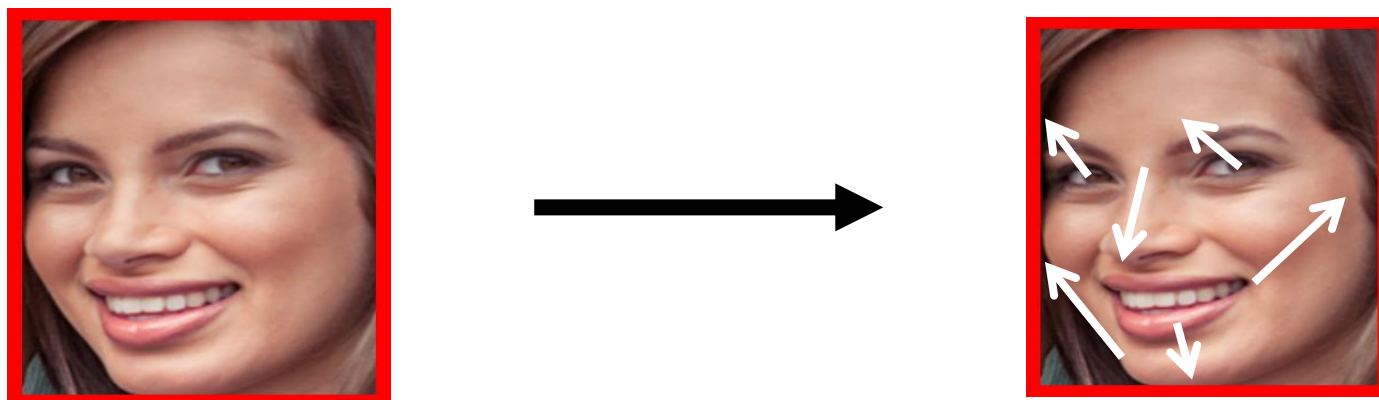
Features: Which features represent faces well?

Classifier: How to construct a face model and efficiently classify features as face or not?

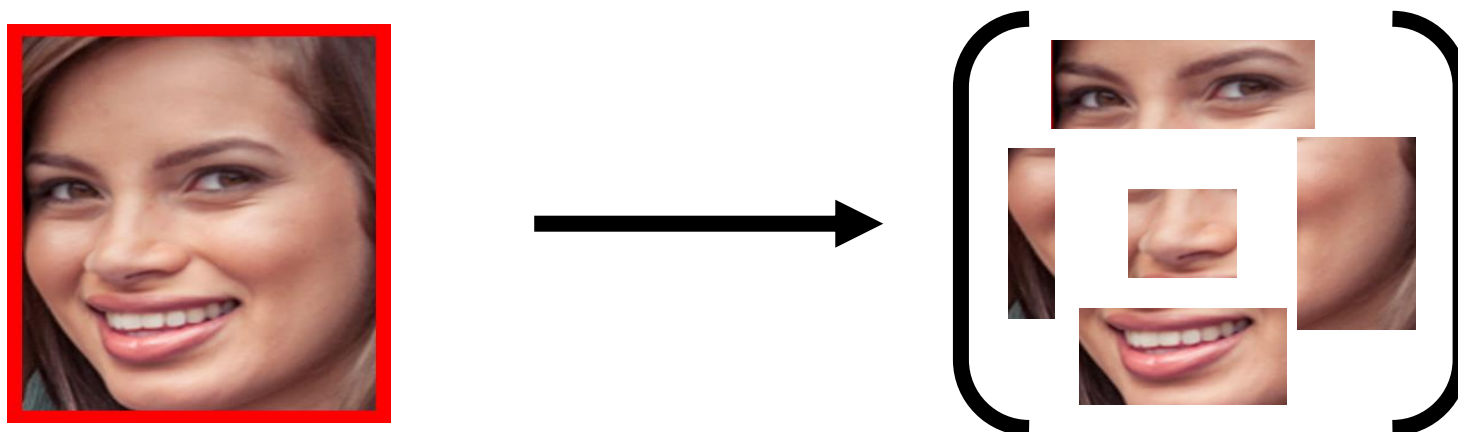
Features for Face Detection

What are Good Features?

Interest points (e.g., edges, corners, SIFT)?



Facial components (e.g., templates)?



+ **Must be extremely**
fast to compute!

(Need to process millions of
windows in an image)



Haar Features

Set of correlation responses to **Haar** filters



$$\begin{matrix} \otimes & \left[\begin{array}{c} \begin{array}{|c|c|} \hline \blacksquare & \square \\ \hline \end{array} & H_A \\ \begin{array}{|c|c|} \hline \square & \blacksquare \\ \hline \end{array} & H_B \\ \begin{array}{|c|c|} \hline \blacksquare & \square \\ \hline \end{array} & H_C \\ \begin{array}{|c|c|} \hline \blacksquare & \blacksquare \\ \hline \end{array} & H_D \\ \vdots & \end{array} \right] & = & \left[\begin{array}{c} V_A[i,j] \\ V_B[i,j] \\ V_C[i,j] \\ V_D[i,j] \\ \vdots \end{array} \right] \\ \text{Haar filters} & & \text{Haar features} \end{matrix}$$

Discriminative Ability of Haar Features

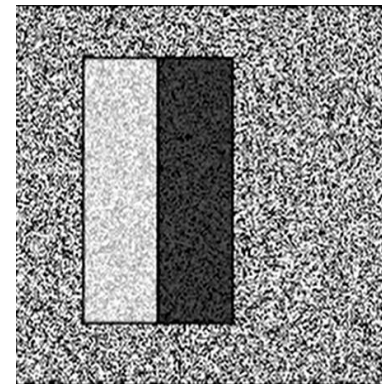
Haar features are **sensitive** to **directionality** of patterns!



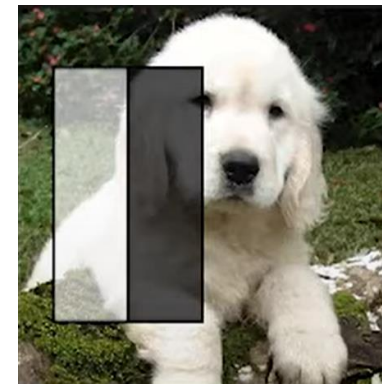
$$V_A = 64$$



$$V_A = 16$$



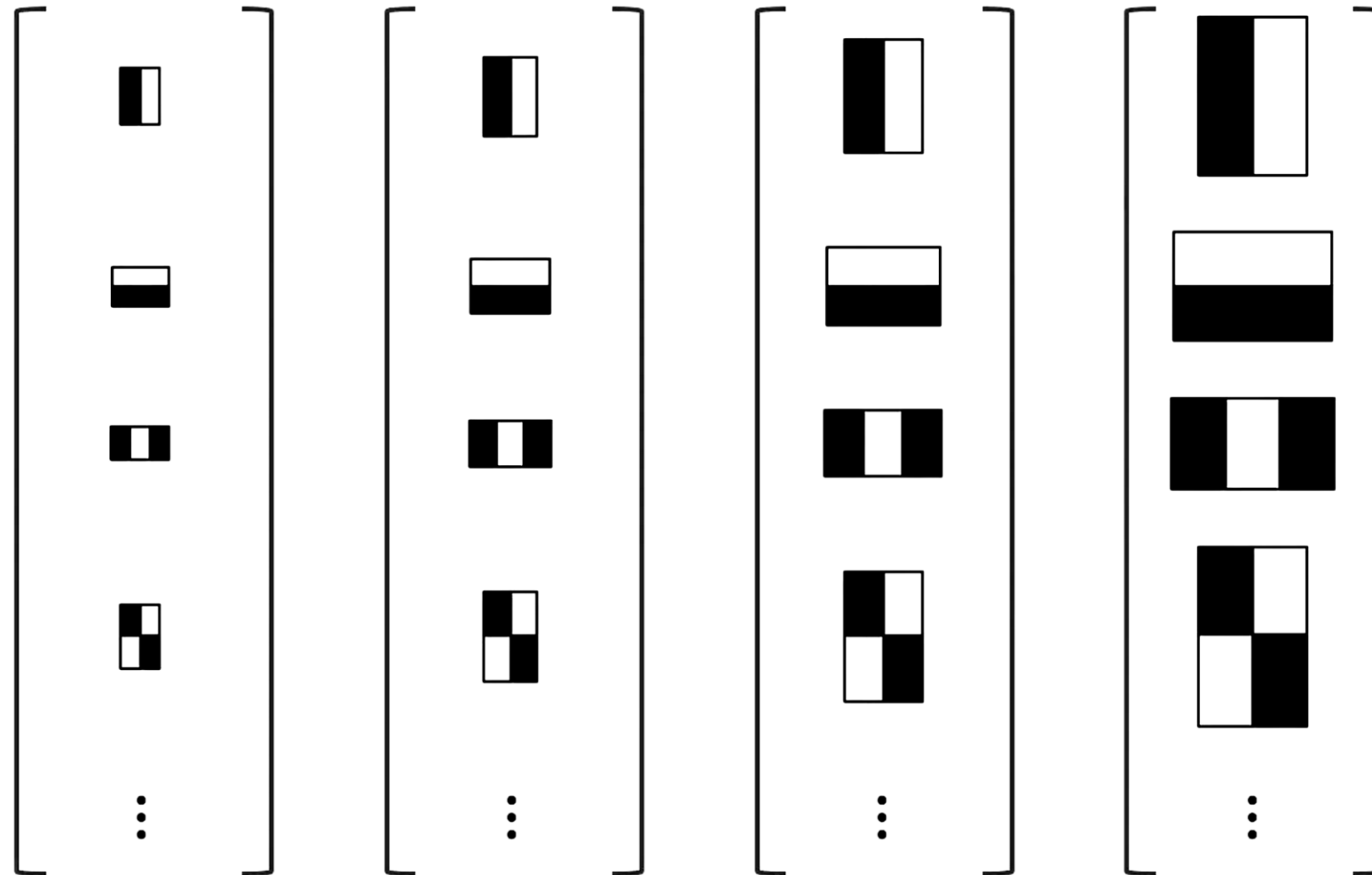
$$V_A = 0$$



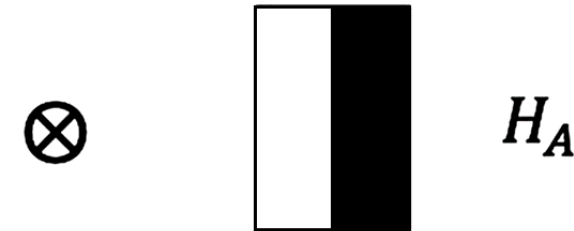
$$V_A = -127$$

Detecting Faces of Different Size

Compute Haar features at **different scales** to detect faces of different sizes!



Computing a Haar Feature



White = 1, Black = -1

Response to Filter H_A at location (i, j) :

$$V_A[i, j] = \sum_m \sum_n I[m - i, n - j] H_A[m, n]$$

$$V_A[i, j] = \sum (\text{pixel intensities in white area}) \\ - \sum (\text{pixels intensities in black area})$$

Computing Integral Image

| | | | | | |
|----|-----|-----|-----|-----|-----|
| 98 | 110 | 121 | 125 | 122 | 129 |
| 99 | 110 | 120 | 116 | 116 | 129 |
| 97 | 109 | 124 | 111 | 123 | 134 |
| 98 | 112 | 132 | 108 | 123 | 133 |
| 97 | 113 | 147 | 108 | 125 | 142 |
| 95 | 111 | 168 | 122 | 130 | 137 |
| 96 | 104 | 172 | 130 | 126 | 130 |

Image I

| | | | | | |
|-----|------|------|------|------|------|
| 98 | 208 | 329 | 454 | 576 | 705 |
| 197 | 417 | 658 | 899 | 1137 | 1395 |
| 294 | 623 | 988 | 1340 | 1701 | 2093 |
| 392 | 833 | 1330 | 1790 | 2274 | 2799 |
| 489 | 1043 | 1687 | 2255 | 2864 | 3531 |
| 584 | 1249 | 2061 | 2751 | 3490 | 4294 |
| 680 | 1449 | 2433 | 3253 | 4118 | 5052 |

Integral Image II

$$\begin{aligned}
 V_A &= \sum(\text{pixel intensities in white}) - \sum(\text{pixel intensities in black}) \\
 &= (II_O - II_T + II_R - II_S) - (II_P - II_Q + II_T - II_O) \\
 &= (2061 - 329 + 98 - 584) - (3490 - 576 + 329 - 2061) = 64
 \end{aligned}$$

Computational Cost: Only 7 additions

Haar Features Using Integral Images

Integral image needs to be computed **once** per test image.

Allows **fast** computations of Haar features.



$$\begin{bmatrix} \begin{array}{|c|c|} \hline \blacksquare & \square \\ \hline \end{array} & H_A \\ \begin{array}{|c|c|} \hline \square & \blacksquare \\ \hline \end{array} & H_B \\ \begin{array}{|c|c|} \hline \blacksquare & \square \\ \hline \end{array} & H_C \\ \begin{array}{|c|c|} \hline \blacksquare & \blacksquare \\ \hline \end{array} & H_D \\ \vdots & \end{bmatrix} \otimes = \begin{bmatrix} V_A[i,j] \\ V_B[i,j] \\ V_C[i,j] \\ V_D[i,j] \\ \vdots \end{bmatrix}$$

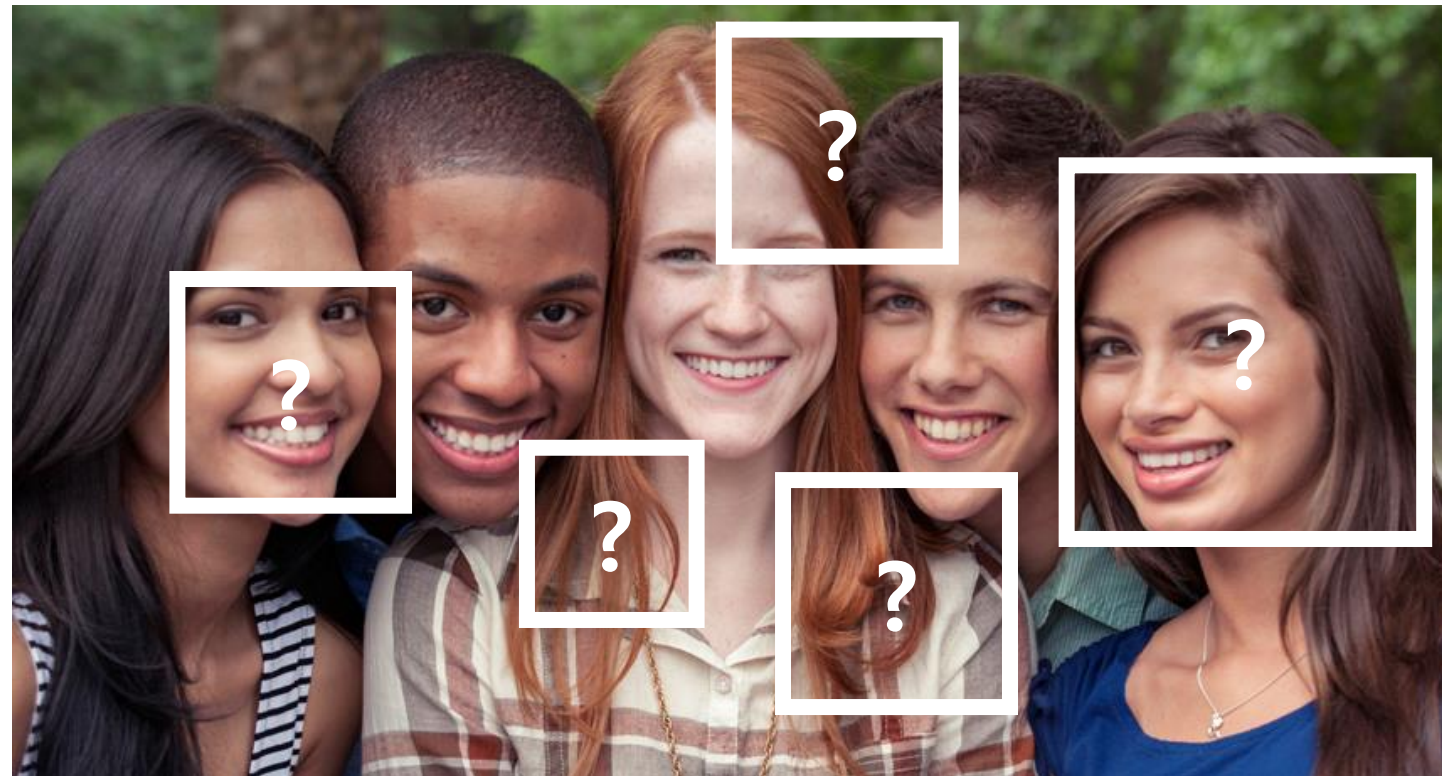
Haar filters Haar features

Classifier for Face Detection

Classifier for Face Detection

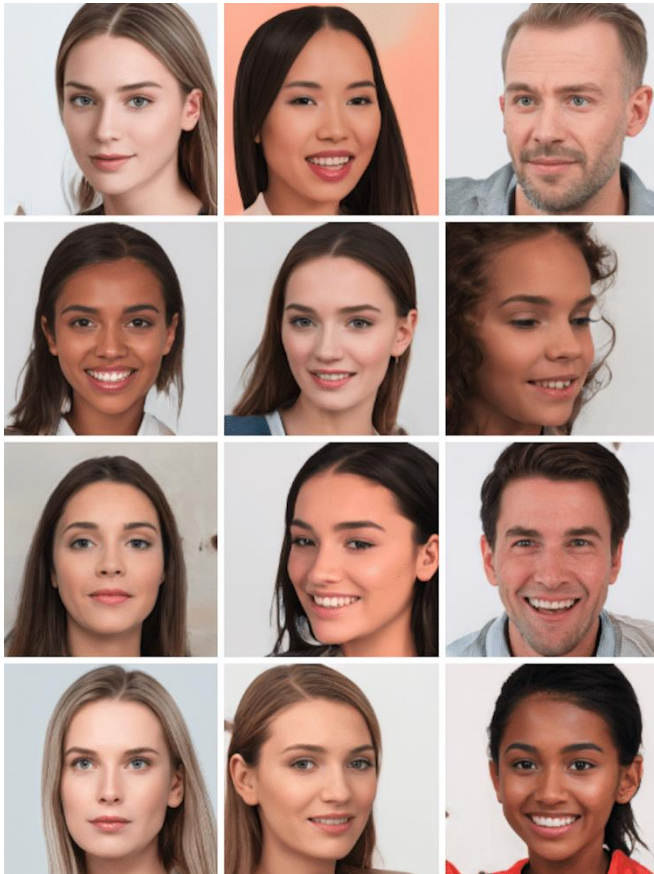
Given the **features** for a window,

How to **decide** whether it contains a face or not?

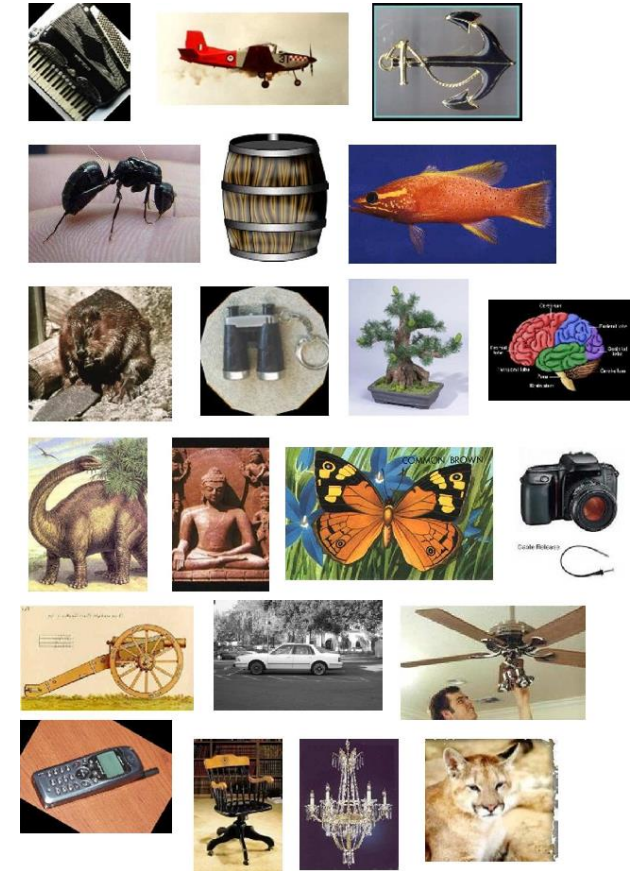
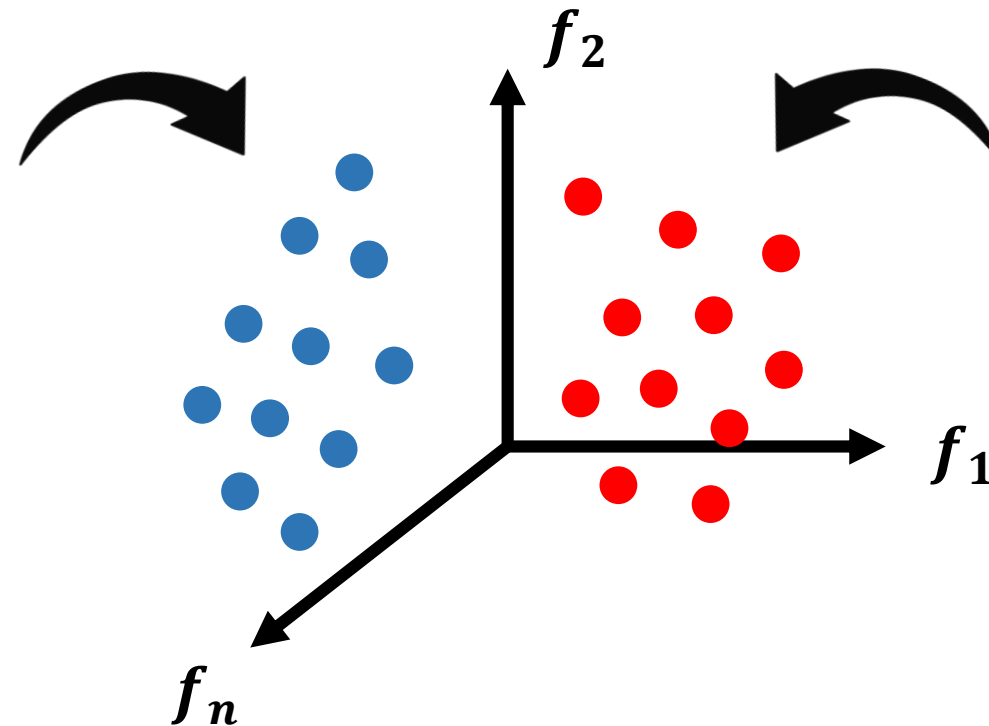


Feature Space

Haar features \mathbf{f} (a vector) at a pixel is a point in an n-D space, $\mathbf{f} \in \mathbb{R}^n$



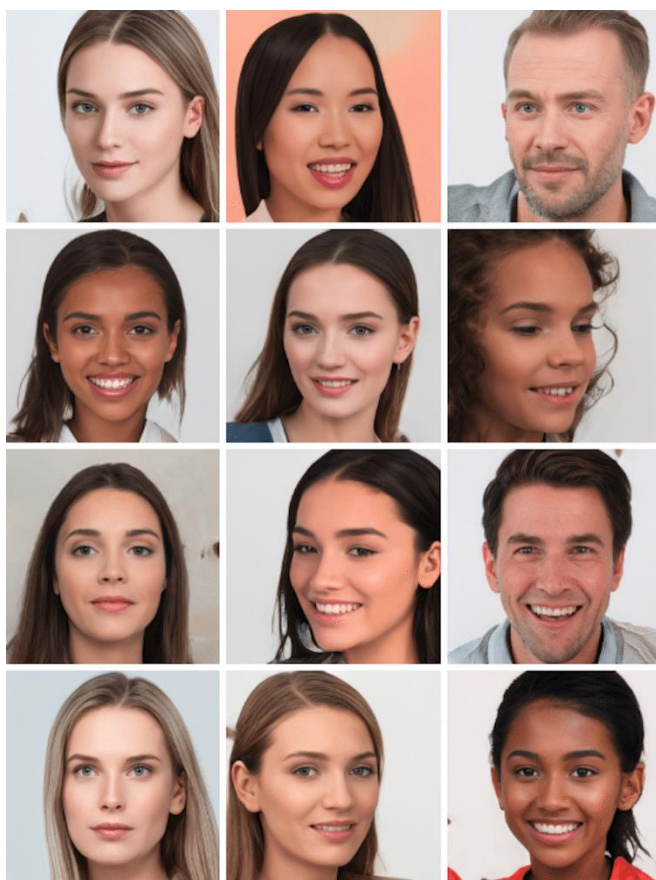
Training data of **face**



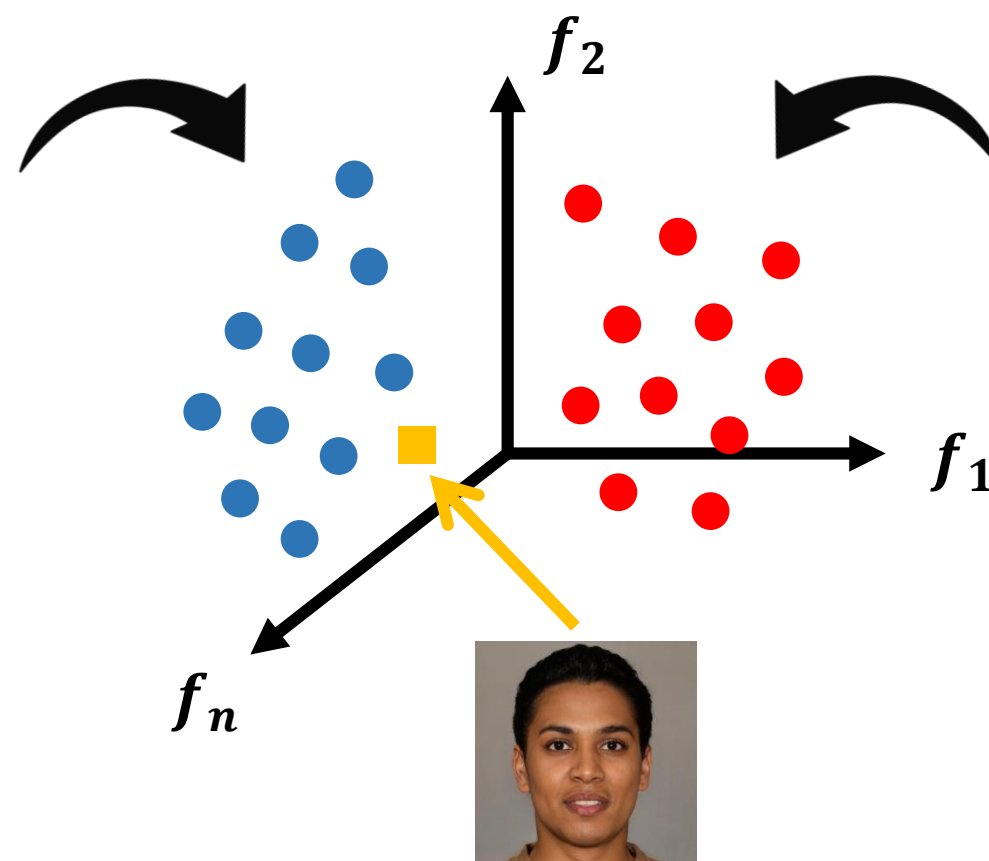
Training data of **non-face**
(Caltech 101)

Nearest Neighbor Classifier

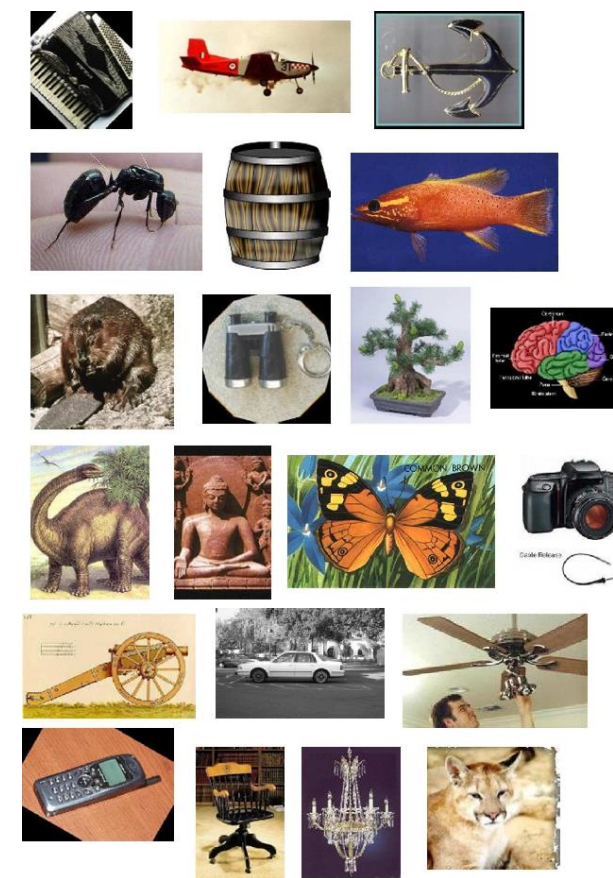
Find the **nearest** training sample using L^2 distance and assign its label.



Training data of **face**



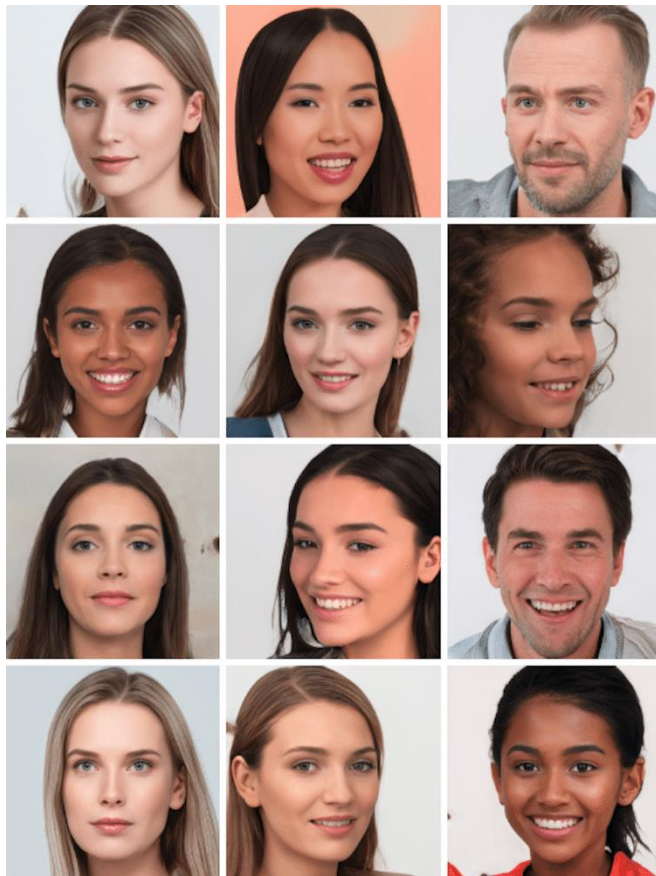
Test image
(true positive)



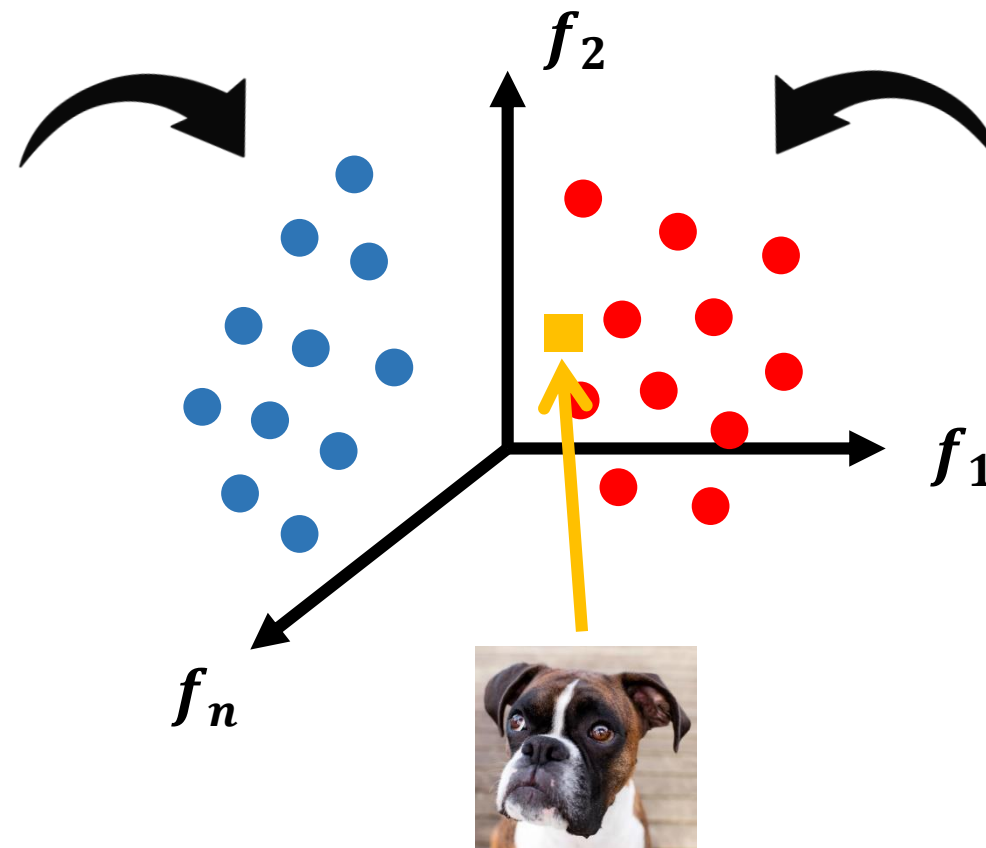
Training data of **non-face**
(Caltech 101)

Nearest Neighbor Classifier

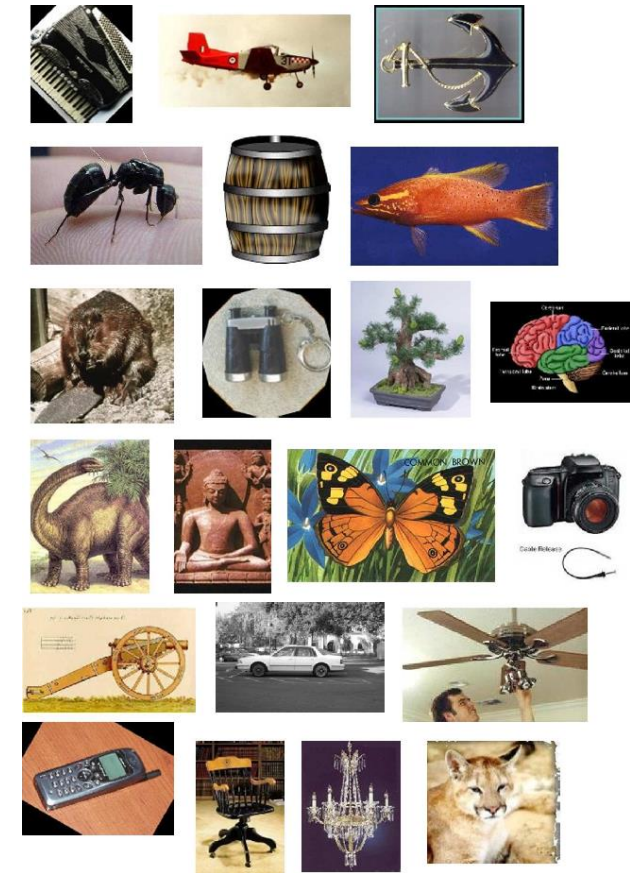
Find the **nearest** training sample using L^2 distance and assign its label.



Training data of **face**



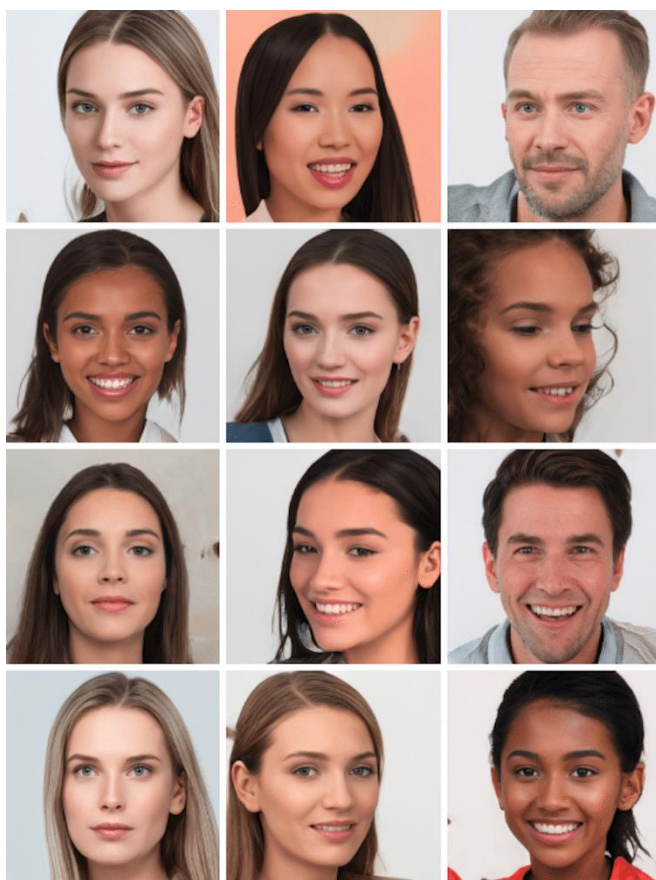
Test image
(true negative)



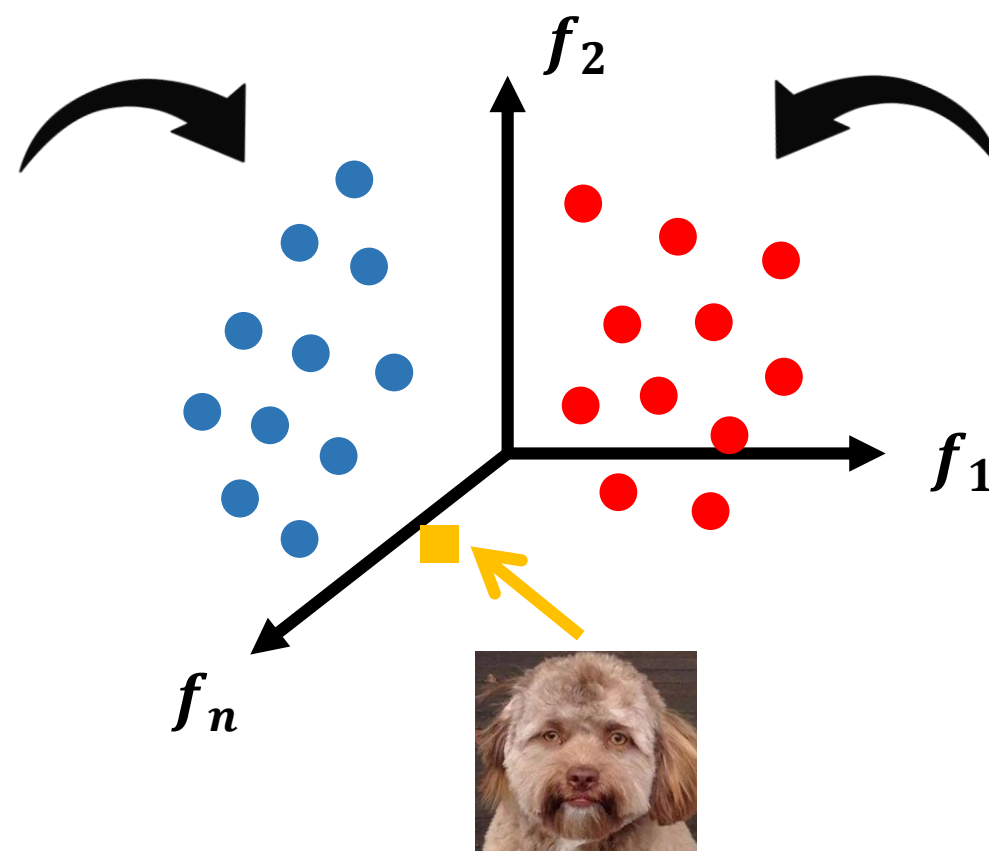
Training data of **non-face**
(Caltech 101)

Nearest Neighbor Classifier

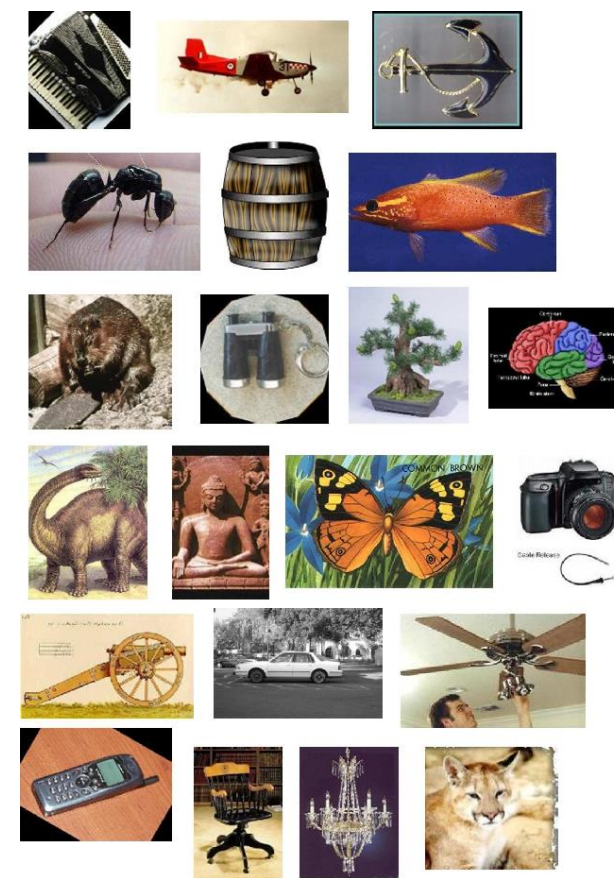
Find the **nearest** training sample using L^2 distance and assign its label.



Training data of **face**



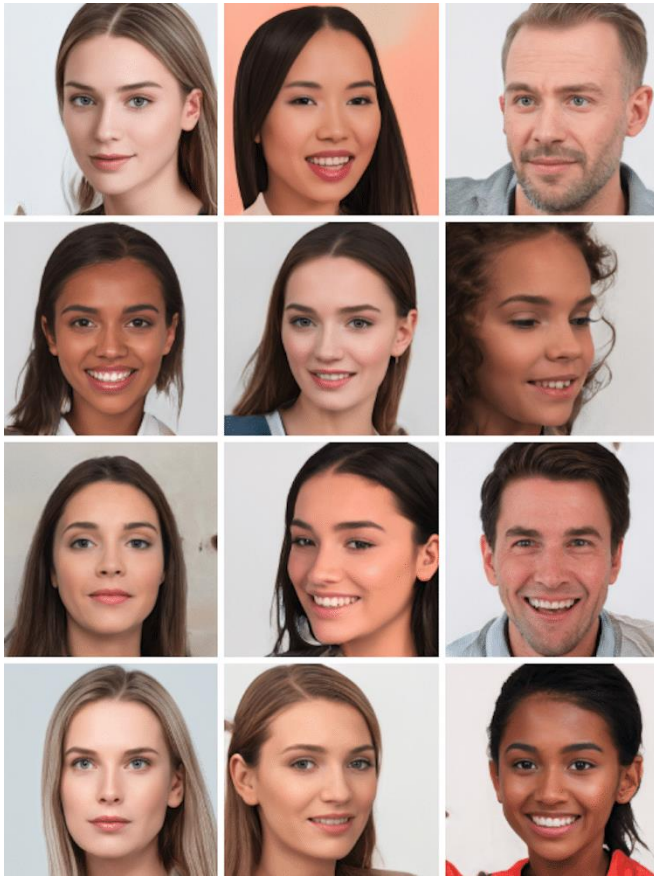
Test image
(false positive)



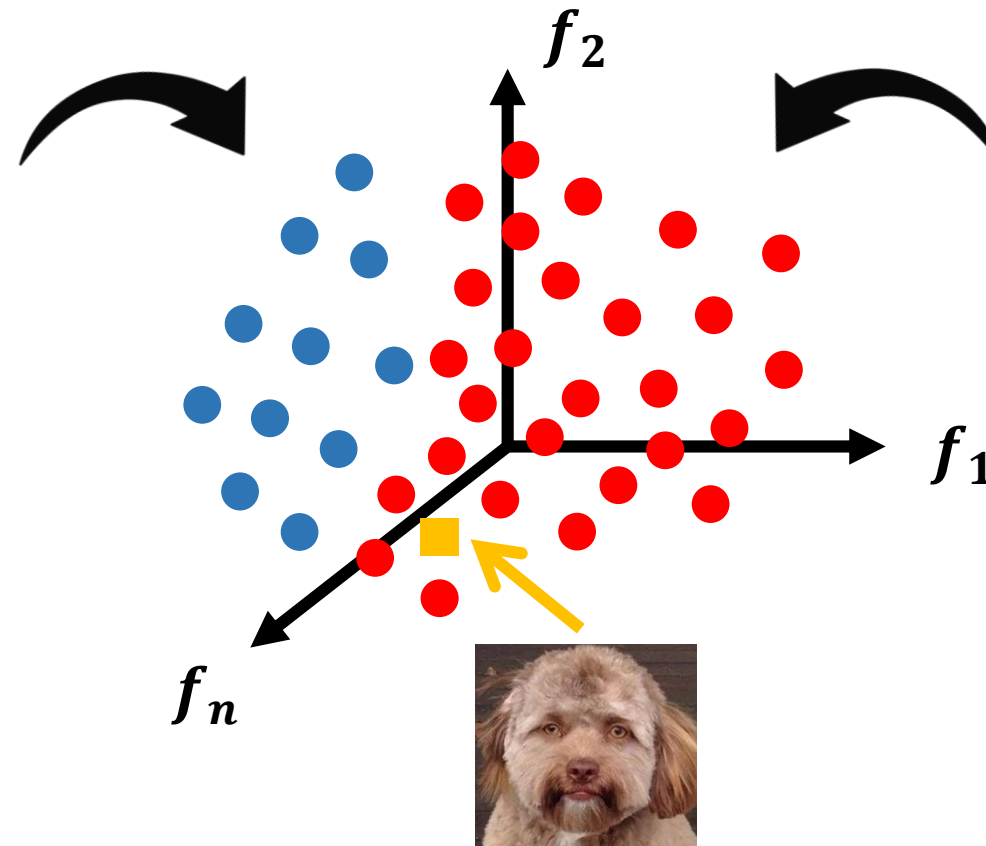
Training data of **non-face**
(Caltech 101)

Nearest Neighbor Classifier

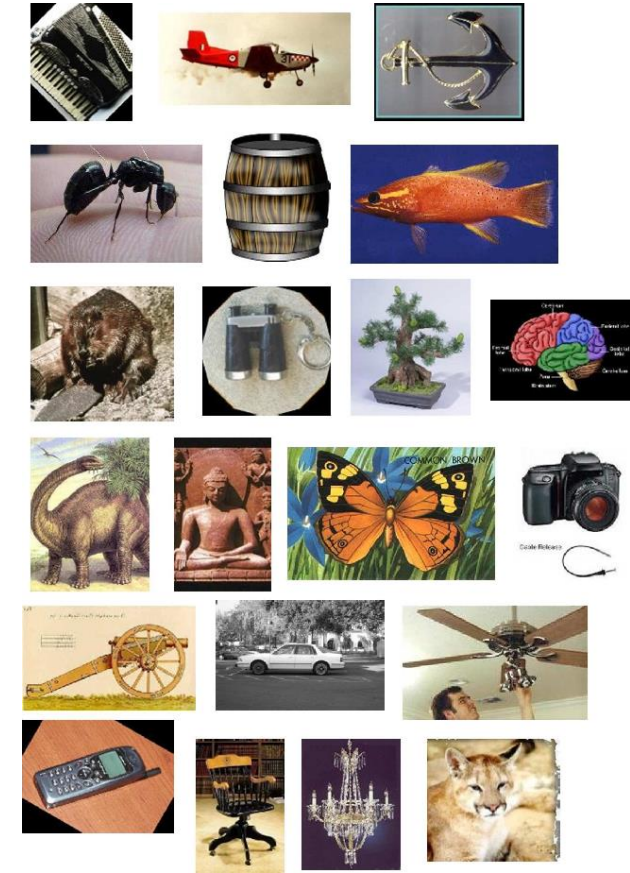
Larger the training set, **more robust** the NN classifier!



Training data of **face**



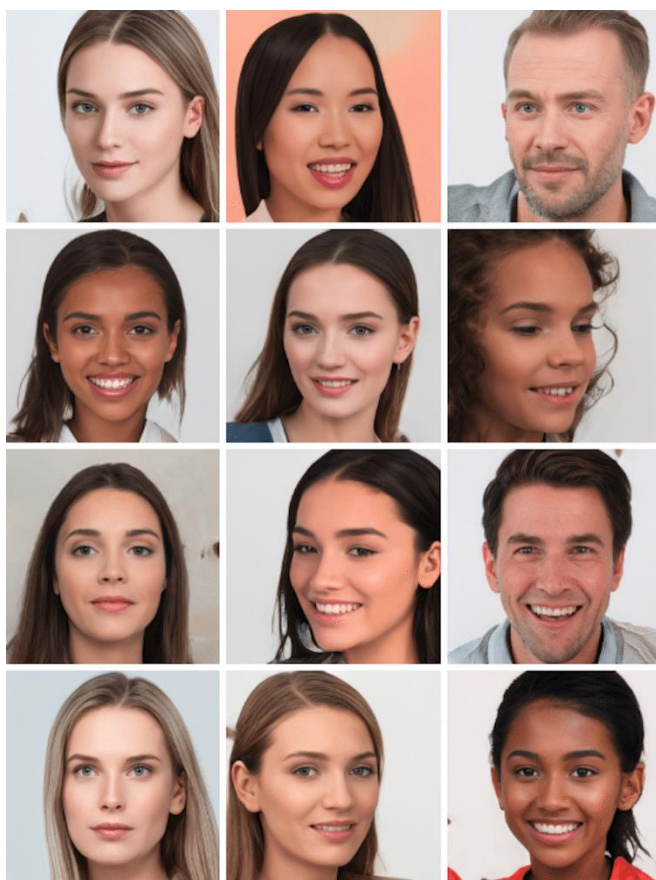
Test image
(false positive)



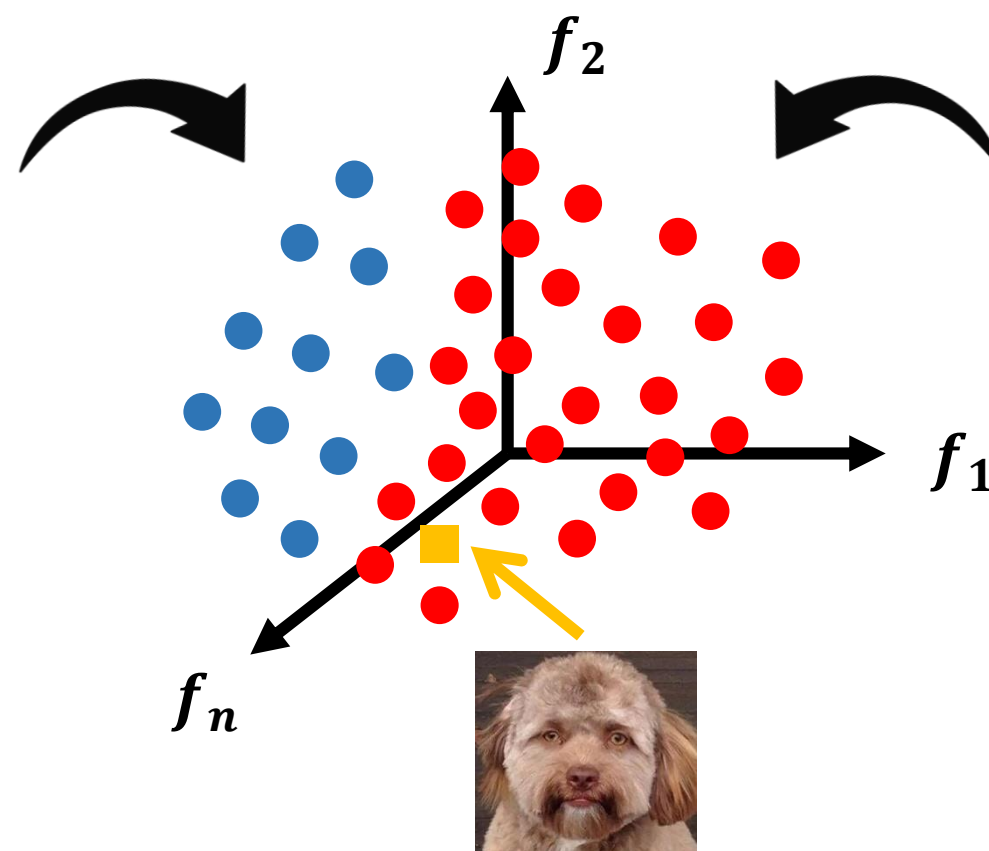
Training data of **non-face**
(Caltech 101)

Nearest Neighbor Classifier

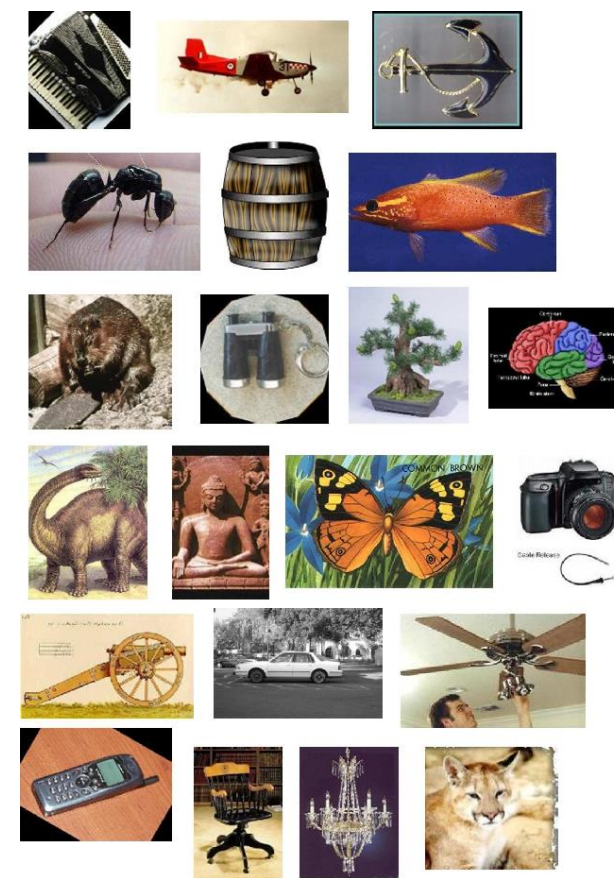
Larger the training set, **slower** the NN classifier!



Training data of **face**



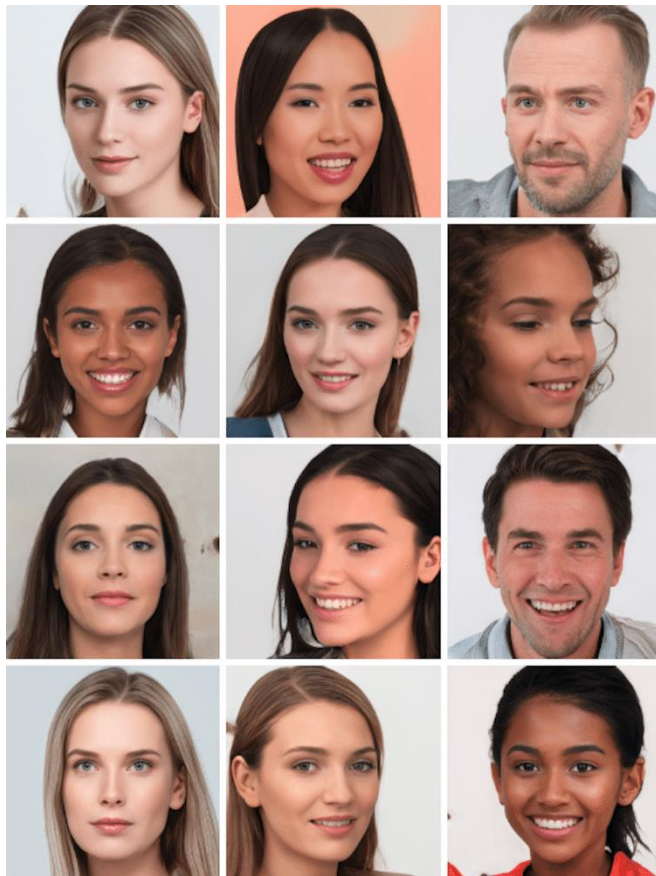
Test image
(false positive)



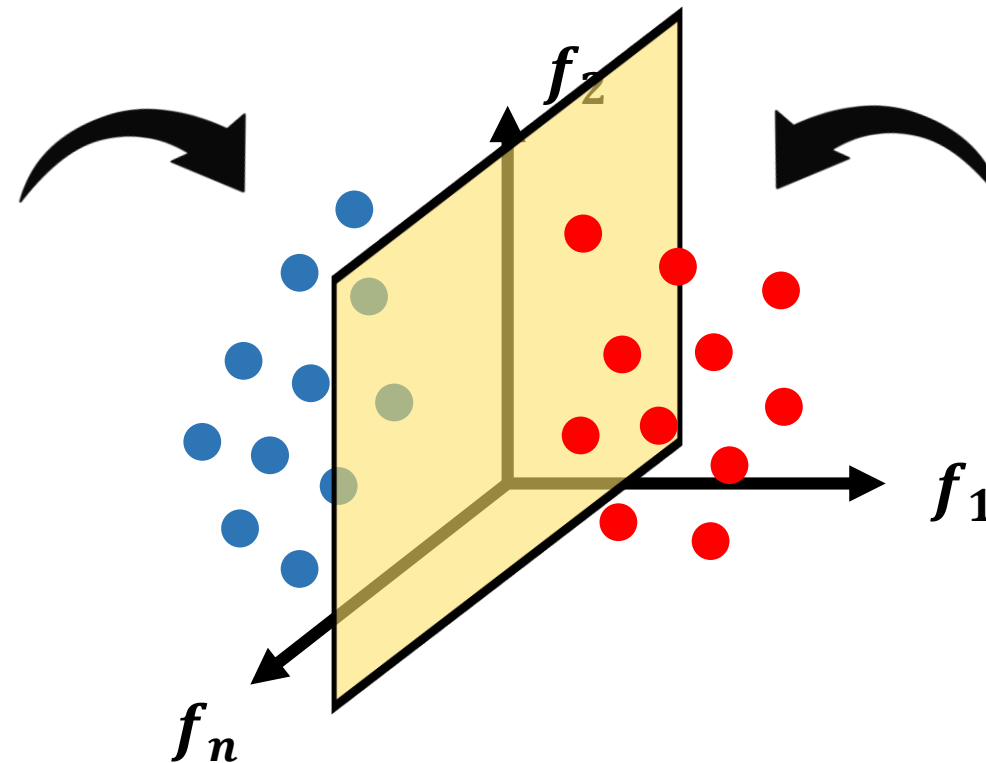
Training data of **non-face**
(Caltech 101)

Decision Boundary

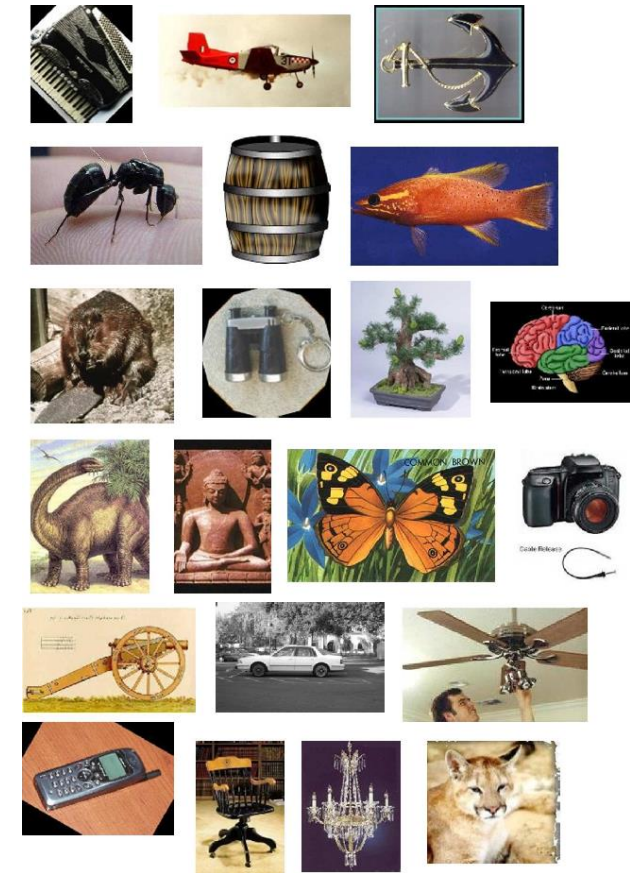
A simple decision boundary **separates** face and non-face.



Training data of **face**



→ **How to design it?**

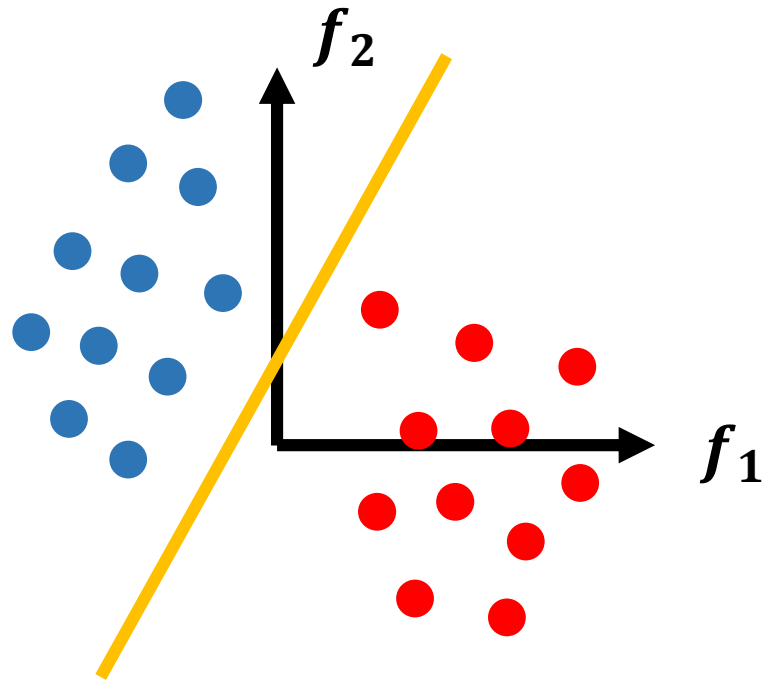


Training data of **non-face**
(Caltech 101)

Support Vector Machine (SVM)

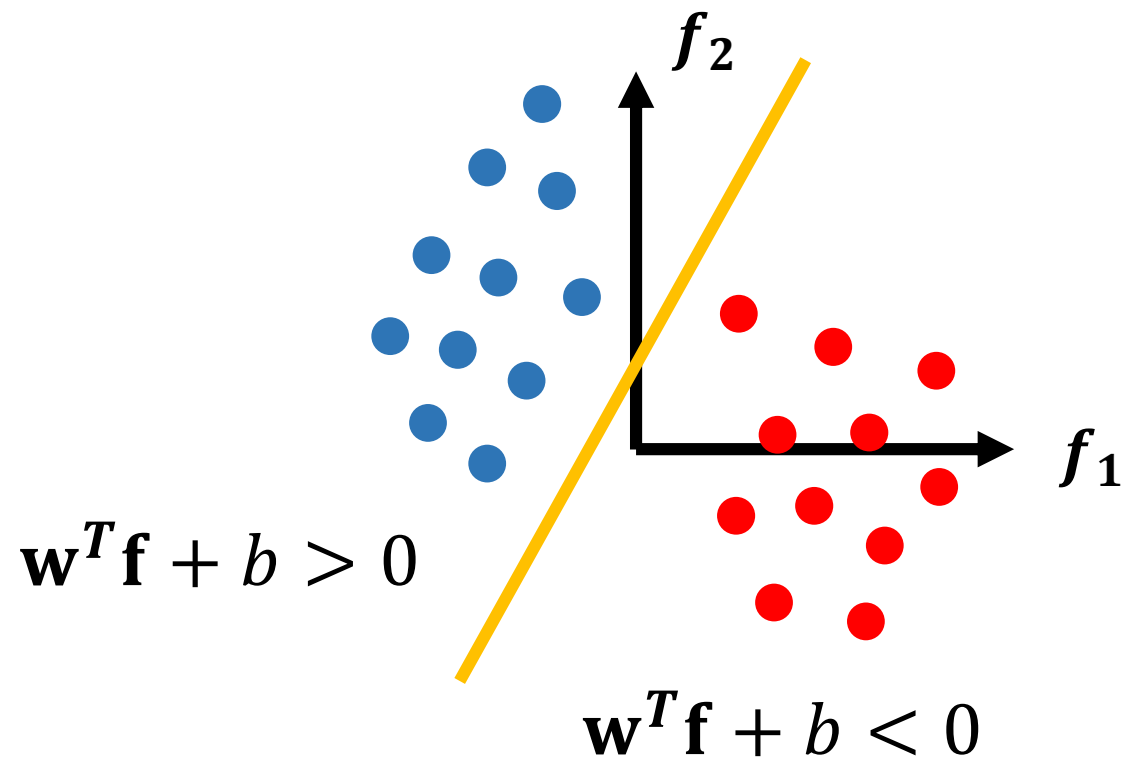
Linear Decision Boundaries

A linear decision boundary in 2D space is a 1D line.



Linear Decision Boundaries

A linear decision boundary in 2D space is a 1D line.



Equation of Line:

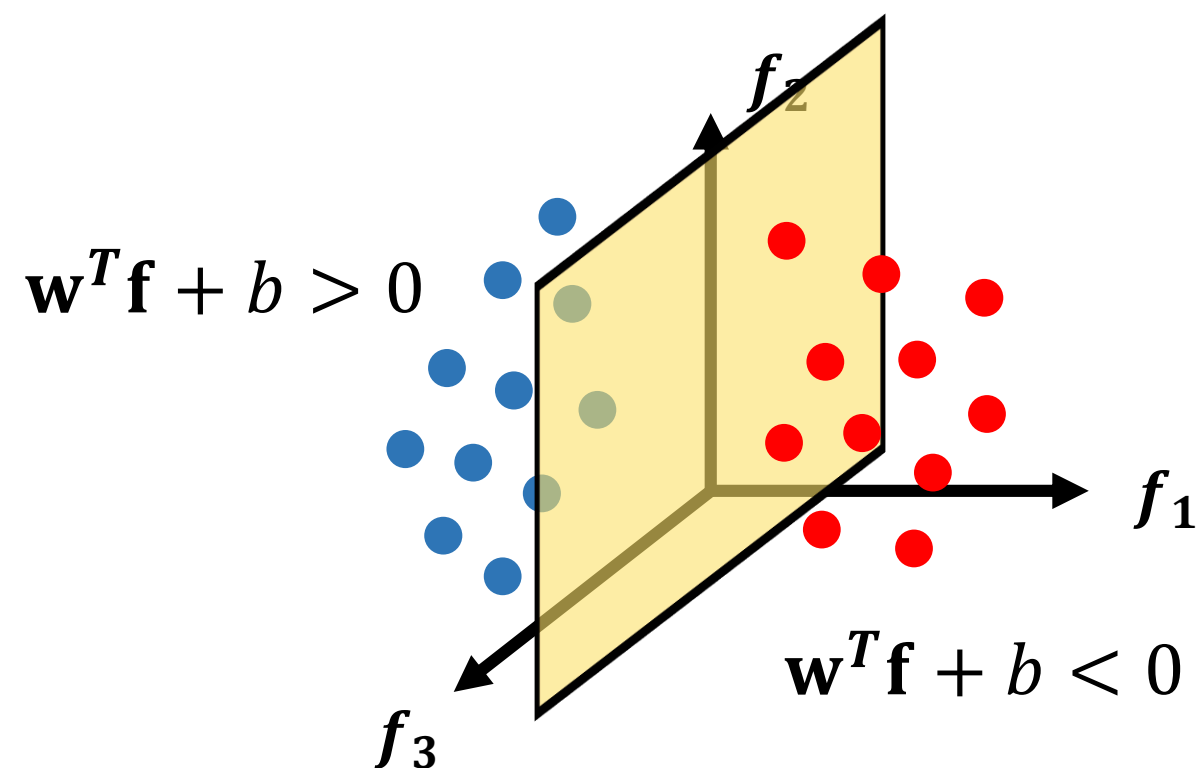
$$w_1 f_1 + w_2 f_2 + b = 0$$

$$\begin{bmatrix} w_1 & w_2 \end{bmatrix} \begin{bmatrix} f_1 \\ f_2 \end{bmatrix} + b = 0$$

$$\boxed{w^T \mathbf{f} + b = 0}$$

Linear Decision Boundaries

A linear decision boundary in 3D space is a 2D plane.



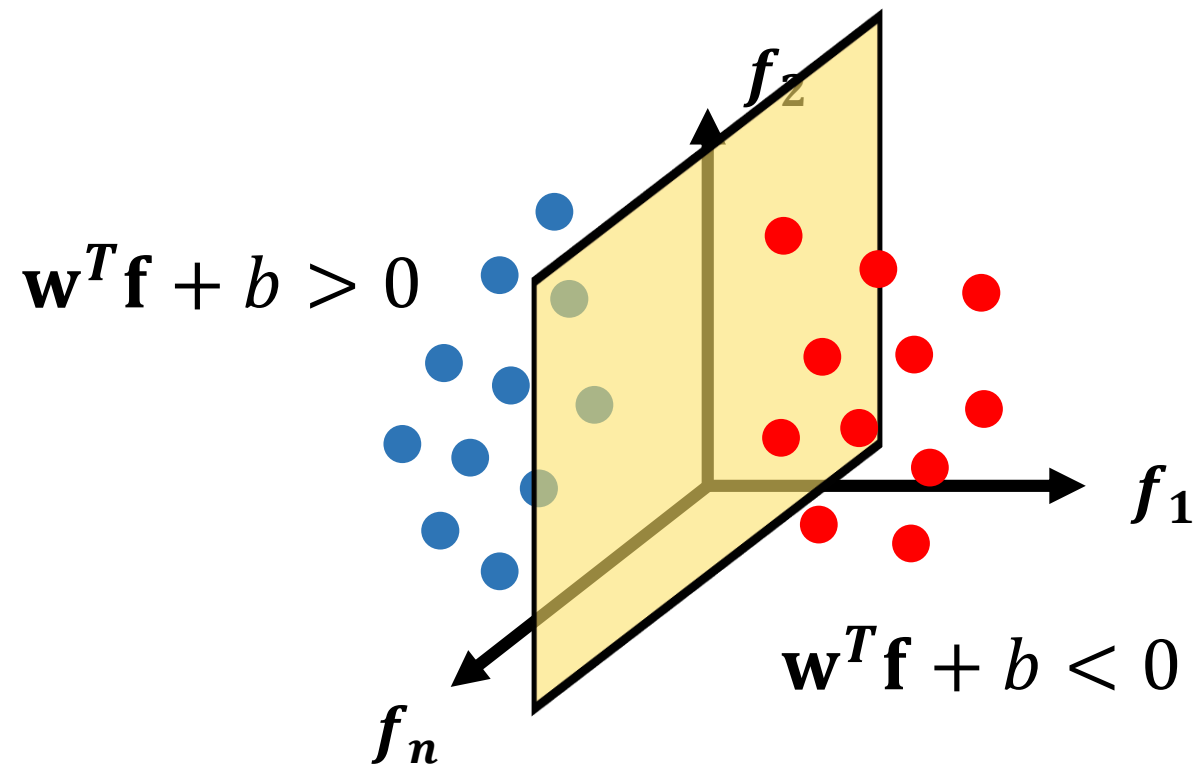
Equation of Plane:

$$w_1 f_1 + w_2 f_2 + w_3 f_3 + b = 0$$

$$\mathbf{w}^T \mathbf{f} + b = 0$$

Linear Decision Boundaries

A linear decision boundary in n -D space is a $(n - 1)$ -D hyperplane.



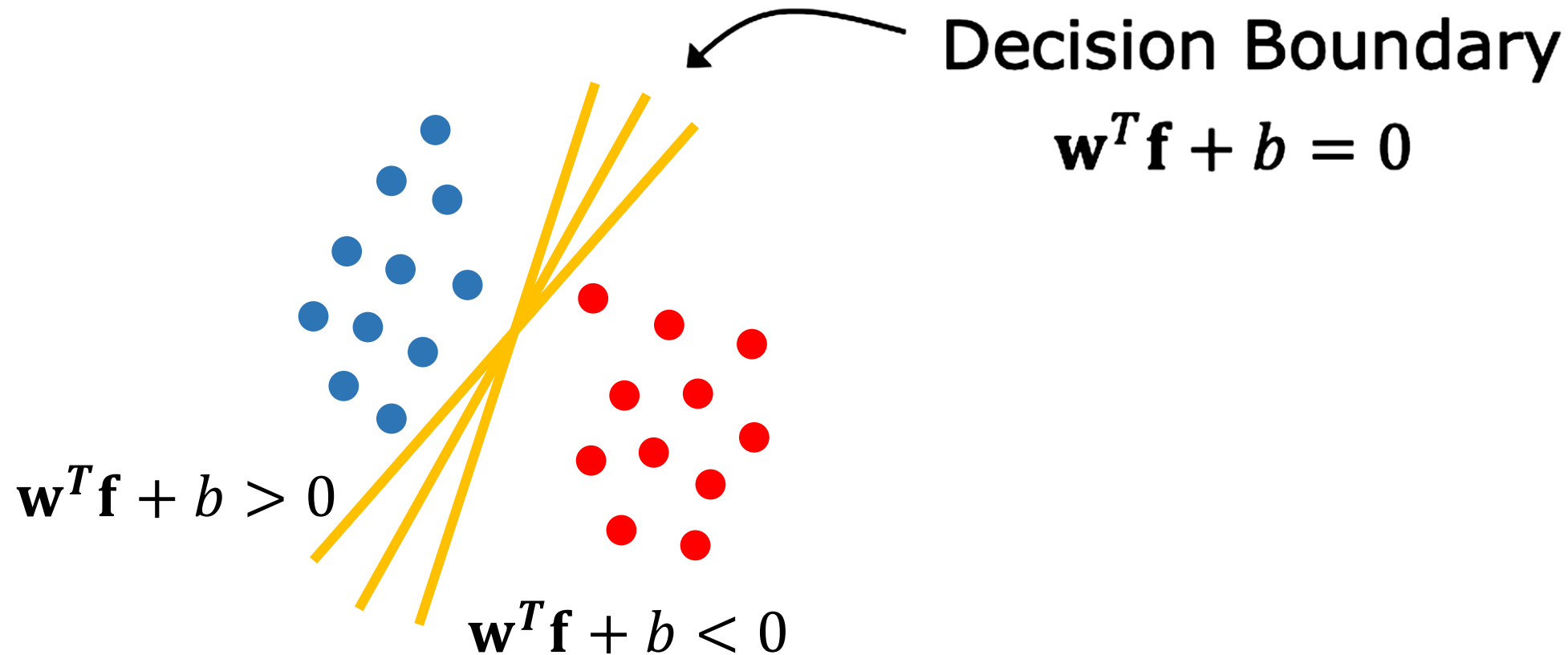
Equation of Hyperplane:

$$w_1 f_1 + w_2 f_2 + \cdots + w_n f_n + b = 0$$

$$\mathbf{w}^T \mathbf{f} + b = 0$$

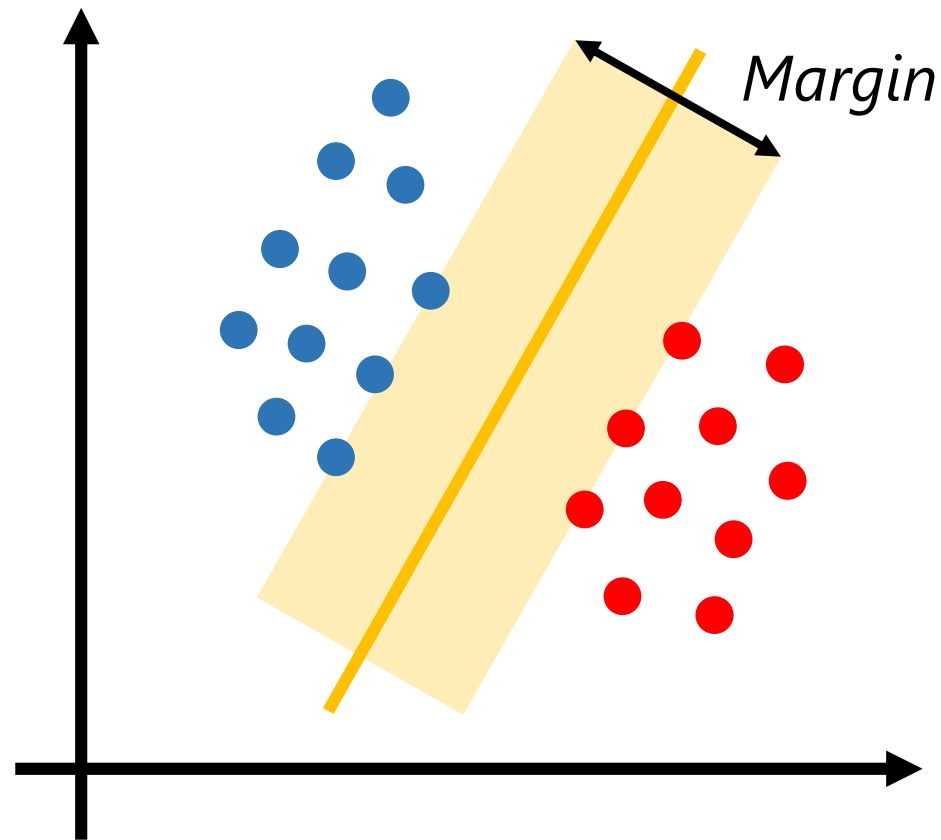
Decision Boundary (w, b)

What is the **optimal** decision boundary?



Evaluating a Decision Boundary

Margin or **safe zone**: The width that the boundary could be increased by, before hitting a feature point.

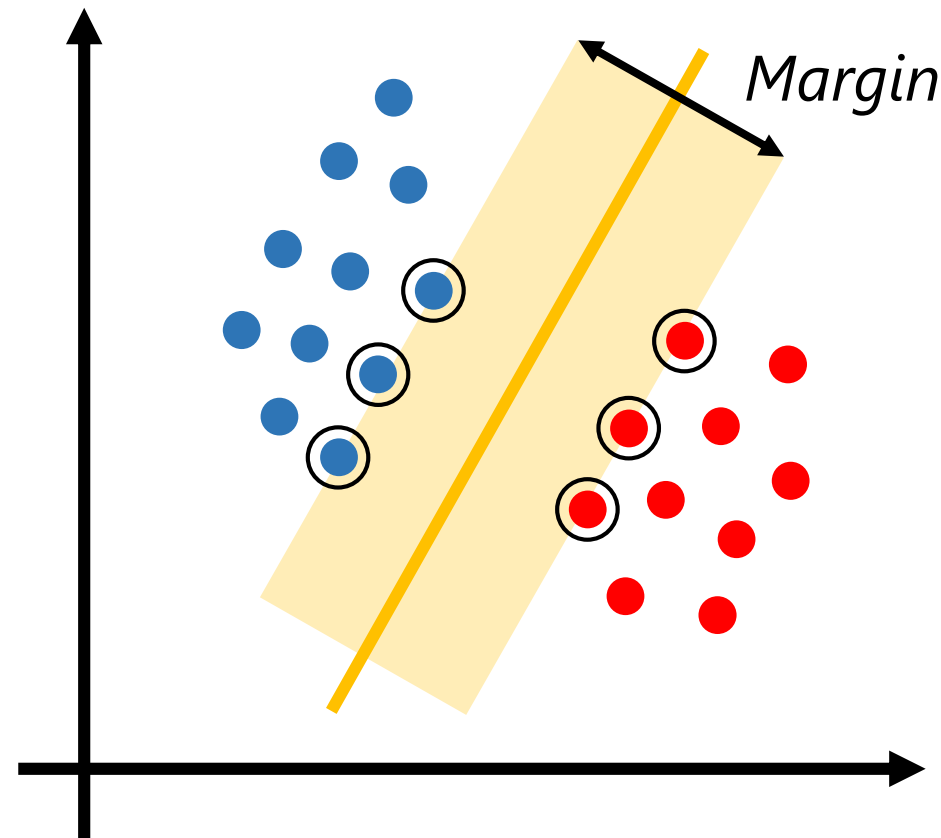


→ Choose decision boundary with **maximum** margin!

Support Vector Machine (SVM)

Classifier optimized to **maximize** margin.

Support vectors: **Closest** data samples to the boundary.



→ Decision boundary & margin are **only** dependent on support vectors!

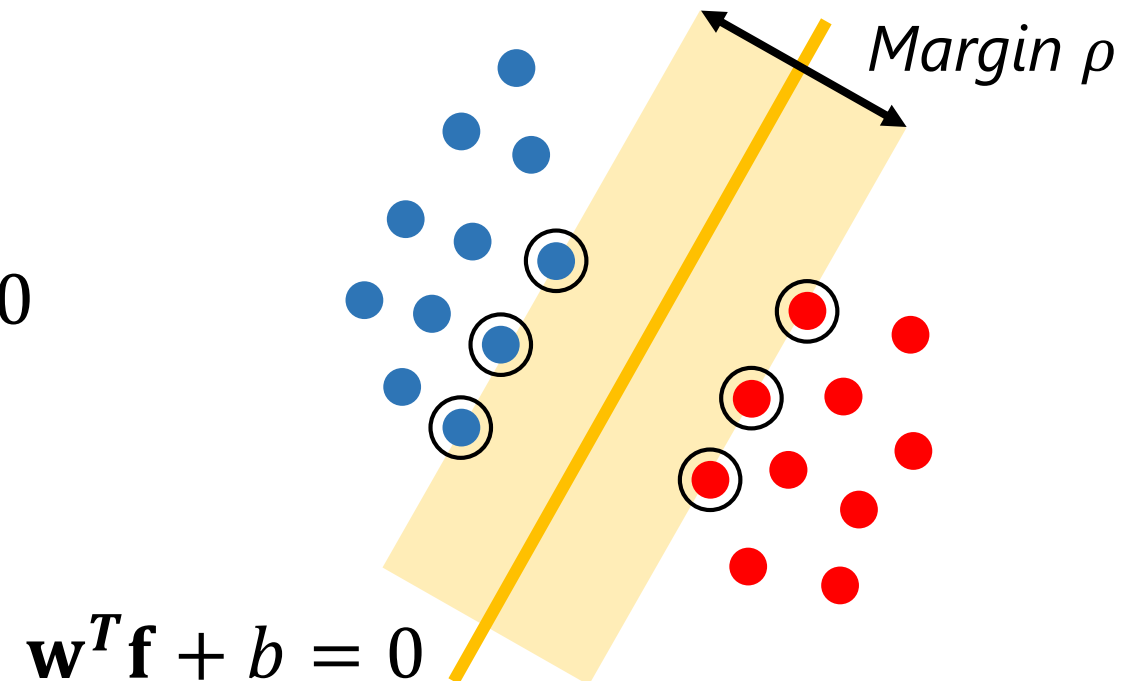
Support Vector Machine (SVM)

Given:

- k training images $\{I_1, I_2, \dots, I_k\}$ and their Haar features $\{\mathbf{f}_1, \mathbf{f}_2, \dots, \mathbf{f}_k\}$.
- k corresponding labels $\{\lambda_1, \lambda_2, \dots, \lambda_k\}$, where $\lambda_j = +1$ if I_j is a face and $\lambda_j = -1$ if I_j is a face.

Find:

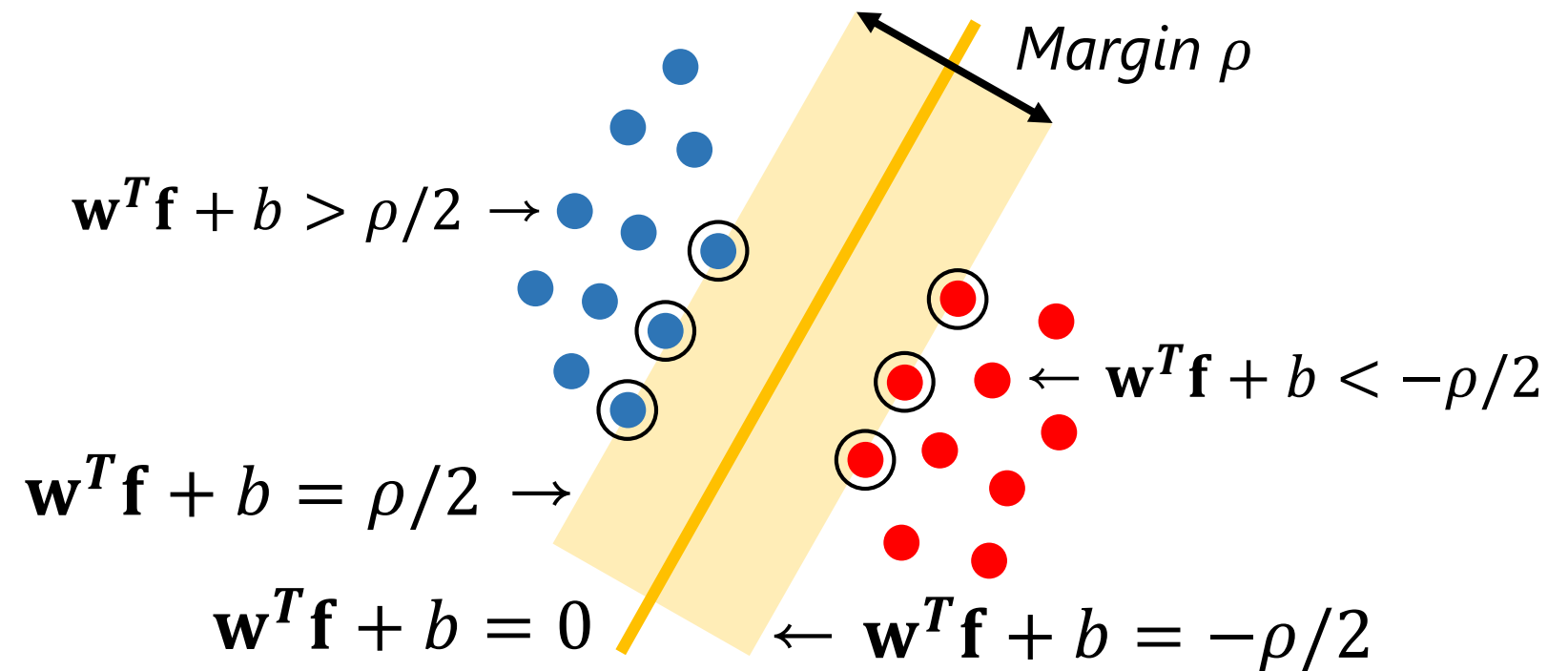
- Decision boundary $\mathbf{w}^T \mathbf{f} + b = 0$
- with maximum margin ρ



Finding Decision Boundary (w, b)

For each training sample (\mathbf{f}_i, λ_i):

$$\left. \begin{array}{l} \text{If } \lambda_i = +1: \quad \mathbf{w}^T \mathbf{f}_i + b \geq \rho/2 \\ \text{If } \lambda_i = -1: \quad \mathbf{w}^T \mathbf{f}_i + b \leq -\rho/2 \end{array} \right\} \boxed{\lambda_i (\mathbf{w}^T \mathbf{f}_i + b) \geq \rho/2}$$



Finding Decision Boundary (\mathbf{w}, b)

For each training sample $(\mathbf{f}_i, \lambda_i)$:

$$\left. \begin{array}{l} \text{If } \lambda_i = +1: \quad \mathbf{w}^T \mathbf{f}_i + b \geq \rho/2 \\ \text{If } \lambda_i = -1: \quad \mathbf{w}^T \mathbf{f}_i + b \leq -\rho/2 \end{array} \right\} \boxed{\lambda_i(\mathbf{w}^T \mathbf{f}_i + b) \geq \rho/2}$$

If \mathcal{S} is the set of support vectors,

Then for every support vector $s \in \mathcal{S}$: $\boxed{\lambda_s(\mathbf{w}^T \mathbf{f}_s + b) = \rho/2}$

Numerical methods exist to find
 \mathbf{w}, b and \mathcal{S} that maximize ρ

Classification Using SVM

Given: Haar features \mathbf{f} for an image window and
SVM parameters $\mathbf{w}, b, \rho, \mathcal{S}$

Classification:

Compute $d = \mathbf{w}^T \mathbf{f} + b$

If: $\left\{ \begin{array}{ll} d \geq \rho/2 & \text{Face} \\ d > 0 \text{ and } d < \rho/2 & \text{Probably face} \\ d < 0 \text{ and } d > -\rho/2 & \text{Probably non-face} \\ d \leq -\rho/2 & \text{Non-face} \end{array} \right.$

Experiments

Face detection & SVM

Updated codes are available in <https://view.kentech.ac.kr/f088fa7f-874e-44bc-bd6d-6084b42dfdf7>

```
$ python face.py
```

```
$ python svm.py
```